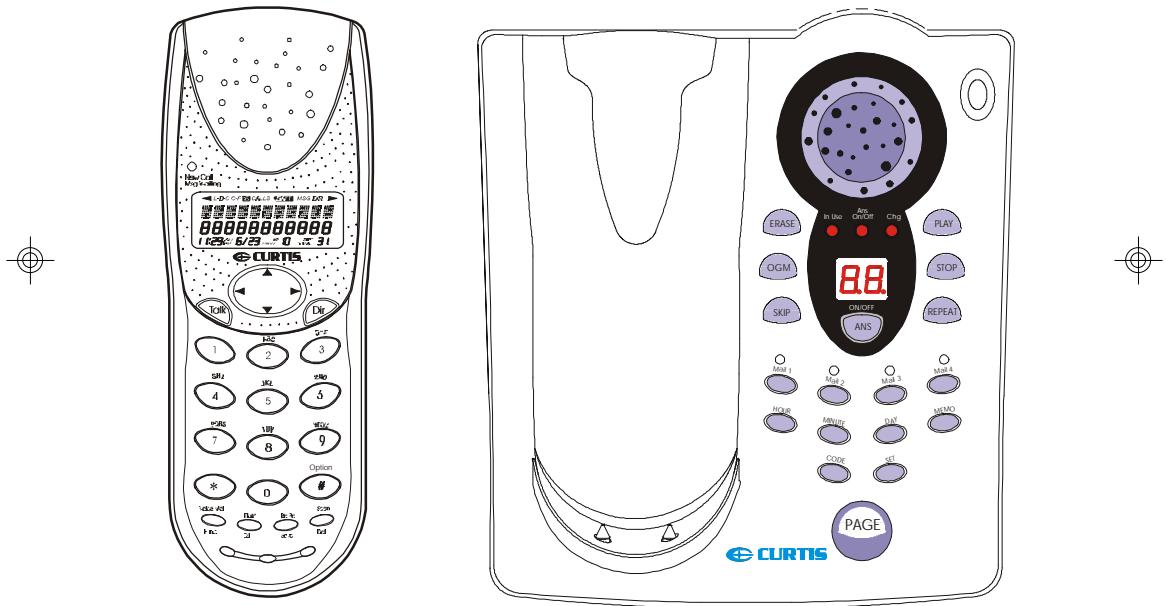




# CURTIS

## OWNER'S MANUAL



2.4 GHz Cordless Telephone with Call Waiting Caller ID  
PLEASE READ BEFORE OPERATING THIS EQUIPMENT

**Model : TC996**





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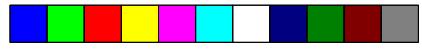
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## **Safety Instructions**

### **IMPORTANT SAFETY INSTRUCTIONS**

**To reduce the risk of fire, electric shock and/or injury, always follow these basic safety precautions when using your cordless telephone equipment.**

1. Read and understand all instructions.
2. Follow all warnings and instructions marked on the telephone.
3. Do not use this telephone near a bathtub, wash bowl, kitchen sink, or laundry tub, in a wet basement, near a swimming pool, or anywhere else where there is water.
4. Avoid using a telephone (other than a cordless type) during an electrical storm. There may be a remote risk of electric shock from lightning.
5. Do not use the telephone to report a gas leak in the vicinity of the leak.
6. Use only the power cord and BATTERY PACK indicated in the Owner's Manual. Do not dispose of the BATTERY PACK in a fire. The BATTERY PACK may explode. Check with local codes for possible special disposal instructions.
7. Operate this telephone using the electrical voltage as stated on the **BASE UNIT** or in the Owner's Manual. If you are not sure of the voltage in your home, consult your dealer or local power company.
8. Unplug this telephone from the wall outlet before cleaning or replacing the BATTERY PACK. Do not use liquid cleaners or aerosol cleaners on the telephone. Use a damp cloth for cleaning.
9. Place this telephone on a stable surface. Serious damage and/or injury may result if the telephone falls.
10. Do not cover the slots and openings on this telephone. This telephone should never be placed near or over a radiator or heat register. This telephone should not be placed in a built-in installation unless proper ventilation is provided.
11. Do not place anything on the power cord. Install the telephone where no one will step or trip on the cord.
12. Do not overload wall outlets or extension cords as this can increase the risk of fire or electric shock.
13. Never push any objects through the slots in the telephone. They could touch dangerous voltage points or short out parts that could result in a risk of fire or electric shock. Never spill liquid of any kind on the telephone.
14. To reduce the risk of electric shock, do not take this telephone apart. If service or repair work is required on this telephone, take it to a qualified service representative. Opening or removing covers may expose you to dangerous voltage or other risks. Incorrect reassembly can cause electric shock when the appliance is subsequently used.
15. Unplug this telephone from the wall outlet and consult a qualified service representative in any of the following situations.
  - A. When the power supply cord is frayed or damaged.
  - B. If liquid has been spilled into the telephone.
  - C. If the telephone has been exposed to rain or water.



## **Safety Instructions**

- D. If the telephone does not operate normally by following the operating instructions. Adjust only those controls that are covered by the operating instructions. Improper adjustment may require extensive work by a qualified technician to restore the telephone to normal operation.
- E. If the telephone has been dropped or the case has been damaged.
- F. If the telephone exhibits a distinct change in performance.

16. Never install telephone wiring during a lightning storm.

17. Never install telephone jacks in wet locations unless the jack is specifically designed for wet locations.

18. Never touch uninsulated telephone wires or terminals unless the telephone line has been disconnected at the network interface.

19. Use caution when installing or modifying telephone lines.

## **Battery Safety**

### **CAUTION:**

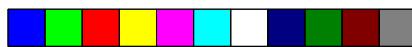
***Danger of explosion if BATTERY PACK is incorrectly replaced. Replace only with the same or equivalent type. To reduce the risk of fire or personal injury, read and follow these instructions:***

1. Use only the following type and size of BATTERY PACK:  
3.6VDC, 600mAh Rechargeable Ni-MH BATTERY PACK
2. Do not dispose of the BATTERY PACK in a fire. It may explode. Check with local codes for possible special disposal instructions.
3. Do not open or mutilate the BATTERY PACK. Released electrolyte from a BATTERY PACK is corrosive and may cause damage to the eyes or skin. Electrolyte may be toxic if swallowed.
4. Exercise care in handling the BATTERY PACK to prevent shorting the BATTERY PACK with conductive materials such as rings, bracelets and keys. The BATTERY PACK or conductor may overheat and cause burns.
5. Charge the BATTERY PACK provided with (or identified for use with) this telephone only in accordance with the instructions and limitations specified in this manual.
6. Observe proper polarity orientation between the BATTERY PACK and BATTERY CHARGER.

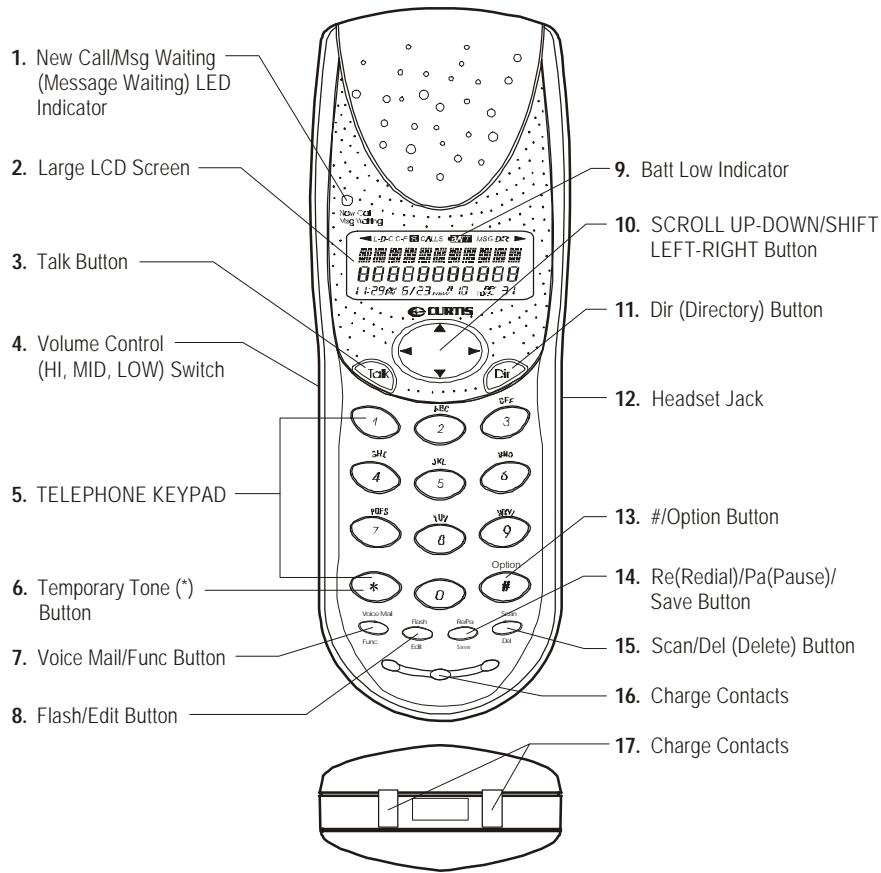
## **SAVE THESE INSTRUCTIONS**

### **ATTENTION:**

The telephone that you have purchased contains a rechargeable BATTERY PACK. The BATTERY PACK is recyclable. At the end of its useful life, under various state and local laws, it may be illegal to dispose of this BATTERY PACK into the municipal waste stream. Check with your local solid waste officials for details in your area for recycling options or proper disposal.



## HANDSET Controls

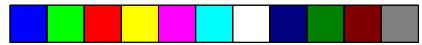


1. **New Call/Msg Waiting (Message Waiting) LED Indicator:** (New Call) Blinks to indicate that you have a new Caller ID call stored in memory. (Message Waiting) Blinks when receiving a Message Waiting signal, if you have subscribed to a Voice Mail message service from your local telephone company. (See page 14.)
2. **Large LCD Screen:** Shows call information, phone status, prompts and DIRECTORY (PHONE BOOK) items.

