

- 1. CPU: according the oscillation time base, receive the RF modulator single and command and sent the game port command and single to RF modulator. Make sure the data and single is right to receive and sent!
- 2. LDO: supply the power to cup and RF modulator
- 3. Led: display the communication status
- 4. Oscillation: supply the base time to cup
- 5. Key and stick: the input key and stick single to CUP, then cup sent the data to receiver and control the game.
- 6. Power: supply the power to guitar.
- 7. RF: sent the data to receiver and control game or receive the data from receive.