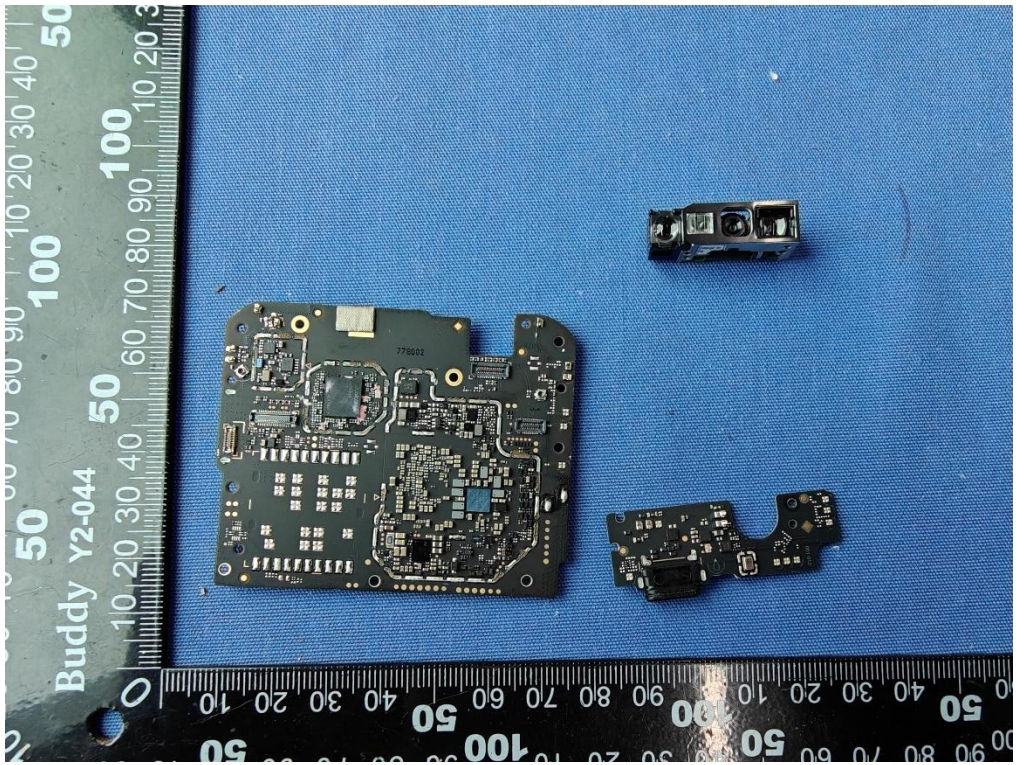
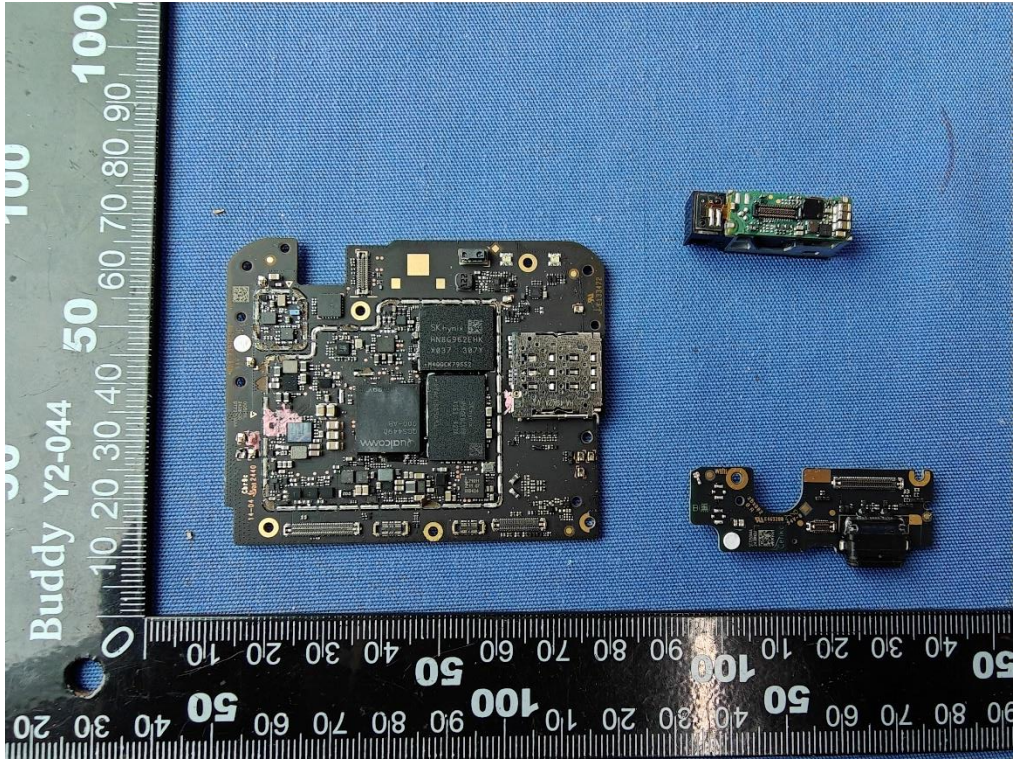
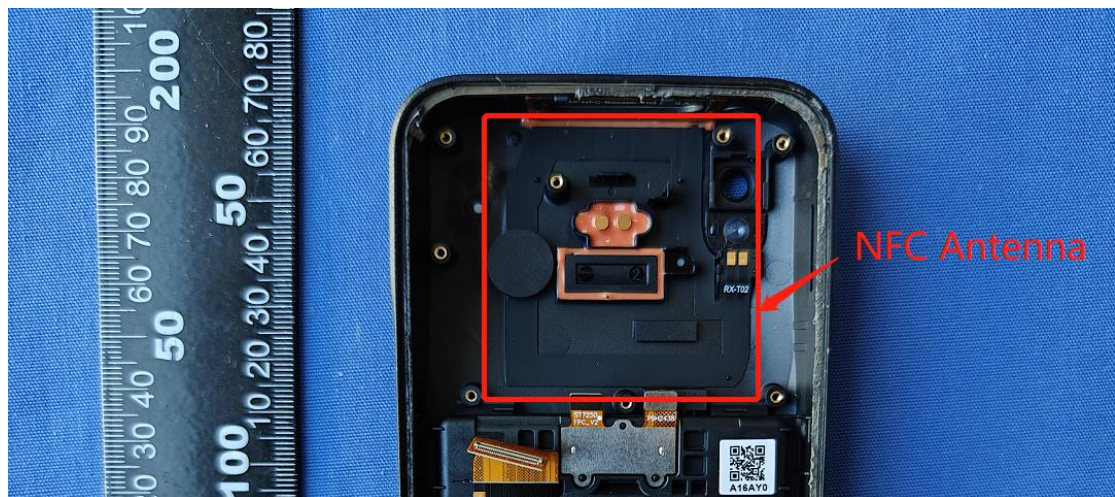