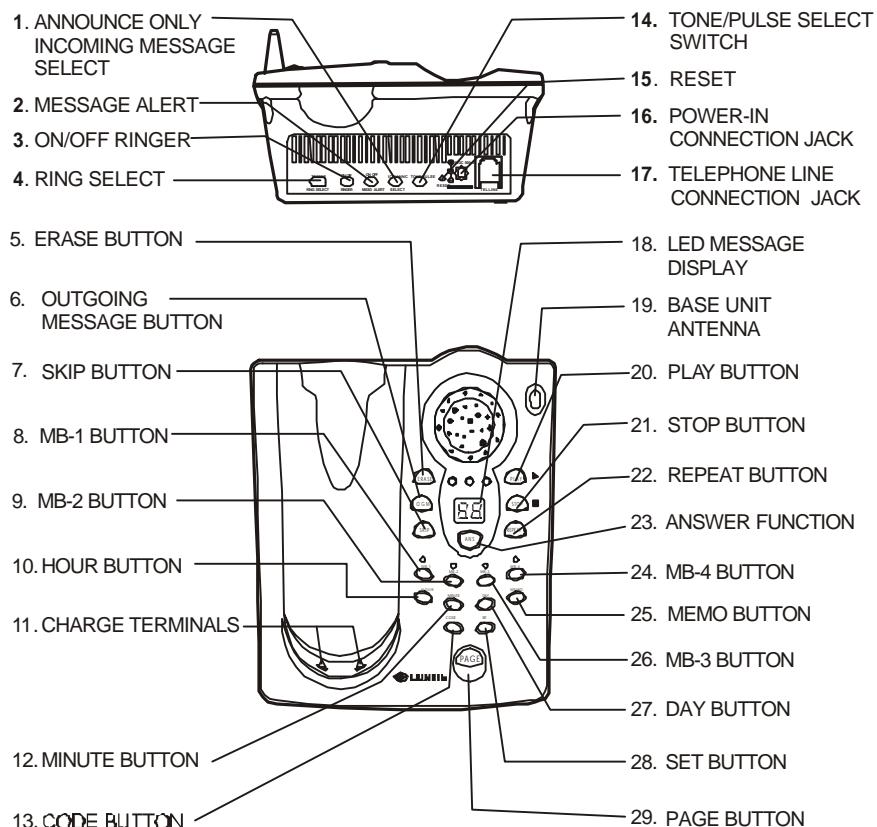


## ***HANDSET Controls***

3. **Talk Button:** Press to answer an incoming call or to place a call. Press to end a call.
4. **HANDSET Volume Control (HI, MID, LOW) Switch:** Select the receiver volume level (HI, MID, LOW).
5. **TELEPHONE KEYPAD Buttons:** Allows you to make a call depending on pressed button. (For TELEPHONE KEYPAD characters, see page 18.)
6. **Temporary Tone (\*) Button:** Press to temporarily change the DIALING mode from PULSE to TONE for Rotary Service Users. (Press once before entering numbers to access the answering system or electronic banking services, etc.)
7. **Voice Mail/Func (Function) Button:** (Voice Mail) Press to automatically dial the Voice Mail Post Code in your area to access your Voice Mail message. (Func) Press and hold to access the special functions operation in STANDBY mode. (For special functions see pages 21~26.)
8. **Flash/Edit Button:** (Flash) Press to answer a call if you have Call Waiting. (Edit) Press to edit listed items.
9. **Batt Low Indicator:** Appears on the LCD Screen when the battery charge is low. (See page 28 for detail.)
10. **SCROLL UP-DOWN, SHIFT LEFT-RIGHT Button:** Press to move around the large LCD Screen.
11. **Dir (Directory) Button:** Press to access names and numbers stored in the DIRECTORY (PHONE BOOK). (See pages 16 to 20 for details.)
12. **HEADSET JACK:** For connecting your headset plug to enjoy hands-free communication. (See page 12 for detail.)
13. **#/Option Button:** (Option) Press to change the displayed telephone number into 7, 10, or 11 digit DIALING mode during Caller ID callback.
14. **Re (Redial)/Pa (Pause)/Save Button:** (Redial) Press to redial the last number you dialed. (Pause) Press to insert a pause while dialing. (You will need the **Re/Pa/Save** button to dial numbers which use an alternative Long Distance Access Code.) (Save) Press and hold down to save the changes on the listed items.
15. **Scan/Del (Delete) Button:** (Scan) Press to change the operating channel when you hear interference. (Delete) Press to delete items or individual characters.
16. **Microphone:**
17. **CHARGE CONTACTS:** For charging the BATTERY PACK inside the **HANDSET**. We recommend cleaning the CHARGE CONTACTS periodically with a damp cloth.



## BASE UNIT Controls



1. ANNOUNCE ONLY/INCOMING MESSAGE SELECT: Press to activate or deactivate the answer function.
2. MESSAGE ALERT: Set switch to ON to generate a "beep" sound every 12 seconds when a new message has been received.
3. ON/OFF RINGER: Set switch to OFF position to disengage the ringer on the BASE UNIT.
4. RING SELECT: To select the number of rings before the Answering System answer a call.  
3R - System answers a call after the third ring.  
5R - System answers a call after the fifth ring.  
TS (TOLL SAVER) - System answers after the third ring only if you have new messages. Otherwise, the system will answer after the fifth ring.



## BASE UNIT Controls

5. **ERASE BUTTON:** Press to erase messages.
6. **OUTGOING MESSAGES Button:** Press and hold to record OGM messages.
7. **SKIP Button:** Press to skip messages.
8. **MB-1 Button:** Press to activate functions for mailbox 1
9. **MB-2 Button:** Press to activate functions for mailbox 2
10. **HOUR Button:** Press to set the hour during time setting, or press to set the seconds digit of the access code during coding setting.
11. **CHARGE TERMINALS:** For charging the HANDSET BATTERY PACK. For best performance, clean the Charge Terminals periodically with a damp cloth.
12. **MINUTE Button:** Press to set minute during time setting, or press to set the third digit of the access code during code setting.
13. **CODE Button:** Press to set the 3-digit Remote Access Code for remote operation.
14. **TONE/PULSE SELECT SWITCH:**
15. **RESET Button:**
16. **POWER-IN CONNECTION JACK:**
17. **TELEPHONE LINE CONNECTION JACK:**
18. **LED MESSAGE DISPLAY:** Indicates the number of memos/messages received, status of the system.  
*EA* - Erasing *01~63* - No. of memos/messages      *OP* - OGM is playing  
*Ao* - Announce Only      *FU* - Memory is full      *PA* - Pause
19. **BASE UNIT ANTENNA:**
20. **PLAY Button:** Press to play messages.
21. **STOP Button:** Press to stop playing messages.
22. **REPEAT Button:** Press to repeat messages.
23. **ANSWER FUNCTION:** Press to activate or deactivate the answer function.
24. **MB-4 Button:** Press to activate function for mailbox 4.
25. **MEMO Button:** Press and hold down to record memo messages.
26. **MB-3 Button:** Press to activate function for mailbox 3.
27. **DAY Button:** Press to set the day during time setting, or press to set the first digit of the access code during code setting.
28. **SET Button:** Press to set/check the day and time.
29. **PAGE Button:** Press to PAGE the Handset. Press again to stop.



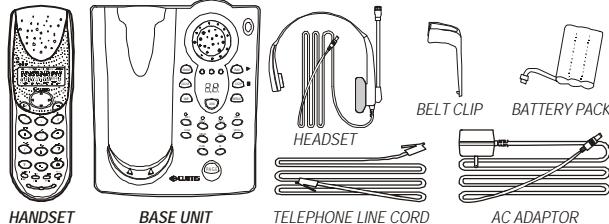


## Getting Started

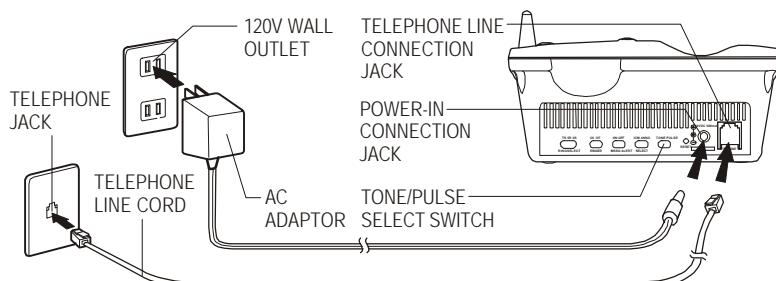
### Connecting Your Phone

This section is a reference guide to the basic functions and operations of your cordless telephone. For more detailed descriptions of the operations and features of this telephone, refer to the Contents on page 1.

1. Carefully remove your cordless telephone from its shipping carton. If there is any visible damage, do not attempt to operate this equipment. Return it to the place of purchase.
2. Check to be sure you have all items that come with this cordless telephone system. You should have a **HANDSET**, **BASE UNIT**, **AC ADAPTOR**, **BATTERY PACK**, **TELEPHONE LINE CORD**, **BELT CLIP**, **HEADSET**, and Owner's Manual.



