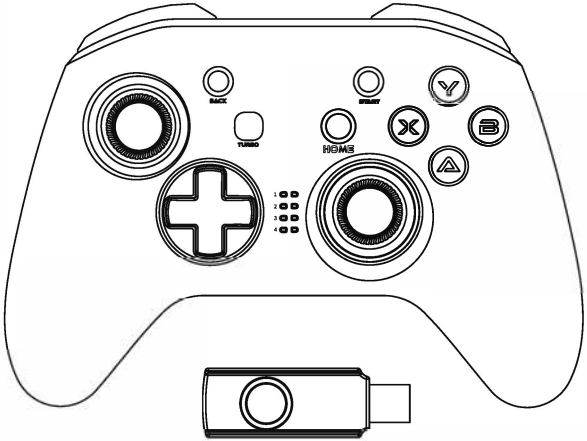


English P1-P18

Wireless Gaming controller
SL-9109F
User Manual

Please read the manual carefully before using this product
Gaming controller has a one-year warranty
For any troubleshooting, please contact us on
afterservice1@yahoo.com

ATTENTION

1. Do not use this product in places where radio waves are prohibited, such as hospitals. Radio waves from this product may affect electronic devices and medical devices (such as pacemakers).
2. The use of wireless game pads on aircraft is prohibited by aviation law because it may interfere with the safe operation of the aircraft. Please turn off the power of the game pad before boarding and do not use it after boarding.

* Please note that we assume no responsibility for any accident or social damage caused by the malfunction of this product.

PACKING DETAILS

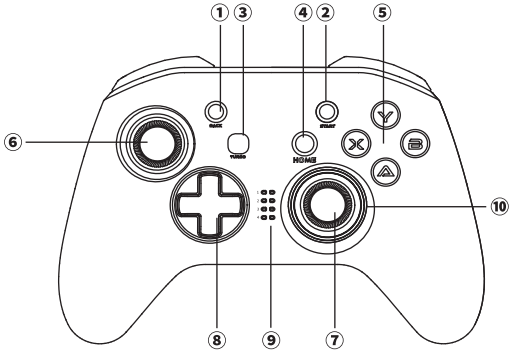
If you find any part missing, please let us know on afterservice1@yahoo.com

1 * User Manual	1 * Controller
1 * Charging Cable	1 * 2.4GHz Receiver

TECHNICAL PARAMETERS

Compatibility	Android, Windows PC (7/8/10/XP), PS3, Switch
Connect method	Wireless: 2.4G Wireless/ wired: USB cable
Connect distance	33 ft
Battery type	Lithium Ion Battery
Charging time	2.5 Hours
Wireless using time	8 hours
Input	5V /500mA
Wireless working frequency	2.4GHz

CONTROLLER BUTTONS



ATTENTION

There is no wake-up function. After the game is closed after each connection, the previously set button function will be invalid and need to be reset.

①BACK

②START

③TURBO:

1. Hold the button that you wanted it to be TURBO, Then press this Turbo Function button.(Red backlight halo flashing means successfully set).Example: Hold the button you set and implement the continuous fighting/ shooting function.
2. To deactivate the setting, repeat step 1, and back to blue backlight halo.
3. Buttons that support this setting:**A,B,X,Y,LT,RT,LB,RB**

④HOME:

1. Press HOME button back to homepage.
2. Hold HOME button for 5 seconds, change mode for pairing.

⑤ Y B X A Buttons

⑥Left Joystick:

1. Can be set to different function on different game.
2. When click the left joystick straight down, system recognize as L3 button.

⑦ Right Joystick:

1. Can be set to different function on different game
2. When click the left joystick straight down, system recognize as R3 button

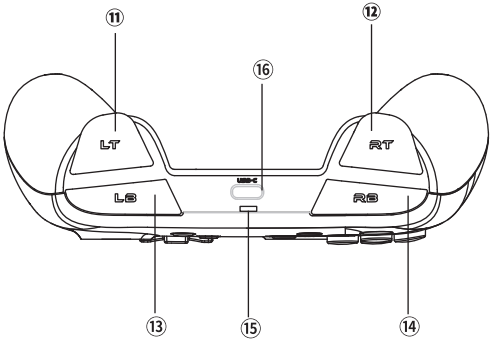
⑧Directional Pad:

Capable of controlling 8 directions.

