

EIKI

Multimedia Projector

MODEL LC-WB200A

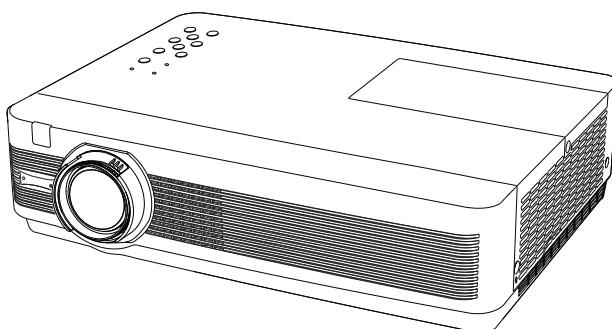
Network Supported

Wired LAN

Refer to the Owner's Manuals below
for details about network function.

Network Set-up and Operation

PJ Network Manager



Owner's Manual

HDMI™
HIGH-DEFINITION MULTIMEDIA INTERFACE

PJLink™

Features and Design

This Multimedia Projector is designed with the most advanced technology for portability, durability, and ease of use. This projector utilizes built-in multimedia features, a palette of 16.77 million colors, and matrix liquid crystal display (LCD) technology.

◆ Compact Design

This projector is designed compact in size and weight. It is easy to carry and installed anywhere you wish to use.

◆ Simple Computer System Setting

The projector has the Multi-scan system to conform to almost all computer output signals quickly (p.28). Up to WUXGA resolution can be accepted.

◆ Useful Functions for Presentations

- The digital zoom function allows you to focus on the crucial information during a presentation (p.35)
- The MIC function and 10W audio output allows you to make a presentation without any external audio equipment (p.24).

◆ Lamp control

Brightness of the projection lamp can be selected (pp.25, 54).

◆ Direct Off Function

With the Direct Off function, you can disconnect the power cord from the wall outlet or turn off the breaker even during projection (p.20).

◆ Logo Function

The Logo function allows you to customize the screen logo (pp.46-48). You can capture an image for the screen logo and use it for the starting-up display or between presentations.

◆ Picture in Picture Function

This projector is capable of projecting two images simultaneously by using either built-in P in P mode or P by P mode. (pp.26, 50)

◆ Multilanguage Menu Display

Operation menu is available in 22 languages: English, German, French, Italian, Spanish, Portuguese, Dutch, Swedish, Finnish, Polish, Hungarian, Romanian, Czech, Russian, Turkish, Arabic, Kazakh, Vietnamese, Chinese, Korean, Japanese and Thai (p.44).

◆ Security Function

The Security function helps you to ensure security of the projector. With the Key lock function, you can lock the operation on the top control or remote control (p.55). PIN code lock function prevents unauthorized use of the projector (pp.19, 55-56).

◆ Helpful Maintenance Functions

Lamp and filter maintenance functions provide for better and proper maintenance of the projector.

◆ LAN Network Function

This projector is loaded with the Wired LAN network function. You can operate and manage the projector via network. For details, refer to the owner's manual of "Network Set-up and Operation."

◆ Auto Setup Function

This function enables Input search, Auto Keystone correction and Auto PC adjustment by simple pressing the AUTO SETUP button on the top control (p.45).

◆ Colorboard Function

At the time of simple projection on the colored wall, you can get the close color image to the color image projected on a white screen by selecting the similar color to the wall color from the preset four colors.

◆ Switchable Interface Terminal

The projector provides a switchable interface terminal. You can use the terminal as computer input or monitor output conveniently (p.49).

◆ Power Management

The Power management function reduces power consumption and maintains the lamp life (p.51).

◆ Closed caption

Closed Caption is a function that displays the audio portion of a TV program as text on the screen. You can turn on the feature and switch the channels. (p.53)

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Trademarks

Each name of corporations or products in this book is either a registered trademark or a trademark of its respective corporation.

To the Owner

Before installing and operating this projector, read this manual thoroughly.

This projector provides many convenient features and functions.

Operating the projector properly enables you to manage those features and maintains it in good condition for many years to come. Improper operation may result in not only shortening the product-life, but also malfunctions, fire hazard, or other accidents.

If your projector seems to operate improperly, read this manual again, check operations and cable connections and try the solutions in the "Troubleshooting" section on pages 65-67 of this manual. If the problem still persists, contact the dealer where you purchased the projector or the service center.



CAUTION

RISK OF ELECTRIC SHOCK

DO NOT OPEN



CAUTION:

TO REDUCE THE RISK OF ELECTRIC SHOCK,
DO NOT REMOVE COVER (OR BACK). NO
USER-SERVICEABLE PARTS INSIDE EXCEPT
LAMP REPLACEMENT. REFER SERVICING TO
QUALIFIED SERVICE PERSONNEL.



THIS SYMBOL INDICATES THAT
DANGEROUS VOLTAGE CONSTITUTING A
RISK OF ELECTRIC SHOCK IS PRESENT
WITHIN THIS UNIT.



THIS SYMBOL INDICATES THAT THERE
ARE IMPORTANT OPERATING AND
MAINTENANCE INSTRUCTIONS IN THE
OWNER'S MANUAL WITH THIS UNIT.

FOR EU USERS

The symbol mark and recycling systems described below apply to EU countries and do not apply to countries in other areas of the world.

Your product is designed and manufactured with high quality materials and components which can be recycled and/or reused.

The symbol mark means that electrical and electronic equipment, batteries and accumulators, at their end-of-life, should be disposed of separately from your household waste.

Note:

If a chemical symbol is printed beneath the symbol mark, this chemical symbol means that the battery or accumulator contains a heavy metal at a certain concentration. This will be indicated as follows: *Hg: mercury, Cd: cadmium, Pb: lead*

In the European Union there are separate collection systems for used electrical and electronic equipment, batteries and accumulators.

Please, dispose of them correctly at your local community waste collection/recycling centre.

Please, help us to conserve the environment we live in!

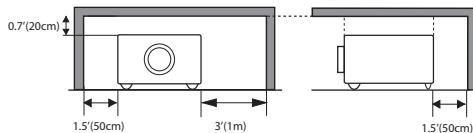


Safety Precaution

WARNING:

- **THIS APPARATUS MUST BE EARTHED.**
- **TO REDUCE THE RISK OF FIRE OR ELECTRIC SHOCK, DO NOT EXPOSE THIS APPLIANCE TO RAIN OR MOISTURE.**
- This projector produces intense light from the projection lens. Do not stare directly into the lens, otherwise eye damage could result. Be especially careful that children do not stare directly into the beam.
- Install the projector in a proper position. Improper positioning may reduce the lamp life and result in severe accident or fire hazard.
- Allowing the proper amount of space on the top, sides, and rear of the projector cabinet is critical for proper air circulation and cooling of the unit. The dimension shown here indicate the minimum space required. If the projector is to be built into a compartment or similarly enclosed, these minimum distances must be maintained.

SIDE and TOP



REAR

- Do not cover the ventilation slot on the projector. Heat build-up can reduce the service life of your projector, and can also be dangerous.
- If the projector is unused for an extended time, unplug the projector from the power outlet.
- Do not project the same image for a long time. The afterimage may remain on the LCD panels by the characteristic of panel.

CAUTION

DO NOT SET THE PROJECTOR IN GREASY, WET, OR SMOKY CONDITIONS SUCH AS IN A KITCHEN TO PREVENT A BREAKDOWN OR A DISASTER. IF THE PROJECTOR COMES IN CONTACT WITH OIL OR CHEMICALS, IT MAY BECOME DETERIORATED.

CAUTION

Not for use in a computer room as defined in the Standard for the Protection of Electronic Computer/Data Processing Equipment, ANSI/NFPA 75.

READ AND KEEP THIS OWNER'S MANUAL FOR LATER USE.

Safety Instructions

All the safety and operating instructions should be read before the product is operated.

Read all of the instructions given here and retain them for later use. Unplug this projector from AC power supply before cleaning. Do not use liquid or aerosol cleaners. Use a damp cloth for cleaning.

Follow all warnings and instructions marked on the projector.

For added protection to the projector during a lightning storm, or when it is left unattended and unused for long periods of time, unplug it from the wall outlet. This will prevent damage due to lightning and power line surges.

Do not expose this unit to rain or use near water... for example, in a wet basement, near a swimming pool, etc...

Do not use attachments not recommended by the manufacturer as they may cause hazards.

Do not place this projector on an unstable cart, stand, or table. The projector may fall, causing serious injury to a child or adult, and serious damage to the projector. Use only with a cart or stand recommended by the manufacturer, or sold with the projector. Wall or shelf mounting should follow the manufacturer's instructions, and should use a mounting kit approved by the manufacturers.

An appliance and cart combination should be moved with care. Quick stops, excessive force, and uneven surfaces may cause the appliance and cart combination to overturn.



Slots and openings in the back and bottom of the cabinet are provided for ventilation, to ensure reliable operation of the equipment and to protect it from overheating.

The openings should never be covered with cloth or other materials, and the bottom opening should not be blocked by placing the projector on a bed, sofa, rug, or other similar surface. This projector should never be placed near or over a radiator or heat register.

This projector should not be placed in a built-in installation such as a book case unless proper ventilation is provided.

Never push objects of any kind into this projector through cabinet slots as they may touch dangerous voltage points or short out parts that could result in a fire or electric shock. Never spill liquid of any kind on the projector.

Do not install the projector near the ventilation duct of air-conditioning equipment.

This projector should be operated only from the type of power source indicated on the marking label. If you are not sure of the type of power supplied, consult your authorized dealer or local power company.

Do not overload wall outlets and extension cords as this can result in fire or electric shock. Do not allow anything to rest on the power cord. Do not locate this projector where the cord may be damaged by persons walking on it.

Do not attempt to service this projector yourself as opening or removing Covers may expose you to dangerous voltage or other hazards. Refer all servicing to qualified service personnel.

Unplug this projector from wall outlet and refer servicing to qualified service personnel under the following conditions:

- a. When the power cord or plug is damaged or frayed.
- b. If liquid has been spilled into the projector.
- c. If the projector has been exposed to rain or water.
- d. If the projector does not operate normally by following the operating instructions. Adjust only those controls that are covered by the operating instructions as improper adjustment of other controls may result in damage and will often require extensive work by a qualified technician to restore the projector to normal operation.
- e. If the projector has been dropped or the cabinet has been damaged.
- f. When the projector exhibits a distinct change in performance-this indicates a need for service.