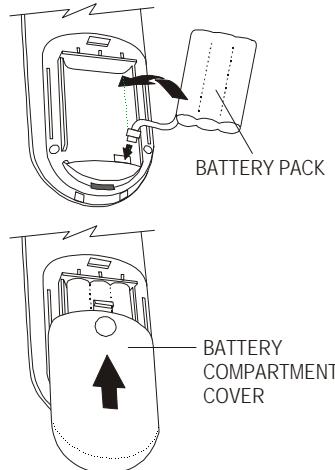
3. Insert the small plug on the end of the AC ADAPTOR into the POWER-IN CONNECTION JACK at the back of the **BASE UNIT**.
4. Plug the AC ADAPTOR into a 120V AC wall outlet.  
**USE ONLY WITH CLASS 2 POWER SOURCE 9V DC, 300mA.**
5. Insert one plug of the TELEPHONE LINE CORD into the house TELEPHONE JACK and the other end into the TELEPHONE LINE CONNECTION JACK at the back of the **BASE UNIT**. (If you have an older 4-prong TELEPHONE JACK, you will need an RJ-11C TELEPHONE JACK ADAPTOR. This adaptor is available at the same place you purchased your telephone.)
6. We recommend not placing this unit next to appliances. Doing so may cause interference.





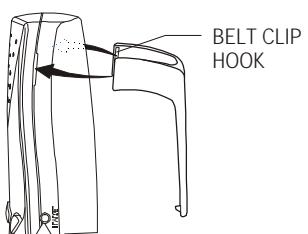
## Getting Started

7. Install the **HANDSET BATTERY PACK** by plugging it into the **BATTERY CONNECTOR** inside the **BATTERY COMPARTMENT**.
8. Place the **BATTERY PACK** inside the **BATTERY COMPARTMENT**.
9. Slide the **HANDSET BATTERY COMPARTMENT COVER** firmly into place in its closed position.
10. **IMPORTANT: Before initial use, charge the HANDSET for 12 hours. Place the HANDSET on the BASE UNIT with TELEPHONE KEYPAD face up, and make sure that the **CHARGE LED** indicator on the **BASE UNIT** lights up and a "beep" tone is heard.**
11. **TONE/PULSE Select Switch:**
  - A. If your home is equipped with a tone dialing system, set the **TONE/PULSE Select Switch** to the **TONE** position.
  - B. If you have a rotary dialing system, set the **TONE/PULSE Select Switch** to the **PULSE** position.
  - C. If you are not sure which system you have, set the **TONE/PULSE Select Switch** to the **TONE** position. Press the **Talk** button on the **HANDSET** and make a call. If the call connects, leave the switch as is; otherwise set to the **PULSE** position.
12. Set the date and time on the **HANDSET**. (See page 23 for details.)



### Belt Clip Installation

With the back of the **HANDSET** facing up, insert one side of the **BELT CLIP HOOK** into the matching slot at the top side of the **HANDSET**. Press down on the opposite side of the **BELT CLIP** until the other hook locks into the slot on the side of the **HANDSET**.



**CAUTION:** The cordless telephone operates at a frequency that cause interference to nearby TVs and VCRs; the base phone should not be placed near, or on top of a TV or VCR. If interference is experienced, moving the cordless telephone farther away from the TV or VCR will often reduce or eliminate the interference.





## Cordless Telephone Operation

### Preparing for Use

Before you can use your cordless telephone, you must charge the **HANDSET** for 12 hours. Failure to do so will require recharging of the BATTERY PACK more often.

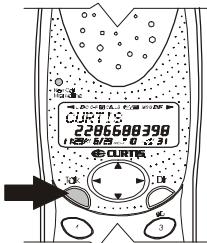
1. Place the **HANDSET** on the **BASE UNIT** for 12 hours.
2. After 12 hours, remove the **HANDSET** from the **BASE UNIT**.

**Before you can use your cordless telephone, you must charge the HANDSET for 12 hours. Failure to do so will require more frequent charging of the BATTERY PACK.**

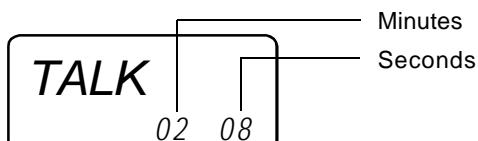
**NOTE:** Depending on the frequency of use, once the **HANDSET** is fully charged, it remains functional for approximately 4 hours of continuous use and approximately 5 days when the **HANDSET** is off the **BASE UNIT** in STANDBY mode.

### Receiving Calls

1. When the phone rings, the LCD Screen will show "RING." If you have Caller ID, the LCD Screen will show the Caller ID information after the first ring.
2. With the **HANDSET** off the **BASE UNIT**, press the **Talk** button. Start your conversation. The Call Timer starts to count.
3. To end your conversation, either press the **Talk** button or place the **HANDSET** on the **BASE UNIT**. If you place the **HANDSET** on the **BASE UNIT** CHARGE CRADLE, you activate the AUTOMATIC STANDBY feature.



**NOTE:** The Call Timer will start to count once you press the **Talk** button.



Call Timer Display

**NOTE:** While the 2.4GHz frequency is inherently clearer, we suggest that you do not use this phone within 20 feet of a working microwave. The microwave produces frequencies in this range which may cause interference. This interference is normal for all 2.4 GHz phones and should not be considered a product defect.



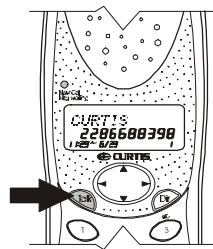
## Cordless Telephone Operation

### Placing Calls

1. Press the **Talk** button, the Call Timer starts to count.
2. Wait until you hear a dial tone and then dial the phone number.
3. When you have finished your call, press the **Talk** button again or place the **HANDSET** on the **BASE UNIT**.

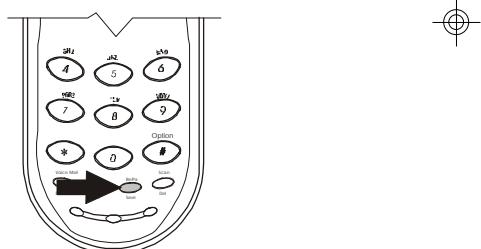
**OR**

1. Dial the phone number.
2. Press the **Talk** button. The number displayed will be dialed.
3. When you have finished with your call, press the **Talk** button again or place the **HANDSET** on the **BASE UNIT**.



### Redial Feature

1. If you get a busy tone, press the **Talk** button or place the **HANDSET** on the **BASE UNIT** to hang up.
2. Later, press the **Talk** button again.
3. Listen for a dial tone.
4. Press the **Re/Pa/Save** button. This will automatically redial the last telephone number you called.
5. When you have finished with your call, press the **Talk** button again or place the **HANDSET** on the **BASE UNIT**.



### NOTE:

If you are too far away from the **BASE UNIT**, the **HANDSET** emits “beep” sounds to warn you that the background noise level is too high for proper communication between the **HANDSET** and the **BASE UNIT**. When you hear this sound, you should move closer to the **BASE UNIT** to reduce the noise level. Otherwise, the call will automatically cut off.



## Cordless Telephone Operation

### Using the Headset Feature

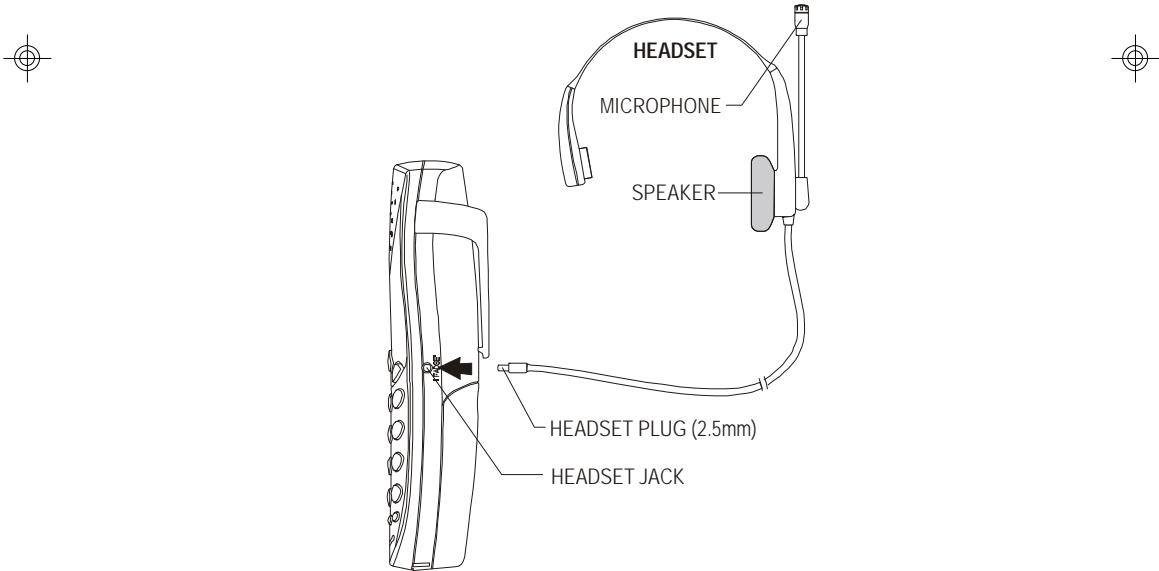
Your telephone can utilize a headset (included) to be connected to your **HANDSET** for you to enjoy hands-free communication.

Insert the small plug on the end of the headset into the HEADSET JACK at the right side of the **HANDSET**. Follow the procedures discussed in "Receiving Calls" and "Placing Calls" to receive and place a call.

**NOTE:**

*When you plug the headset plug into the HEADSET JACK it automatically mutes the MICROPHONE and SPEAKER of the HANDSET. Unplug the headset to return the HANDSET to normal use.*

Headsets are available at most retail outlets that sell telephone equipment. The HEADSET JACK is compatible with 2.5 mm headset plugs only.





## ***Caller ID System Operation***

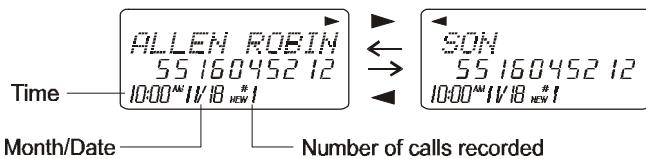
## ***Caller ID System***

This telephone automatically displays an incoming caller's name and telephone number together with the date and time of the call. It records up to 80 calls and stores the data in Memory.