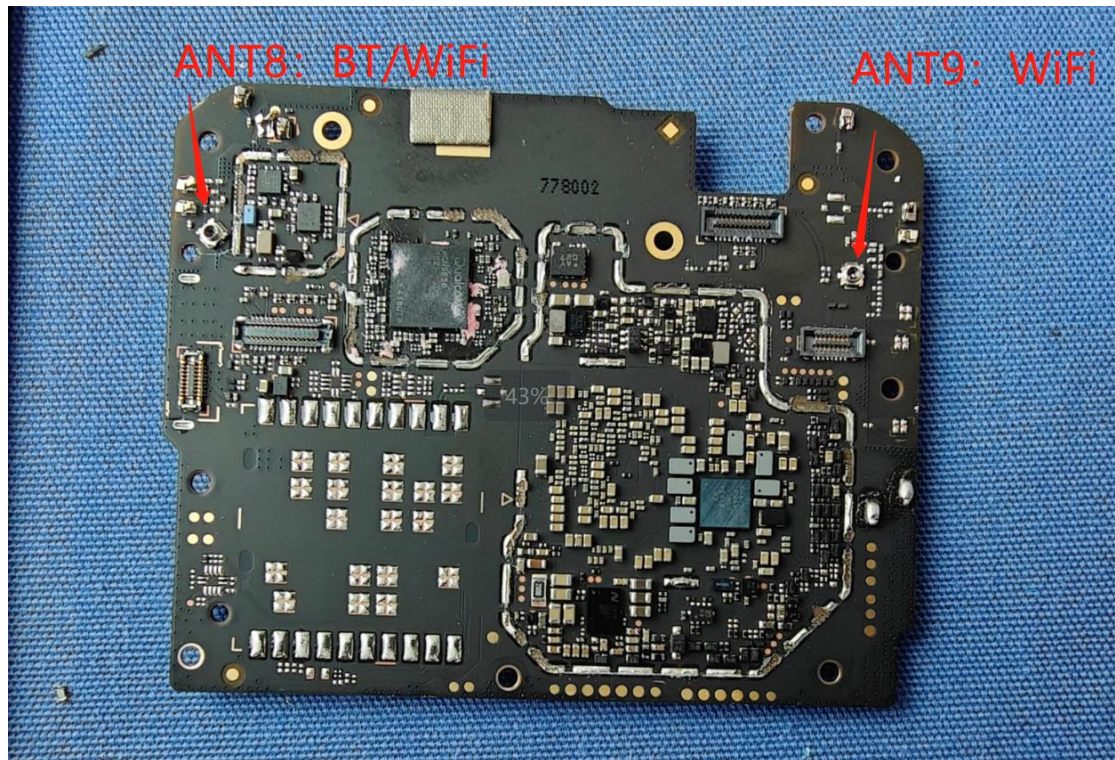
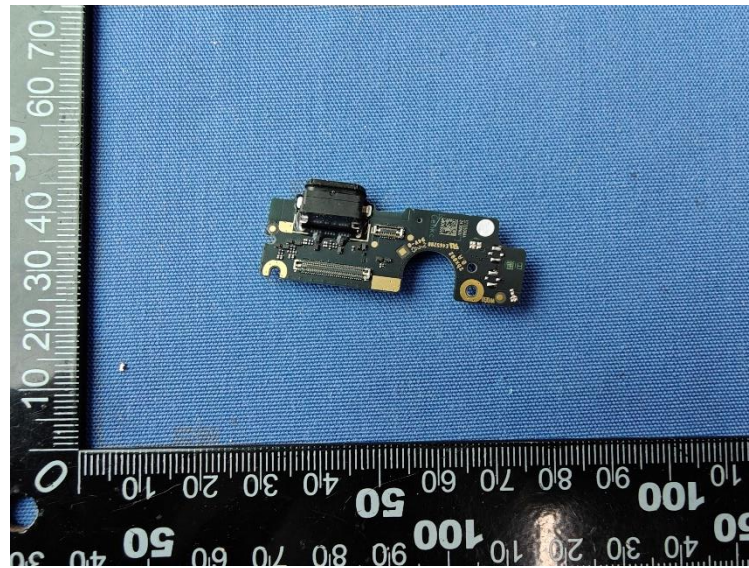
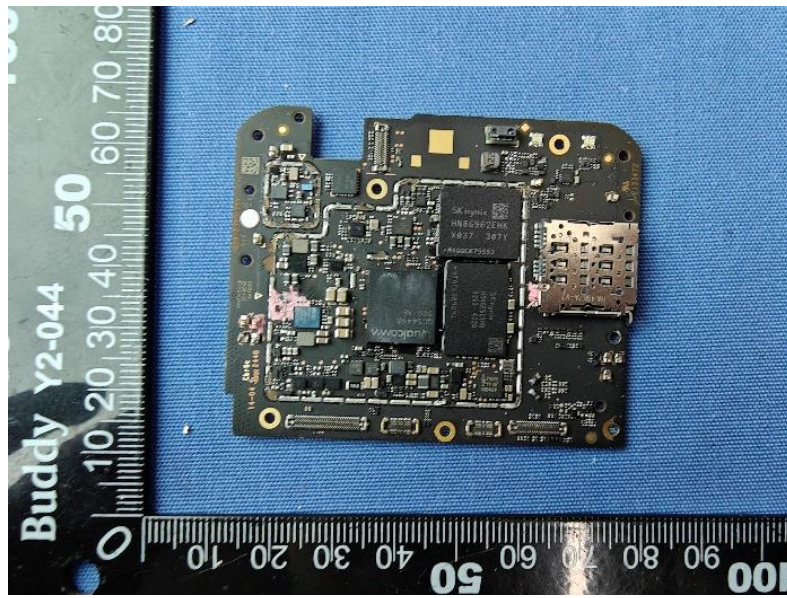
