



Tri-Link Alarm System™

3 Linked Hi-Tech Alarms

Ages 6 and Up
70163

Requires 7 AAA (LR03)
batteries, not included.

Important: Please save this instruction sheet. It contains valuable product information.

HOW IT WORKS

ALARM #1 has a motion sensor and a light & sound alarm. This alarm also “arms” the other two alarms via wireless signals.

ALARM #2 has a motion sensor, a targeting lazer and a loud alarm siren. This alarm “sleeps” until armed by #1. It will not operate until #1 has been set off.

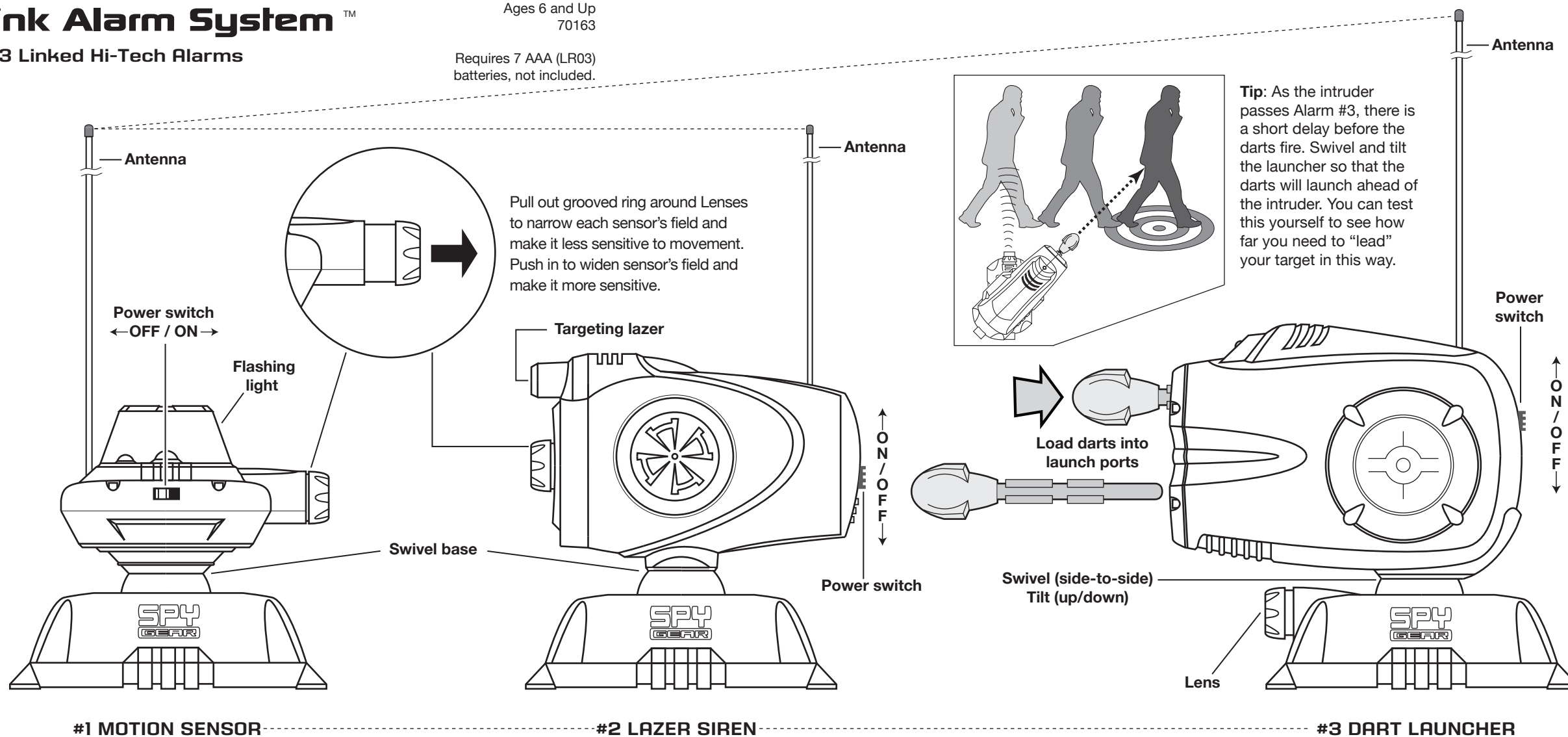
ALARM #3 has a motion sensor and a dual dart launcher. This alarm also “sleeps” until armed by #1. It will not operate until #1 has been set off.

This unique wireless link system protects your valuables against enemy spies. If someone enters your room, the alarms won't go off unless they mess with your stuff and trigger Alarm #1. They can get in, but they can't get out!

SETTING UP THE ALARMS

Fully extend the **ANTENNAS** on all 3 alarms. Antennas should be pointing straight up for best results.