**IMPORTANT:** You must subscribe to the Caller ID service from your local telephone company to utilize this feature.

## ***Viewing Caller Information During Incoming Calls***

- When there is an incoming call, the name and the telephone number of the caller will automatically appear after the first ring. Press the SHIFT RIGHT ► button to view a name of more than 11 characters.



OR

Caller's telephone number will appear if the caller's name is not available.

OR

"UNAVAILABLE" will appear when Caller ID information is not available. The origin of the call does not support the Caller ID system (including international calls).

OR

“DATA ERROR” will appear when the Caller ID information was received incorrectly or only part of the data was received.

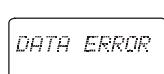
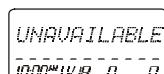
*NOTE: When an error is received, none of the data from this call is saved in memory.*

OR

“PRIVATE” will appear if the caller’s name and/or telephone number is blocked.

OR

“MSG WAITING” will appear when a Voice Mail Message has been received and is stored by the Message Waiting service provided by the telephone company.





## Caller ID System Operation

### Caller ID with Call Waiting

When you subscribe to Call Waiting service from your local telephone company, this telephone will display the name and number of the second caller while you are having a conversation with the first caller.

When a new call comes in while you are talking, you will hear a notification beep from the **HANDSET** and the volume is momentarily muted. The new caller's name and phone number, if available, appears on the display.



1. When you receive a "Call Waiting" call and you want to connect the call, press the **Flash/Edit** button and start talking with the second caller. The active call will be placed on hold.
2. Press the **Flash/Edit** button to alternate between calls.
3. Press the **Talk** button or place the **HANDSET** on the **BASE UNIT** to end the call.

### "MSG WAITING" (Message Waiting)

The Message Waiting LED indicator will blink when there is a message for you from your telephone company if you have subscribed to Voice Mail message service and if you have requested Visual Message Indication from your local telephone company. "MSG WAITING" will appear on the LCD Screen in STANDBY mode. (To remove the MSG WAITING indicator, see page 26.)



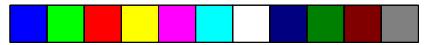
**Note:** This function requires voice mail subscription from the local telephone company. Furthermore, the local phone company must provide a type of voice mail signaling called "FSK" (Frequency Shift Key). Not all telephone companies have the visual message waiting feature available. Please contact your local telephone company to check if this is available in your area.

### One-Touch Voice Mail Dialing

When the setting is programmed in the Functions menu (see "Programming One-Touch Voice Mail Dialing" on page 25) you can dial out a programmed number at the touch of a button. This feature is specifically designed to easily check voice mail when you have that service through your local telephone company.

1. Press the **Talk** button to access the telephone line.
2. Press the **Voice Mail/ Func** button.
3. The phone will automatically dial the number.





## Caller ID System Operation

### Caller List

This phone automatically stores the last 80 calls received. It records call information such as caller's name and telephone number together with the date and time of the call. The NEW CALL LED indicator will blink to indicate that you have a new Caller ID call stored in memory.

#### Viewing the Caller List

1. With the **HANDSET** in STANDBY mode, press the SCROLL UP ▲ or DOWN ▼ button.
2. Any unviewed (new) calls will be displayed first. The most recent call will be displayed. The information on the call will be displayed with the name, number, date, and time that the call was received.



3. To scroll to the next call, press the SCROLL UP ▲ or DOWN ▼ button. Pressing the SCROLL DOWN ▼ button will go through the calls from the last call received to the first Caller ID record. Pressing the SCROLL UP ▲ button will allow you to view the calls from the first call received to the last.
4. Press the SHIFT RIGHT ► button to view a name of more than 11 characters. If the number has more than 11 digits, the last 11 digits will be displayed first. Press the SHIFT RIGHT ► button to view the preceding numbers.
5. Press the **Dir** button to return to STANDBY mode.

### Placing a Call from the Caller List

You can place a call from the Caller List by using the Caller ID CALLBACK feature.

1. Press the SCROLL UP ▲ or DOWN ▼ button to find the Caller ID record you wish to call back.
2. Press the **#/Option** button to change the displayed number to 7, 10, or 11 digits. The first dialing option displayed is the 11 digits for a long distance call.

Press the **#/Option** button for the second time, the displayed number will change to 7 digits for a local call.

Press the **#/Option** button for the third time, the displayed number will change to 10 digits for a local call with area code.

3. Press the **Talk** button to dial the displayed number.

DIAL?  
604555 12 12  
000#W/B#1#3

First press.

DIAL?  
555 12 12  
000#W/B#1#3

Second press.

DIAL?  
604555 12 12  
000#W/B#1#3

Third press.

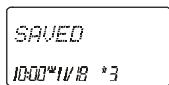


## Caller ID System Operation

4. Press the **Dir** button to cancel dialing and return to STANDBY mode.
5. To end a call, either press the **Talk** button or place the **HANDSET** on the **BASE UNIT**.

### Storing Caller ID Records into the DIRECTORY (PHONE BOOK)

1. Press the SCROLL UP **▲** or DOWN **▼** button to find the record you wish to store into the DIRECTORY (PHONE BOOK).
2. Press and hold the **Re/Pa/Save** button.
3. The display will show "SAVED."



4. If you wish to edit the newly stored number, edit it in the DIRECTORY (PHONE BOOK) (page 19, "Editing a Stored Number").
5. Press the **Dir** button to return to STANDBY mode.

### Deleting Caller ID Records

When viewing the Caller ID information you can delete a single call record or all of the call records.



#### Deleting a Single Record

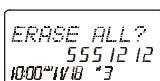
1. Press the SCROLL UP **▲** or DOWN **▼** button to find the record you wish to delete.
2. Press the **Scan/Del** button. The LCD Screen will display "ERASE ITEM?"



3. To delete the record, press the **Scan/Del** button again. The LCD Screen will show "ERASED."
4. Press the **Dir** button to exit the Caller ID list.

#### Deleting All Records

1. Press the SCROLL UP **▲** or DOWN **▼** button.
2. Press and hold the **Scan/Del** button. The LCD Screen will prompt "ERASE ALL?"



3. To delete all of the Caller ID records, press the **Scan/Del** button. The LCD Screen will show "ALL ERASED" and then return to STANDBY mode.





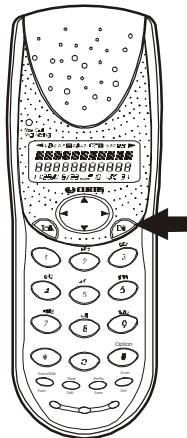
## Caller ID System Operation

### Name and Telephone Number DIRECTORY (PHONE BOOK)

This DIRECTORY (PHONE BOOK) lets you scroll through the list to find the person you need for one touch dialing. You can store up to 40 names and telephone numbers in the Memory.

#### Viewing the DIRECTORY (PHONE BOOK)

1. Press the **Dir** button.
2. Press the TELEPHONE KEYPAD **2/ABC** to **9/WXY** button that corresponds to the first letter of a Caller's name (a triple "beep" will sound if no entries are stored under those letters). Press the SCROLL UP **▲** or DOWN **▼** button to find the record you wish to view.
3. Press the SHIFT RIGHT **►** button to view a name of more than 11 characters. If the number has more than 11 digits, the last 11 digits will be displayed first. Press the SHIFT RIGHT **►** button to view the preceding numbers.
4. Press the **Dir** button to exit the DIRECTORY (PHONE BOOK).

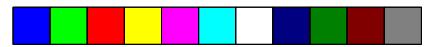


#### Storing Phone Numbers

1. With the **HANDSET** in STANDBY mode, press the **Dir** button.
2. Press the **Flash/Edit** button to create a new DIRECTORY (PHONE BOOK) entry.
3. Enter the name you wish to store using the TELEPHONE KEYPAD **2/ABC** to **9/WXY** buttons to enter the name, (see page 18 for detail) you can store up to 18 letters. To move the cursor to the right, create a space or to enter a new letter, press the SHIFT RIGHT **►** button.
4. Press the SCROLL DOWN **▼** button, and dial the telephone number you wish to store using the TELEPHONE KEYPAD **1** to **0** buttons. You can store up to 22 digits. Briefly press the **Re/Pa/Save** button to insert a pause into the number.
5. Press and hold the **Re/Pa/Save** button to store the number into memory.

#### NOTES:

1. If there are no memory locations left in the speed dial DIRECTORY (PHONEBOOK) the LCD Screen will display "MEMORY FULL." To continue with memory programming, you must delete or edit existing speed dial numbers.
2. If you mis-type entering the phone number, you can move through the number and edit it by pressing the SHIFT RIGHT **►** or LEFT **◀** button. To delete a character or number inside the cursor, press the **Scan/Del** button.



## Caller ID System Operation

### Telephone Keypad Characters

The TELEPHONE KEYPAD buttons are used to enter characters when entering names and numbers. Press the appropriate TELEPHONE KEYPAD button to get the following characters. You can store a maximum of 18 characters on the letter icon and a maximum of 22 digits on the number icon.

Keypad Buttons	1st Press	2nd Press	3rd Press	4th Press	5th Press	6th Press	7th Press	8th Press	9th Press
1	Space	1	&	'	(	)	.	Space	1
2	A	B	C	a	b	c	2	A	B
3	D	E	F	d	e	f	3	D	E
4	G	H	I	g	h	i	4	G	H
5	J	K	L	j	k	l	5	J	K
6	M	N	O	m	n	o	6	M	N
7	P	Q	R	S	p	q	r	s	7
8	T	U	V	t	u	v	8	T	U
9	W	X	Y	Z	w	x	y	z	9
0	0	0	0	0	0	0	0	0	0
*	*	*	*	*	*	*	*	*	*
#	#	#	#	#	#	#	#	#	#

#### EXAMPLE:

If you want to enter the name "CLEO" with telephone number "6466867," dial this sequence:

1. Press the **Dir** button.
2. Press the **Flash/Edit** button to create a new DIRECTORY (PHONE BOOK) entry.
3. Press the following TELEPHONE KEYPAD buttons to get the desired letters:

TELEPHONE KEYPAD BUTTON	222	555	33	666
LETTER	C	L	E	O

4. Press the SCROLL DOWN ▼ button to move the cursor to the number icon.
5. Press the TELEPHONE KEYPAD **0** to **9** buttons to get the desired numbers.
6. Press and hold the **Re/Pa/Save** button to store the data in the DIRECTORY (PHONE BOOK) memory.



