

**GDMALL**

www.gdmallaudio.com

**PRO**

Bluetooth 3.0 aptX®



## Music + Sharing BTH600NX User Manual

Please feel free to contact us with questions,  
comments or just to say hello  
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## Overview

Thank you for choosing GDMALL BTH600NX . It is high quality stereo Bluetooth headset, designed to provide you convenient and easy way of using your mobile phone. This instruction manual will get you started!

## ABOUT YOUR HEADSET

### High sound quality

Premium Hi-Fi Stereo created by GDMALL's specialized DSP tuning technology.  
Eliminating noise and echo by built-in DSP chip.  
Optimizing the call condition and music sound quality.

### Alarm on incoming call

#### Phone loss prevention mode

- If your mobile is far some distance from the headset, it alarms you to prevent loss of your mobile simultaneously.

*Neckband stereo Bluetooth headset with premium sound*

## SPECIFICATIONS

- Talk time: about 11 hours
- Music plays time: about 3 hours
- Standby time: about 14 hours
- Charging time: about 2 hours
- Weight: about 32g
- Size: 168 X 155 X 13mm
- Bluetooth version: 3.0

## BUTTON FUNCTION

1. Hi-Fi Ear Phone
2. Micro Phone
3. Volume down, Previous Track/ Share Me Key
4. Volume up, Next Track / Share Me Key
5. Micro USB Port for charging

- 6. NFC Tag Area (NFC OPTIONAL)
- 7. Vibration Motor
- 8. LEDs indication for mode status
- 9. Play & Pause
- 10. Power On & Off / Answering & Ending a call / Pairing Key (Double click)



### CHARGING

Connecting to PC USB

- ※ To charge the headset, please connect the headset to PC or AC adapter with USB charging cable.
- ※ The drawings and examples in manual are for better understanding to this product, so, it may be different from the real goods.

### HOW TO WEAR THE HEADSET



**NOTICE:** Please read this user manual and the user manual of the compatible device before using this product.

**WARNING:** This product may contain small parts. Keep out of the reach of small children.

### GETTING STARTED

#### (1) Charging your GDMALL BTH600NX

Make sure that your GDMALL BTH600NX is fully charged before you use it.

\* The LED shows 'RED' during charging and will turn 'BLUE' when fully charged.



#### (2) Pairing your GDMALL BTH600NX with mobile phone

Before you use your GDMALL BTH600NX, you need to pair it with your mobile phone or Bluetooth enabled devices. Please pair the headset with the following 2 pairing modes.

##### 1. Pairing with NFC devices

To pair and connect the headset to your device if the device supports the Near Field Communication (NFC) feature, activate the feature, and use your device to touch the headset NFC area.

##### 2. To pair and connect the headset to your device if the device does not support NFC:

- a. Ensure that your mobile device or music player is switched on.
- b. Switch on the headset ( long press power key  ). Double click  key enters pairing mode, and the red / blue indicator light starts to flash quickly.
- c. Within about 2 minutes, activate the Bluetooth feature on your device, and set it to search for Bluetooth device.
- d. Select "GDMALL BTH600NX" from the searched device.

When the headset is connected to your device and is ready for use, the blue/red indicator light flashes blue slowly.

### (3) Use two headsets at the same time

a. Connect the primary headset with your Bluetooth devices.



b. When the primary headset already connected with your Bluetooth device, long press the volume up key(+) on the primary headset for entering the inquiring mode to search the second headset.

c. Long press the volume down key (-) on the second headset to pairing with the primary headset.



### (4) Turning your headset on and off

- To turn on your headset, press and hold the power key  for around 1 second.

Then, the power is on and 'red/blue' blinks on LED, the headset enters pairing mode, or blue' blinks on LED, the headset is paired with a device.

- To turn off your headset, press and hold the power key for around 2.5 seconds. and power is off.

### (5) Using your GDMALL Headset

- Some functions of the below may be different from mobile phone models or mobile manufacturers.

#### 1. Answering a call

- When receiving a call, you can answer the call by pressing power key shortly. 