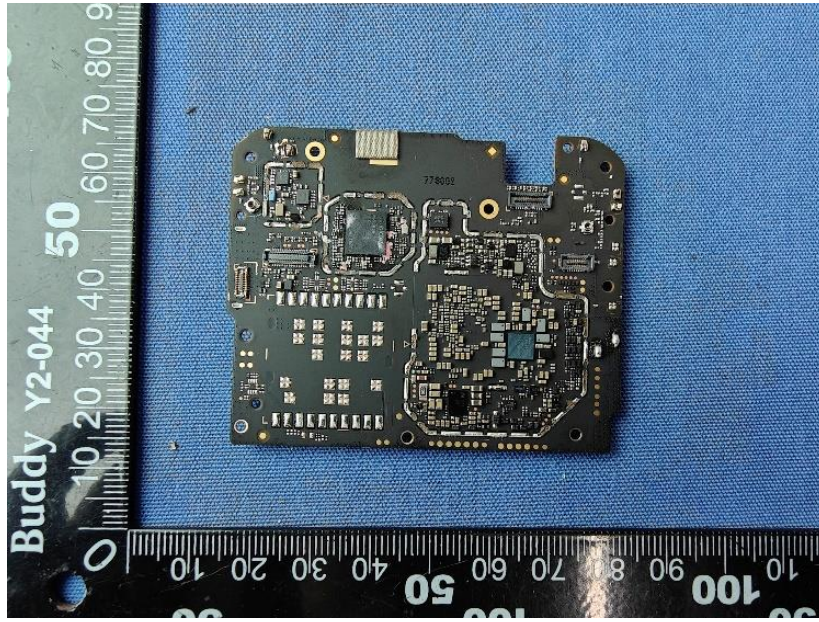
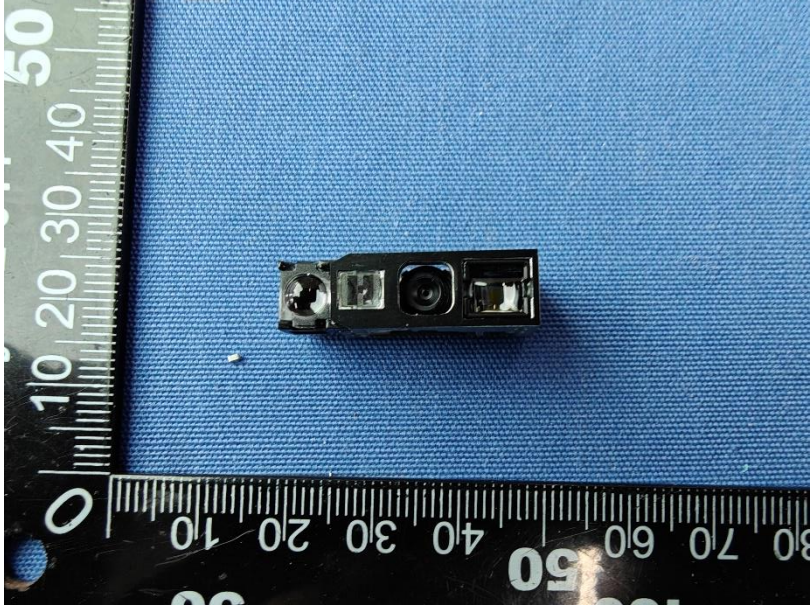
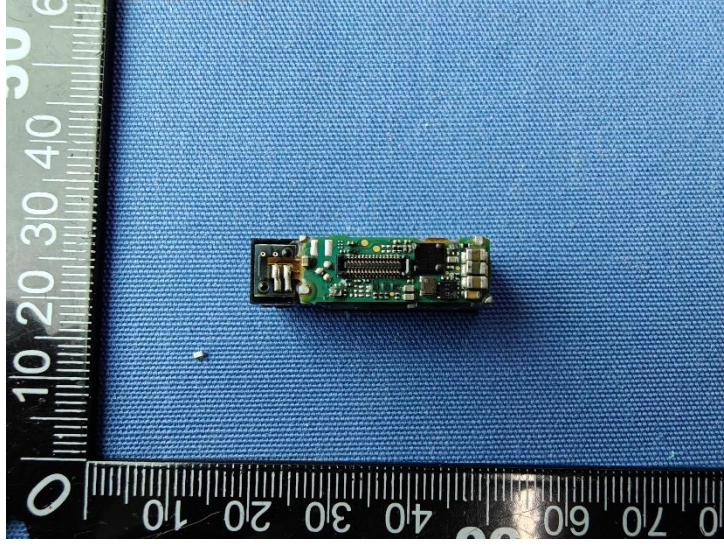