## Caller ID System Operation

### Placing Calls from the DIRECTORY (PHONE BOOK)

1. Press the **Dir** button.
2. Press the SCROLL UP ▲ or DOWN ▼ button to find the record you want to call.  
**OR**  
Press a TELEPHONE KEYPAD (2/ABC to 9/WXYZ) that corresponds to the first letter of a Caller's name. Press the SCROLL UP ▲ or DOWN ▼ button to find the record you wish to call.
3. Press the **#/Option** button to change the displayed number to 7, 10, or 11 digits. The first dialing option displayed is the 11 digits for a long distance call.

Press the **#/Option** button for the second time, the displayed number will change to 7 digits for a local call.

DIAL?  
1604555 12 12  
000#118\*31\*3

First press.

Press the **#/Option** button for the third time, the displayed number will change to 10 digits for a local call with area code.

DIAL?  
555 12 12  
000#118\*31\*3

Second press.

DIAL?  
604555 12 12  
000#118\*31\*3

Third press.

4. Press the **Talk** button to dial the displayed number.
5. To end the call, either press the **Talk** button or place the **HANDSET** on the **BASE UNIT**.

### Editing a Stored Number in the DIRECTORY (PHONE BOOK)

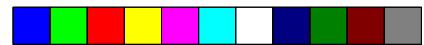
1. Press the **Dir** button.
2. Press the SCROLL UP ▲ or DOWN ▼ button to find the record you wish to edit.
3. Press the **Flash/Edit** button. The entry will display with a flashing prompt over the first character.

ALLEN ROBIN  
55160452 12  
1000#118 \*1 TOTAL 3

4. Move the cursor to the letter or number you wish to edit by pressing the SCROLL UP ▲ or DOWN ▼, SHIFT RIGHT ► or LEFT ◀ button.

To erase a character or digit, press the **Scan/Del** button.

To add a letter or number, use the TELEPHONE KEYPAD **1** to **0** buttons. Characters or numbers will be inserted in front of the cursor (See page 18 for details.)

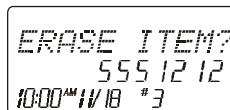


## Caller ID System Operation

5. When the entry is edited as you desire, press and hold the **Re/Pa/Save** button to store the edited record.

### **Deleting a Stored Number in the DIRECTORY (PHONE BOOK)**

1. Press the **Dir** button.
2. Press the SCROLL UP **▲** or DOWN **▼** button to find the record you wish to delete.
3. Press the **Scan/Del** button. The LCD screen will display "ERASE ITEM?"

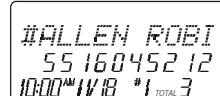


4. To delete the record, press the **Scan/Del** button again.
5. Press the **Dir** button to return to STANDBY mode.

### **PREFERRED CALLS**

You can assign stored numbers a PREFERRED CALL status. When an incoming call is matched to a stored number designated as preferred, the phone will generate a special ringer sound after the Caller ID information is received.

When you are saving the name and number into the DIRECTORY (PHONE BOOK), add a "#" symbol at the beginning of the name by pressing the **#/Option** button.



### **BLOCKED CALLS**

You can assign stored numbers a BLOCKED CALL status. When an incoming call is matched to a stored number designated as blocked, the phone will not ring after the Caller ID information is received.

When you are saving the name and number into the DIRECTORY (PHONE BOOK), add an "\*" symbol at the beginning of the name by pressing the **\*** button.





## Caller ID System Operation

### Function Settings

You can change the setting on the **HANDSET** in the functions menu. Access the functions menu by pressing and holding the **Voice Mail/Func** button.

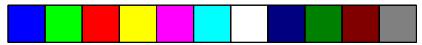
There are 11 settings in the functions menu which can be changed. You can scroll through the function menu in the listed order by pressing the SCROLL DOWN ▼ button.

Settings can be accessed by pressing the corresponding TELEPHONE KEYPAD button. To edit a setting, press the **Flash/Edit** button, use the SCROLL UP ▲ or DOWN ▼ button to toggle between the setting options, and then press and hold the **Re/Pa/Save** button to save the changes. Press the **Voice Mail/Func** button to exit the functions menu.

#### TELEPHONE Function KEYPAD

	<p><b>1</b> <b>Ring Hi/Low/Off:</b> Changes the volume of the ringer on the <b>HANDSET</b> or turn the ringer OFF.</p> <p><b>2</b> <b>Language:</b> Changes the language that appears on the LCD Screen. Choose between English, French, or Spanish.</p> <p><b>3</b> <b>First Ring On/Off:</b> Turns the first ring of the phone OFF so that it does not ring until Caller ID information has been displayed. Particularly useful when using the PREFERRED and BLOCKED CALL features or the PRIVATE and UNAVAILABLE ring settings.</p> <p><b>4</b> <b>Time Set:</b> Changes the time and date.</p> <p><b>5</b> <b>Contrast:</b> Adjusts the brightness of the LCD Screen for optimum viewing.</p> <p><b>6</b> <b>PBX Number:</b> Inserts if a "PBX Number" before an outgoing number is dialed. Select the number (0-9) which is required to access an outside line when using a switchboard system, and the phone will automatically dial the PBX number and a pause before any speed dial or Caller ID callback number. Factory setting is "OFF."</p> <p><b>7</b> <b>Flash Time:</b> Changes the flash time to accommodate the phone service in your area.</p> <p><b>8</b> <b>Pause Time:</b> Changes the number of seconds that a pause lasts when using programmed pauses in your speed dial numbers or after your PBX number.</p>	
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## Caller ID System Operation

### TELEPHONE KEYPAD

9

**Voice Mail:** Programs the one-touch number that enables easy access to the voice mail service provided by your telephone company.

0

**MSG Waiting Delete:** Clears current message waiting indication.

\*

**Area Code:** This unit does not require any programming of an Area Code. However, this option could be used to add the local Area Code to numbers that were stored as 7-digits in the phone book and 10-digit dialing is required in the local calling area.

*NOTE: At any time during options programming you can quit and the settings that you have changed will be saved. Press the **Voice Mail/Func** button to quit the options menu or let the options programming time out by not pressing any TELEPHONE KEYPAD buttons for 20 seconds.*

### A. Setting the Ringer Level

1. Press and hold the **Voice Mail/Func** button to enter the menu.
2. Press the **Flash/Edit** button to change the setting. "HI" will begin flashing.

RING: HI  
\* 1 TOTAL 11



3. Press the SCROLL UP ▲ or DOWN ▼ button to toggle between HI, LOW, and OFF.
4. When the desired setting is displayed, press and hold the **Re/Pa/Save** button to save the setting. A long "beep" will sound to confirm the setting has been saved.
5. Continue with programming or press the **Voice Mail/Func** button to return to STANDBY mode.

### B. Changing the Language

1. Press and hold the **Voice Mail/Func** button to enter the menu.
2. Press the **2** button to go to the LANGUAGE programming option.

ENGLISH  
\* 2 TOTAL 11

3. Press the **Flash/Edit** button to change the setting. "ENGLISH" will begin flashing.
4. Press the SCROLL UP ▲ or DOWN ▼ button to toggle between ENGLISH, ESPANOL, and FRANCAIS.
5. When the desired setting is displayed, press and hold the **Re/Pa/Save** button to save the setting. A long "beep" will sound to confirm the setting has been saved.





## Caller ID System Operation

6. Continue with programming or press the **Voice Mail/Func** button to return to STANDBY mode.

### C. Turning the FIRST RING ON or OFF

1. Press and hold the **Voice Mail/Func** button to enter the menu.
2. Press the **3** button to go to the FIRST RING programming option.

FIRST RING  
On  
\* 3 total 11

3. Press the **Flash/Edit** button to change the setting. "On" will begin flashing.
4. Press the SCROLL UP ▲ or DOWN ▼ button to toggle between ON and OFF.
5. When the desired setting is displayed, press and hold the **Re/Pa/Save** button to save the setting. A long "beep" will sound to confirm the setting has been saved.
6. Continue with programming or press the **Voice Mail/Func** button to return to STANDBY mode.

### D. Setting the Time and Date

1. Press and hold the **Voice Mail/Func** button to enter the menu.
2. Press the **4** button to go to the TIME set programming option.

TIME SET  
1000M118 \* 4 min 11

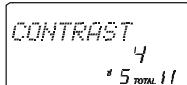
3. Press the **Flash/Edit** button to change the setting. The month will begin flashing.
4. Press the TELEPHONE KEYPAD **1** to **0** button to enter the month. The date will begin flashing.
5. Press the TELEPHONE KEYPAD **1** to **0** button to enter the date. The hour will begin flashing.
6. Press the TELEPHONE KEYPAD **1** to **0** button to enter the hour. The minutes will begin flashing.
7. Press the TELEPHONE KEYPAD **1** to **0** button to enter the minutes. "AM" and "PM" will begin flashing.
8. Press the TELEPHONE KEYPAD **1** button to choose AM or press the **2** button to choose PM.
9. When the desired setting is displayed, press and hold the **Re/Pa/Save** button to save the setting. A long "beep" will sound to confirm the setting has been saved.
10. Continue with programming or press the **Voice Mail/Func** button to return to STANDBY mode.



## Caller ID System Operation

### E. Adjusting the Contrast

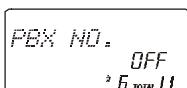
1. Press and hold the **Voice Mail/Func** button to enter the menu.
2. Press the **5** button to go to the CONTRAST programming option.



