

Thank you for the purchase of the TNT Calls & Hunting Supplies Inc, Wireless Remote Game Call system. The only Electronic Game Call you will ever need. Please check your Local and State hunting regulations regarding use of Electronic Game Calls for your region.

Read and keep these instructions for reference on operation and support

System Features

- 125ft Wireless Range (weather conditions may reduce this range, suspend in air for best reception)
- On board Microphone (record live sounds)
- Wireless Volume Control
- 360 degree sound from Weather resistant speaker
- Six pre-recorded sounds (most commonly used sounds)
- Three locations R1, R2, R3 to Re-Record custom Calls or load purchased Calls from www.tntremote.com
- Special circuitry to maximize battery life for Base and Remote units.
- Weather Resistant Housings
- Audio IN and Audio OUT ports. Easily transfer calls to or from the base.
- Base easily synchronizes with multiple TNT remotes.

Battery Installation

1. Remove Remote battery cover and install (2) AAA batteries. (fig 1) Follow battery installation guide located inside battery compartment. Verify that Light (fig 2) on remote Flashes when any Button is activated.
2. Remove Base battery cover and install (4) AA batteries. (fig 3) Follow battery installation guide located on inside of battery compartment.
3. Contact support@tntremote.com or 1-888-909-HUNT for any warranty or operation assistance.



Fig 1

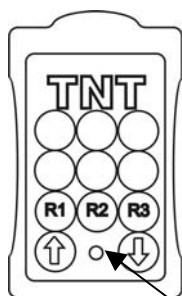


Fig 2

Light

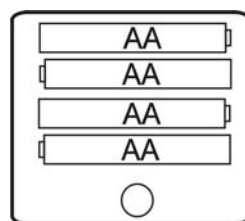
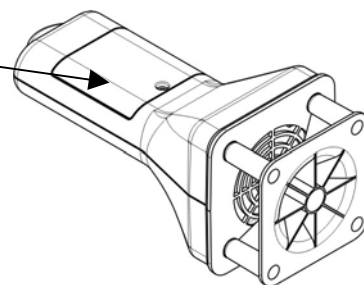


Fig 3

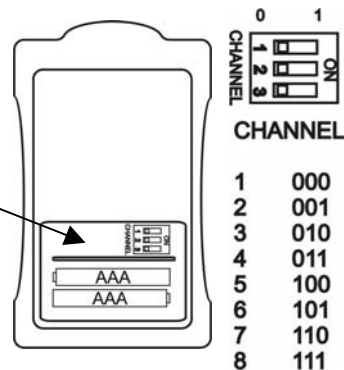


How to Change Channels

Channel Setup (Fig 4)

1. Remove Battery cover from Remote and set slide switch to any desired Channel. Up to 8 different systems can be operated in the same area without interference depending on the Channel of the Remote.

Fig 4



Base & Remote Synchronize (Fig 5)

2. Press ON/OFF switch located on Label side of Unit, Indicator LED will Flash for ON.
3. On Base Unit, OPEN Control Door located on side of unit.
4. Press/Release Synchronize button (LED Indicator will start to flash).
5. Press/Release any of the buttons on the Remote (Base LED will stop flashing).
6. Base and Remote are now synchronized. System is ready for use.
7. Repeat the above steps to synchronize any additional TNT remotes to the Base.

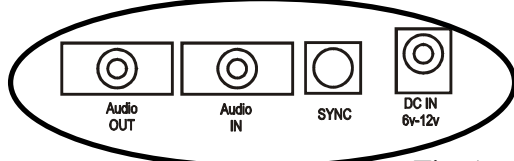
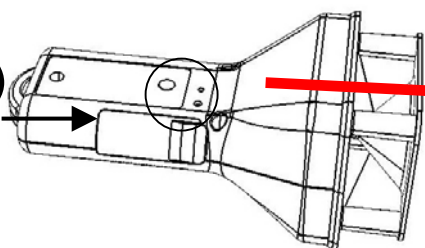


Fig 5



ON/OFF
LED Indicator

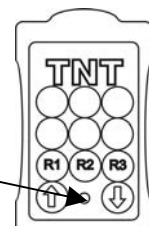
Play Sounds

1. Press/Release any of the buttons on the remote to play the Pre-Recorded or one of the custom Recordable Game Calls. (Base must be turned ON)
2. Re-recordable buttons (R1, R2, R3) come with factory statement " See Instructions for Changing this sound" loaded in these locations.

