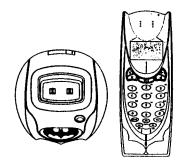


# 2.4GHz Cordless Phone with Caller ID OWNER'S MANUAL

i) CAUTION-ELECTRIC TOY
Not recommended for children under 8
years of age. As with all electric products,
precautions should be observed during
handling and use to prevent electric
shock.

ii) ATTENTION TO PARENTS
This product must be periodically examined for conditions that may result in the risk of fire, electric shock or injury to persons and, if such conditions are present, this product should not be used until properly repaired.



PLEASE READ BEFORE OPERATING THIS EQUIPMENT.

Model: KSM6012

#### LIMITED WARRANTY

Kids Station warrants this product to be free from manufacturing defects in material and workmanship under normal use for a period of 90 days from date of purchase. If service is required, please return the product to the store where it was purchased for exchange; or, pack the unit in the original packing material with all accessories if applicable, a copy of your sales receipt and a Cashier's check or Money Order for \$10.00 (to cover shipping and handling costs) payable to Kids Station Toys International Ltd. Ship your product freight pre-paid. Your unit will be repaired, replaced or a refund will be forwarded to you within four weeks of receipt of your unit. Please ship your unit to:

Kids Station Toys International Ltd. P.O. Box 694660 Miami, Florida 33269-4660

This warranty is void if the product has been: a) Used in a commercial application or rental. b) Damaged through misuse, negligence, or abuse. c) Modified or repaired by anyone other than an authorized Kids Station service center, d) Damaged because it is improperly connected to any other equipment. Note: This warranty does not cover: a) Ordinary adjustments as outlined in the Owner's Manual which can be performed by the customer, b) Damage to equipment not properly connected to the product, c) Any cost incurred in shipping the product for repair. d) Damage to the product not used in the USA.

This warranty is not transferable and only applies to the original purchase. Any implied warranties, including the warranty of merchantability, are limited in duration to the period of this expressed warranty and no warranty whether expressed or implied shall apply to the product thereafter.

Under no circumstance shall Kids Station be liable for any loss or consequential damage arising out of the use of this product. This warranty gives specific legal rights. However, you may have other rights which may vary from state to state. Some states do not allow limitations on implied warranties or exclusion of consequential damage. Therefore, these restrictions may not apply to you.

> TO OBTAIN SERVICE ON YOUR PRODUCT, PLEASE CALL: 1-888-321-7191







BATMAN and all related characters and elements are trademarks of and @ DC Comics. (s05)

### TROUBLESHOOTING GUIDE (CALLER ID)

SYMPTOM	SOLUTION				
The Caller ID LCD	Check the power connections.				
panel is blank.	Check the telephone line cord connections.				
	Check the battery for proper installation.				
-	The handset LCD panel will only start displaying information after the first call is received.				
The Caller ID LCD panel does not show the caller's name and/ or phone number.	The Caller ID unit will not function until you have Caller ID service provided by your local phone company. Call your local phone company to have Caller ID installed on your telephone line.				
	Check your telephone line connections. Make sure all connections are secure and connected.				
	If you have a telephone answering device (TAD) connected with the unit, set the TAD to answer after two rings or more.				
	If it is a blocked call or an out-of-area call, the caller's name and/or phone number will not appear on the display.				
	If only the caller's phone number appears on the display, it may be a Single Data Message Format (SDMF) call, as opposed to a Multiple Data Message Format (MDMF) call.				
Random characters and/or "DATA ERROR" on the LCD panel.	On rare occasions, the Caller ID information sent by the telephone company may have an error during the transmission. This is not the fault of your Caller ID unit.				
Cannot erase call records in memory.	e call The DEL/SCAN button must be pressed and hold for at				
Cannot get Call Waiting dentification on the LCD panel.	Subscription to Caller ID Call Waiting (CIDCW) is required from your local phone company for the CIDCW function to operate properly. Call your local phone company for details.				