3. Press the **Flash/Edit** button to change the setting. "4" will begin flashing.
4. Press the SCROLL UP ▲ or DOWN ▼ button to toggle from 1 to 8 levels of contrast.
5. When the desired setting is displayed, press and hold the **Re/Pa/Save** button to save the setting. A long "beep" will sound to confirm the setting has been saved.
6. Continue with programming or press the **Voice Mail/Func** button to return to STANDBY mode.

### F. Setting the PBX Number

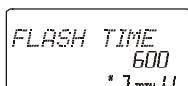
1. Press and hold the **Voice Mail/Func** button to enter the menu.
2. Press the **6** button to go to the PBX NUMBER programming option.



3. Press the **Flash/Edit** button to change the setting. "OFF" will begin flashing.
4. Press the SCROLL UP ▲ or DOWN ▼ button to customize the digit to match your PBX system. When not connected to a PBX, the phone will only function normally when set to "OFF."
5. When the desired setting is displayed, press and hold the **Re/Pa/Save** button to save the setting. A long "beep" will sound to confirm the setting has been saved.
6. Continue with programming or press the **Voice Mail/Func** button to return to STANDBY mode.

### G. Changing the Flash Time

1. Press and hold the **Voice Mail/Func** button to enter the menu.
2. Press the **7** button to go to the FLASH TIME programming option.



3. Press the **Flash/Edit** button to change the setting. "600" will begin flashing.
4. Press the SCROLL UP ▲ or DOWN ▼ button to select the desired FLASH TIME.



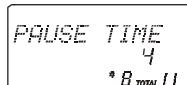
## Caller ID System Operation

5. When the desired setting is displayed, press and hold the **Re/Pa/Save** button to save the setting. A long "beep" will sound to confirm the setting has been saved.
6. Continue with programming or press the **Voice Mail/Func** button to return to STANDBY mode.

**NOTE:** The standard and default flash time setting is 600 msec. This is the setting you should use to access standard telephone services such as call waiting. This setting is adjustable to allow for PBX and other special uses.

### H. Changing the Pause Time

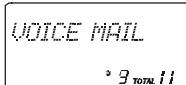
1. Press and hold the **Voice Mail/Func** button to enter the menu.
2. Press the **8** button to go to the PAUSE TIME programming option.



3. Press the **Flash/Edit** button to change the setting. "4" will begin flashing.
4. Press the SCROLL UP **▲** or DOWN **▼** button to select the desired time delay.
5. When the desired setting is displayed, press and hold the **Re/Pa/Save** button to save the setting. A long "beep" will sound to confirm the setting has been saved.
6. Continue with programming or press the **Voice Mail/Func** button to return to STANDBY mode.

### I. Programming One-Touch Voice Mail Dialing

1. Press and hold the **Voice Mail/Func** button to enter the menu.
2. Press the **9** button to go to the VOICE MAIL programming option.



3. Press the **Flash/Edit** button to enter the voice mail speed dial number.
4. Press the TELEPHONE KEYPAD **1** to **0** buttons to enter the phone number used to access your voice mail messages (up to 15 digits).
5. When the desired setting is displayed, press and hold the **Re/Pa/Save** button to save the setting. A long "beep" will sound to confirm the setting has been saved.
6. Continue with programming or press the **Voice Mail/Func** button to return to STANDBY mode.

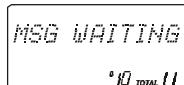
**NOTE:** When reviewing a stored VOICE MAIL number that contains more than 11 digits, the last 11 digits will be displayed first. Press the SHIFT RIGHT **►** button to view the preceding numbers.



## Caller ID System Operation

### J. Deleting Message Waiting Indication

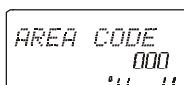
1. Press and hold the **Voice Mail/Func** button to enter the menu.
2. Press the **0** button to go to the MESSAGE WAITING programming option.



3. Press the **Flash/Edit** button to reset the Message Waiting Indication. "DEL" will begin flashing.
4. Press and hold the **Re/Pa/Save** button to delete the indication. A long "beep" will sound to confirm the setting has been saved.
5. Continue with programming or press the **Voice Mail/Func** button to return to STANDBY mode.

### K. Setting the Area Code

1. Press and hold the **Voice Mail/Func** button to enter the menu.
2. Press the **\*** button to go to the AREA CODE programming option.



3. Press the **Flash/Edit** button to change the setting. "000" will begin flashing.
4. Press the TELEPHONE KEYPAD **1** to **0** buttons to enter the three digit area code for your phone number.
5. When the desired setting is displayed, press and hold the **Re/Pa/Save** button to save the setting. A long "beep" will sound to confirm the setting has been saved.
6. Press the **Voice Mail/Func** button to return to STANDBY mode.

#### NOTE:

To use the call back function, press the **#/Option** button and then select the 10-DIGIT DIALING mode. Press the **Talk** button and the unit will automatically dial the stored 7-digit number plus the area code.



## Answering System Operation

**IMPORTANT:** To ensure the proper operation of your Answering System:

1. **Plug the AC ADAPTOR into the POWER-IN CONNECTION JACK.**
2. **Press the RESET button at the back of the BASE UNIT before initial use.**

### Setting the Day/Time Stamp

Press and hold down the **SET** button until you hear the announcement "Time is off, please enter new time." Then, enter the current day and time.

#### 1. **Day Setting**

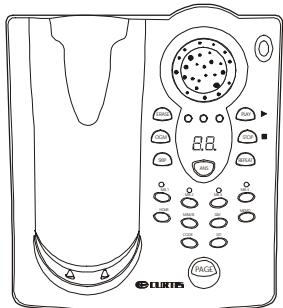
Press and release the **DAY** button. The corresponding day will be displayed and announced. Press and release the **DAY** button repeatedly until the desired day is displayed and mentioned.

#### 2. **Hour Setting**

Press and release the **HOUR** button. The corresponding hour will be displayed and announced. Press and release the **HOUR** button repeatedly until the desired hour is displayed and mentioned.

#### 3. **Minute Setting**

Press and release the **MIN** button. The corresponding minute will be displayed and announced. Press and release the **MIN** button repeatedly until the desired minute is displayed and mentioned.



Press the **SET** button to confirm the selected day and time. The system will announce the set day and time.

### NOTES:

1. **The HANDSET and BASE UNIT clock are independent from each other.**  
Set the **HANDSET** clock by following the time setting steps on page 23.
2. **In case of power failure, reset the time setting on the BASE UNIT clock.**

### Recording Your Outgoing Messages

Your Answering System provides one PRIMARY MAILBOX and four individual MAILBOXES (1, 2, 3, 4) which can receive their own Incoming Messages (ICM). Before using your Answering System, it is suggested that you record an Outgoing Message (OGM). This is the announcement callers will hear when the system answers a call.





## ***Answering System Operation***

### ***A. Recording your OGM in the PRIMARY MAILBOX***

1. Press and hold down the **OGM** button to record your message.
2. Begin speaking immediately after you hear, *“Please record your announcement after the beep.”* Continue to depress the **OGM** button. One second after completing your OGM, release the **OGM** button and the Answering System will announce, *“End of Recording.”* Your recorded message will be played back for your approval.  
*NOTE: Your OGM must be at least 3 seconds and no more than 30 seconds in length.*

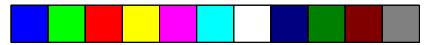
If you wish to change your OGM, repeat steps 1 through 2.

*NOTE: To obtain a better sound quality for locally recorded (OGMs and Memos) messages, speak directly into the MICROPHONE from a distance of 9 to 12 inches.*

It is recommended that you record an OGM on your PRIMARY MAILBOX instructing a caller to leave an ICM in one of the four mailboxes. If the caller is using a Touchtone telephone, this will enable the caller to record an ICM directly into one of the four mailboxes by dialing **“110”** for MAILBOX 1, **“220”** for MAILBOX 2, **“330”** for MAILBOX 3, **“440”** for MAILBOX 4.

Example of a Primary OGM: *“Hello, please leave a message after the tone, or if you are using a Touchtone telephone, please Dial 110 for Beth, Dial 220 for Jenny, Dial 330 for Jonathan, Dial 440 for Esson.”*

*NOTE: To check your OGM, press the **OGM** button. If you did not record an OGM, your Answering System will announce, **“You have no announcement.”***



## Answering System Operation

### B. Recording your OGM for Individual MAILBOX 1, 2, 3 or 4

1. Press a mailbox button, the corresponding MAILBOX LED indicator will blink.
2. Press and hold down the **OGM** button to record your message.
3. Begin speaking immediately after you hear, *“Please record your announcement after the beep.”* Continue to depress the **OGM** button. One second after completing your OGM, release the **OGM** button. The Answering System will announce, *“End of Recording.”* Your recorded message will be played back for your approval.

*NOTE: Your OGM must be at least 3 seconds and no more than 30 seconds in length.*

If you wish to change your OGM, repeat steps 1 through 3.

*NOTE: To check your OGM in a mailbox, press a mailbox button and then press the **OGM** button. If you do not have an OGM in a mailbox, it will announce **“MAILBOX #, you have no announcement.”** Once a mailbox is activated, its corresponding MAILBOX LED indicator blinks slowly to show that the mailbox is active. If you do not press a button to activate another function within 10 seconds, the Answering System will return to the PRIMARY MAILBOX. You may return to the PRIMARY MAILBOX at anytime by pressing the **OGM** button.*



### Turning the Answering System ON/OFF

1. Press the **ANS ON/OFF** button to turn ON the Answering System. You will hear the following message, *“Answering machine is ON.”*
2. Press the **ANS ON/OFF** button again to turn OFF the Answering System. You will now hear the following, *“Answering machine is OFF.”*

*NOTE: Once turned OFF, the answer function will answer only after the tenth ring, allowing you to turn the Answering System ON from a remote location.*

### Setting to Answer Calls

The ANSWER ON/OFF LED indicator must be ON for the Answering System to answer calls. Depending on the setting of the ANNC/ICM switch, the Answering System will either hang up after your announcement (ANNC) or begin to record your caller's messages (ICM). After the caller leaves an ICM, the time and day will be stamped at the end of each recorded ICM. The ICM is stored in the MEMORY and the LED Message Display shows the total number of ICMs currently stored.