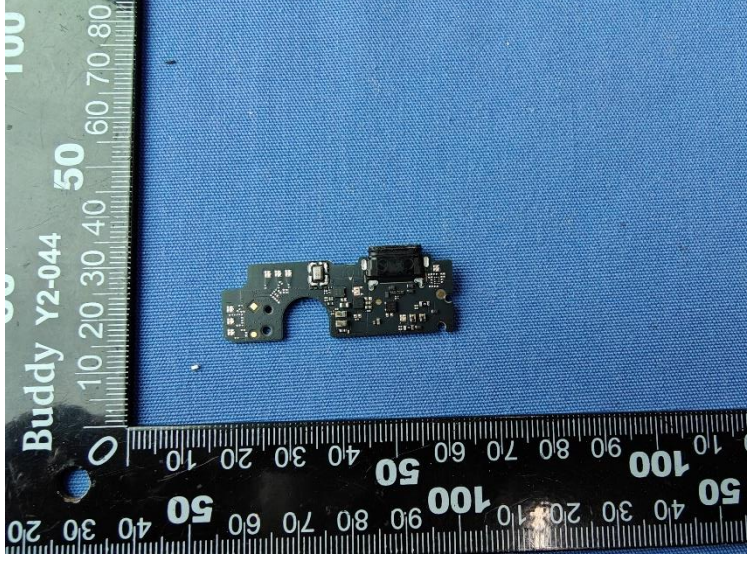


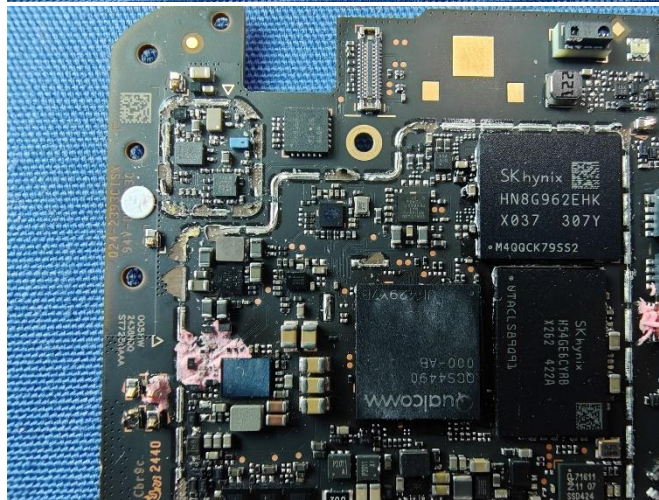
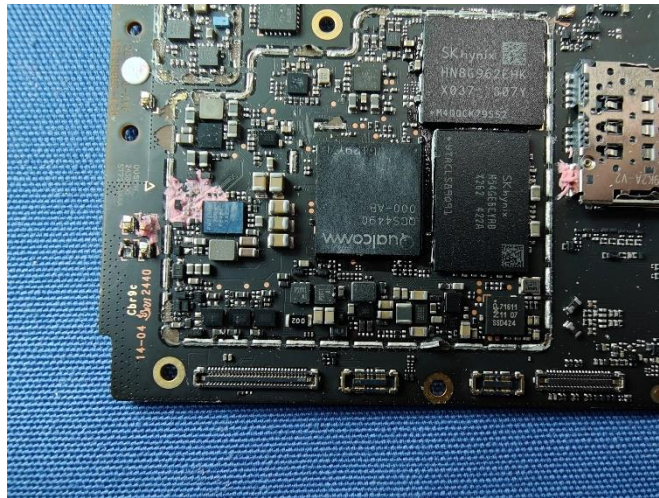
