



SWISSPHONE DV500 HURRICANE voice User Instructions

* This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation.

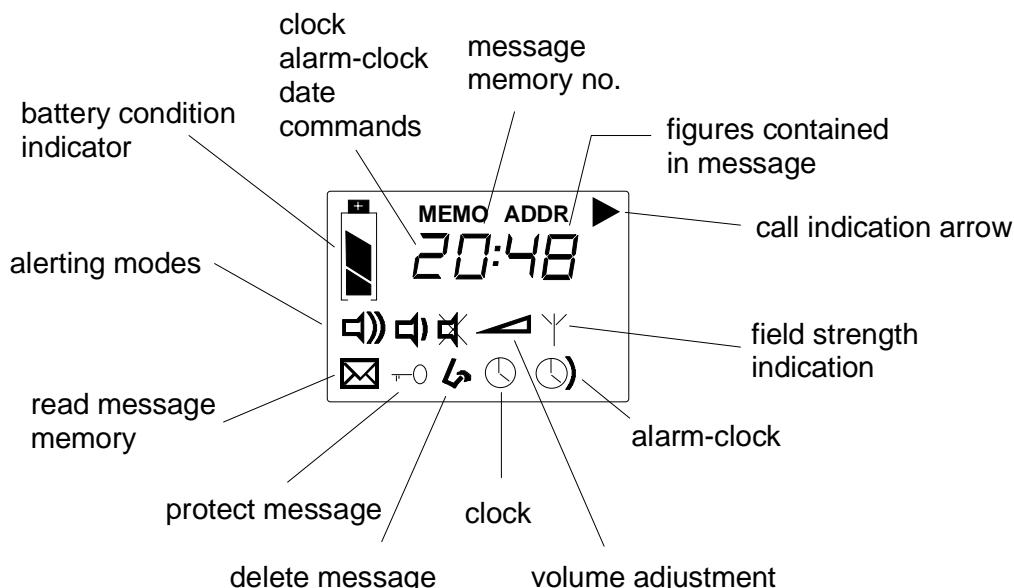
Made in Switzerland



WARNING

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

DISPLAY / MENU

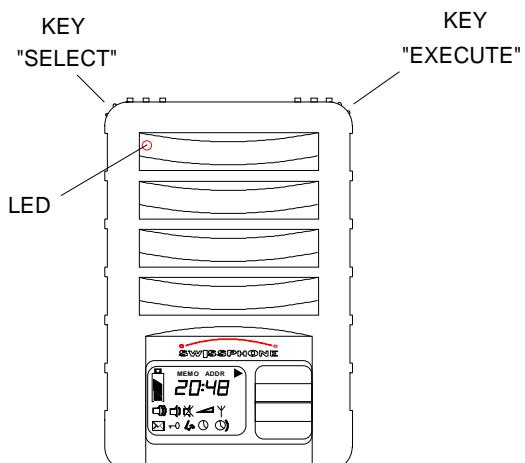


GENERAL

All operating functions can be carried out with the two keys located top left and top right of the housing.

The key on the left is to select a function. The blinking icon of the display is indicating the selected function.

To execute the selected function the key on the right has to be pressed.



Inserting battery

With a small coin the battery cover on the back-side can be removed. By inserting the battery (AA size, Alkaline, NiCd or NMHyd) pay attention to the polarity.

To switch on

Press SELECT and EXECUTE simultaneously. A peep tone confirms the switch-on procedure and all symbols are shortly being displayed. The pager will automatically switch to normal operation mode.

To switch off

Press SELECT and EXECUTE simultaneously for approx. 3 seconds when in normal operation mode. The contour of the battery condition indicator is blinking until the pager is switched off.



MENU FUNCTIONS

Press SELECT to go from one icon to the next, until the desired icon is blinking.



Loud alert

Press EXECUTE and the alert mode is set to be done acoustically, optically (LED and call indicating arrow) and by vibration.



Alert first silent, followed by loud mode

Press EXECUTE and the alert mode is set to be for the first 10 seconds by vibrator only. If the call is not confirmed by pressing any key within 10 seconds the alert is going to continue also acoustically and optically.



Silent alert

Press EXECUTE and the alert mode is set to be silent, i.e. no acoustical alert, but optical and by vibration.

Once an alert mode is set as above, the corresponding icon will be displayed in normal operation mode and after switching on the unit.



Volume adjustment

By pressing EXECUTE, the volume of the voice messages will change according to the displayed value 1,2,3,4,5,6,7, or 8. To confirm the visible value press SELECT. Execution will be confirmed by "Gong" sound.



Field strength indication

In case of leaving the area of reception, press EXECUTE to change from ON to OFF or vice versa and confirm by pressing SELECT.

ON: acoustical and optical alert, OFF: optical alert only showing the symbol in normal operation mode.



Read message file

Up to 15 messages can be retrieved, the oldest (if not protected) message will be overwritten when a new message is received.

By pressing EXECUTE message number 1 will be played.

By pressing EXECUTE again during listening the next following message will be played.



Message protection

Press EXECUTE once, twice etc. until the message to be protected is chosen, then during listening to this message press SELECT. The display shows "prot". To confirm the protection press EXECUTE within 5 seconds.



Delete message

Press EXECUTE once, twice etc. until the message to be deleted is chosen, then during listening press SELECT. The display shows "dEL". To confirm deletion press EXECUTE within 5 seconds.



Clock and date setting

By pressing EXECUTE the first two figures (hours) are blinking and can be changed by pressing SELECT. To set the hours accordingly press EXECUTE. Now the "minutes" are blinking. To change them press SELECT, to confirm accordingly press EXECUTE. Procedures for the following setting of month and day are the same.



Alarm clock

Setting the time of the alarm-clock is identical to setting the time of the clock (as above).

On/off can be set by pressing EXECUTE. To confirm press SELECT. If the alarm clock is activated the alarm clock icon will be visible in normal operation mode.

The wake-up call can be stopped by double clicking any key.



If a wake up reminder after 10 minutes is desired instead of a double click press any key only once.

The above icons represent the full range of options programmable for DV 500 HURRICANE voice. Should any of these Icons not be visible in the display please note that in this case the corresponding option is not available in your DV 500 HURRICANE voice

Receipt of a message

The pager will alert as defined by the user, either or

By pressing any key acoustical and/or vibration alert stops, but the LED keeps on blinking and the call indicating arrow will remain switched on to remind on unread messages.

To listen to this "unread" messages press EXECUTE. The newest message will be played first followed by all the remaining "unread" messages. To interrupt press

EXECUTE to listen to the next following message.

SELECT to stop the pager playing.

After completion of replaying a message the display shows time and date of reception.

After all "unread" messages have completely be replayed the LED will stop blinking and the call indicating arrow will switch off.

For details of read message features refer to the MENU FUNCTION under

Read the messages

With SELECT key select the envelope symbol . Push the EXECUTE button and the pager retrieves all messages. Last message will be retrieved as a first one. Pushing the EXECUTE button during the retrieving cause retrieving of the next stored message. At the end of the retrieving the time and date of the received message will be displayed. If you push during this display time the EXECUTE button, then retrieving of the last message will be repeated. Retrieving of the message can be stoped by pushing of the SELECT button.

Last call memory

You can retrieve the last message at any time by pushing the EXECUTE button.

Second maintenance level



Depending on the programming of your pager there can be two maintenance level available.

To enter the second maintenance level you have to push the SELECT button longer than 3 second. Handling of the second maintenance level is the same as of the first one. To come back to the first maintenance level either EXECUTE button has been pushed or no button has been used for more then 8 seconds.