## Answering System Operation

*NOTE: ICMs are limited to a maximum of 2 minutes. If the ICM is more than 2 minutes, the system "beeps" and hangs up; or if the Answering System's MEMORY runs out, the Answering System announces, "Memory full" and hangs up.*

### Setting to Announce Only

During ANNC (Announce) mode, your system answers incoming calls with your recorded ANNC but will not record any ICMs.

1. Set the ANNC/ICM select switch to ANNC. The LED Message Display shows "Ao."
2. Press and hold down the **OGM** button to record your ANNC.
3. Begin speaking after you hear, "Please record your announcement after the beep." Do not release the **OGM** button until you have completed your announcement OGM.
4. One second after completing your ANNC, release the **OGM** button and you will hear, "End of recording." Your recorded ANNC will be played back for your approval.



*NOTE: Your OGM must be at least 3 seconds and no more than 30 seconds in length. If you have not recorded an ANNC, the Answering System will answer "Memory Full" and hangs up.*



### Message Alert

When the message alert switch is "ON," the unit will generate a "beep" sound every 12 seconds after a new message has been recorded. If you do not want to hear the "beep," set the switch to "OFF."

### Setting Ring Select

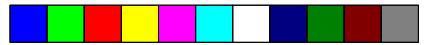
To choose the number of times the phone rings before the Answering System responds, set the Ring Select switch to 3R, 5R or TS (TOLL SAVER)

**Set to 3R** - System answers call after the third ring.

**Set to 5R** - System answers call after the fifth ring.

**Set to TS** - Use "TOLL SAVER" (TS) when you will be checking your system for message from a remote location using long distance services or from a pay phone. The Answering System responds after the third ring only if you have new message waiting. If there are no new messages, the phone will answer after the fifth ring. You can then hang up after the fourth ring to avoid paying for the call.





## Answering System Operation

### Recording a Memo

#### A. To record a Memo in the PRIMARY MAILBOX

1. Press and hold down the **MEMO** button to record your Memo.
2. Begin speaking immediately after you hear, "Please record your message after the beep." Continue to depress the **MEMO** button. One second after completing your Memo, release the **MEMO** button and you will hear, "End of recording." Day and time are automatically stamped at the end of the message.

*NOTE: The Answering System advances the message count automatically after the actual message is recorded.*

#### B. To record a Memo in an individual MAILBOX (1, 2, 3, 4)

1. Press a mailbox button, the corresponding MAILBOX LED indicator will blink.
2. Press and hold down the **MEMO** button to record your Memo.
3. Begin speaking immediately after you hear, "Please record your message after the beep." Continue to depress the **MEMO** button. One second after completing your Memo, release the **MEMO** button and you will hear, "End of Recording." Day and time are automatically stamped at the end of the message.

*NOTE: The Answering System advances the message count automatically after the actual message is recorded.*



### Playing of Messages/Memos

#### A. To play messages/memos in the PRIMARY MAILBOX.

1. Press the **PLAY** button, the system will play all NEW messages/memos.
2. After playing all NEW messages/memos, press the **PLAY** button again, the system will play all of its messages.

#### B. To play messages/memos in an individual MAILBOX (1, 2, 3, 4).

1. Press a mailbox button, the corresponding MAILBOX LED indicator starts to blink.
2. Press the **PLAY** button. The system will play all NEW messages/memos.
3. After playing all NEW messages/memos, press the **PLAY** button again, the system will play all of its messages/memos.

*NOTE: When the MAILBOX LED indicators are lit, messages are present.*





## Answering System Operation

### C. To interrupt a message.

1. Press the **STOP** button to end the playing of message. The Answering System will announce, "End of messages."

### D. To repeat a message/memo.

1. Press the **RPT** button while playing a message. The Answering System repeats the current message in its entirety.

### E. To skip message/memo.

1. Press the **SKIP** button once. The Answering System stops playing, moves to the next message/memo and resumes playback. The system advances one message/memo each time you press the **SKIP** button.

**NOTE:** While playing a message, press the **PLAY** button to pause, "PA" will be displayed. Press the **PLAY** button again to continue playing the current message.

## Saving Messages



The Answering System saves your messages automatically. After playing all of your messages, the Answering System announces, "End of message" and the total number of messages stored in the memory will be indicated on the LED Message Display.



**NOTE:** The Answering System has a total Memory capacity of 14 minutes or up to 63 messages (OGM/ICM/MEMO). If the recorded messages contain high background noise, the total recording capacity of the unit will be less than 14 minutes.

## Erasing Messages

### A. To erase all of the messages in the PRIMARY MAILBOX

1. Press and hold down the **ERS** button until you hear the announcement, "Messages erased, you have no message."

### B. To erase all of the messages in an individual MAILBOX (1, 2, 3, 4)

1. If you want to erase all of the messages in a mailbox, activate the desired mailbox.
2. Press and hold down the **ERS** button until you hear the announcement, "Mailbox #, Messages erased".





## Answering System Operation

### C. To erase selected messages/memos

1. While the unwanted message is playing, press the **ERS** button. The Answering System announces erasure of the selected message/memo. After the erasure is complete, the numeric order of the remaining messages will be rearranged.

### When the Memory is Full

When there is no memory available for additional messages, the Answering System will announce, "Memory full," but will not save messages.

### Two-Way Recording

Two-way recording allows you to record your conversation with another caller. Two-way recording can be enabled during conversation while you are using the **HANDSET**.

1. During conversation, press a mailbox button (MAILBOX 1, 2, 3, or 4) where you want to record your conversation. The corresponding MAILBOX LED indicator will blink.
2. Press and hold down the **MEMO** button. The LED Message Display will show "2r" to indicate the recording mode.
3. Release the **MEMO** button to end your conversation recording.
4. Also you can record on the PRIMARY MAILBOX, just follow steps 2 and 3.



*NOTE: Recording two-way conversations may be subject to local, state or federal laws and regulations. Consent of both parties is required when a conversation will be recorded.*

### Remote Operation through a Tone Telephone

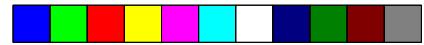
You can use many Answering System features when you are away from home. To protect your privacy, most of the features can be used only after you enter the three-digit Remote Access Code.

### Remote Access Codes

The Remote Access Codes are preset at the factory as shown below. You can use the preset codes or choose your own.

PRIMARY MAILBOX:	999
MAILBOX 1:	555
MAILBOX 2:	666
MAILBOX 3:	777
MAILBOX 4:	888





## Answering System Operation

**NOTE:** If the **RESET** button is pressed, the Remote Access Codes return to the factory preset codes.

### Changing of the Remote Access Codes

All of the digits of the Remote Access Codes are a combination of numbers 5, 6, 7, 8, 9, 0.

**IMPORTANT:** Digits 1, 2, 3, and 4 cannot be used when changing the Remote Access Codes for any mailbox (including the PRIMARY MAILBOX).

1. Press a mailbox button for MAILBOX 1, 2, 3, or 4. For the PRIMARY MAILBOX, follow steps 2 to 6.
2. Press and hold down the **CODE** button until you hear the announcement, "Your password is XXX, Please enter new password."
3. Press and release the **DAY** button, the corresponding number will be displayed and announced. Press and release the **DAY** button repeatedly until the desired first digit of the code is displayed and mentioned.
4. Press and release the **HOUR** button, the corresponding number will be displayed and announced. Press and release the **HOUR** button repeatedly until the desired second digit of the code is displayed and mentioned.
5. Press and release the **MIN** button, the corresponding number will be displayed and announced. Press and release the **MIN** button repeatedly until the desired third digit of the code is displayed and mentioned.
6. Press the **CODE** button, the 3-digits you have selected will be announced. If your new Remote Access Code is the same as that of another mailbox, the Answering System will not record your new password and announce, "Please try again."



### Using the Remote Instruction Code

1. Dial your telephone number.
2. Listen to or bypass the OGM in the PRIMARY MAILBOX.
3. Enter your Remote Access Code. If the announcement does not stop, enter the Remote Access Code again.
4. The Answering System will request that you enter the Instruction Code or press "\*" button for help.





## ***Answering System Operation***

**A.** If you do not know the Instruction Code, press “\*” button immediately. The Answering System will announce the Instruction Codes. Otherwise, if a command is not received by the Answering System within 10 seconds, it will automatically hang up.

**The following is the Remote Instruction Code Help Menu:**

**Instruction Codes**

To playback Message press “**2**.”

To repeat Message press “**1**.”

To skip message press “**3**.”

To stop press “**8**.”

To playback announcement press “**5**.”

To turn answering machine ON or OFF press “**6**.”

To erase message press “**9**.”



To record MEMO or announcement press “**0**.”

(To record a message press “2”, to record announcement press “5”)

(Press “**1**” for MAILBOX 1, press “**2**” for MAILBOX 2, press “**3**” for MAIL BOX 3, and press “**4**” for MAILBOX 4. Otherwise, if you did not press the desired MAILBOX # location within 2~3 seconds, the answering system will automatically hang up.)

To change mailbox press “**#**.”

**B.** Press the corresponding number of the Instruction Code you wish to activate. You don't have to listen to the entire Instruction Code Help Menu before giving a command. You may enter the desired Instruction Code Number at any given time.





## **Security System**

### **Security System**

Your cordless telephone uses a digital coding security system to prevent unauthorized use of your telephone line by another nearby cordless telephone. The system has its own identifying signal created by microcomputers in both the **BASE UNIT** and the **HANDSET**.