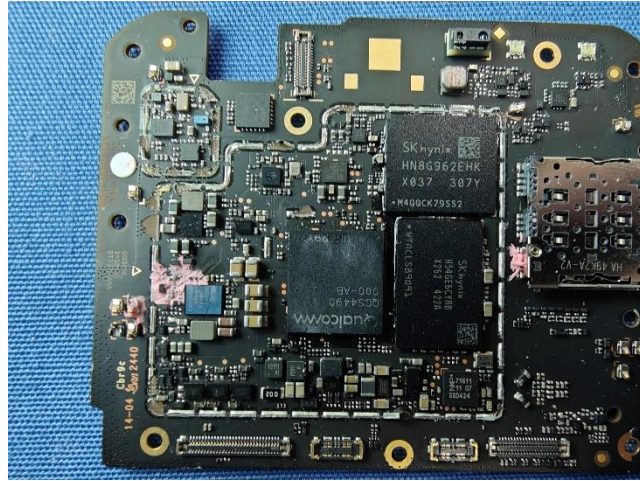


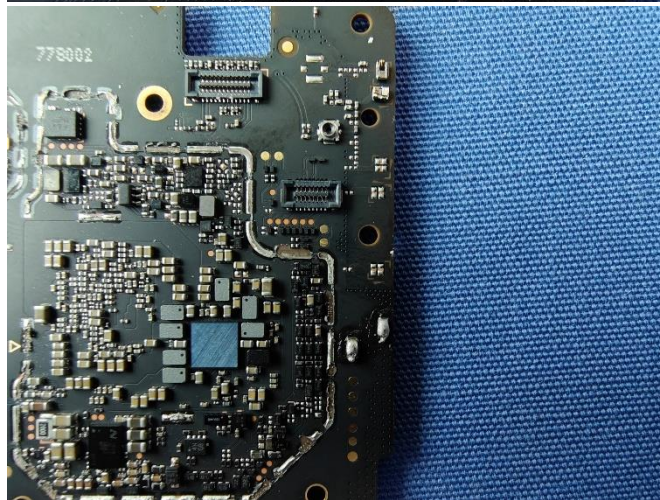
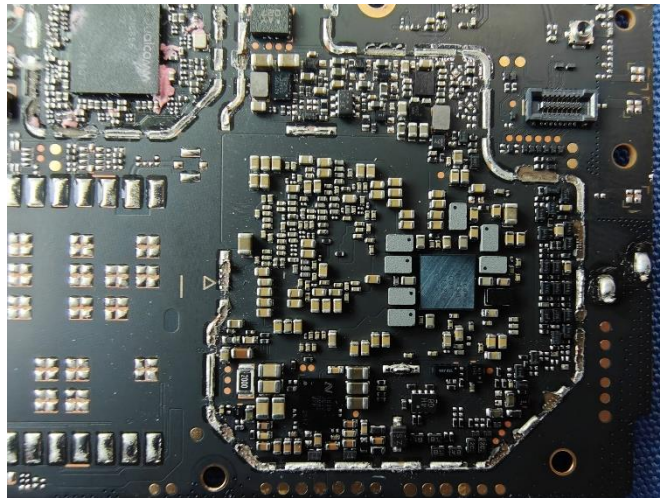