⑨Channel Light

⑩Halo backlight

1. Default setting: blue light
2. When TURBO button activated:red light



⑪LT-- Linear pressure-sensitive buttons

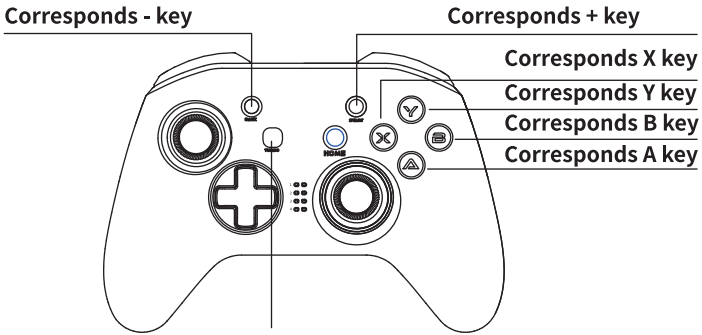
⑫ RT-- Linear pressure-sensitive buttons

ATTENTION

Linear pressure sensitive buttons----according to the difference in button pressure, it will produce different button effects such as speed,weight, etc.

⑬ **LB**
⑭ **RB**
⑮ **Charging Indicator**
Charging - red light ON
Charging Complete - red light OFF
⑯ **Type-C Port** (charging & data transmission)

SWITCH Mode Key Layout



Correspondence: Capture button

1. The default screenshot key on the switch host.
2. Press the R3 button and capture button at the same time. Then it will switch to TURBO button function, when the switch is successful, the TURBO LED is always on.Press "R3+ Capture" Button again, you can switch the button to capture function button.

Note:

Press the R3 key first and then hold down the capture key

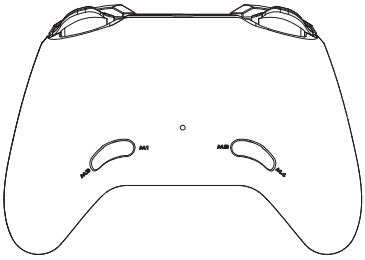
CHARGING

Low Battery Indicator:
Channel light flashes; Vibration function off.

Charging Indicator:
red light

Charging Complete:
red light off

PROGRAMMABLE M BUTTONS



(**M2, M3, M4** and **M1** setting method are the same)
(**M1,A ,X** are examples)
MODE A: M1 button Equivalent to press **A** and **X** Simultaneously
MODE B: M1 button Equivalent to press the **A** and **X** key in Sequence

(Nintendo Switch do not support Programmable functions. When connect to Nintendo Switch ,M1 default B key, M2 default A key, M3 default Y key, M4 default X key)

PC, PS3, Android mode:
Mode A :
For example, M1 key operation method, (M2, M3, M4 and M1 setting method are the same)
1) Hold down M1 and then hold down the BACK button. At this time, the red and blue lights of the decorative circle are always on at the same time, then enter the setting state.

2) Press and hold the key you want to combine. (E.g. X A)
3) Press M1 again to confirm the combination key, the setting is completed, the red light ring is off, at this time,

The combination is set successfully. When you press M1, X and A have functions at the same time. (Because some games need to press multiple buttons at the same time to make big moves or make continuous actions)

4) The combination keys that can be set are: (A, B, X, Y, LB, RB, L3, LT, RT, R3, direction keys: up, down, left, right)

Mode B:

For example, **M1** operation method

1) Hold down **M1** and then hold down the START button. When the backlight ring turns pink, enter the setting state.
2) Press and hold the key you want to combine. **(E.g. X, A)**
3) Press **M1** again to confirm the combination key setting is OK, the red light of the decorative circle goes out, at this time,

The combination is set successfully. When you press **M1**, after the **A** function is activated, the **X** function is then activated. Similar to the effect of a marquee.