When replacement parts are required, be sure the service technician has used replacement parts specified by the manufacturer that have the same characteristics as the original part. Unauthorized substitutions may result in fire, electric shock, or injury to persons.

Upon completion of any service or repairs to this projector, ask the service technician to perform routine safety checks to determine that the projector is in safe operating condition.

NOTE FOR CUSTOMERS IN THE US

(Hg) LAMP(S) INSIDE THIS PRODUCT CONTAIN MERCURY AND MUST BE RECYCLED OR DISPOSED OF ACCORDING TO LOCAL, STATE OR FEDERAL LAWS.

Safety Instructions

Air Circulation

Openings in the cabinet are provided for ventilation. To ensure reliable operation of the product and to protect it from overheating, these openings must not be blocked or covered.

CAUTION

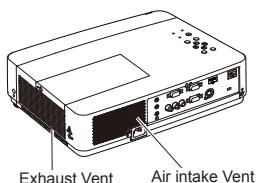
Hot air is exhausted from the exhaust vent. When using or installing the projector, the following precautions should be taken.

- Do not put any flammable object or spray can near the projector, hot air is exhausted from the ventilation holes.
- Keep the exhaust vent at least 3' (1 m) away from any objects.
- Do not touch a peripheral part of the exhaust vent, especially screws and metallic parts. These areas will become hot while the projector is being used.
- Do not put anything on the cabinet. Objects put on the cabinet will not only get damaged but also may cause fire hazard by heat.
- Make sure that there is no object under the projector to prevent from covering the bottom openings.

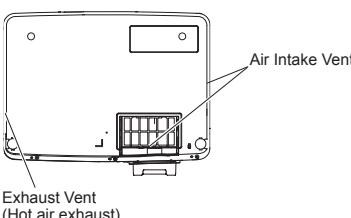
Cooling fans are provided to cool down the projector. The fans' running speed is changed according to the temperature inside the projector.



Air intake Vent



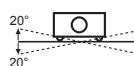
Exhaust Vent (Hot air exhaust) Air intake Vent



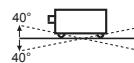
Air Intake Vent
Exhaust Vent (Hot air exhaust)

Installing the Projector in Proper Position

Install the projector properly. Improper installation may reduce the lamp life and cause a fire hazard.



Do not roll the projector more than 20 degrees from side to side.



Do not pitch the projector more than 40 degrees from above and below.



Do not point the projector up to project an image.



Do not point the projector down to project an image.



Do not put the projector on either side to project an image.

Moving the Projector

When moving the projector, replace the lens cap and retract adjustable feet to prevent damage to the lens and cabinet.

When the projector is not in use for an extended period, put it into the supplied carrying case with the lens side up.

CAUTION

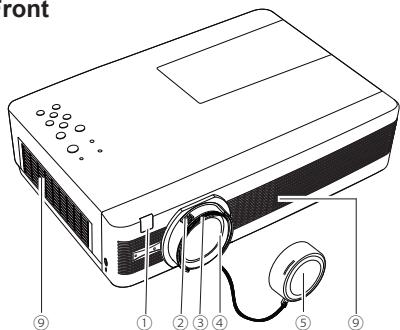
The carrying case (supplied) is intended for protection against dust and scratches on surface of the cabinet, and it is not designed to protect an appliance from external forces. Do not transport the projector by courier or any other transport service with this case, otherwise the projector can be damaged. When handling the projector, do not drop, bump, subject it to strong forces, or put other things on the cabinet.

CAUTION IN CARRYING OR TRANSPORTING THE PROJECTOR

- Do not drop or bump the projector, otherwise damages or malfunctions may result.
- When carrying the projector, use a suitable carrying case.
- Do not transport the projector by courier or any other transport service in an unsuitable transport case. This may cause damage to the projector. For information about transporting the projector by courier or any other transport service, consult your dealer.
- Do not put the projector in a case before the projector is cooled enough.

Part Names and Functions

Front



- ① Infrared Remote Receiver
- ② Zoom Ring
- ③ Focus Ring
- ④ Projection Lens

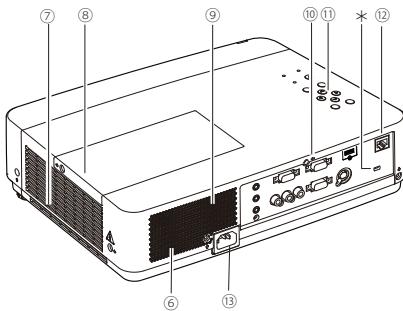
⚠ CAUTION

Do not cover the light beam in front of the lens. High temperature from light beam may damage the lens.

- ⑤ Lens Cap

(See page 62 for attaching.)

Back



⚠ CAUTION

Do not turn on a projector with lens cap attached. High temperature from light beam may damage lens cap and result in fire hazard.

- ⑥ Speaker

- ⑦ Exhaust Vents

⚠ CAUTION

Hot air is exhausted from the exhaust vent. Do not put heat-sensitive objects near this side.

- ⑧ Lamp Cover

- ⑨ Air Intake Vents

- ⑩ Terminals and Connectors

- ⑪ Top Controls and Indicators

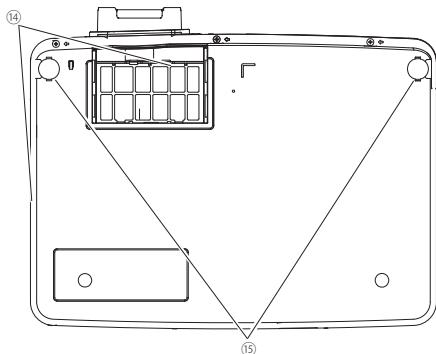
- ⑫ LAN Connection Terminal

- ⑬ Power Cord Connector

- ⑭ Filter Covers

- ⑮ Adjustable Feet

Bottom



✓ Note:

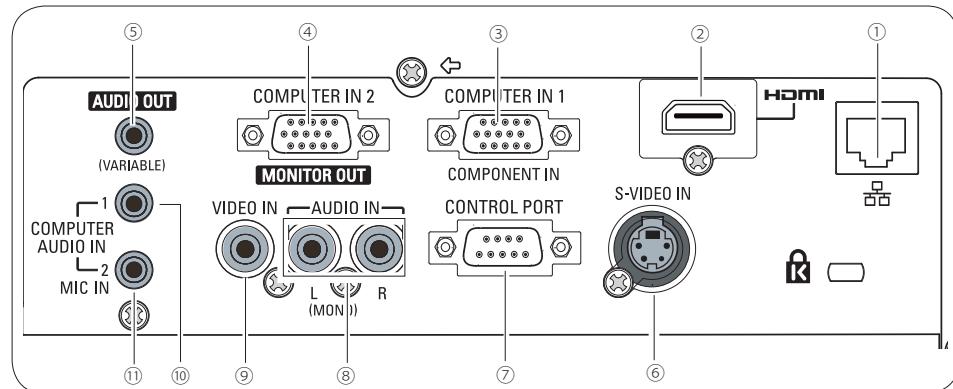
⑯ LAN Connection Terminal is for the Network function. Refer to the owner's manual of "Network Set-up and Operation".

* Kensington Security Slot

This slot is for a Kensington lock used to deter theft of the projector.

*Kensington is a registered trademark of ACCO Brands Corporation.

Rear Terminal



① LAN Connection Terminal

Connect the LAN cable (refer to the owner's manual of "Network Set-up and Operation").

② HDMI Terminal

Connect the HDMI signal (including sound signal) from video equipment or from computer to this terminal (pp.14, 15).

HDMI is registered trademarks of HDMI Licensing, LLC.

③ COMPUTER IN 1 / COMPONENT IN

Connect output signal from a computer, RGB scart 21-pin video output or component video output to this terminal (pp.14, 16).

④ COMPUTER IN 2 / MONITOR OUT

– Connect computer output to this terminal (p.14).

– This terminal can be used to output the incoming analog RGB and Component signal from COMPUTER IN 1/ COMPONENT IN terminal to the other monitor (pp.14, 16).

⑤ AUDIO OUT (VARIABLE)

Connect an external audio amplifier to this jack (pp.14-16).

This terminal outputs sound from AUDIO IN terminal (⑧, ⑩ or ⑪), or HDMI terminal (2) (digital audio).

Never plug headphones and earphones into this jack.

⑥ S-VIDEO IN

Connect the S-VIDEO output signal from video equipment to this jack (p.15).

⑦ CONTROL PORT

When controlling the projector with RS-232C, connect the control equipment to this connector with the serial control cable.

⑧ AUDIO IN

Connect the audio output signal from video equipment connected to ⑥ or ⑨ to this jack. For a mono audio signal (a single audio jack), connect it to the L (MONO) jack (p.15).

⑨ VIDEO IN

Connect the composite video output signal to this jack (p.15).

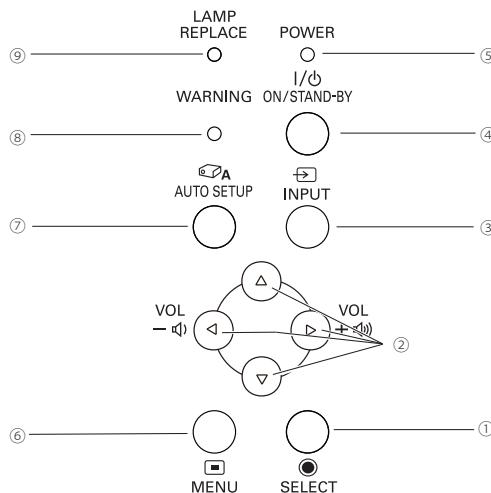
⑩ COMPUTER IN 1

Connect the audio output (stereo) from a computer or video equipment connected to ② or ③ to this jack (pp.14, 16).

⑪ COMPUTER AUDIO IN 2 (MIC IN)

Connect the audio output (stereo) from a computer or video equipment connected to ④ to this jack. Or connect the MIC to the this jack (pp.14, 16).

Top Control



① SELECT button

- Execute the selected item (p.21).
- Zoom in or out the image in the Digital zoom mode (p.35).

