

## ⚠ WARNING: PHOTOSensitivity/EPilepsy/Seizures

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- eye or muscle twitches
- disorientation
- any involuntary movement
- altered vision
- loss of awareness
- seizures
- or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

### Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®3 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

### NOTICE:

Use caution when using the DUALSHOCK®3 wireless controller and the PlayStation®Move motion controller motion sensor function. When using the DUALSHOCK®3 wireless controller or the PlayStation®Move motion controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

### WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PS3™ system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

### HANDLING YOUR PS3™ FORMAT DISC:

- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

### Consumer Service/Technical Support Line 1-800-345-7669

Call this number for technical support, installation or general questions regarding PS3™ and its peripherals.

Representatives are available Monday – Saturday 6AM – 8PM and Sunday 7AM – 6:30PM Pacific Standard Time.

## TABLE OF CONTENTS

Getting Started .....	2
Game Controls .....	4
How to Play .....	5
Gameplay Screens .....	6
Notes.....	7
Customer Support & Warranty .....	9

# GETTING STARTED

## NOTICES:

Video output in HD requires cables and an HD-compatible display, both sold separately. Voice chat requires a headset, sold separately. Compatible with most Bluetooth and USB wired headsets. Some limitations apply.

## GETTING STARTED

### PlayStation®3 system

**Starting a game:** Before use, carefully read the instructions supplied with the PS3™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Check that the MAIN POWER switch (located on the system rear) is turned on. Insert the *DanceDanceRevolution®* disc with the label facing up into the disc slot. Select the icon for the software title under [Game] in the PS3™ system's home menu, and then press the **X** button. Refer to this manual for information on using the software.

**Quitting a game:** During gameplay, press and hold down the PS button on the wireless controller for at least 2 seconds. Then select "Quit Game" from the screen that is displayed.

#### Hint

To remove a disc, touch the eject button after quitting the game.



**Trophies:** Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a PlayStation®Network account.

#### Saved data for PS3™ format software

Saved data for PS3™ format software is saved on the system's hard disk. The data is displayed under "Saved Game Utility" in the Game menu.

## Using the DanceDanceRevolution® Controller

### CAUTION: PLEASE READ BEFORE PLAYING

- Please read the manual included with the DanceDanceRevolution® Controller in addition to this manual before use.
- The DanceDanceRevolution® Controller should be used with care to avoid injury. Konami will not be liable from injuries resulting from improper use of the DanceDanceRevolution® Controller.
- Bare feet should be used to operate the DanceDanceRevolution® Controller. Do not use with shoes or stocking feet.
- Persons with heart and respiratory problems, physical impairments (such as, but not limited to, back, joint, foot, musculature, and circulatory problems) that limit physical activity, are pregnant, or have been advised by their physician to limit their physical activity should not use the DanceDanceRevolution® Controller.
- Persons under the influence of alcohol, or drugs that could impair a person's sense of balance, should not use the DanceDanceRevolution® Controller.
- The DanceDanceRevolution® Controller should be used on a clean, flat surface. Do not use the DanceDanceRevolution® Controller on concrete, rock or any surface with sharp or abrasive objects.
- Remove furniture or other objects in proximity to the DanceDanceRevolution® Controller, and use it in an area with plenty of space, away from walls or windows.
- Keep the DanceDanceRevolution® Controller away from open flame and other heat sources.
- Do not use the DanceDanceRevolution® Controller on a wet surface.
- Small children should be monitored at all times when using the DanceDanceRevolution® Controller.
- The cord for the DanceDanceRevolution® Controller should be placed properly to avoid risk of tripping persons.
- If two DanceDanceRevolution® Controllers are being used, make sure the DanceDanceRevolution® Controllers are far enough apart to avoid injury to players.
- When the DanceDanceRevolution® Controller is not in use, it should be removed from the playing area and stored properly.
- The DanceDanceRevolution® Controller is a delicate piece of machinery. Do not dismantle, modify, or intentionally abuse the DanceDanceRevolution® Controller. Such actions can void your warranty.
- Audio and video disruptions may occur during gameplay due to floor vibrations. Adjust the location of the DanceDanceRevolution® Controller to correct this problem.
- Please do not play the game at times when the noise or vibrations may disturb your neighbors.

