

whitelabel®

User Guide & Important Information
Music Jogger 2



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Located in Southern California, White Label designs high performance products more efficiently, resulting in high quality products that are reasonably priced. We don't offer fancy packaging, phony marketing stunts, or expensive celebrity endorsements - what we do offer is much more bang for your buck.

USER GUIDE

Thank you for buying the Music Jogger 2 Bluetooth Stereo Headphones from White Label. These Headphones has a lightweight neckband design, ideal for sports and exercise and provide high quality audio Playback from any Bluetooth enabled Audio Device such as Smartphones, Tablets, Laptops or MP3 Players.

The Music Jogger 2 Bluetooth Stereo headphones can also be used to receive telephone calls while in use and will automatically pause the audio playback in order to receive the call and when the call ends audio playback will resume.

The Music Jogger 2 Headphones can also be used for internet voice Messaging services like Skype or for Online Gaming.

Please read this user Guide thoroughly before use so that you can understand the setup and functions.

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WHAT'S INSIDE

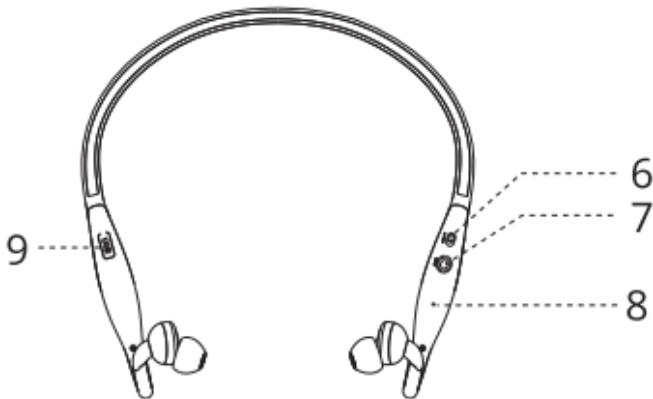
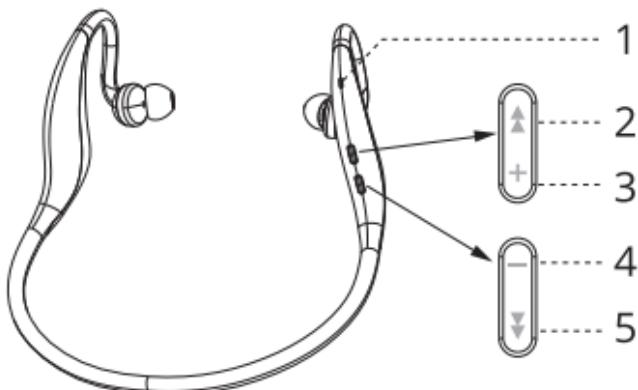


WhiteLabel
Music Jogger 2



USB to Micro-USB
Charging Cable

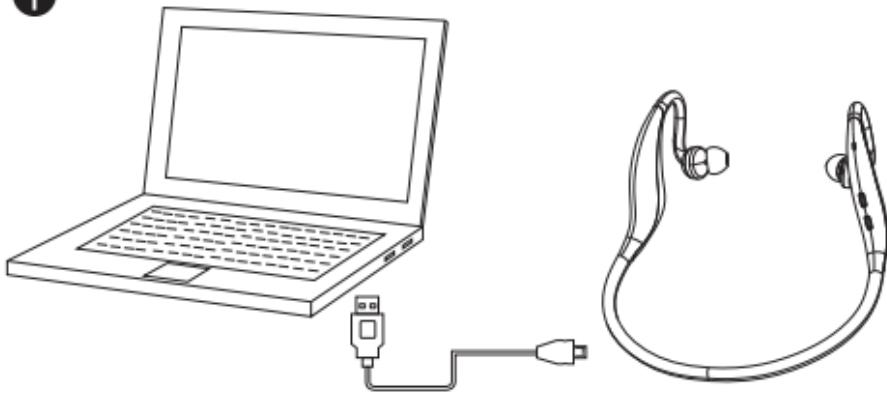
BUTTON CONTROLS



1. LED Indicator	6. Power ON/OFF
2. Skip Track Forward	7. Multifunction
3. Volume +	8. MIC
4. Volume -	9. Micro USB Charging Port
5. Skip Track Backwards	

CHARGE THE HEADSET

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Note:

Please fully charge the battery before 1st time use. This can be performed using the Provided USB Cable and any powered USB Port.

SWITCH THE MUSIC JOGGER 2 HEADPHONES ON/OFF

Turn the Headphones ON: To switch the Headphones ON, simply press and hold the Multifunction Button for 3 seconds until the blue LED illuminates for 3 seconds.

Turn the Headphones OFF: To switch the Headphones OFF, simply press and hold the Multifunction Button for 3 seconds until the red LED illuminates for 3 seconds.

CONNECTING WITH BLUETOOTH

To connect the Music Jogger Headphones with Bluetooth enabled device please follow this procedure;

- When the Music Jogger 2 Headphones are OFF press and hold the Multifunction Button for 7 seconds until the LED flashes red/blue alternatively.
- Follow the operating instruction manual of your Bluetooth device to start the connection process. Typically, this is performed by going to a "Settings" or "Setup" Menu and then choosing the option to select Jogger 2 that will be looking for a device to connect with.
- The Bluetooth device will find Jogger 2 Headphones select this and the Headphones will automatically connect.

Note: Some Bluetooth devices may ask for a password or PIN. Enter 0000 and the Headphones will be connected.

