

Storm Bluetooth Game Headset Setup Guide for PLAYSTATION 3

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Getting Started

A Bluetooth headset has to be registered, or "paired", with your PS3 before it can be used.

- Make sure your Bluetooth headset is fully charged before you begin.
- Check your headset instructions for entering "pairing mode". Activate your headsets' "pairing mode" so it can be recognized by the PS3.
- On the Cross Media Bar (or XMB) of the PS3 go to the "Settings" tab, then down into "Accessory Settings", then down into "Manage Bluetooth Devices".
- With your headset in pairing mode, follow the onscreen instructions and let the PS3 scan for your headset. When your headset is found (Device Name: BSH6310), follow the prompts and enter a pass key (if necessary- the default is usually 0000 for all brands). The pairing should now be complete.

Mic Test and Volume Setting

After pairing a Bluetooth headset, or after plugging in a USB (wired) headset, return to the XMB. Go to "Accessory Settings" and choose "Audio Device Settings". You can test your headset here.

- Your headset should appear as the audio input/output device. If not, just use the D-pad to highlight the Input line, then scroll until you see BSH6310. Any microphone you have used with your PS3 will be listed, but only the current one will be available to select.
- Set the "Microphone Level" to 4. You can change the level any time if needed.
- Speak into the headset, and the level bar at the top of the screen should move at the sound of your voice.

If your mic doesn't appear there then try pairing it again.

There are more ways to configure the audio input and output that can be useful:

- Set the input to (your mic) and leave the output on (default)- one person can chat with the other players, and the replays will play over your TV speakers rather than into your mic. Great when sharing one console because everyone can hear the team talk.
- Set the input and output to (default)- you will hear the game sound and voice chat through your TV speakers but won't be able to talk back. Great if you don't have a headset, or if you want the room to hear the team chat.

- Set the output to (default) to use stereo headphones with your TV or receiver. Then set the input to (your mic) and you can chat while wearing stereo headphones. Keeping the mic close to your face could be a problem since both ears are already taken! You could try a USB desktop mic and see if that works. I will add info on that as it comes in.

For more help you can try the links below:

- Playstation 3 Users Guide-
<http://manuals.playstation.net/document/en/ps3/current/index.html>

Function	Actions	Result
Power On	From Off state, press and hold Power Button for 2s	Blue LED flashes 3x; follows by medley tone. Device goes to standby mode, Blue LED continues flashing every 4s
Power Off	In standby, press and hold Power button for 5s	Red LED flashes 3x; follows by medley tone
Pairing	1. In standby, press and hold Power button & Vol- for 2s	Blue LED flashes 3x; follows by Red/Blue flashes alternatively for 2mins
	2. Perform device discovery from PS3	
	3. Search devices from PS3	It may take a few seconds to discover all devices within vicinity
	4. Select device from PS3	It may take a few seconds to make connection
	5. Enter passkey "0000", then "OK" to pair the headset with the PS3	The device ID is stored in the PS3 device listing. Blue LED flashes 3x indicates pairing success
Pairing Failed/Timeout	Devices not paired within 2mins time frame	A long beep tone; device in standby mode
Increase Volume	Press Vol+ repeatedly till desired volume level	A short beep tone with volume increases at 5dB per step; 2 short beep tone while reaching maximum volume level. Total 6 levels
Decrease Volume	Press Vol- repeatedly till desired volume level	A short beep tone with volume decreases at 5dB per step; 2 short beep tone while reaching minimum volume level. Total 6 levels

NOTE:

THE MANUFACTURER IS NOT RESPONSIBLE FOR ANY RADIO OR TV INTERFERENCE CAUSED BY UNAUTHORIZED MODIFICATIONS TO THIS EQUIPMENT. SUCH MODIFICATIONS COULD VOID THE USER AUTHORITY TO OPERATE THE EQUIPMENT

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

“Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of the device.”

FCC ID: VU5P5HM-001

MADE IN CHINA

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

CAUTION

Danger of explosion if battery is incorrectly replaced.
Replace only with the same or equivalent type.

Product Specifications

Bluetooth specification:	Version 2.0 Class 2
Bluetooth Profile Supported:	Headset Profiles
Range of Frequency:	2.4GHz spectrum
Nominal Charging Time:	Within 3 hours
Talk Time*:	Up to 9 hours
Standby Time*:	Up to 240 hours

* May vary due to the user's habit, different modes of operation, and settings.

* The manufacturer has the right to modify infos, product spec. and product IDs without and advice.