- Vibration on incoming call: There's vibration in every 2 second, if there's incoming call.

#### 2. Ending a call

- Press the power key shortly to end a call

#### 3. Rejecting a call

- To reject an incoming call, give the power key a long press for around 1 second.

#### 4. Adjusting Volume

- With (+) / (-) button, you can control the volume of receiving voice and music.

#### 5. Playing music

- On first purchasing, the volume level is set in the middle (8 level) of all 15 levels.

(Please adjust volume by (+) / (-) button in BTH600N

- Button details for playing music

- Press play / pause key shortly: play / pause

- give a long press power key: power off

- Press + button shortly: volume up

- Press - button shortly: volume down

- Press + button for 1 sec: next song

- press - button for 1 sec: previous song

#### 6. Alarm for loss prevention

- If your mobile phone is out of range from the headset, the headset alarms you with vibration to prevent loss.

- During alarm, please press power key to stop vibration.

'Standby Mode' is when the GDMALL BTH600NX is passively waiting for a call.

When you end a call on your mobile phone, the headset goes into standby mode.

#### 7. Multi point setting

- ※ It's possible to pair up to 8 Bluetooth enabled devices, and can use up to 2 devices. To connect other Bluetooth device, please use it after disconnecting the device which was connected previously.

※ Multi Point can make the headset to connect 2 devices at the same time.

For instance, BTH600NX can be connected to 2 mobile phones or connected to mobile phone and other Bluetooth device like a mobile phone, MP3 player or laptop computer, etc.

- Setting Multi point

Please pair the headset to the 1st device, according to the pairing procedure. (Refer to pairing process.) After completing pairing, switch off the bluetooth on the 1st device, then pair the headset to the 2nd device, after completing pairing, switch on the bluetooth on the 1st device again. now you can use 2 devices simultaneously.

- To use multi point

a. At the status of connecting two mobile phones, if there's incoming call, press power key to answer a call.

b. At the status of connecting two devices, if you press power key, then, you can listen the music from the device that was connected lately.

### **Troubleshooting & FAQ**

\* I hear crackling noises

For the best audio quality, always locate your headset close to mobile phone.

\* I cannot hear anything

- "Increase the volume on the headset."

- "Ensure that the headset is paired with the phone."

- "Make sure that the phone is connected to the headset."

- If the headset fails to connect either when you pressed power key or through your mobile phone's Bluetooth menu, follow the pairing procedure.

\* I have problems with pairing even though my phone indicates otherwise.

Please delete the headset paired in your mobile and pair the headset again.

Please refer to set up "Pairing mode"

\* Will the GDMALL BTH600NX - 4.0 work with other Bluetooth equipment?

The GDMALL BTH600NX - 4.0 is designed to work with Bluetooth mobile, computer or portable audio devices which are built in. It can also work with other Bluetooth devices that are compliant with Bluetooth version, 1.1/ 1.2/ 2.0/2.1+EDR/3.0/4.0 and that support HSP, HFP, A2DP and AVRCP

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### **BATTERY/ CHARGING HAZARD**

1. Only charge the battery in accordance with the user instruction sullied with headset.

2. Do not dispose of your headset in fire. The battery could explode causing injury or death.

3. Do not attempt to disassemble the speaker charger or force open the built-in battery because this may result in electric shock.

4. Do not charge the speaker in damp areas or in extremely high or low temperatures because this could result in electric shock.

5. Do not clean the headset when it is being charger. Always unplug the charger first before cleaning the headset.

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Product may vary from images shown. This product is patented.

## Information to user

### Notice:

Any changes or modifications not expressly approved by the party responsible for compliance could void your authority to operate the equipment.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

### Notice:

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) this device may not cause harmful interference and (2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment complies with the FCC RF exposure limits set forth for an uncontrolled environment. The antenna(s) used for this transmitter must not be co-located or operating in conjunction with any other antenna or transmitter, except in accordance to FCC multi-transmitter RF exposure procedures.