② POINT ▲▼◀▶ (VOLUME -/+) buttons

- Select an item or adjust the value in the On-Screen Menu (p.21).
- Pan the image in the Digital zoom +/- mode (p.35).
- Adjust the volume level (Point ◀▶ buttons) (p.24).

③ INPUT button

- Select an input source (pp.27, 36-37).

④ ON/STAND-BY button

- Turn the projector on or off (pp.18-20).

⑤ POWER indicator

- Lights red when the projector is in stand-by mode.
- Lights green during operations.
- Blinks green in the Power management mode (p.51).

⑥ MENU button

- Open or close the On-Screen Menu (p.21).

⑦ AUTO SETUP button

- Execute the setting of Auto setup (includes Input search, Auto PC adj. and Auto Keystone functions) in the setting menu. (pp.23, 45).

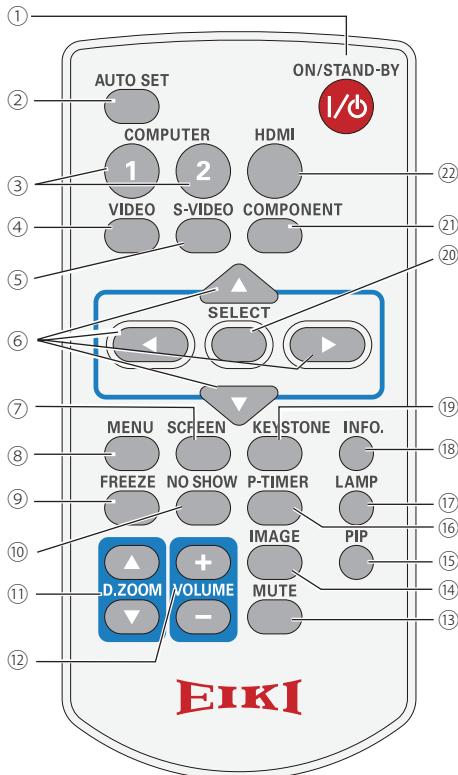
⑧ WARNING indicator

- Lights red when the projector detects an abnormal condition.
- Blinks red when the internal temperature of the projector exceeds the operating range (pp.60, 70).

⑨ LAMP REPLACE indicator

- Lights yellow when the projection lamp reaches its end of life (pp.63, 70).

Remote control



① ON/STAND-BY button

Turn the projector on or off. (pp.18-20)

② AUTO SET button

Execute the setting of Auto setup (includes Input search, Auto PC adj. and Auto Keystone functions) in the setting menu. (pp.23, 45)

③ COMPUTER 1/2 buttons

Select the COMPUTER 1 or COMPUTER 2 input source. (pp.27, 37)

✓Note:

To ensure safe operation, please observe the following precautions:

- Do not bend, drop or expose the remote control to moisture or heat.
- For cleaning, use a soft dry cloth. Do not apply benzene, thinner, spray, or any chemical material.

④ VIDEO button

Select the VIDEO input source. (p.36)

⑤ S-VIDEO button

Select the S-VIDEO input source. (p.36)

⑥ Point **▲** **▼** **◀** **▶** buttons

– Select an item or adjust the value in the On-Screen Menu. (p.24)

– Pan the image in the Digital zoom +/- mode. (p.35)

⑦ SCREEN button

Select a screen mode. (pp.26, 34-35, 42-43)

⑧ MENU button

Open or close the On-Screen Menu. (p.24)

⑨ FREEZE button

Freeze the picture on the screen. (p.25)

⑩ NO SHOW button

Temporarily turn off the image on the screen. (p.26)

⑪ D.ZOOM **▲** **▼** buttons

Zoom in and out the images. (pp.25, 35)

⑫ VOLUME **+** **-** buttons

Adjust the volume level. (p.24)

⑬ MUTE button

Mute the sound. (p.24)

⑭ IMAGE button

Select the image mode. (pp.26, 32, 40)

⑮ PIP button

Operate the Picture in Picture function (p.25).

⑯ P-TIMER button

Operate the P-timer function. (pp.26, 52)

⑰ LAMP button

Select a lamp mode. (pp.25, 54)

⑱ INFO. button

Operate the information function. (p.59)

⑲ KEYSTONE button

Correct keystone distortion. (p.23)

㉑ SELECT button

- Execute the selected item. (p.21)
- Zoom in or out the image in Digital zoom mode. (p.35)

㉒ COMPONENT button

Select the COMPONENT input source. (p.37)

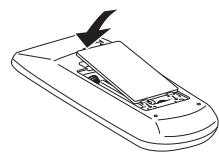
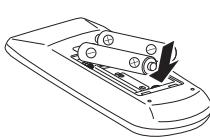
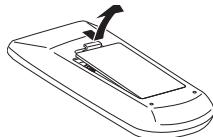
㉓ HDMI button

Select the HDMI input source. (p.37)

Part Names and Functions

Remote control Battery Installation

- 1 Open the battery compartment lid.
- 2 Install new batteries into the compartment.
- 3 Replace the compartment lid.



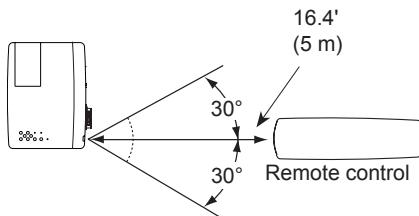
WARNING

To ensure safe operation, please observe the following precautions :

- Use two (2) AAA or LR03 type alkaline batteries.
- Always replace batteries in sets.
- Do not use a new battery with a used battery.
- Avoid contact with water or liquid.
- Do not expose the remote control to moisture or heat.
- Do not drop the remote control.
- If the battery has leaked on the remote control, carefully wipe the case clean and install new batteries.
- Risk of an explosion if battery is replaced by an incorrect type.
- Dispose of used batteries according to the instructions or your local disposal rule or guidelines.

Remote control Operating Range

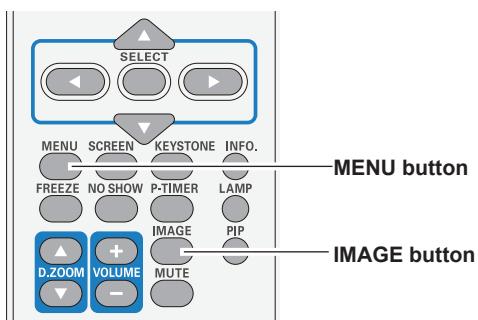
Point the remote control toward the projector (Infrared Remote Receiver) when pressing the buttons. Maximum operating range for the remote control is about 16.4'(5 m) and 60 degrees in front of the projector.



Remote Control Code

The 2 different remote control codes (Code 1–Code 2) are assigned to this projector. Switching the remote control codes prevents interference from other remote controls when several projectors or video equipment next to each other are operated at the same time. Change the remote control code for the projector first before changing that for the remote control. See "Remote control" in the Setting Menu on page 54.

Press and hold the MENU and IMAGE buttons for more than five seconds to switch between the **Code 1** and **Code 2**. The initial code is set to **Code 1**.

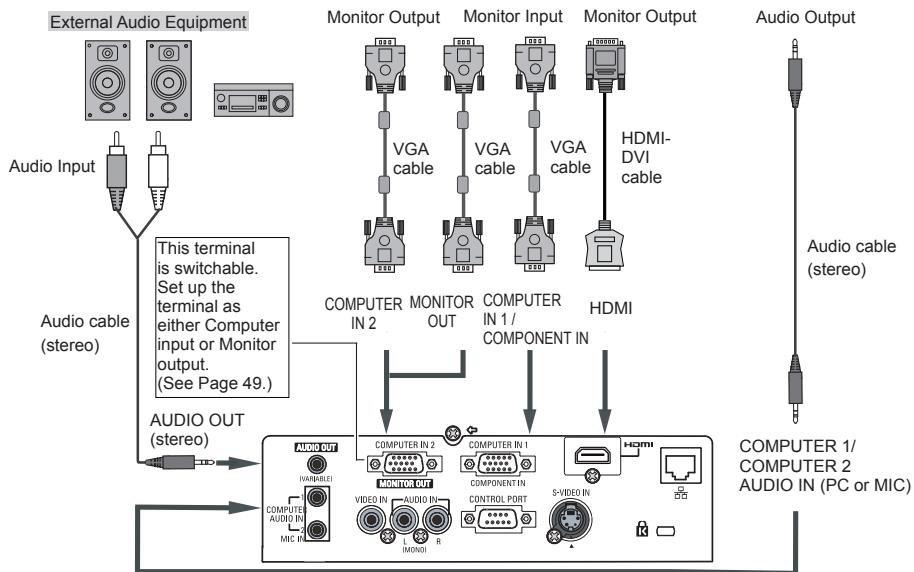


Connecting to a Computer

Cables used for connection

- VGA Cables (Mini D-sub 15 pin) *
- Audio Cable
- HDMI-DVI cable

(*One cable is supplied; other cables are not supplied with the projector.)



✓ Note:

- When the MIC function is set to **Off** in the Sound menu, the MIC function is disabled. (p. 24)
- When **MIC** is set to **On** in Sound Menu, COMPUTER AUDIO IN 1, COMPUTER AUDIO IN 2 / MIC IN and AUDIO IN(L/R) terminals can be connected at the same time. At this time, COMPUTER AUDIO IN 2 terminal as MIC input. (p. 24)
- Input sound to the COMPUTER AUDIO IN 1, COMPUTER AUDIO IN 2 / MIC IN terminals when using the COMPUTER IN 2 / MONITOR OUT and the COMPUTER IN 1 / COMPONENT IN terminal as input.
- When the AUDIO OUT is plugged-in, the projector's built-in speaker is not available.
- When the cable is of the longer variety, it is advisable to use the COMPUTER IN 1 / COMPONENT IN and not the COMPUTER IN 2/ MONITOR OUT.