#### CARE AND MAINTENANCE

- Clean your phone with a damp (never wet) cloth. Solvent or detergent should never be used.
- 2. Avoid operating your unit under direct sunlight or in hot, humid or dusty places.
- Keep your unit away from heating appliances.

### TROUBLESHOOTING GUIDE (TELEPHONE)

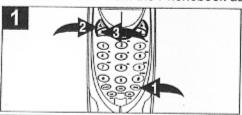
SYMPTOM	SOLUTION				
No dial tone.	Check that the telephone line cord connectors at both ends are pushed in firmly until they click.				
	If you had a power failure or had unplugged the base unit, return the handset on the base unit for five to 10 seconds to reset the system.				
Does not ring.	Check to see if the Ringer Volume is set to OFF.				
	You may have exceeded the Ringer Equivalence Number (REN) limit of how many phones can be connected to the same line. The REN total of all devices (printed on the bottom label of each unit) should not exceed five (5). Disconnect the appropriate units to lower the REN total.				
	Check to see if you have programmed a number to be a blocked call. Refer to the "BLOCKED CALLS" section of the manual.				
No power on the handset unit.	Check for the Ni-MH battery pack connection inside the battery compartment on the handset.				
	The handset rechargeable Ni-MH battery pack may need charging.				
Does not charge.	Make sure the charging contacts on both the base unit and the handset are in contact during charging.				
	The charging contacts may need cleaning with an alcohol-moistened cloth or pencil eraser.				
Range is limited.	Move the base unit so that it is centrally located in your residence or office and make sure that the base unit is not located near appliances.				
Calls received flutters fades.	The handset rechargeable Ni-MH battery pack may or need charging.				
Interference on reception.	Choose an alternate channel using the DEL/SCAN button on the handset.				

### **SPECIFICATIONS**

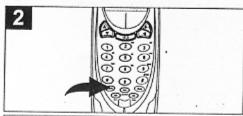
Weight
Dimensions         Handset       0.61 (W) x 6.13 (H) x 1.26 (D) inch         15.5 (W) x 155.8 (H) x 32 (D) mm         Base Unit       4.44 (W) x 1.71 (H) x 4.59 (D) inch         112.8 (W) x 43.5 (H) x 116.5 (D) mm
Transmitting Frequency 2.40255-2.47595 GHz
Useful Distance
Rechargeable Battery Ni-MH 3.6V DC 600mAH
AC Adapter         Input       120V, 60Hz         Output       9V DC 300mA  ⊕ ⊕

#### DELETING A NUMBER FROM THE PHONEBOOK

Delete a number from the Phonebook as follows:



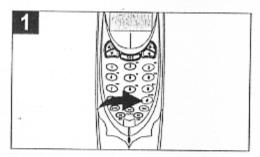
Press the DIR/ESC button **①** while in the Standby mode and locate the entry to be deleted using the Scroll Up **②** or Down **③** button.



Press the DEL/SCAN button; "ERASE ITEM?" will appear in the display.
Press the DEL/SCAN button again; the display will show "ERASED".

#### PREFERRED CALLS

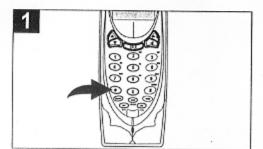
This function allows you to recognize an incoming caller from the ringing sound by assigning a priority ring to the designated number from the Phonebook as follows:



To assign a preferred call, simply insert "#" at the beginning of the name by pressing the "#" when storing.

#### BLOCKED CALLS

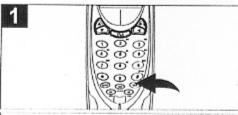
This function allows you to block calls from preselected numbers. When a call is received from a "blocked number", the phone will not ring.



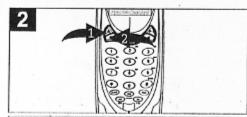
To assign a blocked call, simply insert "\*" at the beginning of the name by pressing the "\*" when storing.