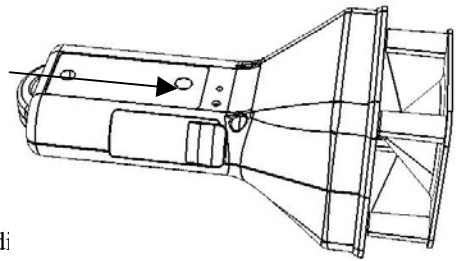
Re-Recordable Locations (Can re-record many times over)

Example described using **R1**, Base must be ON. Use same procedure for R2 and R3

1. Press and HOLD **R1** until light on remote FLASHES then Release button
2. Base is now in Standby Record Mode – LED indicator flashes on Base
3. Press/Release R1 – Base is now recording. Max Record time is 18 seconds



- Press/Release **R1** anytime to stop recording during the 18 seconds or the record will stop automatically after the 18 seconds.
- Press/Release **R1** to play recorded sound.
- Note: The closer and louder the live sound is to the Base microphone the better the recording.**

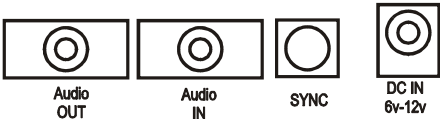


Transfer Purchased Sounds to R1,R2,R3 from Computer to Base

- Consult your computer user manual on how to play sounds from your audi
- By purchasing from www.tntremote.com an Audio Cable and using the Audio IN port on the Base, follow the same steps outlined in the Record Live section to transfer sounds from your computer.
- Vary the volume on the computer to get best results.
- Visit <http://www.tntremote.com> for more detailed instructions.

Save Recorded Sounds from Base to Computer

- Consult your computer owner's manual on how to Record files.
- Sounds which have been saved in any of the Re-Recordable locations R1, R2, R3 may be transferred from the Base and saved on your Computer for later use by using the Audio Out port on the Base.
- Visit <http://www.tntremote.com> for more detailed instructions.



Basic Care and Handling Do's and Don'ts

*As with any electronic device care must be taken to keep the Electronics from getting wet.

- DO NOT:** submerge base or remote in Water
- DO NOT:** mix old and new batteries
- DO NOT:** expose Base or Remote to excessive Shock
- DO NOT:** puncture speaker
- DO NOT:** operate in rainy conditions without Battery or Control door attached
- DO:** follow State and Local Hunting laws.
- DO:** make sure Base power is turned ON before use.
- DO:** check and make sure to use Fresh Batteries
- DO:** position Base unit above Ground for best reception

FCC Statement:

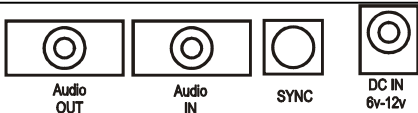
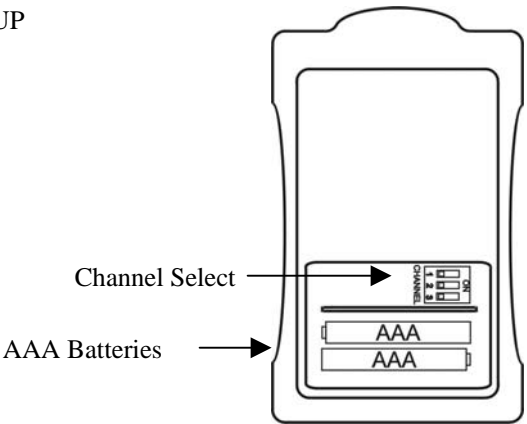
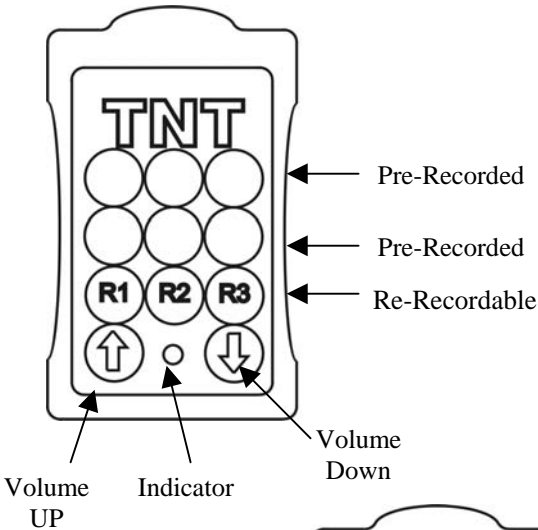
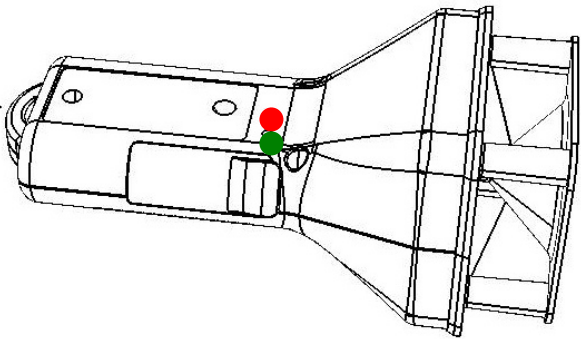
This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

The Manufacturer is not responsible for any Radio or TV interference caused by unauthorized modifications to this equipment. Such modifications could void the user's authority to operate the equipment.

Warranty

This product is warranted for 90 days from date of purchase for workmanship and operation under normal use. All warranty claims must be accompanied with an original sales receipt. Contact support@tntremote.com or 1-888-909-HUNT for all inquiries.

● ON/OFF
● LED Indicator



Description of control found on Base Unit

DC IN – For home use without batteries. Power supply found at www.tntremote.com . Any other supply may void warranty

Audio In – Used to Transfer Calls from Computer to Base

Audio Out – Used to Transfer Calls from Base to Computer

Synchronize – Used to synchronize new Remotes to Base Unit