

Wireless Nunchuk



compatible with/avec
NINTENDO **Wii**

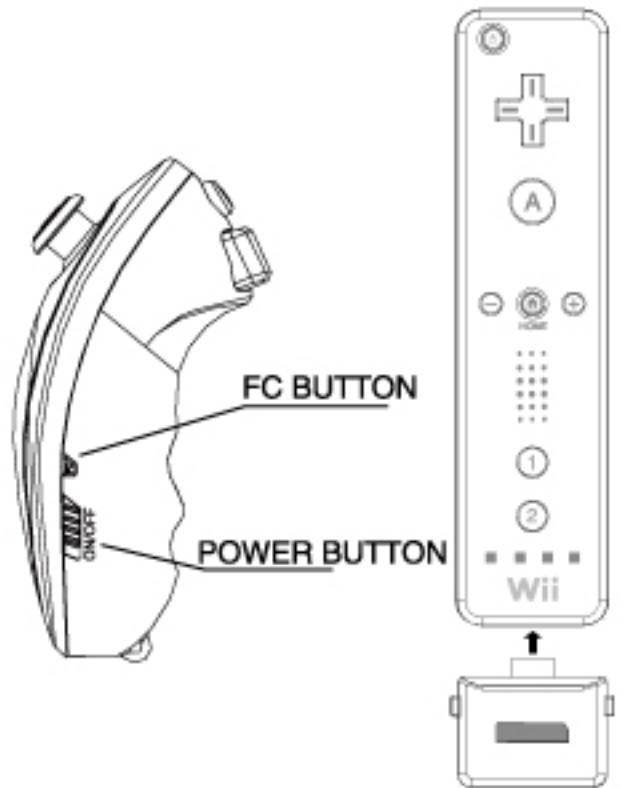
instruction

Features

- Low power consumption mode (sleep mode) ;
- FC: force connection function
- Compatible with USA ,Japanese and European Wii Remote
- ISM frequency: 2.4GHz-2.5GHz;
- Can support up to 20 Wireless nunchuk in the same area without interference
- Effective operating distance: over 5 meters
- Operating voltage range:3.7V—4.2V(For li-polymer cell, 250mAh);
- Low power and charge status indicator
- Operating time: about 15 to 20 hours

Pairing and connection

- Turn on the wireless nunchuk and press the FC button, the LED indicator will start to flash rapidly
- Plug the receiver into Wii Remote. The nunchuk and receiver will start to connect. If the nunchuk and receiver established a connection, the LED will start blinking slowly again
- After completing initial pairing, you need to turn off the power of the nunchuk and detach the receiver from the Wii Remote. Repeat this step: turn on the nunchuk power and re-plug the receiver into Wii Remote again. Then you can proceed into the game. Please don't press the FC button again or the nunchuk and receiver will go into the pairing mode again.
- Note: wireless nunchuk and receiver will lock onto each other after pairing, you only need to turn on the nunchuk power the next time you want to play a game. Please don't press The FC button again or you need to repeat the steps above.



Ps: if consumer owns 2 or more sets of our products and want to switch the pairing of the nunchuk and receiver, he will need to perform above pairing operation with each desired pair.

Features description

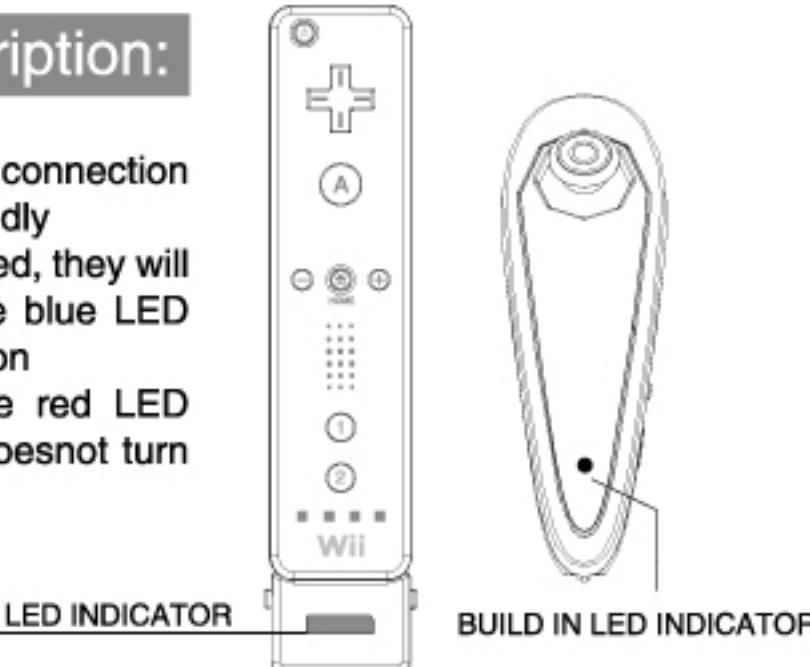
- Low power consumption mode (sleep mode)
- To save power and extend usage time and battery life
- 1、When connecting: if customer forget to plug receiver into Wii Remote then the nunchuk go into sleep mode after 1 minute
- 2、In-game: the nunchuk will go into sleep mode if player doesnot use the Wii Remote after 5 mins
- 3、Wake up: Player can use c or z button to wake up the nunchuk.
- 4、Force connection (pairing) function
 - If customer are using multiple wireless nunchuk at the same time, they can use the FC button to lock their nunchuk and receiver pairs (Follow synchronizing and connecting step 1 to step 3)
 - If players interchange their nunchuk or receiver pairing after initial pairing ,they will need to perform the pairing procedure again (Follow synchronizing and connecting step 1 to step 3)
 - After completing initial pairing, the nunchuk and Wii Remote will connect automatically next time.
- Remark: If unable to force connect, please repeat the steps above
- low power alarm function
 - When the built-in battery goes into low power status, the blue LED indicator will blink for a few seconds and then turn off. Please charge it right away

Trouble shooting

If pairing is successful, and failed to enter the game, please removed the receiver and plug it in again. If you still can't entered into the games. Please repeat the pairing process again. If both the red LED and blue LED does not turn on when charging the Nunchuk, this means charging was completed, you can remove the charger cable.

Led indicator function description:

1. During synchronization (pairing) and connection mode, the blue LED will start to flash rapidly
2. If the nunchuk and receiver were paired, they will connect automatically next time and the blue LED indicator will blink slowly during connection
3. When you charge the nunchuk, the red LED indicator will turn on. The red indicator doesnot turn on when nunchuk is fully charged.



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