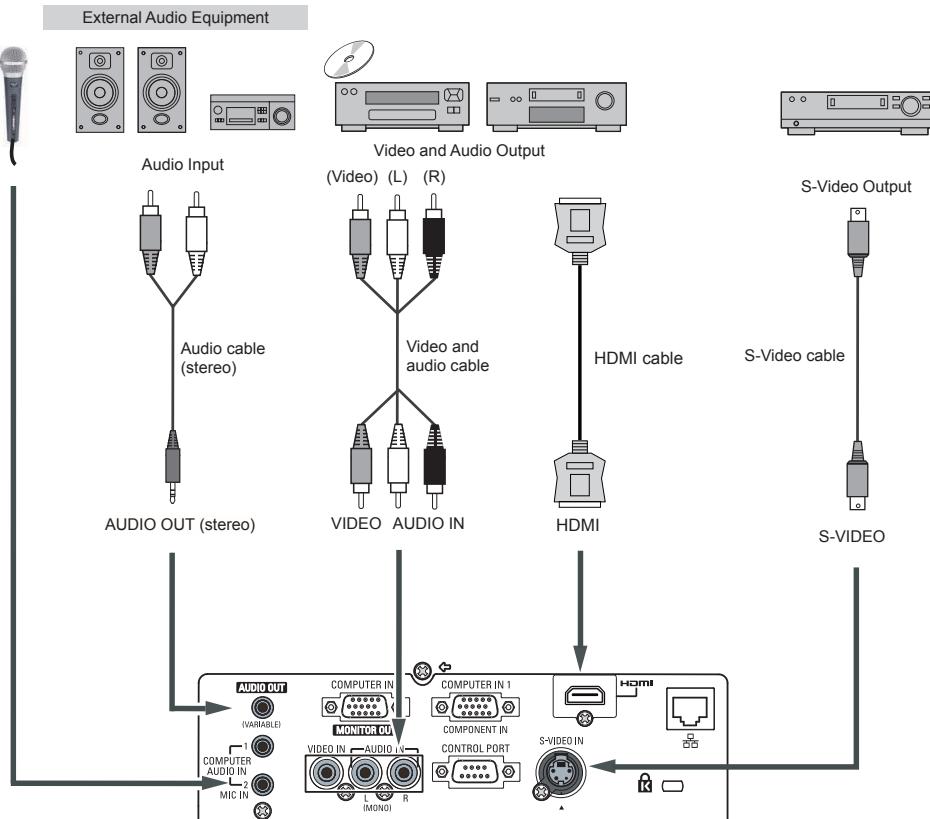
Unplug the power cords of both the projector and external equipment from the AC outlet before connecting cables.

Connecting to Video Equipment

Cables used for connection

- Video and Audio Cable (RCA x 3)
- S-VIDEO Cable
- Audio Cable
- HDMI Cable

(Cables are not supplied with the projector.)



✓ Note:

When the **AUDIO OUT** is plugged-in, the projector's built-in speaker is not available.



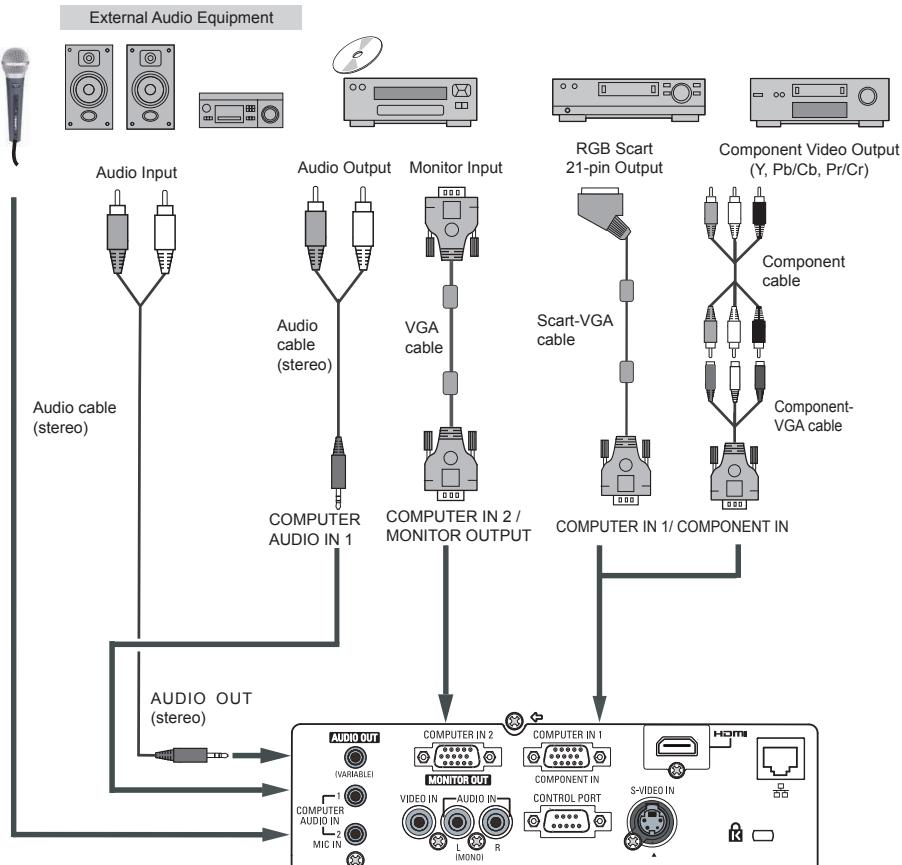
Unplug the power cords of both the projector and external equipment from the AC outlet before connecting cables.

Connecting to Component Video and RGB (Scart) Equipment

Cables used for connection

- Audio Cables
- Scart-VGA Cable
- VGA Cable
- Component Cable
- Component-VGA Cable

(Cables are not supplied with this projector.)



✓ **Note:**

- When the **AUDIO OUT** is plugged-in, the projector's built-in speaker is not available.
- See page 74 for ordering optional cables.



Unplug the power cords of both the projector and external equipment from the AC outlet before connecting cables.

Connecting the AC Power Cord

This projector uses nominal input voltages of 100-240 V AC and it automatically selects the correct input voltage. It is designed to work with single-phase power systems having a grounded neutral conductor. To reduce the risk of electrical shock, do not plug into any other type of power system.

If you are not sure of the type of power being supplied, consult your authorized dealer or service center.

Connect the projector with all peripheral equipment before turning the projector on.

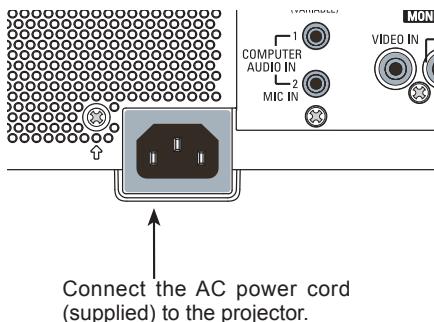


CAUTION

The AC outlet must be near this equipment and must be easily accessible.

✓ **Note:**

Unplug the AC power cord when the projector is not in use. When this projector is connected to an outlet with the AC power cord, it is in Stand-by mode and consumes a little electric power.

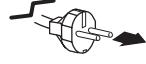


NOTE ON THE POWER CORD

AC power cord must meet requirement of the country where you use the projector.

Confirm the AC plug type with the chart below and proper AC power cord must be used.

If supplied AC power cord does not match your AC outlet, contact your sales dealer.

Projector side	AC outlet side		
 To power cord connector on your projector.	 For the U.S.A. and Canada To the AC outlet. (120 V AC)	 For Continental Europe To the AC outlet. (200 - 240 V AC)	 For the U.K. To the AC outlet. (200 - 240 V AC)

Turning Off the Projector

- 1 Press the ON/STAND-BY button on the top control or on the remote control, and **Power off?** appears on the screen.
- 2 Press the ON/STAND-BY button again to turn off the projector. The POWER indicator starts to blink red, and the cooling fans keep running. (You can select the level of fans' quietness and speed. See "Fan" on page 56.) At this time, you can unplug the AC power cord even if the fans are still running.
- 3 When the projector has cooled down enough, the POWER indicator stops blinking and you can turn on the projector.

Power off?

Power off? disappears after 4 seconds.

Direct Off Function

You can disconnect the power cord from the wall outlet or turn off the breaker even during projection without pressing the ON/STAND-BY button.

✓ Note:

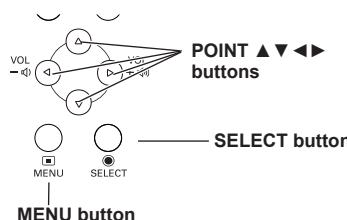
- When the Direct on function is set to **On**, the projector will be turned on automatically by connecting the AC power cord to an AC outlet (p.51).
- The running speed of cooling fans is changed according to the temperature inside the projector.
- Do not put the projector in a case before the projector is cooled enough.
- If the WARNING indicator blinks or lights red, see "WARNING indicator" on page 60.
- While the POWER indicator is blinking, the lamp is being cooled down and the projector cannot be turned on. Wait until the POWER indicator stops blinking to turn on the projector again.
- For assisting the cooling fans' operation, the projector is equipped with a large capacitor. While the projector is operating, the capacitor charges electricity. When disconnecting the AC plug from AC outlet, cooling fans start to run 1 minute until the capacitor is discharged.
- The projector can be turned on after the POWER indicator turns red. The waiting time to restart will be shortened when the normal power-off processing for fan cooling is completed, compared with the time the AC power cord is immediately unplugged after the power-off.

How to Operate the On-Screen Menu

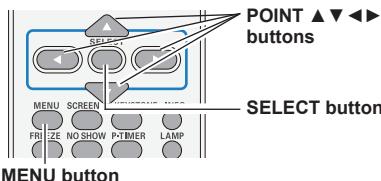
The projector can be adjusted or set via the On-Screen Menu. The menus have a hierarchical structure, with a main menu that is divided into submenus, which are further divided into other submenus. For each adjustment and setting procedure, refer to respective sections in this manual.

- 1 Press the MENU button on the top control or the remote control to display the On-Screen Menu.
- 2 Use the Point **▲▼** buttons to highlight or select a main menu item. Press the Point **▶** or the **SELECT** button to access the submenu items. (The selected item is highlighted in orange.)
- 3 Use the Point **▲▼** buttons to select the desired submenu item and press the **SELECT** button to set or access the selected item.
- 4 Use the Point **▲▼◀▶** buttons to adjust the setting or switch between each option and press the **SELECT** button to activate it and return to the submenu.
- 5 Press the Point **◀** button to return to the main menu. Press the **MENU** button to exit the On-Screen Menu.