Because in some games, the buttons must have a sequence in order to make big moves or corresponding continuous actions. So this is related to the sequence of holding down **X** and **A** when setting,

Example: First press **A**, then **X**, then **M1** function is **A** → **X**; if First press **X**, then **A**, the **M1** function is **X** → **A**.

4) The combination keys that can be set are: **A, B, X, Y, LB, RB, L3, R1, LT, RT,** directionKey (up, down, left and right)

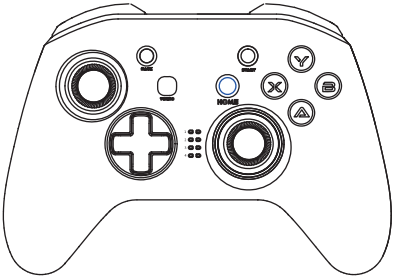
TURN OFF THE PROGRAMMABLE M FUNCTION

To turn off M1: Press **"M1"**, then press **"Back"**, then press **"M1"** again
To turn off M2: Press **"M2"**, then press **"Back"**, then press "M2" again
To turn off M3: Press **"M3"**, then press **"Back"**, then press **"M3"** again
To turn off M4: Press **"M4"**, then press **"Back"**, then press **"M4"** again

PC XINPUT WIRELESS MODE CONNECTION SETTINGS

1. Press the **HOME** key to boot, the channels LED1, LED2, LED3, LED4 will flash continuously and enter pairing.
2. Plug the receiver into the computer **USB**, and the handle and receiver will start pairing. **LED1 + LED4** is always on, Then the connection is successful.
3. If it is not **LED1 + LED4** is on, you can press the button for 5 seconds to switch, until **LED1 + LED4** Long bright.

You can enjoy your game.

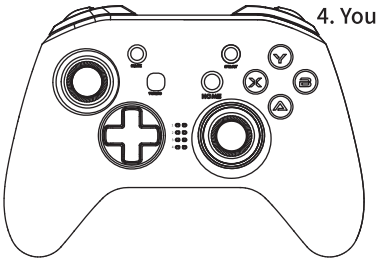


Channel LED indication:

1. When the handle is paired successfully, when the battery voltage is lower than 3.5V, the channel LED1 + LED4 flashes low
2. Voltage alarm, at the same time turn off the vibration function

PC XINPUT WIRED CONNECTION SETTINGS

1. Plug the USB cable directly into the USB port of the computer.
2. When LED1 + LED4 is always on, the connection is successful.
3. If LED1 + LED4 is not on, you can press and hold the HOME button for 5 seconds to switch until LED1 + LED4 is on.
4. You can enjoy your game.



PC DINPUT WIRELESS MODE CONNECTION SETTINGS

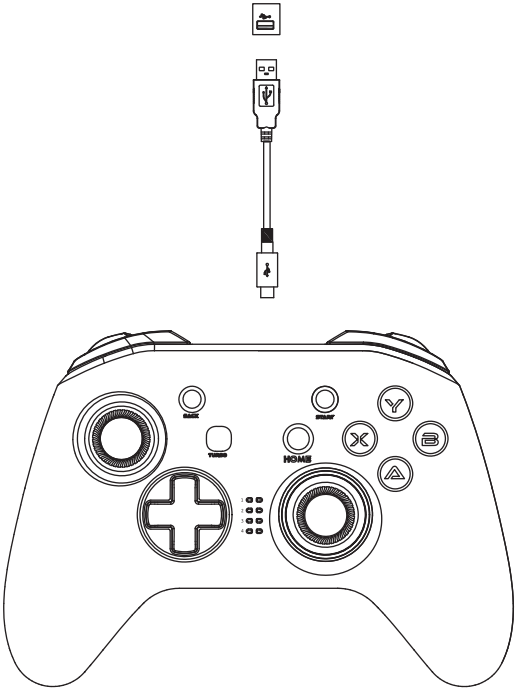
1. Press the HOME key to boot, the channels LED1, LED2, LED3, LED4 run and enter pairing.
2. Plug the receiver into the computer USB, and the handle and receiver will start pairing. LED1 + LED3 is always on, Then the connection is successful.
3. If LED1 + LED3 is not on, you can press and hold the HOME button for 5 seconds to switch, until LED1 + LED3 Long bright.