#### **EDITING TELEPHONE NUMBERS/NAMES**

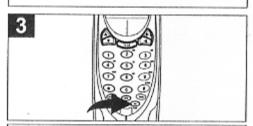
You can edit a phone number in the Phonebook as follows:



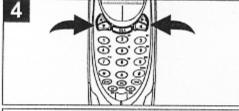
While in the Standby mode, press the DIR/ESC button.



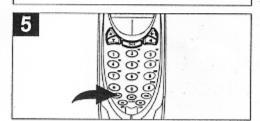
Press the Scroll Up **0** or Down **9** button to locate the desired Phonebook entry.



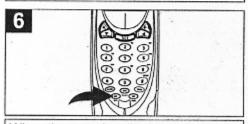
Press the EDIT/FLASH button; the entry will display a blinking prompt over the first character.



Move the cursor over the letter/number you want to edit using the Scroll buttons.



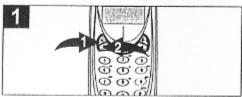
To erase a character, press the DEL/SCAN button. To add a letter or number, use the Key buttons; characters/numbers will be inserted in front of the cursor.



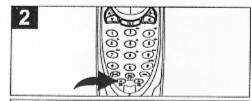
When the entry is edited as you desire, press and hold the SAVE/RE/PA button to store the edited record.

#### SAVING CALLER ID INFORMATION TO THE PHONEBOOK

The Phonebook can save the information directly from the caller ID.



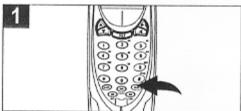
Scroll through the calls to select a number using the Scroll Up **0** or Down **⊘** button.



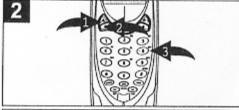
Press and hold the SAVE/RE/PA button; "SAVED" will appear in the display.

#### DIALING A NUMBER FROM THE PHONEBOOK

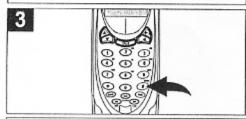
To select and dial a number from the phonebook, follow the steps below:



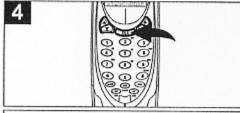
While in the Standby mode, press the DIR/ESC button.



Press the Scroll Up **0** or Down **2** button to locate the desired Phonebook entry **OR**: Press the Key button **3** that corresponds to the first letter of the saved name, then press the Scroll Up **3** or Down **3** button to locate the desired number.



Press the Option/# button to change the displayed number to 7, 10 or 11 digits. The first dialing option displayed is 11 digits, for a long distance call.



Press the TALK button to dial the displayed number.

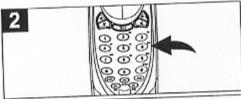
#### CHARACTER MAP CHART

	ACTER	2 press	3 press	4 press	5 press	6 press	7 press	8 press	9 press
<b>∢</b> еу		4	&		(	)			
	Space	1	OX.	_	b	ć	2		
2	Α	В	С	a	D	,	2		
3	D.	E	F	d	e	1	3		
	0	Н	1	a	h	i	4		
4	G		:	1	k	1	5		
5	J	K	L	.1	IX.		6		
6	M	N	0	m	n	U	0		7
7	D	0	R	.S	p	q	r	S	•
/	-	· ·	W	1	u	v	8		
8	T	U	v	7	w	v	v	Z	9
9	W	X	Υ	_	W	^	,		
0	0								
*	*								
4									
#	ff.								

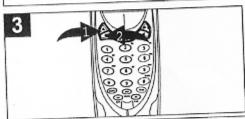
### VIEWING THE PHONEBOOK



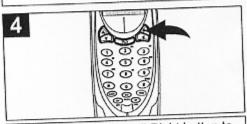
Press the DIR/ESC button.



Press the Key button that corresponds to the first letter of the saved name (three beeps will sound if no entries are stored under those letters).