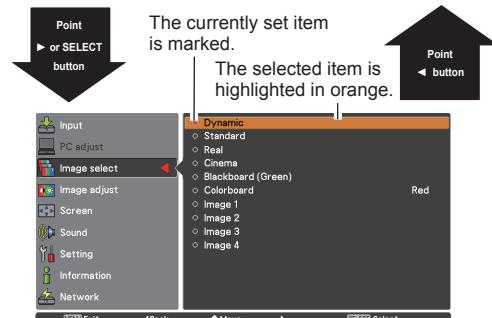
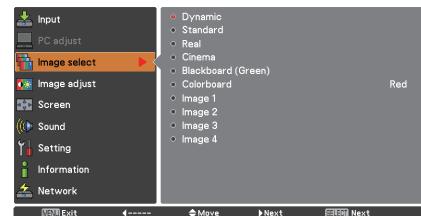
Top Control



Remote control

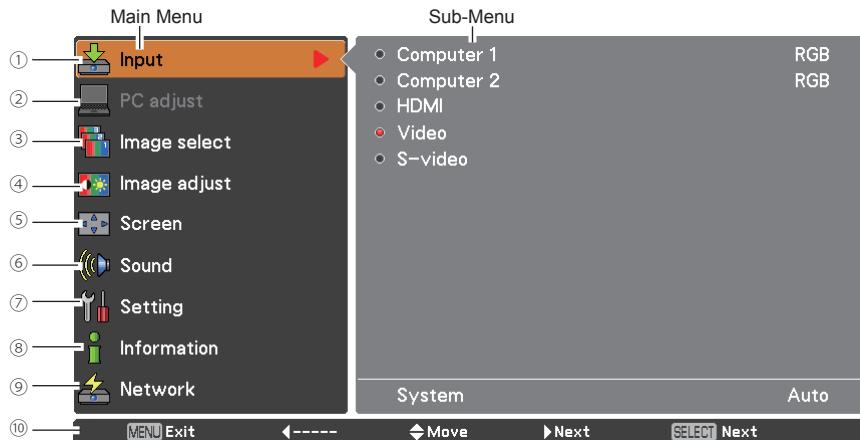


On-Screen Menu



Main Menu

For detailed functions of each menu, see "Menu Tree" on pages 68-69.



① Input

Used to select an input source from **Computer 1**, **Computer 2**, **HDMI**, **Video** or **S-video**. (pp.27, 37)

② PC adjust

Select **Auto**, **PC adj.**, **Fine sync**, **Total dots**, **Horizontal**, **Vertical**, **Current mode**, **Clamp**, **Display area H**, **Display area V**, **Reset**, **Mode free** and **Store** to adjust the parameters to match with the PC input signal format. (pp.29-31)

③ Image select

For both of computer and Video sources, used to select an image mode from among **Dynamic**, **Standard**, **Real**, **Cinema**, **Blackboard(Green)**, **Colorboard** and **Image 1-4**. (pp.32, 39)

④ Image adjust

For Computer source, used to adjust computer image [**Contrast**, **Brightness**, **Color temp.**, **White balance (R/G/B)**, **Sharpness**, **Gamma**, **Reset** and **Store**]. (p.33)

For VIDEO source, used to adjust picture image [**Contrast**, **Brightness**, **Color**, **Tint**, **Color temp.**, **White balance (R/G/B)**, **Sharpness**, **Gamma**, **Noise reduction**, **Progressive**, **Reset** and **Store**]. (pp.40-41)

⑤ Screen

For Computer source, used to adjust size of the image [**Normal**, **Full**, **Wide(16:9)**, **Zoom**, **True**, **Custom**, **Custom adj.**, **Digital zoom +/-**, **Keystone**, **Ceiling**, **Rear**, **Screen aspect** and **Reset**]. (pp.34-35)

For VIDEO source, used to set size of image [**Normal**, **Full**, **Wide(16:9)**, **Zoom**, **Natural wide**, **Custom**, **Custom adj.**, **Keystone**, **Ceiling**, **Rear**, **Screen aspect** and **Reset**]. (pp.42-43)

⑥ Sound

Used to adjust the volume or mute the sound or set configurations to the MIC functions (p.24).

⑦ Setting

Used to set the projector's operating configurations. (pp.44-58)

⑧ Information

Display the input source information. (p.59)

⑨ Network

See owner's manual of "Network Set-up and Operation".

⑩ Guide

The key operation is displayed.

Zoom and Focus Adjustment

Rotate the Zoom Ring to zoom in and out.
Rotate the Focus Ring to adjust the focus of the image.



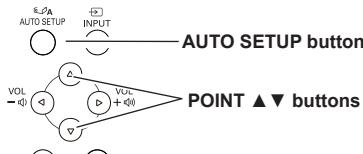
Auto Setup Function

Auto setup function is provided to automatically execute the setting of Auto setup (includes Input search, Auto PC adj. and Auto Keystone functions) in the setting menu by just pressing the AUTO SETUP button on the top control or the AUTO SET button on the remote control. Refer to page 45 for the setting of the Auto setup function.

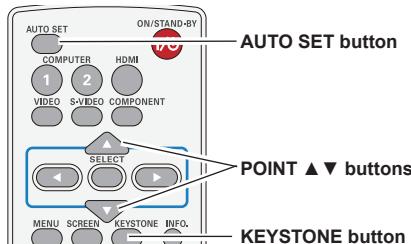
✓Note:

- Auto Keystone corrects vertical distortion only, it does not correct horizontal distortion.
- Auto Keystone cannot work when Ceiling feature is set to **On** in the Screen menu (pp.35, 43).
- Perfect correction of the image distortion cannot be ensured with the Auto setup function. If the distortion cannot be corrected properly by pressing the AUTO SETUP or AUTO SET button, adjust manually by pressing the KEYSTONE button on the remote control or selecting Keystone in the Screen menu (pp.35, 43).
- **Fine sync, Total dots, Horizontal and Vertical** of some computers cannot be fully adjusted with the Auto PC Adjustment function. When the image is not provided properly with this operation, manual adjustments are required (pp.30-31).

Top Control



Remote control



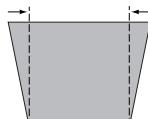
Keystone

Keystone Correction

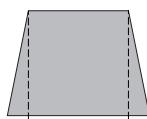
If a projected picture still has keystone distortion after pressing the AUTO SETUP button on the top control or the AUTO SET button on the remote control, correct the image manually as follows:

Press the KEYSTONE button on the remote control. The Keystone dialog box appears. Use the Point ▲▼ buttons to correct keystone distortion. The keystone adjustment can be stored (pp.35, 43).

Reduce the upper width with the Point ▲ button.



Reduce the lower width with the Point ▼ button.



✓Note:

- The white arrows indicate that there is no correction.
- A red arrow indicates the direction of correction.
- An arrow disappears at the maximum correction.
- If you press the KEYSTONE button on the remote control once more while the keystone dialog box is being displayed, the keystone adjustment will be canceled.
- The adjustable range is limited depending on the input signal.

Basic Operation

Sound Adjustment

Direct Operation

Volume

Press the VOLUME+/- buttons on the top control or on the remote control to adjust the volume. The volume dialog box appears on the screen for a few seconds.

Mute

Press the MUTE button on the remote control to select **On** to temporarily turn off the sound. To turn the sound back on, press the MUTE button again to select **Off** or press the VOLUME +/- buttons. The Mute function is also effective for the AUDIO OUT jack.

Menu Operation

- 1 Press the MENU button to display the On-Screen Menu. Use the Point **▲▼** buttons to select **Sound**. Press the Point **▶** button or the SELECT button to access the submenu items.
- 2 Use the Point **▲▼** buttons to select the desired submenu item and press the SELECT button to access the selected item.

Volume

Press the Point **▶** button to turn up the volume, press the Point **◀** button to turn down the volume.

Mute

Press the SELECT button to switch the mute function **On/Off**. When the sound is turned off, **On** is displayed. Press the VOLUME +/- buttons again or adjust MIC gain's volume to turn the sound back on.

MIC

Use the Point **▲▼** buttons to switch the MIC function **On/Off**, and then press the SELECT button. When **On** is selected, the synthesis volume (MIC and RCA) is output.

MIC gain

Press the Point **▶** button to turn up the MIC mixing gain, press the Point **◀** button to turn down the MIC mixing gain.

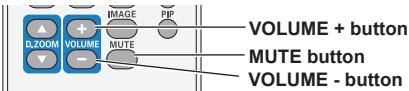
Standby MIC out

When setting the Standby MIC out function to **On** and in Standby mode status, only MIC input volume can be output.

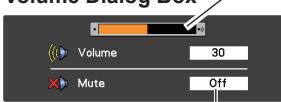
Top Control



Remote control



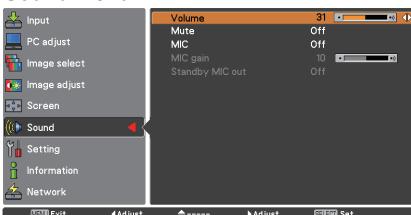
Volume Dialog Box



Approximate level of the volume.

Press the MUTE button to set the Mute function **On** or **Off**. The dialog box disappears after 4 seconds.

Sound Menu



AUDIO INPUT SELECTION (see pages 14-16)

	AUDIO IN			
MIC Setup	RCA L/R terminal	COMPUTER AUDIO IN 1	COMPUTER AUDIO IN 2 (MIC IN)	HDMI (digital audio)
MIC Off	Video audio	PC 1 audio	PC 2 audio	HDMI audio
MIC On for Video	Video audio	---	MIC	---
MIC On for PC 1	---	PC 1 audio	MIC	---
MIC On for PC 2	---	PC 2 audio	MIC	---
MIC on for HDMI	---	PC 1 audio(*1)	MIC	HDMI audio(*2)

*1 HDMI setup = Computer 2

*2 HDMI setup = HDMI

✓ Note:

- When **Off** is selected in MIC function, the MIC gain and Standby MIC out functions are not available.
- Only when the Standby mode is set to Network, Standby MIC out can be selected.
- If the MIC function is turned on when connecting PC audio to the COMPUTER AUDIO IN 2 (MIC IN), loud sound may be output suddenly depending on the setting value of MIC gain.

Remote control Operation

Using the remote control for some frequently used operations is advisable. Just pressing one of the buttons enables you to make the desired operation quickly without calling up the On-Screen Menu.

COMPUTER 1/2, HDMI, VIDEO, S-VIDEO and COMPONENT buttons

Press the COMPUTER 1/2, HDMI, VIDEO, S-VIDEO and COMPONENT buttons on the remote control to select the input source. See pages 27, 37 for details.