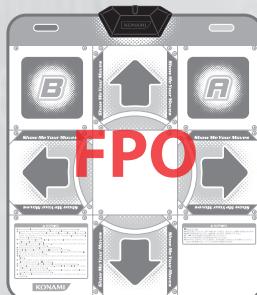
## GAME CONTROLS

### Basic Game Controls

Directional buttons **↑/↓/←/→** ..... Up, down, left, and right movements.  
Left stick and directional pad **←/→** ..... Navigate menu options.  
**Ⓐ** button ..... Up/Quick Menu.  
**Ⓑ** button ..... Right/Cancel Selection.  
**ⓧ** button ..... Down/Confirm Selection.  
**ⓧ** button ..... Left/Set as Favorite/Reverse song steps.  
**L2** and **R2** buttons ..... Buttons used in EDIT MODE.  
**SELECT** button ..... Cancel.  
**START** button ..... Start Game/Sort music.  
Press and hold the **SELECT** button ..... Exit stage.

**Note:** Some button functions may be different depending on the mode you are playing. Follow the on-screen instructions or refer to the other sections in this instruction manual for more information.

### Using the DanceDanceRevolution® Controller



BACK button ..... Cancel.  
**START** button ..... Start Game.  
**Ⓐ** button ..... Confirm Selection.  
**ⓧ** button ..... Confirm Selection.  
Press and hold **SELECT** or **START** ..... Resets the current game and returns to the previous menu.  
Directional Arrows **↑,↓,←,→** ..... Step on the arrows that correspond to the dance steps on the screen. During a freeze arrow, stand on the corresponding arrow through the entire duration of the arrow.

**Note:** Some button functions may be different depending on the mode you are playing. Follow the on-screen instructions or refer to the other sections in this instruction manual for more information.

## HOW TO PLAY

**DanceDanceRevolution®** is a game that combines quick reflexes and timing with dance music. All you have to do is press the correct directional buttons or Directional Arrows on the DanceDanceRevolution® Controller that correspond to the arrow(s) on-screen. The correct dance arrow must be pressed when it crosses the permanent arrows inside the Step Zone. The Step Zone for each player is located in the upper part of the screen. Build up your dance meter and continue to the next stage by successfully completing the dance steps. However, if you continue to miss dance arrows, the dance meter level drops. If the meter drops to zero, the game will end.

**TIP:** Listen to the music as you play and press the arrows to the rhythm of the beat.

**TIP:** Keep an eye on the bottom of the screen with navigating menus. Controller options will continually scroll through the navigation bar at the bottom of the screen.

**WARNING:** Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

**NOTE:** This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.



# GAMEPLAY SCREEN

## NOTES

## GAMEPLAY SCREEN



**DANCE GAUGE** [points to gauge in upper middle part of screen]

**STEP ZONE** [points to four permanent outlined arrows at top, underneath score]

**FREEZE ARROWS** [points to green arrow band]

### ARROWS [points to regular arrows]

#### PLAYER DISPLAY [FPO]

**DIFFICULTY DISPLAY** [points to the area of dance gauge that displays current difficulty]

**SCORE** [points to point total located under within Dance Gauge]

**GAMERTAG** [points to gamertag name just below dance gauge]

## WARRANTY

Konami Digital Entertainment, Inc. warrants to the original purchaser of this Konami software product that the medium on which this computer program is recorded is free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. This Konami product is sold "as is," without express or implied warranty of any kind, and Konami is not liable for any losses or damages of any kind resulting from use of this program. Konami agrees for a period of ninety (90) days to either repair or replace, at its option, free of charge, any Konami product, postage paid, with proof of date of purchase, at its Factory Service Center. This warranty is not applicable to normal wear and tear. This warranty shall not be applicable and shall be void if the defect in the Konami software product has arisen through abuse, unreasonable use, mistreatment, or neglect.

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE KONAMI. ANY IMPLIED WARRANTIES APPLICABLE TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL KONAMI BE LIABLE FOR ANY SPECIAL INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THIS KONAMI PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary from state to state.

If you experience technical problems with your game, please head to [www.konami.com/support](http://www.konami.com/support) for assistance, here you will have access to many support materials, as well as our Knowledge Base which is available 24 hours a day, 7 days a week. All products must be deemed defective by a Konami Customer Service representative and an RMA number assigned prior to returning the product. All products received not matching this criteria will be returned if a Konami Customer Service Representative cannot reach you within three days upon receipt of the unauthorized return.

Konami Digital Entertainment, Inc.  
Attention: Customer Service RMA # XXXX  
2381 Rosecrans Ave, Suite 200  
El Segundo, CA 90245  
USA

**Register now at [www.konami.com](http://www.konami.com) to receive exclusive product news, special offers and more!**

[www.konami.com/...](http://www.konami.com/)

Insert game/partner legal here. "PlayStation", "DUALSHOCK" and "SIXAXIS" are registered trademarks and "PS3" and the PlayStation Network logo are trademarks of Sony Computer Entertainment Inc. The ESRB rating icons are registered trademarks of the Entertainment Software Association.