You can enjoy your game

Channel LED indication:

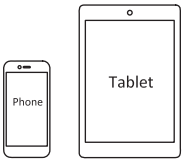
1. When the handle is paired successfully, when the battery voltage is lower than 3.5V, the channel LED1 + LED3 flashes low
2. Voltage alarm, at the same time turn off the vibration function

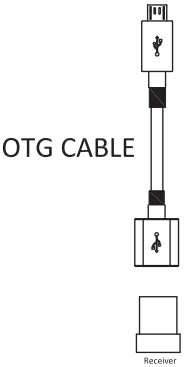
PC DINPUT WIRED CONNECTION SETTINGS



1. Plug the USB cable directly into the USB port of the computer.
2. When LED1 + LED3 is always on, the connection is successful.
3. If LED1 + LED3 is not on, then press and hold the HOME button for 5 seconds to switch
4. You can enjoy your game.

ANDROID WIRELESS MODE CONNECTION SETTINGS

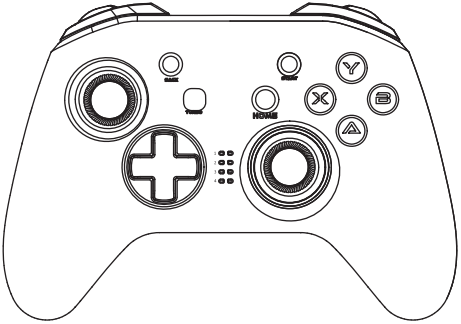




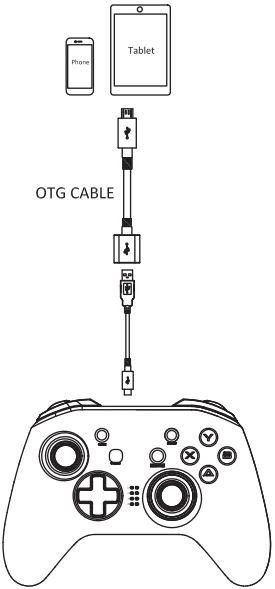
1.Receiver connection OTG cable.
2.OTG line directly inserted into mobile USB port, when channel LED2+LED3 is normally on, connection is successful.
3.if it is not LED2+LED3, you can press the HOME key to switch mode for 5 second until LED2+LED3 is always bright.
4.Enjoy your game on your devices.

Note:

1. Make sure the mobile phone or tablet to support OTG function and use OTG cable connection.
2. The current android game does not support the controller vibration function.



ANDROID WIRED MODE CONNECTION SETTINGS



1. Controller connection OTG cable.
2. OTG line directly inserted into mobile USB port, when channel LED2+LED3 is normally on, connection is successful.
3. if it is not LED2+LED3, you can press the HOME key to switch mode for 5 second until LED2+ LED3 is always bright.
4. Enjoy your game on your devices.

Note:

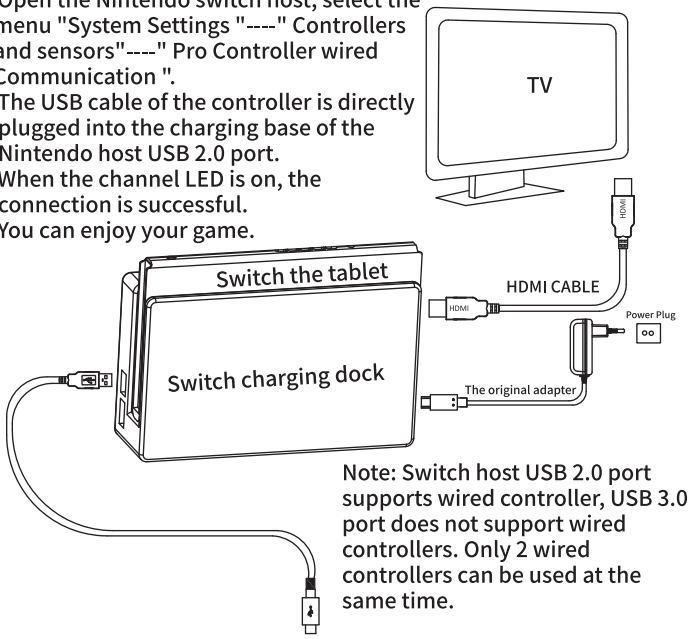
1. Make sure the mobile phone or tablet to support OTG function and use OTG cable connection.
2. The current android game does not support the controller vibration function.

