

Changing Transmitter Channels

By default every caller has Channel ID "1"

By default every Remote has Channel ID "0"

The caller responds to every remote that transmits either on the caller's channel ID or on ID "0"

Whenever you change the Remote's ID by entering 999100x with x=0 to 6 every caller that is currently in reception range changes it's channel ID to the same value. This does NOT happen when you change the Remote's ID to "0".

To change your transmitters ID do the following:

1-Power on the caller and the remote. Press "9991002" and then the play key to change the remote's and caller's ID to "2".

2-Verify that your caller now reacts to this remote.

3-If you want your Remote to operate all active caller's in reception range, turn on the Remote only and press "9991000" and then the play key.

Service and repairs

For warranty service or repairs, visit our website listed below and ship the product to the address listed on our website's order page.

www.wildlifetech.com/pages/order.html

IMPORTANT

1-All repairs **must** have a note included in the box explaining the problem and also the contact information of the sender.

2-All repairs **must** be shipped in a proper shipping box.

3-All repairs **must** be boxed with sufficient padding.

4-All repairs **must** be insured.

Failure to comply with all of the 4 shipping procedures listed above will delay the repair turn around time.

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Operating Instructions MA-MAX



Hello,

Thank you for purchasing our state of the art wildlife caller. The first time you use your remote to play a sound, we at Wildlife Technologies think you will recognize that you made a sound decision in buying our product.

Our company is staffed with talented engineers which gives us a distinct advantage over other companies marketing wildlife callers. We are the only company in this industry to have in house ability to research, design and manufacture our own products. If you have any questions or seek wildlife calling advice please give us a call.

Best Regards,
Bill Martz
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Operating Instructions

MA-MAX

Installing or removing batteries

1-Make sure the **power switch** is in the off position. Loosen the 2 thumb screws on the battery door and remove the battery door. Slide the battery holder out of the battery compartment just far enough to change or insert new batteries. Don't pull the battery holder out to far as you will strain the power connector wires. Don't remove the **battery wire snap connector from the battery holder**. Install 10 new batteries into the battery holder. Make sure to observe the polarity of the batteries when you install them into the battery holder. When sliding the battery holder back into the battery compartment **make sure not to pinch** the battery holder's power wires. Install the battery door and **hand tighten the 2 thumb screws to secure the battery door**. The user may use 10 AA alkaline batteries, 10 AA lithium batteries or 10 AA nimh rechargeable batteries to power the system. 10 AA **nimh rechargeable batteries are the best choice to use**.



This equipment has been tested and found to comply with the limits for a class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- * Reorient or relocate the receiving antenna.
- * Increase the separation between the equipment and receiver.
- * Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- * Consult the dealer or an experienced radio/TV technician for help.

In order to maintain compliance with FCC regulations, shielded cables must be used with this equipment. Operation with non-approved equipment or unshielded cables is likely to result in interference to radio and TV reception. The user is cautioned that changes and modifications made to the equipment without the approval of manufacturer could void the user's authority to operate this equipment.

Transmitter Operating Instructions

NOTE: The transmitter uses 1 AA nimh rechargeable battery, 1 AA alkaline or 1 AA lithium battery.

Keypad functions

1- To turn the transmitter on, press the shift key (power on key). The gold color power led located in the eye of the coyote logo will turn on and the transmitter will stay powered for 1 minute and then turn off to increase battery life.

2- To play a sound, just enter the exact number of the sound you wish to play on the keypad and then press the play key. To play the previous sound played, press and hold the shift key down then press and release the play key. To pause a sound press the play/pause key.

3- The volume control has 6 levels of volume. One key press for each volume level of change. To increase volume press the volume + key. To decrease volume press the volume - key. If you press and hold the shift key and then press the volume + key the volume will go to the highest level. If you press and hold the shift key and then press the volume - key the volume will go to the lowest level.

Favorite sounds

You can assign any sound you have to keys 0 to 9. To assign a sound to a key, play the sound you want to be a favorite. While the sound is playing press and hold the shift key and then press the FAV-SET key. Next press one key (0 thru 9) to store that sound. To play one of your favorite sounds first press the FAV key and then the numbered key of the favorite sound you want to play. You can have a total of 10 favorite sounds. You can also change any or all of your favorite sounds at any time using the method described above.

Transmitter sleep mode

The user can control the time the transmitter stays active before it turns off to save battery power. To set the power save time in seconds, press 9992XXXPLAY where the XXX stands for the amount of seconds you want the transmitter to stay on.

Example: If you enter 9992060 then press the play key, the transmitter will stay active for 60 seconds. If you enter 480 the transmitter will stay active for 8 minutes. You can enter up to 999 seconds maximum. Remember to press the play key after entering the active time.

Power on indicator