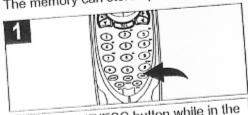
Press the Scroll Up **0** or Down **2** button to locate the desired record.



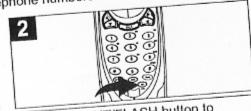
Press the Volume/Scroll Right button to view a name of more than 11 characters. If the number has more than 11 digits, the last 11 digits will be displayed first. Press the Volume/Scroll Right button again to view the preceding numbers.

# STORING NAMES & TELEPHONE NUMBERS IN THE PHONEBOOK

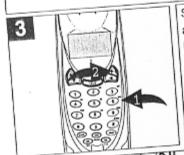
The memory can store up to 40 name/telephone numbers.



Press the DIR/ESC button while in the Standby mode.



Press the EDIT/FLASH button to create a new directory entry.



See the Character Map Chart on the top of the next page and using the Key buttons (0-9, \*, #) €, enter the name. To move the cursor to the right, create a space or enter a new letter, press the Volume/Scroll Right button @. For example, press the 4 Key button once to enter a "G", then press the Volume/Scroll Right button @. Press the 7 button of three times to enter the second character, "R". Repeat this step until all letters have been entered (up to 18).



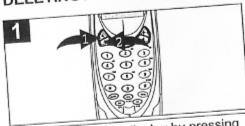
Press the Scroll Down button 0 and enter the telephone number using the Key buttons (0-9, \*, #) @. You can store up to 22 digits. Briefly press the SAVE/RE/PA button 6 to insert a pause.



Press and hold the SAVE/RE/PA button 0 to store the number into memory. Press the DIR/ESC button @ to return to the Standby mode, or if no buttons are pressed within 20 seconds, the unit will automatically revert back to the Standby mode.

- If the data is stored in a location where data has already been stored, the old data NOTES:
- When storing a telephone number, e.g. 9655588 into the Phonebook, the display will show 9 655 588. However, the correct format sequence of 965-5588 will display
- "MEMORY FULL" will appear in the display when there are no memory locations left.
- To edit a phone number after it has been typed in already, move through the number using the Scroll Left or Right button. To delete a character or number inside the cursor, press the DEL/SCAN button.

# DELETING ALL NAME(S)/NUMBER(S) FROM THE CALLER ID LOG



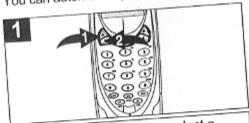
Enter the caller ID display by pressing the Scroll Up of or Down of button (the word "Incoming" will appear in the display).



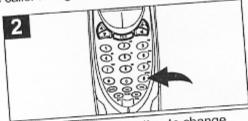
Press and hold the DEL/SCAN button; "ERASE ALL?" will appear in the display. Press the DEL/SCAN button again; the display will show "ALL ERASED" and then return to the Standby mode.

## DIALING A NUMBER IN THE CALLER ID DISPLAY

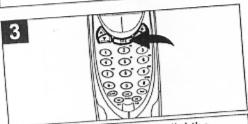
You can automatically call a number from the caller ID log as follows:



Scroll through the calls to select a number to call using the Scroll Up 0 or Down @ button.

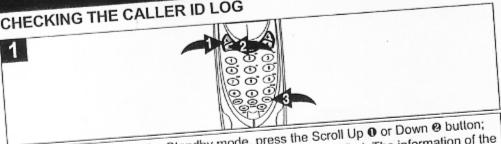


Press the Option/# button to change the displayed number to 7, 10 or 11 digits. The first dialing option displayed is 11 digits, for a long distance call.



Press the TALK button to dial the displayed number. Press the TALK button again or return the handset to the base to end the call.