CONNECTING WITH BLUETOOTH

- When the connection is successful, the blue LED of the headset will flash 3 times. Then blue LED will flash once every 7 seconds to indicate a device is connected.

Note: If the pairing is unsuccessful, please turn OFF the Music Jogger 2 Headphones and then ON again and repeat the connection procedure.

DESCRIPTION OF MUSIC JOGGER 2 FUNCTIONS

Play/Pause music

When the Headphones are connected to a Bluetooth Device press the Multifunction Button one time to Play the Music. To Pause music playback simply press the Multifunction Button once.

Adjust volume

To adjust the volume of the Headphones for Music or voice calls, press either the volume +or volume - Button to adjust volume. One short press will adjust the volume one level. When the volume reaches MAX or MIN, when you press, the Headphones will play and audible tone.

Previous/Next song

When playing music, you can press "forward" Button to play the next music track and "backward" Button to play the previous music track.

DESCRIPTION OF MUSIC JOGGER 2 FUNCTIONS

Using the Music Jogger 2 Headphones to make and receive Phone calls

The Music Jogger Headphones also have the function to operate as a Bluetooth Headset to make and receive calls when connected to Smartphones. To use this function please follow this procedure.

Make a Call

Use the Mobile Phones Keypad to dial the phone number. Press Mobile Phone's "Send" or "OK" key. The Mobile Phone initiates the call and automatically transfers the call from the mobile phone to the headset. The voice quality is usually better when using the headphones for calls.

DESCRIPTION OF MUSIC JOGGER 2 FUNCTIONS

Voice dialing (dialing a number by saying a name)

It is possible to make a call directly from the headset using voice recognition. To use this voice dialing function, your mobile phone must provide this option and corresponding voice samples must have been recorded.

- Enable voice recognition function of your Mobile Phone and set the Mobile Phone to hands-free.
- Double press the Multifunction Button of the Headphones you will hear an audio tone.
- Say the name of the person you wish to call loudly.

Answer a Call

If there is an incoming Phone call while you are listening to music on the Music Jogger 2 Headphones, you will hear beep prompt from Headphones. Simply press the Multifunction Button one time to answer the call.

DESCRIPTION OF MUSIC JOGGER 2 FUNCTIONS

Note: During the Phone call the music playback will be paused temporarily. After you end the call, the music will resume.

End a Call

To end a Phone call use either of the following methods;

- Press multifunction key one time to end a call from the headset.
- End the call from the Mobile Phone's keypad.

Note: When you press multifunction key to answer or end a call, please just press one time. Do not press and hold.

Reject a Call

When there is incoming call, press and hold the Multifunction Button for about 2 seconds until you hear an audio prompt from the Headphones. Release the button and the Phone call is rejected.

DESCRIPTION OF MUSIC JOGGER 2 FUNCTIONS

Redial the last dialed number

Press and hold the Multifunction Button for 2 seconds to redial the last dialed number.

TROUBLE SHOOTING

If disconnection occurs or you are having problems with the Music Jogger 2 Headphones please check the following:

- Ensure that the Headphones have enough power, are turned ON and have been successfully paired to the Bluetooth device.
- The Bluetooth function of the device is ON.
- The range of the Headphones is 10 meters (about 30 feet.) if there is wall or other disturbance or other wireless or electrical devices between Headphones and Bluetooth device audio Playback may be affected.
- The computer or its plug-in Bluetooth adapter needs to support Bluetooth HSP (Headset Profile) and Bluetooth AVRCP (Audio Video Remote Control Profile).
- Some older Mobile Phones do not release the connection switch function to the Headphones which will cause the Headphones to fail to switch the Bluetooth connection between music and call.

BATTERY AND CHARGING NOTICE

We use rechargeable battery for Music Jogger 2 headphones A normal charging process takes about 2-3 hours. The red LED will turn ON when charging and will turn OFF when charging is complete.

When the battery is low, the red LED will flash every 30 seconds and there is also an audio prompt from the Headphones. Please charge the headset at this time.

It is recommended to make sure the Battery has been fully charged and fully released at the beginning three times of use to ensure the battery the best long life performance.

Always use correct USB Cable to charge the Music Jogger Headphones.

After finished charging, please remove the cable from the Headphones Do not put the headset in charging state for a long time. This will shorten the lifetime of the battery.

BATTERY AND CHARGING NOTICE

Do not use the headset in too hot or too cold environment. It is recommended to keep the environment temperature between 15 and 25C.

Do not install, place or use the headset near any source of heat such as a stove, radiator, oven, toaster, coffee maker or other apparatus that gives off heat.

SAFETY AND GENERAL INFORMATION

Please read the following information before using this product

Users are not permitted to make changes or modify the product doing so will invalidate your White Label Warranty.

1. DO NOT use the product while operating a motor vehicle.
2. To avoid electronic interference and/or compatible conflicts, TURN OFF the product in any facilities where posted notices instruct you to do so. For example: Aircraft, Military Base, Hospital or Health Care Facilities.
3. To avoid impairing your hearing in the long-term operation, keep the headset volume at a moderate level.
4. Keep away of fire, water, and high voltage equipment.
5. Follow the charging procedure described in this guide to charge the product.
6. Not suitable for use by very young children.

FCC CAUTION

- Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate this equipment.
- This device and its antenna(s) must not be co-located or operating in conjunction with any other antenna or transmitter.

For best performance of this product, please only use with the power supply adapter provided.

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CONTACT US

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FCC warning statement:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Any changes or modifications to this device not explicitly approved by manufacturer could void your authority to operate this equipment.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.