FREEZE button

Press the FREEZE button on the remote control to freeze the picture on the screen, meanwhile, volume is muted. To cancel the Freeze function, press the FREEZE button again or press any other button.

Fig.1 will appear on the screen while the Freeze function is working.

Fig.1



INFO. button

Display the input source information: Input, H-sync freq., V-sync freq., Screen, Language, Lamp status, Lamp counter, Power management, Key lock, PIN code lock, Remote control and SERIAL NO. and Total power savings. (p.59)

D.ZOOM buttons

Press the D.ZOOM buttons on the remote control to enter to the Digital zoom +/- mode. See page 35 for details.

LAMP button

Press the LAMP button on the remote control to select the lamp mode for changing the brightness on the screen.

 **Auto**..... Brightness according to the input signal.

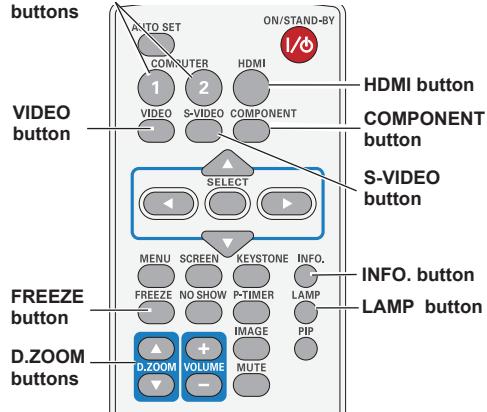
 **Normal**.. The lamp power output is maximum.

 **1Eco 1**.... Normal mode.

 **2Eco 2**.... Normal mode.

Remote control

COMPUTER 1/2 buttons



✓Note:

See the next page for the description of other buttons.

Basic Operation

NO SHOW button

Press the NO SHOW button on the remote control to black out the image. To restore to normal, press the NO SHOW button again or press any button. When the projected image is captured and is set as **User** in the Logo selection (p. 46), the screen changes each time you press the NO SHOW button as follows.

black out → the captured image → normal
→

✓ **Note:**

When use the MUTE button to release the No show function, the mute function can not be operated at the same time.

P-TIMER button

Press the P-TIMER button on the remote control to operate the Count up/Count down function. Refer to p.52 for detail of Setting for the P-timer function.

To stop the count time, press the P-TIMER button.

To cancel the P-timer function, press and hold the P-TIMER button for a few seconds.

IMAGE button

Press the IMAGE button on the remote control to select a desired image mode of the screen. See pages 32, 40 for details.

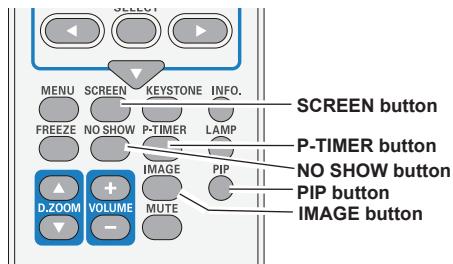
SCREEN button

Select the screen size (See pages 34-35, 42-43 for details).

PIP button

Turn on or turn off the Picture in Picture function.

Remote control



✓ **Note:**

See the previous page for the description of other buttons.

No show



No show disappears after 4 seconds.

P-Timer



Computer Input

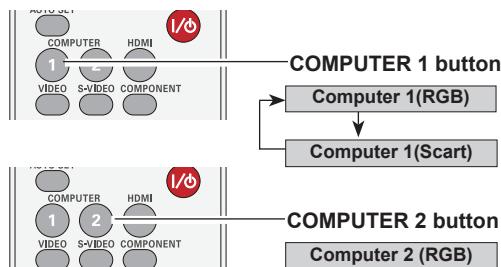
Input Source Selection (RGB: Computer 1/Computer 2)

Direct Operation

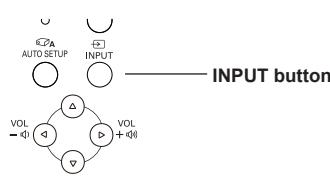
Choose either **Computer 1 (RGB)** or **Computer 2 (RGB)** by pressing the COMPUTER 1 or COMPUTER 2 button on the remote control. Or you can press the INPUT button on the top control to choose the desired input source.

Before using these buttons, correct input source should be selected through Menu operation as described below.

Remote control



Top Control



Menu Operation

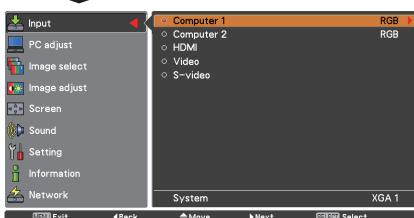
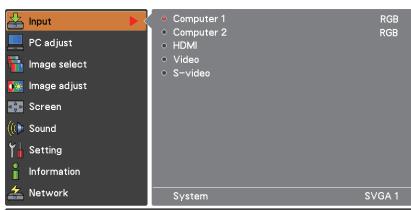
- 1 Press the MENU button to display the On-Screen Menu. Use the Point **▲▼** buttons to select **Input** and then press the Point **▶** button or the **SELECT** button.
- 2 Use the Point **▲▼** buttons to select **Computer 1**.

OR

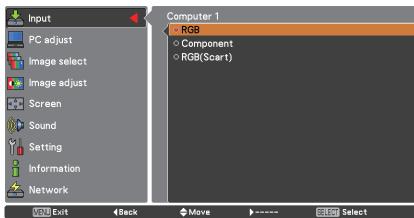
Use the Point **▲▼** buttons to select **Computer 2** and then press the **SELECT** button.

- 3 When **Computer 1** is selected, press the Point **▶** button to access the submenu items. Use the Point **▲▼** buttons to select the **RGB** input source and then press the **SELECT** button.

Input Menu



Computer 1



✓ Note:

When the Input search function is set to **On 1** or **On 2** in the Auto setup function, the input signal will be searched automatically (p.45).

Computer System Selection

This projector automatically tunes to various types of computers with its Multi-scan system and Auto PC Adjustment. If a computer is selected as a signal source, this projector automatically detects the signal format and tunes to project a proper image without any additional settings. (Signal formats provided in this projector are shown on pages 71-72.)

One of the following messages may appear when:

Auto When the projector cannot recognize the connected signal conforming to the provided PC systems, **Auto** is displayed on the System Menu box and the Auto PC Adjustment function works to display proper images. If the image is not projected properly, a manual adjustment is required (pp. 30-31).

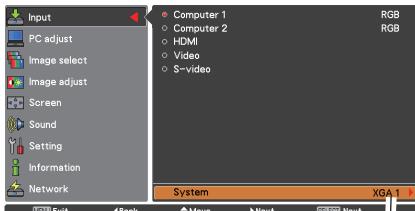
----- There is no signal input from the computer. Check the connection between your computer and the projector. (See "Troubleshooting" on pp. 65-67)

Mode 1 The preset system is manually adjusted in the PC adjust Menu. The adjusted data can be stored in **Mode 1-10** (pp. 30-31).

SVGA 1 PC Systems provided in this projector is chosen. The projector chooses a proper system provided in the projector and displays it.

***Mode 1** and **SVGA 1** are examples.

PC System Menu



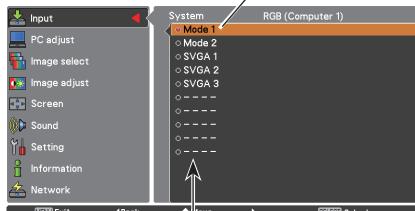
Selected system in the PC System Menu is displayed.

Selecting Computer System Manually

PC system can also be selected manually.

- 1 Press the MENU button to display the On-Screen Menu. Use the Point **▲▼** buttons to select **Input** and then press the Point **▶** button or the **SELECT** button.
- 2 Use the Point **▲▼** buttons to select **System** and then press the Point **▶** button or the **SELECT** button.
- 3 Use the Point **▲▼** buttons to select the desired system and then press the **SELECT** button.

PC System Menu



Customized **Mode (1-10)** set in the PC adjust Menu (pp. 30-31).

Systems in this dialog box can be selected.

Auto PC Adjustment

Auto PC Adjustment function is provided to automatically adjust **Fine sync**, **Total dots**, **Horizontal** and **Vertical** to conform to your computer.

Menu Operation

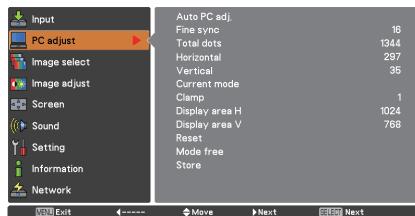
Auto PC adj.

- 1 Press the MENU button to display the On-Screen Menu. Use the Point **▲▼** buttons to select **PC adjust** and then press the Point **▶** button or the **SELECT** button.
- 2 Use the Point **▲▼** buttons to select **Auto PC adj.** and then press the **SELECT** button.

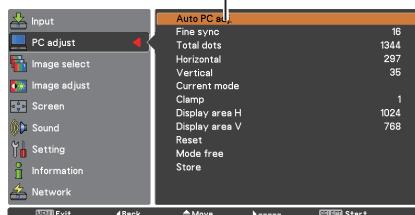
To store adjustment parameters

The adjusted parameters from the Auto PC Adjustment can be stored in the projector. Once the parameters are stored, the setting can be done just by selecting a **Mode (1–10)** in the PC System Menu (p.28). See also “Store” on page 31.

PC adjust Menu



Use Point **▲▼** buttons to select **Auto PC adj.** and press the **SELECT** button. **Please wait...** appears while the Auto PC adjustment is in process.



✓ Note:

- **Fine sync**, **Total dots**, **Horizontal** and **Vertical** of some computers cannot be fully adjusted with the Auto PC Adjustment function. When the image is not provided properly with this operation, manual adjustments are required (pp. 30-31).
- The Auto PC Adjustment cannot be operated when **480i**, **575i**, **480p**, **575p**, **720p**, **1035i** or **1080i** is selected in the PC System Menu (p. 28), or when the signal is coming from the HDMI terminal.

Manual PC Adjustment

Some computers employ special signal formats which may not be tuned by Multi-scan system of this projector. Manual PC Adjustment enables you to precisely adjust several parameters to match those signal formats. The projector has 10 independent memory areas to store those parameters manually adjusted. It allows you to recall the setting for a specific computer.

