

Troubleshooting

	Issue	Cause	Correction
1	The mouths are moving slowly.	Low battery.	Replace batteries.
2	The TWINS are speaking slowly.	Low battery.	Replace batteries.
3	The MAGICAL FORK/JUICE BOX is not triggering speech.	Wrong position near mouth.	Make sure MAGICAL FORK/JUICE BOX is put directly between lips.
4	The TWINS head and arms are moving slowly.	Low battery.	Replace batteries.
5	The eyes are blinking slowly.	Low battery.	Replace batteries.
6	The Twins do not talk with each other.	Too Far Apart. Low battery.	Move Dolls within 5 feet of each other. Replace batteries.
7	The TWINS head and arms are not moving.	The arms are not positioned right.	Reposition the arms to face forward as per the diagram on the front page of this sheet.
8	New batteries, doll turned on and they don't function.	Programming needs to be reset.	Reload with new batteries and switch the power button to ON.

CLEANING THE DOLLS

Use a damp cloth to wipe off the dolls.
Do not put dolls in washing machines.

Please keep this package as it contains important product information.

Specifications and colors may vary from photos & illustrations shown.

Specifications are subject to change without notice.

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Bentonville, AR 72716
MADE IN CHINA
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PLAYING WITH THE MOVE AND PLAY TWINS™

1. To begin playing with the Move and Play Twins™, turn the On/Off switch on the battery box to the ON position. (Refer to Battery Instructions)
 - Place the girl TWIN next to the boy TWIN. The TWINS are now ready for their afternoon and will share a fun rhyme to begin their adventure.
 - The TWINS are so smart, that if you place either TWIN on far away, they will tell you!

2. The Move and Play Twins™ talk and answer each other
 - When the TWINS tell you that they are hungry or want a snack, it is important to feed them with their MAGICAL FORK/JUICE BOX. The MAGICAL FORK/JUICE BOX can be used at any time during play and will interrupt the TWINS conversation in order to begin the feeding playtime.

3. For best performance, keep dolls within 5 feet of each other.

4. The Move and Play Twins need lots of love and hugs!

Each TWIN doll has a HUG button on their chest. When you HUG them, a special response occurs!

5. Each doll has the ability of independent play.

6. The Move and Play Twins™ will be tired at the end of the activities and will ask to take a nap. When they say 'Nite Nite!', the dolls will power down. To re-activate EACH doll, either press the HUG button on each of their chest's or turn the On/Off switch on each of their battery boxes to OFF then back to ON or put the MAGICAL FORK/JUICE BOX to their mouths. This will restart the dialog and actions of each doll.

7. If there is no communication between the TWINS they will power down. This will save on battery life. To re-activate EACH doll, either press the HUG button on each of their chest's or turn the ON/OFF switch on each of their battery boxes to OFF then back to ON, or put the MAGICAL FORK/JUICE BOX to their mouths. This will restart the dialog and actions of each doll.



Move and Play Twins™

Move and Play Twins™ talk, sing, rhyme, joke and giggle together! Just like real twins, these Twins share a special bond - they know and respond to what each other is saying! You will experience hours of entertainment and double the fun with the Move and Play Twins™ and their magical accessories!

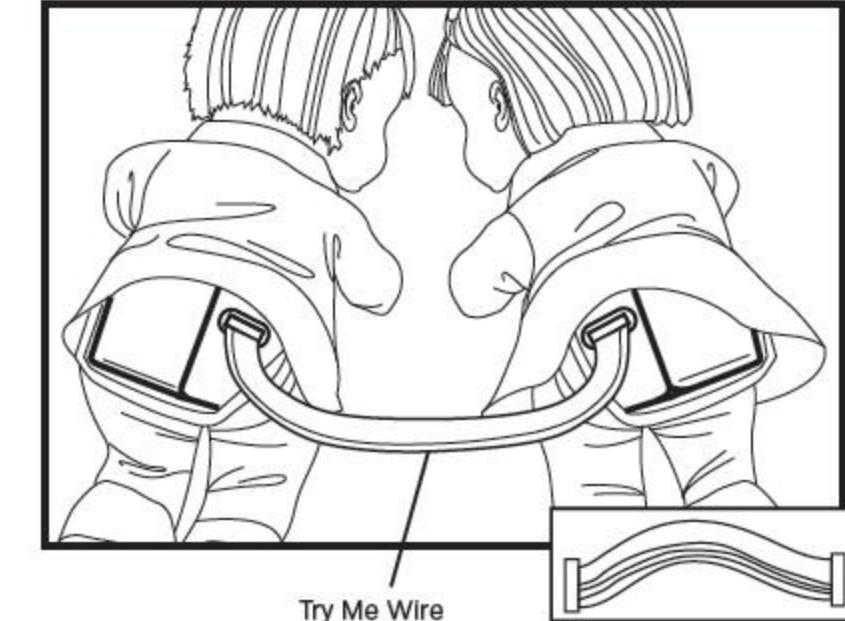
Please keep these instructions for future reference as they contain important information.

TRY ME FEATURE:

The Twins are connected with a Try me wire in the package. This wire must be removed and batteries placed in BOTH dolls for proper play.

REMOVAL OF TRY ME FEATURE:

NOTE: Try me wire is for in-store demonstration only. Please unplug the try-me wire from both dolls, and discard before normal play (note that once the try-me wire is unplugged, it will never plug back in to the original position). Please see diagram 1.