THE SWITCH WIRELESS CONNECTION SETTINGS

1. Open the Nintendo switch host, select the menu "System Settings" ----" controllers and sensors " ----" Pro Controller wired Communication" .
2. The receiver is directly plugged into the USB2.0 port of the Nintendo host charging base.
3. Press the HOME key to boot, the channels LED1, LED2, LED3, LED4 run and enter the pairing.
4. When the channel LED is on, the connection is successful.
5. You can enjoy your game.

NINTENDO SWITCH WIRED CONNECTION SETTINGS

1. Open the Nintendo switch host, select the menu "System Settings "----" Controllers and sensors"----" Pro Controller wired Communication ".
2. The USB cable of the controller is directly plugged into the charging base of the Nintendo host USB 2.0 port.
3. When the channel LED is on, the connection is successful.
4. You can enjoy your game.



Note: Switch host USB 2.0 port supports wired controller, USB 3.0 port does not support wired controllers. Only 2 wired controllers can be used at the same time.

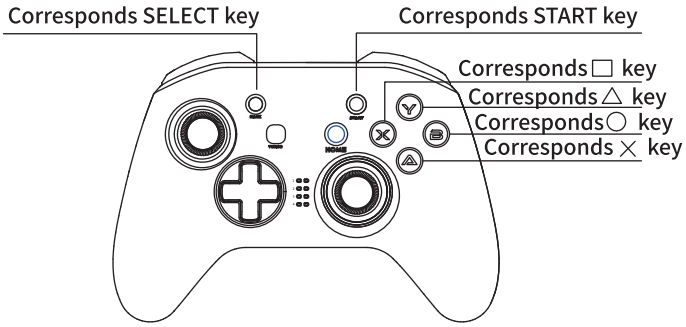
NINTENDO SWITCH WIRED CONNECTION SETTINGS

The switch can connect 8 controller:
The first controller: LED1 is normally on.
The second controller: LED1+LED2 is normally on.
The third controller:LED1+LED2+LED3 is normally on.
The fourth controller:LED1+LED2+LED3+LED4 is normally on.
The fifth controller:LED1+LED4 is normally on.
The sixth controller:LED1+LED3 is normally on.
The seventh controller:LED1+LED3+LED4 is normally on.
The eighth controller:LED2+LED3 is normally on.

Player number	Glowing LEDs
1	
2	
3	
4	
5	
6	
7	
8	

PS3 WIRELESS MODE CONNECTION SETTINGS

1. Press and hold the HOME button to boot, the channels LED1, LED2, LED3, LED4 run and enter pairing.
2. Insert the receiver into the PS3 USB port, and the controller and receiver will start pairing. LED is always on, connected connection is successful.
3. Press the HOME button to confirm.



Channel indicate :

The PS3 console can connect 7 controller:
The first controller: LED1 is normally on. .
The second controller: LED2 is normally on.
The third controller:LED3 is normally on.
The fourth controller.LED4 is normally on.
The fifth controller:LED1+LED4 is normally on.
The sixth controller.LED2+LED4 is normally on.
The seventh controller:LED3+LED4 is normally on.

FCC Caution.
(1)§ 15.19 Labelling requirements.
This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.
§ 15.21 Changes or modification warning
Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.
§ 15.105 Information to the user.
Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the
instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of
the following measures:
-Reorient or relocate the receiving antenna.
-Increase the separation between the equipment and receiver.
-Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
-Consult the dealer or an experienced radio/TV technician for help.