



blobo

Manual

Welcome to Fun&Fit!

Package contents:

Blobo ball, Install CD and Charger.

Your PC must have Bluetooth feature. If it is not build-in, you need to install Bluetooth Dongle first (not included).

Charging:

Blobo ball has build-in Lithium battery that needs to be charged before first use.

Insert charger plug into hole in white part of Blobo perpendicularly. When Blobo light blinks it is charging.

Charging takes about an hour. When blinking stops battery is fully charged.

Installation and playing:

Insert Install CD. If install does not start automatically, open *My computer* -> *Blobo-CD* -> *funfit.exe*

Follow the instructions on the screen.

When installation is ready you can start to play:

1. Select *Start > Programs > Fun & Fit*
2. Activate Blobo by shaking it so that light starts to blink.
3. Click *Search and Connect*, and program finds active Blobos in the area. Searching may take several minutes.
4. When searching is done click *Connect*. Next time when you play click *Connect* directly in start-up screen if you don't want to add new Blobos to the game.
5. When the ball on the screen follows the motions of Blobo in your hand, click *Start game*.
6. Edit your character from *Characters* menu. You can modify name and outlook of your character, remember to set also your weight and length for Calorie consumption measurement. Clicking *Ready* your character is saved to Blobo. You can also create new characters that are saved on your PC.
7. *Settings* menu lets you change graphics and audio settings. Select low enough graphics quality and resolution, so game runs fluidly in your PC.
8. Start playing by squeezing Blobo in start-up menu!



More Blobo games and products at
www.bloboshop.com

Brand name: Blobo / **Model number:** WMC-1

Federal Communications Commission (FCC) Statement

15.21

You are cautioned that changes or modifications not expressly approved by the part responsible for compliance could void the user's authority to operate the equipment.

15.105(b)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) This device must accept any interference received, including interference that may cause undesired operation.

FCC RF Radiation Exposure Statement:

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. End users must follow the specific operating instructions for satisfying RF exposure compliance. This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.