- 1 Press the MENU button to display the On-Screen Menu. Use the Point **▲▼** buttons to select **PC adjust** and then press the Point **▶** button or the **SELECT** button.
- 2 Use the Point **▲▼** buttons to select the desired item and then press the **SELECT** button to display the adjustment dialog box. Use the Point **◀▶** buttons to adjust the setting value.

Fine sync

Use the Point **◀▶** buttons to adjust the value, eliminating a flicker from the image displayed (from 0 to 31).

Total dots

Use the Point **◀▶** buttons to adjust the number of total dots in one horizontal period to match your PC image.

Horizontal

Use the Point **◀▶** buttons to adjust the horizontal picture position.

Vertical

Use the Point **◀▶** buttons to adjust the vertical picture position.

Current mode

Press the **SELECT** button to show **H-sync freq.** and **V-sync freq.** of the connected computer.

Clamp

Use the Point **◀▶** buttons to adjust the clamp level. When the image has dark bars, try this adjustment.

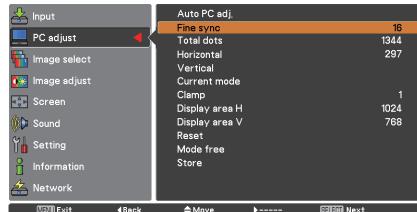
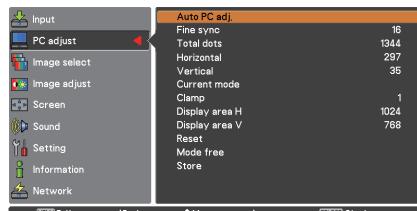
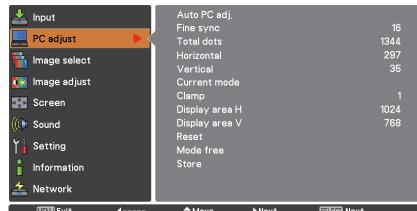
Display area H

Use the Point **◀▶** buttons to adjust the horizontal area displayed by this projector.

Display area V

Use the Point **◀▶** buttons to adjust the vertical area displayed by this projector.

PC adjust Menu



Reset

To reset the adjusted data, select **Reset** and press the SELECT button. A confirmation box appears and then select **Yes**. All adjustments will return to their previous figures.

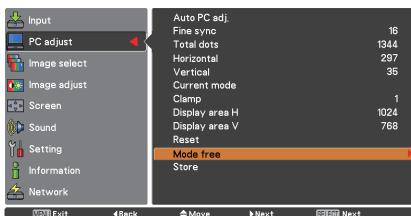
Mode free

To clear the stored data, select **Mode free** and then press the Point **▶** button or the SELECT button. Move the highlight to the Mode that you want to clear and then press the SELECT button.

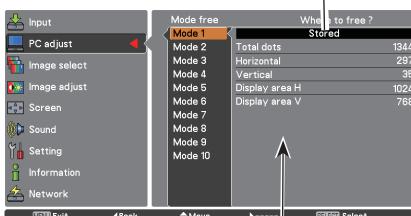
Store

To store the adjusted data, select **Store** and then press the Point **▶** button or the SELECT button. Move the highlight to one of the Mode 1 to 10 in which you want to store, and then press the SELECT button.

Mode free

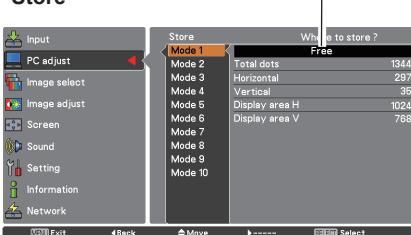


This Mode has stored parameters.



Values of **Total dots**, **Horizontal**, **Vertical**, **Display area H**, and **Display area V**.

Store



Vacant

Press the MENU button to close this dialog box.

Press the SELECT button to store the data.

✓ Note:

- **Display area (H/V)** cannot be selected when **480i**, **575i**, **480p**, **575p**, **720p**, **1035i** or **1080i** is selected in the PC System Menu (p.28).
- When input computer signal to the projector, **PC adjust** will become available.

Image Mode Selection

Direct Operation

Select the desired image mode among **Dynamic**, **Standard**, **Real**, **Cinema**, **Blackboard (Green)**, **Colorboard**, **Image 1**, **Image 2**, **Image 3** and **Image 4** by pressing the **IMAGE** button on the remote control.

Menu Operation

- 1 Press the **MENU** button to display the On-Screen Menu. Use the Point **▲▼** buttons to select **Image select** and then press the Point **▶** button or the **SELECT** button.
- 2 Use the Point **▲▼** buttons to select the desired item and then press the **SELECT** button.

Dynamic

For viewing pictures in a bright room.

Standard

Normal picture mode preset on the projector.

Real

Picture mode with improved halftone for graphics.

Cinema

Picture mode adjusted with fine tone.

Blackboard (Green)

For the image projected on a blackboard. This mode helps enhance the image projected on a blackboard. This is mainly effective on a green colored board, not truly effective on a black colored board.

Colorboard

At the time of simple projection on the colored wall, you can get the close color image to the color image projected on a white screen by selecting the similar color to the wall color from the preset four colors.

Image 1-4

For viewing with the user preset image mode in the Image Adjust Menu (see page 33).

Remote control

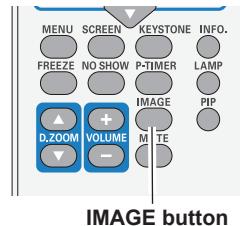


IMAGE button

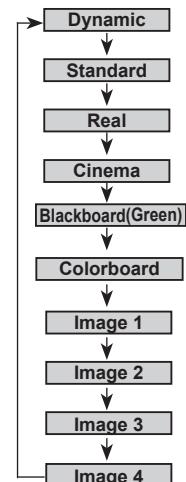


Image select Menu

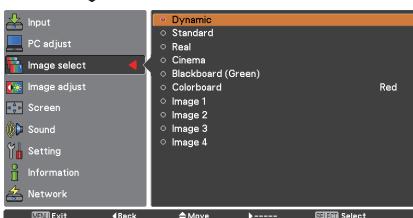
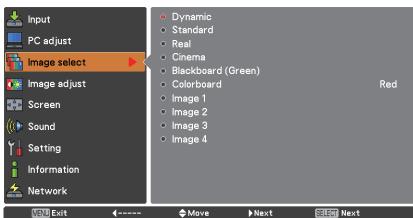


Image Adjustment

- 1 Press the MENU button to display the On-Screen Menu. Use the Point **▲▼** buttons to select **Image adjust** and then press the Point **▶** button or the **SELECT** button.
- 2 Use the Point **▲▼** buttons to select the desired item and then press the **SELECT** button to display the adjustment dialog box. Use the Point **◀▶** buttons to adjust the setting value.

Contrast

Press the Point **◀** button to decrease the contrast, press the Point **▶** button to increase the contrast (from 0 to 63).

Brightness

Press the Point **◀** button to decrease the brightness, press the Point **▶** button to increase the brightness (from 0 to 63).

Color temp.

Use the Point **◀▶** buttons to select the desired Color temp. level (**XLow**, **Low**, **Mid**, or **High**).

White balance (Red / Green / Blue)

Press the Point **◀** button to lighten R/G/B tone, press the Point **▶** button to deepen R/G/B tone (from 0 to 63).

Sharpness

Press the Point **◀** button to decrease the sharpness of the image, press the Point **▶** button to increase the sharpness of the image (from 0 to 15).

Gamma

Use the Point **◀▶** buttons to adjust the gamma value to obtain a better balance of contrast (from 0 to 15).

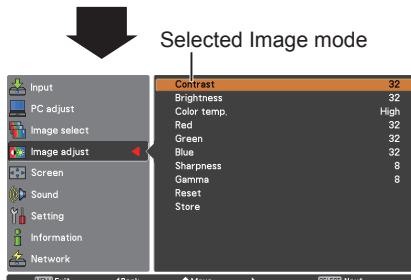
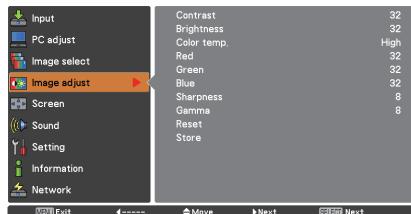
Reset

To reset the adjusted data, select **Reset** and press the **SELECT** button. A confirmation box appears and then select **Yes**. All adjustments will return to their previous figures.

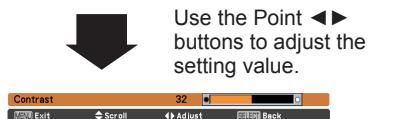
Store

To store the adjusted data, select **Store** and press the Point **▶** or the **SELECT** button. Use the Point **▲▼** buttons to select one from **Image 1** to **Image 4** and press the **SELECT** button. A confirmation box appears and then select **Yes**. Stored data can be called up by selecting an **Image (1-4)** in the Image Mode Selection on page 32.

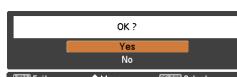
Image Adjust Menu



Selected Image mode



Use the Point **◀▶** buttons to adjust the setting value.



A confirmation box appears and then select **Yes**.

✓ Note:

- When White balance **Red**, **Green** or **Blue** is adjusted, **Color temp.** will change to **User**.
- When **Blackboard(Green)** or **Colorboard** is selected in **Image select**, **Color temp.** will change to **Blackboard** or **Colorboard**.

Screen Setting

This projector has the picture screen resize function, which enables you to customize the image size.

- 1 Press the MENU button to display the On-Screen Menu. Use the Point **▲▼** buttons to select **Screen** and then press the Point **▶** button or the SELECT button.
- 2 Use the Point **▲▼** buttons to select the desired item and then press the SELECT button.

Normal

Provide the image to fit the screen size.

Full

Provide the full screen image.

Wide (16:9)

Provide the image at the 16:9 wide screen ratio.

Zoom

Scale the image proportionally to fit the entire screen. Either side of image may go over the screen.

True

Provide the image in its original size. When the original image size is larger or smaller than the screen size (1280 x 800), the projector enters to the panning mode automatically. Use the Point **▲▼◀▶** buttons to pan the image. When adjusted, the arrows will turn blue. When reached to the correction limits, the arrows will disappear.

