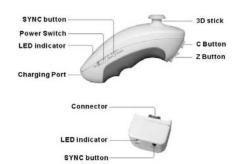
### Wireless Playchuk™ Pro

# IMPORTANT: 12 hour <u>initial charge</u> is required to receive full battery life

Eliminate restrictions of a cable with the Wireless Playchuk™ Pro. Contoured to fit a player's hand perfectly, the Wireless Playchuk™ Pro builds on the simplicity of the Wii™ remote and goes an extra step to meet the needs of gamers. The Wireless Playchuk  $^{\text{\tiny{TM}}}$ Pro includes an analog stick to assist in character movement and the same motion-sensing technology enabled in the Wii™ remote. Enjoy your new found freedom and experience Wii™ games with a whole new outlook

- . Easily recharge the built-in battery with the Wii console USB port (cable included)
- . Up to 20 hours use on a single charge (depending on gameplay)
- Uses the same motion-sensing technology enabled in the Wii™ remote
- · Uses 2.4GHz wireless technology
- · Ergonomic design fits comfortably in either the left or right hand
- . LED indicator light shows you when the battery is charging
- Play distance up to 6 meters
- Compatible with all Wii™ games

The Wireless Playchuk™ Pro includes one RF Nunchuck™, one receiver and one 1.0M



### Features & Specifications:

- 1.Ergonomic design fits comfortably in either the left or right hand.
- 2.SYNC button allows you to re-connect the Playchuk™ Pro and Wii™ Remote (if needed). 3.Uses 2.4GHz wireless transmission technology.

- 4.Play distance up to 6 meters. 5.Built-in Lithium battery: 3.7V / 250mAh
- 6.Product size: 113×40×45mm Connection Instructions:
- 1.Power on Wii™ console. 2.Connect the Wii™ console and the Wii™ Remote.
- (Note: Make sure the Wii™ Remote is connected before proceeding to the next step.) 3.Plug the receiver into the Wii™ Remote and press the SYNC button on the receiver. The
- LED light on the receiver will begin to flash. 4.Power on the Playchuk™ Pro and press the SYNC button on the Playchuk™ Pro.
- (Once the Playchuk™ Pro and the receiver are connected, the LED on the receiver and the LED on the Playchuk™ Pro will stop flashing.)
- 5.The Playchuk™ Pro is now ready for use.

### Note:

- For the first connection between the Playchuk™ Pro and the Wii™ Remote (with receiver attached), you must press the SYNC button on both of the units. After the first connection, the Playchuk™ Pro and the Wii™ Remote (with receiver attached) should connect automatically without pressing the SYNC buttons.

   If you accidentally press the SYNC button during gameplay, you will have to press the
- other SYNC button to re-establish the connection between the Playchuk™ Pro and the Wii™ Remote (with receiver attached).

- Sleep Mode:

  When the Playchuk™ Pro and the receiver are disconnected, the Playchuk™ Pro will enter into SLEEP mode. Press the Z button to wake up the Playchuk™ Pro.

  When the Playchuk™ Pro and the receiver are connected but not in use for approximately when the Playchuk™ Pro.
- 5 minutes, the Wii™ Remote will be powered off automatically. Approximately one minute later, the Playchuk™ Pro will enter into SLEEP mode. Press the Z button to wake up the Playchuk™ Pro.

### Power (Charging) Instructions:

- Low Power Indication: The LED light on the Playchuk™ Pro will flash every 1/2 second during gameplay. Power off the Playchuk™ Pro and recharge it as soon as possible.
   Charge the Playchuk™ Pro under POWER OFF status. Connect the USB charging cable to the Playchuk™ Pro and the Wil™ console or PC. The LED indicator light will turn off when the Playchuk™ Prohas completed charging. Trouble Shooting:

- Receiver is not working

   Ensure the Wii™ Remote is fully charged

   Ensure the Wii™ Remote is connected to the Wii™ console

   Playchuk™ Pro is not working
- Ensure the Playchuk™ Pro is fully charged
- Ensure the receiver is properly connected to the Wii™ Remote
- Ensure the Playchuk™ Pro is properly connected to the receiver
- Note: For any problem, you can always try unplugging the receiver and then re-plugging it into the Wii™ Remote. Press the SYNC button on the Playchuk™ Pro and receiver to ensure both of the units are connected.

# WARNING Use The Wrist Strap

Gameplay can involve rapid or vigorous motion. Please use the wrist strap to prevent losing your grip on the controller and causing damage to the remote or surrounding objects, or injury to other people

# WEAR THE WRIST STRAP WHEN ONE IS PROVIDED.

- Make sure all players use the wrist strap and that the strap is secure.
- · When sharing a controller between multiple players, make sure each person uses the wrist strap properly.
- . Wearing the wrist strap will prevent you from accidentally dropping or throwing the controller during gameplay, which could damage the controller or surrounding objects, or cause injury to other people.

## DO NOT LET GO OF THE CONTROLLER DURING GAME PLAY.

- Read the Instruction booklet for the game you are playing and follow all game control instructions for correct use of the controller or accessory controllers
- Hold the controller securely and avoid excessive motion, as it may cause you to let go of the controller and may break the wrist strap.
- . If your hands become moist, stop and dry your hands

# ALLOW A DEQUATE ROOM A ROUND YOU DURING GAME PLAY.

- 1. Stay at least three (3) feet away from the television.

  2. As you may move around during gameplay, make sure objects and other people are out of your range of movement or arm motion to prevent damage or injury.

## Wearing the Wrist Strap:

1. Place your hand through the wrist strap and hold the Playchuk™ Pro firmly in your hand.



2.Slide the strap lock towards your wrist so that the strap will not fall off. Do not over tighten the strap lock so that it's uncomfortable. It should be tight enough to hold the wrist strap in place.



- (1) this device may not cause harmful interference.
- (2) this device must accept any interference received, including interference that may cause undesired operation. Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

For a Class B digital device or peripheral, the instructions furnished the user shall include the following or similar statement, placed in a prominent location in the text of the manual:

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception,

which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures

- -- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver.
- -- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
  - -- Consult the dealer or an experienced radio/TV technician for help