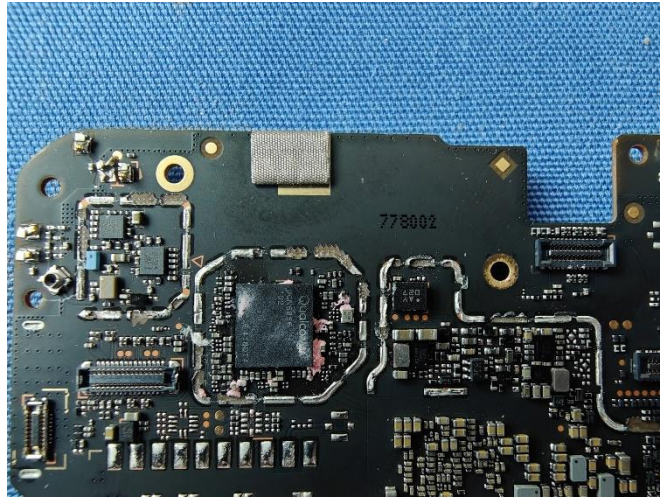


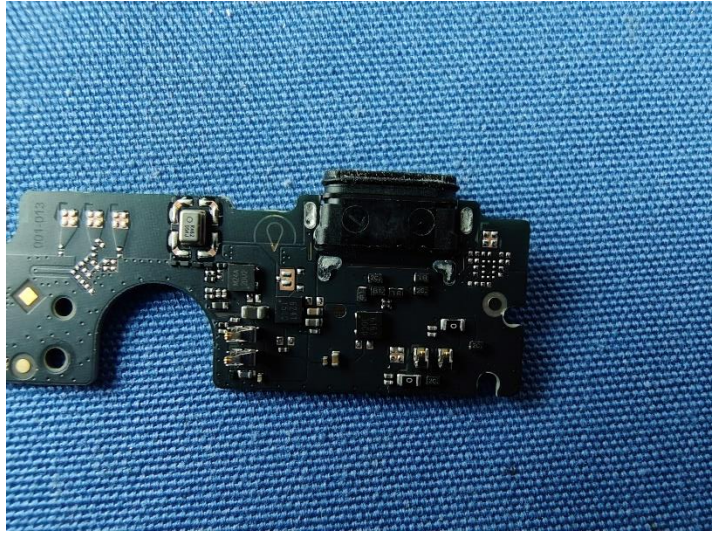












2nd memory