### CHECKING THE CALLER ID LOG



While the handset is in the Standby mode, press the Scroll Up **0** or Down **⊘** button; any unviewed (new) caller ID information will be displayed first. The information of the call, including name, number, date and time received will be displayed. Press the Scroll Down button to cycle through the calls from the last call received to the first Caller ID record. Press the Scroll Up button € to cycle through the calls from the first call received to the last. Press the DIR/ESC button 8 to return to the Standby mode.

- The NEW CALL/MSG WTG indicator will blink red until all new caller ID information NOTES:
- Press the Scroll Right button to view caller ID information of more than 11 characters.

## DELETING ONE NAME/NUMBER FROM THE CALLER ID LOG



Scroll through the calls to select a number to delete using the Scroll Up or Down 

ø button.



Press the DEL/SCAN button; "ERASE ITEM?" will appear in the display. Press the DEL/SCAN button again; the display will show "ERASED".

### MESSAGE WAITING FUNCTION

When a caller has recorded a message on a personal message service, "MSG WA!TING" will appear in the display and the NEW CALL/MSG WAITING indicator will blink green. These will disappear when you retrieve your message. NOTE: This feature is only for subscribers of a voice mail message waiting service. Also, the local phone company must provide a type of voice mail signaling called 'FSK" (Frequency Shift Key). Not all phone companies have the visual message waiting feature available. Please contact your local telephone company to check if this is available in your area.

#### DIGITAL SECURITY SYSTEM

The security code prevents your cordless telephone conversation from being accessed by a phone on a different line. Once the handset battery is fully charged, the handset will automatically select the code from a total of over 65,535 combinations. The code is changed every time the handset is placed in the cradle.

If you experience difficulty with placing or receiving calls, a lost security code may be the cause of the problem. When this occurs, the handset can no longer communicate with the base. Reset by placing the handset on the base for 5-10 seconds. If that does not work, unplug the AC adapter from the wall outlet. Disconnect the handset battery for 5-10 seconds, then reconnect. Place the handset back on the base and then plug in the AC adapter.

### USING THE TEMPORARY TONE



If you are in a Pulse dialing area you may still take advantage of touch-tone services after dialing to respond to touch-tone prompts. To do this, press the Temporary Tone/\* Button to temporarily change the dialing mode from Pulse to Tone after dialing in the Pulse mode. This will enable Pulse users to access touch-tone services. It will revert back to Pulse after hanging up.

### CALL WAITING



If you subscribe to Call Waiting through your local phone company, and you receive another phone call while having a conversation, the phone will alert you with a beep and the display will show the name and number of the second caller. Simply press the EDIT/FLASH button to answer the new call. Press the EDIT/FLASH button again to return to the original call. Call Waiting Caller ID also needs to be subscribed to in order to see the new caller's name/number on the display if you are already on the phone.

### PAGING THE HANDSET



Press the PAGE button on the base to locate the handset when not in use; the handset will beep for one minute and "PAGING" will appear in the display during paging. Press the PAGE button again on the base to stop.

### INSERTING A PAUSE



In some cases, such as a PBX or long distance service, a pause may be needed in the dialing sequence. Pressing the SAVE/RE/PA button on the handset will insert a four second delay between dialed numbers. Pauses can also be entered in programming dialing sequence in memory dialing.

### REDIALING A NUMBER



Press the TALK button 0 (the display will light), followed by the SAVE/RE/ PA button @ to automatically redial the last number dialed on this handset (up to 32 digits).

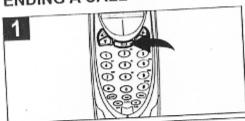
NOTE: Please note that only the last number you called on this handset can be stored in the Redial memory.

### CHANNEL SELECTION



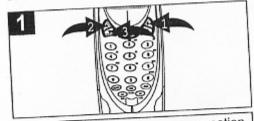
The base unit will automatically search for the clearest channel in the Talking mode. However, should you hear static or noise during the course of a conversation which makes it difficult to hear the caller, the DEL/SCAN button on the handset allows you to choose between 40 preset frequencies.