### **Security Code**

This telephone has an internal security code with 65,536 possible combinations.

### **Resetting Security Code and Channel Information**

Communication between the **HANDSET** and the **BASE UNIT** may not be possible in any of the following situations:

1. After a power failure.
2. After relocating the **BASE UNIT** by disconnecting the AC ADAPTOR.
3. After replacing the **HANDSET** BATTERY PACK.

To reset, place the **HANDSET** on the **BASE UNIT** for 2 to 5 seconds.



### **Multi-Channel Access**

Your cordless telephone lets you select a channel from the 50 frequencies available to transmit signals between the **BASE UNIT** and the **HANDSET**. When you notice interference from other cordless telephones, change to another channel by pressing the **Scan/Del** button on the **HANDSET**.





## ***Recharging the BATTERY PACK***

### ***Recharging the BATTERY PACK***

The nickel metal hydride (Ni-MH) BATTERY PACK in the **HANDSET** can be recharged many times using the built-in charger in the **BASE UNIT**.

When the BATT LOW symbol appears on the LCD Screen, a “beep” sound will be heard every 12 seconds. This indicates that the BATTERY PACK needs to be recharged.

Charge the BATTERY PACK at least once every 90 days of non-use to avoid battery failure. When the BATTERY PACK can no longer be charged, replacement of the BATTERY PACK will be necessary.

#### **NOTES:**

1. *During a power interruption, the BASE UNIT does not operate, and a phone conversation cannot be made on the HANDSET.*
2. *To ensure your phone charges properly, place the HANDSET on the BASE UNIT with TELEPHONE KEYPAD face up, and make sure that the CHARGE LED indicator on the BASE UNIT lights up and a “beep” confirmation tone is heard.*



### ***Changing the BATTERY PACK***



The BATTERY PACK provides power for the **HANDSET** of your cordless telephone.

#### ***To Replace the BATTERY PACK:***

1. Remove the **HANDSET** BATTERY COMPARTMENT COVER by sliding it down.
2. Pull out the BATTERY PACK PLUG and remove the BATTERY PACK.
3. Plug the new BATTERY PACK into the BATTERY CONNECTOR.
4. Slide the **HANDSET** BATTERY COMPARTMENT COVER firmly into place in its closed position.
5. Before use, charge the new BATTERY PACK for 12 hours.

#### ***ATTENTION:***

The telephone that you have purchased contains a rechargeable BATTERY PACK. The BATTERY PACK is recyclable. At the end of its useful life, under various state and local laws, it may be illegal to dispose of this BATTERY PACK into the municipal waste stream. Check with your local solid waste officials for details in your area for recycling options or proper disposal.





## Problem Solving

### *Problem Solving Section*

For your assistance, we have listed below a few common problems.

#### *Phone does not work, check the following:*

1. **BASE UNIT** is plugged into a power source.
2. **HANDSET** is charged.
3. TONE/PULSE Select Switch is in the right position.
4. TELEPHONE LINE CORD is plugged into the TELEPHONE JACK.

#### *Range of phone limited, check the following:*

1. **BASE UNIT** is centrally located in your residence.
2. **BASE UNIT** is not located near appliances.

#### *No dial tone, check the following:*

1. TELEPHONE LINE CORD plugs are connected to the TELEPHONE JACK and TELEPHONE LINE CONNECTION JACK.
2. **BASE UNIT** is plugged into a power source.
3. If you had a power failure or had unplugged the **BASE UNIT**, replace the **HANDSET** on the **BASE UNIT** for 2 to 5 seconds to reset the system.



#### *Received signal flutters or fades, check the following:*

1. BATTERY PACK in the **HANDSET** is fully charged.
2. **HANDSET** is not too far from the **BASE UNIT**.

#### *Interference on reception, check the following:*

1. Noise may be picked up from electrical products in the home or electrical storms. Generally, this noise is a minor annoyance and should not be interpreted as a defect in your system. (See Technical Information on page 31).
2. Choose an alternate channel using the **Scan/Del** button on the **HANDSET**.
3. Do not use this telephone within 20 ft. of a microwave oven while it is working, as you may experience interference. This is a normal occurrence with 2.4 GHz phones and should not be interpreted as a defect in the product.

#### *Excess static, check the following:*

1. Check to see that the **ANTENNA** is not touching another metal object.





## Problem Solving

*If after pressing the **Talk** button, you receive three "beeps" and no dial tone, check the following:*

1. **BASE UNIT** is plugged into a power source.
2. If you had a power failure or had unplugged the **BASE UNIT**, replace the **HANDSET** on the **BASE UNIT** for 2 to 5 seconds to reset the system.

*NOTE:*

*If none of the telephones in the house are working, disconnect one set at a time to verify that none of the phones are causing the problem. If you still have a problem after doing this, and your telephone still does not work, please contact your local phone company.*





## Technical Information

### *Technical Information*

This cordless telephone uses radio frequencies to allow mobility. There are certain difficulties in using radio frequencies with a cordless telephone. While these are normal, the following could affect the operation of your system.

### **Noise**

Electrical pulse noise is present in most homes at one time or another. This noise is most intense during electrical storms. Certain kinds of electrical equipment such as light dimmers, fluorescent bulbs, motors, and fans also generate noise pulses. Because radio frequencies are susceptible to these noise pulses, you may occasionally hear them in your **HANDSET**. Generally they are a minor annoyance and should not be interpreted as a defect in your system.

### **Range**

Because radio frequency is used, the location of the **BASE UNIT** can affect the operating range. Try several locations in your home or office and pick the one that gives you the clearest signal to the **HANDSET**.



### **Interference**

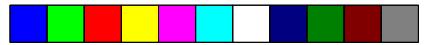
Electronic circuits activate a relay to connect the cordless telephone to your telephone line. These electronic circuits operate in the radio frequency spectrum. While several protection circuits are used to prevent unwanted signals, there may be periods when these unwanted signals enter the **BASE UNIT**. You may hear clicks or hear the relay activate while you are not using the **HANDSET**. If the interference occurs frequently, it can be minimized or eliminated by relocating the **BASE UNIT**. You can check for interference before selecting the final **BASE UNIT** location by plugging in the telephone.



### **NOTICE:**

This cordless telephone uses radio communication between the **HANDSET** and the **BASE UNIT** and may not ensure privacy of communication. Other devices, including other cordless telephones, may interfere with the operation of this cordless telephone or cause noise during operation. Units not containing coded access may be accessed by other radio communication systems. Cordless telephones must not cause interference to any licensed radio service.





## FCC Requirements

### FCC NOTICE

The FCC requires that you be advised of certain requirements involving the use of this telephone.

1. This telephone is hearing aid compatible.
2. This equipment complies with Part 68 of the FCC Rules. A label on the **BASE UNIT** of this equipment contains, among other information, the ACTA Product Number and the Ringer Equivalence Number (REN) for this equipment. You must, upon request, provide this information to your telephone company.
3. The REN is also useful in determining the quantity of devices that you may connect to your telephone line and still allow these devices to ring when your telephone number is called. In most areas, but not all, the sum of the RENs for all devices connected to one line should not exceed five (5.0). To be certain of the number of devices that you may connect to your line, you should contact your local telephone company.
4. If your telephone causes harm to the telephone network, the telephone company may temporarily disconnect your service. If possible, they will notify you in advance that temporary discontinuance of service may be required. However, when advanced written notice is not possible, the telephone company may temporarily discontinue service without notice if such action is necessary under the circumstances.
5. The telephone company may make changes in its communication facilities, equipment, operations, or procedures that could affect the proper operation of your equipment. If they do, you will be provided with advance notice as to give you an opportunity to maintain uninterrupted service.
6. This equipment may not be used on coin service provided by the telephone company. Connection to party lines is subject to state tariffs. (Contact your state public Utility Commission or Corporation Commission for information).
7. An FCC compliant telephone cord and modular plug is provided with this equipment. This equipment is designed to be connected to the telephone network or premises wiring using a compatible modular jack which is Part 68 compliant. See Installation Instructions for details.
8. Please follow instructions for repairing, if repairing any (e.g. battery replacement section), otherwise do not alter or repair any parts or device except specified.
9. The USOC number of the registration jack for this equipment is RJ11C.



## ***FCC Requirements***

### ***RINGER EQUIVALENCE NUMBER***

**NOTICE:** The Ringer Equivalence Number (REN) assigned to each terminal device provides an indication of the maximum number of terminals allowed to be connected to a telephone interface. The termination on an interface may consist of any combination of devices subject only to the requirement that the sum of the ringer equivalence numbers of all devices does not exceed 5.

### **CAUTION:**

Users should not attempt to make such connections themselves, but should contact the appropriate electric inspection authority, or electrician, as appropriate.





## FCC Requirements

NOTE: This equipment has been tested and found to comply with the limits for a class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

1. Reorient or relocate the receiving ANTENNA.
2. Increase the distance between the equipment and the receiver.
3. Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
4. Consult the dealer or an experienced radio/TV technician for help.

Changes or modifications not expressly approved in writing by  CURTIS may void the users authority to operate this equipment.

Some cordless telephones operate at frequencies that may cause interference to nearby TVs and VCRs. To minimize or prevent such interference, the base of the cordless phone should not be placed near or on top of a TV or VCR. If interference is experienced, moving the cordless telephone farther away from the TV or VCR will often reduce or eliminate the interference.

If trouble is experienced with this equipment, for repair or warranty information, please contact service center at the below. If the equipment is causing harm to the telephone network, the telephone company may request that you disconnect the equipment until the problem is resolved.

Service can be obtained at:

Curtis International Ltd.  
c/o Vision Transportation  
4600, Witmer Industrial Estate  
Unit 12, Niagara Falls, N.Y. 14305, USA  
Tel: 1-800-968-9853



**AC ADAPTOR: Use only with class 2 Power Source, 9V DC output, 500mA, center pin positive**

