

User manual of XBOX RF JOYPAD

- 1.) Connect power of XBOX console, TV and AV cable correctly, insert the receiver of RF JOYPAD into port of XBOX console. Then turn on the power and hold down the switch at side of joypad to “ON” position.
- 2.) Here, RF JOYPAD begin work, receiver of RF joypad begin checking transmitted ID signal. If the receiver can be checked the ID signal, then indicator light of the receiver will on ; if the receiver can not checked the signal or signal is very weakly, then indicator light of receiver will flash.(if a lot of RF JOYPAD used at the same time, RF JOYPAND and receiver can be automatic checked, automatic distributed, that is to say, a RF JOYPAD corresponding with a receiver and don’t disturb each other. when you draw off the receiver, the original record lost, when you turn on the power again, they will be redistribute ID
- 3.) BACK key have exit function, START key have begin play function.
- 4.) Function key A, B, X, Y WHITE , BLACK,LT, RT key are main function keys ,there are different functions in other play.
- 5.) “+” key at the left of Joypad have up, down, left and right directional select function.
- 6.) L key have turn left function, R key have turn right function. However, there are different in other play
- 7.) Left and right sticks (3D) regards as directional control keys
- 8.) Green LED at the left of RF receiver is receiver indicator light (when it receive the signals, it is on, otherwise, it is flash).red LED at the right of RF receiver is power indicator light.
- 9.) When you need copy play, you only insert the XBOX memory card into RF receiver and go on .
- 10.) Vibration intensity control: At the left bottom of joypad have a vibration switch, it can be adjust vibration intensity. OFF is close vibration, middle position (100) is normal vibration, right position (125) is strong vibration.
- 11.)MACRO is programme, in some of games, several of skills need two or three keys combinatorial to finish. You only kept the skills into the JOYPAD at the beginning after used the “MACRO” function. When you play the game next time ,you only press the enactive key(L2,R2,L3,R3),then it can issue the skills function.

A. SETTING MACRO

- 1.) When you press the MACRO key, the red light LED will on.
- 2.) Press setting key, for example LT key (only LT, RT, WHITE, BALCK keys can be setting MACRO function), Here, red LED of MACRO will flash.
- 3.) Press function keys and setting to enact key (a set of MACRO can be setting 15 function keys, press the several of key at the same time, record one times, and it will be automatic keep record and exit after 15 times.
- 4.) If you setting less 15 keys, and want to exit, you can only re-press MACRO key.

B. CANCEL MACRO

- 1.) Press MACRO
- 2.) Press setting key (LT or RT)
- 3.) Press MACRO key, can be cancel the MACRO function

C. SETTING THE SPEED OF MACRO

Speed of action: 0.03 seconds and 0.1 second. Ways of setting as follows:

Fast motion: press MACRO → press up key (indicator of MACRO will be curst out after flash 6 times)

Slow motion: Press MACRO → press down key (indicator of MACRO will be curst out after flash 3 times)

For example: in some of games, the skill is to combination down, right-down, right, down, right-down, right, RT,RT, RT.Then the step of setting as below (setting key is LT, speed is fast):

1.)MARCO key → UP key → MARCO key (setting speed)

2.)MARCO→LT→DOWN→RIGHT DOWN→RIGHT→DOWN→RIGHT DOWN→RIGHT→RT→BLACK→RT→BLACK→RT→MACRO key.

The LT have skill function when you set by above step.

P.S: (1.) Only LT, RT, BLACK and BLACK keys can be setting MACRO function, and original function will be lost after setting MARCO.

(2.) A set of MARCO can be setting 15 function keys more. (press the function keys at the same time will be record one time)

(3.) In the MACRO setting, BLACK,START do separator key to separate two of same action.

(4.) when setting MARCO, regard the action as the biggest force.

(5.) Setting MARCO have memory function if you shut off power

12.) Turbo operation: TURBO is speedup key

a.) Turbo ON/OFF

Press Turbo and functions key, this key will come into Turbo estate, if you press Turbo and functions key again, you will cancel Turbo function of this key

b.) Speed of Turbo

Press TURBO and START key to change the speed of TURBO, there are three speed of Turbo, when you press the Turbo and Start , then change one time speed.

13.) CLEAR operation:

CLEAR is cleanup key, if you clear the TURBO function of setting key , you only press the setting key and CLEAR key, it can be clear the TURBO function.

14.) SLEEPING and WAKENING:

Because the JOYPAD adopt battery power supply, so in order to prolong longevity of service, joypad will be enter sleep state in the 2 minutes without press any keys, In the sleep state, press any key (BLACK, START, L, R, CROSS KEY LT, RT, A, B , X, Y, WHITE, BLACK, TURBO, SLOW)can be waken joypad after 3 seconds, but Stick did not waken joypad.

Federal Communications Commission(FCC) Statement

This Equipment has been tested and found to comply with the limits for FCC, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and , if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

Reorient or relocate the receiving antenna.

- Increase the separation between the equipment and receiver.

- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

Consult the dealer or an experienced radio/TV technician for help.

You are cautioned that changes or modifications not expressly approved by the party responsible for compliance could void your authority to operate the equipment.