### ENDING A CALL



To end a call, simply return the handset to the base, or press the TALK button on the handset.

### ADJUSTING THE HANDSET VOLUME



To adjust, while having a conversation, press the Volume/Scroll Right button 0; VOLUME will appear in the display. Adjust the volume using the Scroll Up @ or Down 9 button. When done, press the Volume/Scroll Right button 0 again.

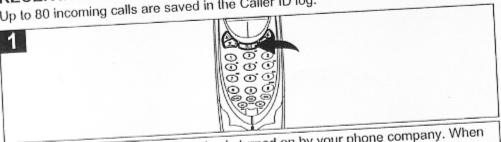
#### OUT OF RANGE

The handset and base communicate up to a maximum range. The distance can be affected by the weather, power lines or other cordless telephones. You are out of range and should move closer when:

- You hear noise or static.
- You cannot receive an incoming call.

### RECEIVING A CALL

Up to 80 incoming calls are saved in the Caller ID log.



Make sure that the Caller ID service is turned on by your phone company. When you receive a call, the display will show the name of the caller and number of the call. To answer the call, press the TALK button. The display will show the amount of time you have been on the phone. When finished, press the TALK button again or place the handset on the base to hang up.

- If you subscribe to Caller ID, the time and date are automatically set when the NOTES:
- If you do not subscribe to Caller ID, you will need to readjust the date every
- Calls picked up on the first ring will not be logged in the Caller ID log.
- Press the Scroll Right button to view caller ID information of more than 11 characters.

### WHAT APPEARS IN THE CALLER ID DISPLAY

- When the incoming call has been assigned to your telephone number, the display will show "C-F" (Forwarded Call).
- When the incoming call is a long distance call and this service is provided by your local phone company, the display will show "L-D-C" (Long Distance Call).
- If a call is received from an area which does not provide caller ID service, the
- display will show "UNAVAILABLE". If a call was received incorrectly or only part of the data was received, the display will show "DATA ERROR".
- If a call is received from a caller that has blocked his/her information, the display will show "PRIVATE".
- Call Waiting calls are shown in the Caller ID log if you subscribe to the extra feature from the phone company that allows this.
- If there are new calls, the total number and "NEW CALL" will appear in the

### TELEPHONE OPERATION

#### PLACING A CALL



After the battery has been fully charged, press the TALK button and listen for a dial tone; the timer will start counting in the display.



Press the Key buttons (0-9) 0 to dial the phone number you wish to call. When finished talking, press the TALK button @ again or place the handset on the base to hang up.

#### NOTES:

- You can also dial the number first, then press the TALK button. The unit will then dial the number automatically.
- Do not use this telephone within 20 feet of a microwave that is cooking as you may experience interference.

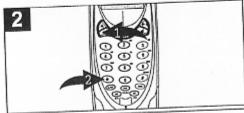
### SET-UP INSTRUCTIONS (CONTINUED)

### SETTING THE AREA CODE

This unit does not require any programming of an area code. However, this setting could be used to add the local area code to numbers that were stored as 7 digits in the memory and/or 10 digit dialing if required by the local telephone company. Set while in the Standby mode as follows:



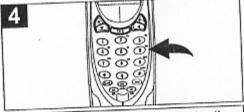
Press the VOICE MAIL/MENU button, the word "Function" will appear in the display.



Press the Scroll Down button 0 eleven times or the Temporary Tone/\* button the Area Code setting will appear.



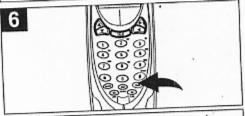
Press the EDIT/FLASH button to change the setting; the Area Code setting will blink.



Use the Key buttons (0-9) to enter the three digit area code for your phone number.



When the desired Area Code has been set, press and hold the SAVE/ RE/PA button for more than two seconds; a long beep will be heard to confirm the setting has been saved.



You can continue with programming or press the DIR/ESC button to return to the Standby mode.