PART NO.	DESCRIPTION	NO. OF PIECE
A	DOLL	2
B	JUICE BOX	1
C	MAGICAL FORK	1
D	COMB	1
E	BOWL	1

3+

WARNING:
CHOKING HAZARD-Small parts.
Not for children under 3 years.

NOTE:

6 AA batteries included in this product are designed for in-store demonstration. For best performance, we suggest replacing installed batteries with (6) new alkaline batteries for full function playing (3 AA batteries for boy & 3 AA batteries for girl).

CAUTION: All ties or fasteners are not part of this toy and should be removed before giving it to your child. Color and product may vary from photo. Conforms to the safety requirements of ASTM-F963-08.

BATTERY INSTRUCTIONS: ADULT SUPERVISION IS RECOMMENDED WHEN INSERTING OR CHANGING BATTERIES.

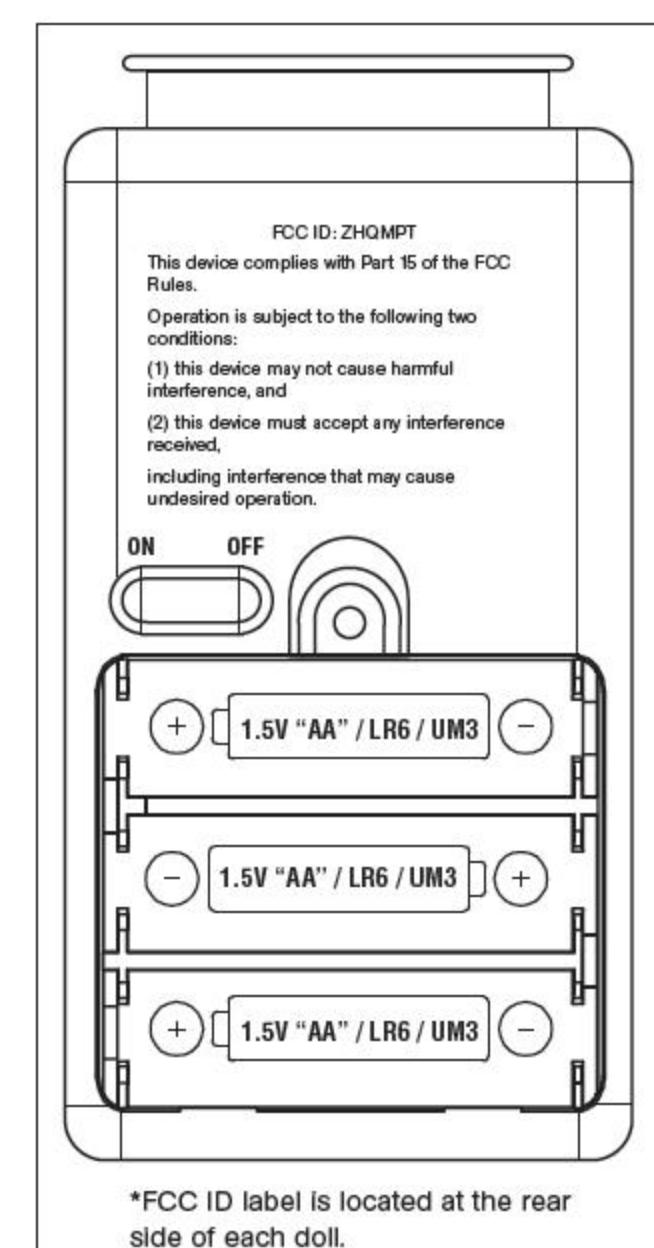
1. Move and Play Twins™ have one screw-down battery box door for safety and require 3 "AA" batteries per doll.
2. Remove the outfit of the twins half-way.
3. Make sure the On/Off switch is in the OFF position. Remove the battery box doors with a Phillips® screwdriver.
4. Insert 3 "AA" (alkaline) batteries, matching the polarity direction of the batteries as indicated on the inside of the battery box.
5. Replace the battery box covers and screw them closed. Turn the On/Off switch to ON and fasten the doll's outfit.
6. The twins can start communicating when they are placed together.
7. The twins will turn to sleep mode if there is no action.
8. You can re-start the play by pushing the chest button or place the MAGICAL FORK/JUICE BOX into the doll's mouth. This is necessary with both dolls.

NOTE:

6 "AA" batteries are included with this product for demonstration. For best performance, we suggest installing these batteries for full function playing (3 "AA" batteries for girl & 3 "AA" batteries for boy).

BATTERY CAUTIONS: IMPORTANT: ONLY ADULTS SHOULD REPLACE BATTERIES.

1. Batteries are not to be recharged.
2. Be sure to insert batteries correctly and always follow the toy and manufacturer's instructions.
3. Only same or equivalent batteries are recommended for use.
4. The supply terminals are not to be short circuited.
5. Do not mix old and new batteries. Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
6. Always remove exhausted or dead batteries from product.
7. Remove batteries from the product before extended storage.
8. Do not use rechargeable batteries.
9. Do not dispose batteries in fire. Batteries may explode or leak.



FCC Statement:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

NOTE: The manufacturer is not responsible for any radio or TV interference caused by unauthorized modifications to this equipment. Such modifications could void the user's authority to operate the equipment.