Custom

Provide the last stored aspect screen image.

Custom adj.

Adjust the screen scale and position manually with this function. Press the Point **▶** button at **Custom adj.**, and the Custom adjustment menu is displayed on the screen, you can use the Point **▲▼** buttons to choose the item you want to adjust.

Scale H/V Adjust the Horizontal/Vertical screen scale.

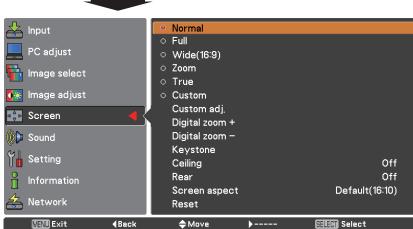
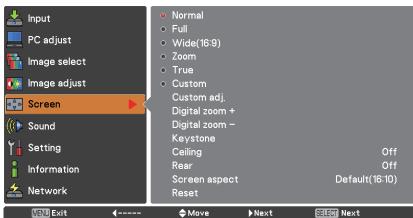
H&V When set to **On**, the aspect ratio is fixed. The **Scale V** appears dimmed and becomes unavailable. Adjust **Scale H**, then the screen scale is automatically modified based on the aspect ratio.

Position H/V .. Adjust the Horizontal/Vertical screen position.

Common Save the adjusted scale or position to all the inputs. Press the SELECT button at **Common** to display a confirmation box. To save the scale or position, press the SELECT button at **Yes**. When **Custom** is selected, the saved scale or position is used.

Reset Reset the all adjusted values. Press the SELECT button at **Reset** to display a confirmation box. To reset, press the SELECT button at **Yes**.

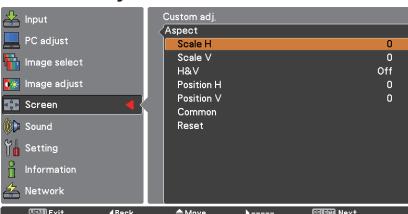
Screen Menu



✓ Note:

- This projector cannot display any resolution higher than 1920 x 1200. If your computer's screen resolution is higher than it, reset the resolution to the lower before connecting to the projector.
- The image data in other than 1280 x 800 is modified to fit the screen size in initial mode.
- **True** and **Digital zoom +/-** are disabled and cannot be displayed when **480i**, **575i**, **480p**, **575p**, **720p**, **1035i** or **1080i** is selected in the PC System Menu (p. 28).
- When **True** is selected in the Screen menu, **Digital zoom +/-** can not be selected.

Custom adj.



✓ Note:

- When no signal is detected, **Normal** is set automatically.
- The adjustable range for **Scale H/V** and **Position H/V** is limited depending on the input signal.

Digital zoom +

Select **Digital zoom +**. The On-Screen Menu disappears and **D. zoom +** appears. Press the **SELECT** button to expand the image size. Use the Point **▲ ▼ ▶ ▷** buttons to pan the image. The Panning function can work only when the image is larger than the screen size. A projected image can be also expanded by pressing the **D.ZOOM ▲** or the **SELECT** button.

Digital zoom -

Select **Digital zoom -**. The On-Screen Menu disappears and **D. zoom -** appears. Press the **SELECT** button to compress image size. The projected image can be also compressed by pressing the **D.ZOOM ▼** or the **SELECT** button.

To exit the Digital zoom +/- mode, press any button except the **D.ZOOM ▲▼**, **SELECT** and Point buttons.

To return to the previous screen size, select a screen size from the Screen Size Adjustment Menu or select an input source from the Input Source Selection Menu (see page 27) again, or adjust the screen size with the **D.ZOOM ▲▼** buttons.

Keystone

This function is used to adjust keystone distortion of the projected image. Use the Point **▲▼** buttons to choose the item you want to adjust.

Keystone

To correct keystone distortion, press the **SELECT** button.

Keystone appears on the screen. Use the Point **▲▼** buttons to correct keystone distortion (p.23).

Store

To store or reset the keystone correction, press the Point **▶** button.

StoreKeep the keystone correction even when the AC power cord is unplugged.

ResetRelease the keystone correction when the AC power cord is unplugged.

Ceiling

When this function is set to **On**, the picture will be top/bottom and left/right reversed. This function is used to project the image from a ceiling-mounted projector.

Rear

When this function is set to **On**, the picture will be left/right reversed. This function is used to project the image from rear of the screen.

Screen aspect

This function is used to project the image to a 4:3 or 16:9 projection screen.

Default (16:10)16:10 is the aspect of the LCD panel. The original Screen Menu is available.

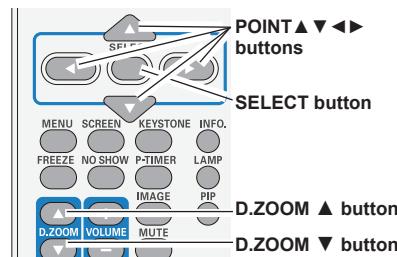
16:9 Set to a 16:9 projection screen.

4:3 Set to a 4:3 projection screen.

Reset

To reset the adjusted data, select **Reset** and press the **SELECT** button. A confirmation box appears and then select **Yes**. All adjustments will return to their previous figures.

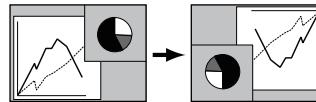
Remote control



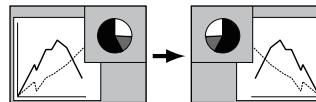
Keystone



Ceiling



Rear



✓ Note:

- The minimum compression ratio is limited depending on the input signal, when the Keystone function is working or when the custom is selected for the screen size.
- True and **Digital zoom +/-** are disabled and cannot be displayed when **480i, 575i, 480p 575p, 720p, 1035i or 1080i** is selected in the PC System Menu (p.28).
- **Digital zoom +/-** cannot be selected when **True** is selected.
- The minimum compression ratio is limited at Normal screen size.
- When the 16:9 function is selected on Screen aspect menu, Wide (16:9) is not available in the PC and AV screen (pp.34, 47).

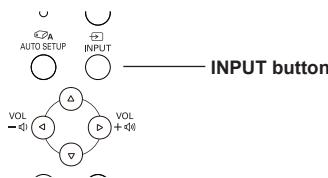
Video Input

Input Source Selection (Video, S-video)

Direct Operation

Choose **VIDEO** or **S-VIDEO** by pressing the INPUT button on the top control, or the VIDEO or the S-VIDEO button on the remote control. Before using these buttons, correct input source should be selected through menu operation as described below.

Top Control



Menu Operation

- 1 Press the MENU button to display the On-Screen Menu. Use the Point **▲▼** buttons to select **Input** and then press the Point **▶** button or the **SELECT** button.
- 2 Use the Point **▲▼** buttons to select **Video** or **S-video**, and then press the **SELECT** button.

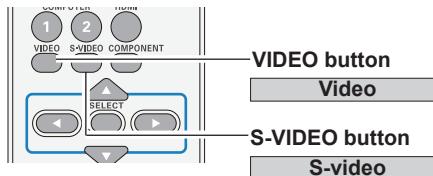
Video

When video input signal is connected to the Video jack, select **Video**.

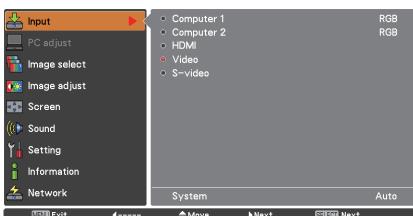
S-video

When video input signal is connected to the S-video jack, select **S-video**.

Remote control



Input Menu



✓Note:

When the Input search function is set to **On 1** or **On 2** in the Auto setup function, the input signal will be searched automatically (p.45).

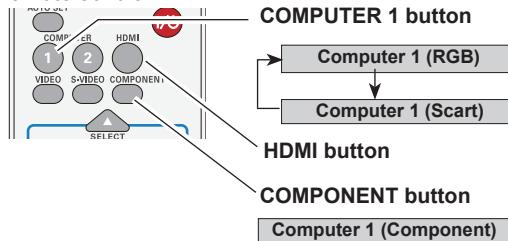
Input Source Selection (Component, Scart, HDMI)

Direct Operation

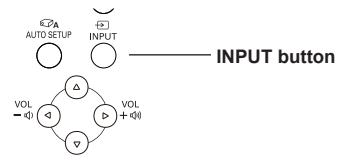
Choose **Computer 1(Component)** or **Computer 1 RGB (Scart)** by pressing the COMPONENT or the COMPUTER 1 button on the remote control. Choose **HDMI** by pressing the HDMI button on the remote control or you can press the INPUT button on the top control to choose the desired input source.

Before using these buttons, correct input source should be selected through Menu operation as described below.

Remote control



Top Control



Menu Operation

- 1 Press the MENU button to display the On-Screen Menu. Use the Point **▲▼** buttons to select **Input** and then press the Point **▶** button or the **SELECT** button.
- 2 Use the Point **▲▼** buttons to select **Computer 1** and then press the Point **▶** button.
- 3 Use the Point **▲▼** buttons to select **Component** or **RGB(Scart)** and then press the **SELECT** button.

Component When the input source is coming from video equipment connected to the COMPUTER IN 1/ COMPONENT IN terminal with a COMPONENT-VGA Cable, select **Component**.

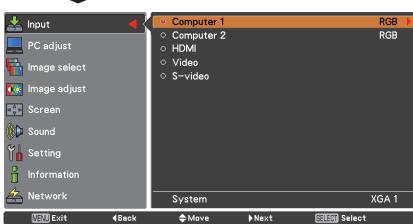
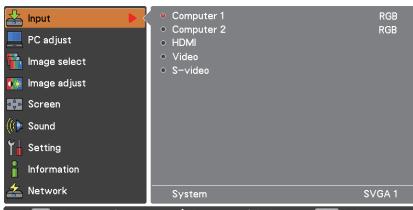
RGB (Scart) When the input source is coming from video equipment connected to the COMPUTER IN 1/ COMPONENT IN terminal with a Scart-VGA Cable, select **RGB (Scart)**.

HDMI When video input signal is connected to the HDMI jack, select **HDMI**.

✓ Note:

When the Input search function is set to **On 1** or **On 2**, the input signal will be searched automatically (p.45).

Input Menu



Press the Point **▲▼** buttons to select **Component** or **RGB (Scart)**.