1. Set Alarm #1 by placing it on the object you want to protect. Or, aim it with the **LENS** pointing at the objects or area you want to protect. When movement is detected, flashing light & sound will go off and other two alarms will be armed by wireless signal.
2. Place Alarm #2 to stun the intruder with its loud siren as he tries to leave. Point the **LENS** across the path he will take. After it is armed, the **TARGETING LAZER** will be activated and you will see a red spot on the wall in the direction where it is pointed.
3. Insert a **DART** into each **LAUNCH PORT** on Alarm #3 until it locks into place. Aim **LENS** across the path the intruder is likely to take when fleeing the scene after other alarms go off. Swivel launcher and tilt up or down to aim darts. Do not aim at face level.
4. Turn on **POWER SWITCHES** of Alarms #2 and #3 first, and Alarm #1 last. Alarm #1 has a built-in delay of a few seconds so you can safely exit the room without setting the system off.



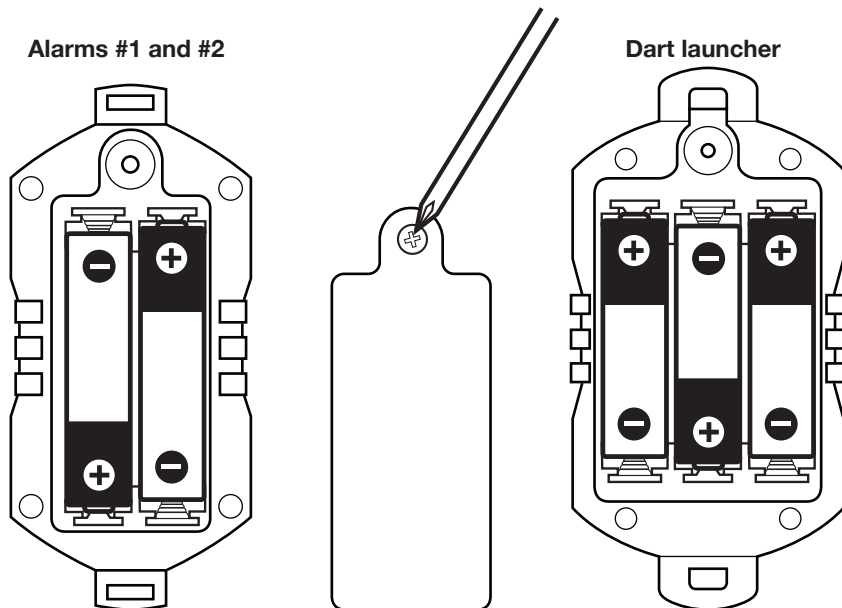
#1 MOTION SENSOR

#2 LAZER SIREN

#3 DART LAUNCHER

CUSTOMIZE YOUR SYSTEM!

Alarms #2 and #3 are interchangeable. You can place the Lazer Siren last to stop 'em in their tracks until you get there to make the bust!



ADULTS: INSTALLING BATTERIES

1. Locate battery door on bottom of each alarm.
2. Use small Phillips screwdriver to loosen screw, remove battery door.
3. Install 3 AAA (LR03) batteries in dart launcher, 2 AAA (LR03) batteries in each of other two alarms.
4. Replace doors, tighten screws.

Important: Observe battery polarity (direction, + and -)

BATTERY SAFETY

1. Only adults should install and replace batteries.
2. Do not recharge non-rechargeable batteries.
3. Remove dead or exhausted batteries.
4. Insert batteries correctly. Match positive and negative signs.
5. The supply terminals are not to be short circuited.
6. Do not use rechargeable batteries.
7. Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
8. Do not mix old and new batteries.
9. Only the batteries of the same or equivalent type recommended to be used.
10. Do not dispose of batteries in a fire; they may explode.
11. Dispose of batteries safely.

TROUBLESHOOTING

- If alarms fail to go off, check that nothing is blocking the sensor lenses. The sensor will best detect movement five feet directly in front of the lens.
- Direct sunlight may set off the alarms. Don't face alarms into very bright light. Also, pulling out grooved rings will reduce their sensitivity to light.
- Make sure all three antennas are fully extended and pointing straight up.
- Remember, Alarms #2 and #3 will not go off unless Alarm #1 has been set off first.
- If alarms still do not go off, replace batteries.

CAUTION: Do not aim at eyes or face. To avoid injury: use only darts designed for this product. Do not modify darts or launcher.

WARNING: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

FCC ID N3ETRILINK70163

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) This device must accept any interference received, including interference that may cause undesired operation.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

1. Reorient or relocate the receiving antenna.
2. Increase the separation between the equipment and receiver.
3. Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
4. Consult the dealer or an experienced radio/TV technician for help.



TRI-LINK ALARM SYSTEM 70163-4000 PR 3/07
IF YOU HAVE ANY QUESTIONS, PLEASE CONTACT US AT
1-800-247-6570
WWW.WILDPLANET.COM/HELP
Wild Planet Entertainment, Inc., P.O. Box 194087
San Francisco, CA 94119-4087

© 2006 Wild Planet Entertainment, Inc., San Francisco, CA 94104, USA. All rights reserved. **PRINTED IN CHINA.**
Product colors and specifications subject to change.