

MTCP-3126C Big Button Caller ID Speaker Phone with Remote Control function

WARNING: To reduce the risk of fire or shock hazard, do not expose this product to rain or moisture.



CAUTION

RISK OF ELECTRIC SHOCK.
DO NOT OPEN.



**CAUTION: TO REDUCE THE RISK OF ELECTRIC SHOCK,
DO NOT REMOVE COVER OR BACK. NO USER-SERVICE-
ABLE PARTS INSIDE. REFER SERVICING TO QUALIFIED
PERSONNEL.**



This symbol is intended to alert you to the presence of uninsulated dangerous voltage within the product's enclosure that might be of sufficient magnitude to constitute a risk of electric shock. Do not open the product's case.



This symbol is intended to inform you that important operating and maintenance instructions are included in the literature accompanying this product.

1. Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.
2. This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:
 - (1) This device may not cause harmful interference, and
 - (2) this device must accept any interference received, including interference that may cause undesired operation.

IMPORTANT SAFETY INSTRUCTIONS

When using any electronic equipment, basic safety precautions should always be followed to reduce the risk of fire, electric shock, and injury.

1. Read and understand all instructions.
2. Follow all warnings and instructions marked on the Big Button phone.
3. Unplug the Wellness Wizard power and telephone connections before cleaning. Do not use liquid cleaners or aerosol cleaners. Use a damp cloth for cleaning.
4. Do not use this product near water. Avoid using the Big Button phone near a bathtub, wash bowl, kitchen sink, laundry tub, in a wet basement, or near a swimming pool.
5. Do not place the Big Button phone on an unstable cart, stand, or table.
6. The Big Button phone should never be placed near or over a radiator, stove or other heat sources. It should not be placed in a built-in installation, unless proper ventilation is provided.
7. The Big Button phone should be operated only from the type of power source indicated on the marking label. For information about the type of power your home uses, consult your local utility company.
8. To prevent fire or shock hazard, do not use this plug with an extension cord or other outlet unless the blades can be fully inserted to prevent blade exposure.
9. Do not allow anything to rest on any of the connecting cables. Do not locate this product where cables will be stepped on.
10. Never overload wall outlets and extension cords. This can result in fire or electric shock.
11. Never spill liquid of any kind on the product.
12. Never attempt to service the Big Button phone yourself. The unit may require service by a qualified technician for the following conditions:
 - a. When the power supply cord or plug is damaged or frayed
 - b. If liquid is spilled on the unit
 - c. If the unit has been exposed to rain or water
 - d. If the unit has been dropped or the cabinet damaged
 - e. If the unit exhibits a distinct change in performance.
13. Avoid using a telephone (other than a cordless type) during an electrical storm. There is risk of electric shock from lightning.
14. Do not use the telephone to report a gas leak in the vicinity of the leak.
15. Only use attachments/accessories specified by the manufacturer.

SAVE THESE INSTRUCTIONS

Industry Canada Notice

The Industry Canada label identifies certified equipment. This certification means that the equipment meets telecommunications network protective, operational and safety requirements as prescribed in the appropriate Terminal Equipment Technical Requirements document(s). The Department does not guarantee the equipment will operate to the user's satisfaction.

Before installing this equipment, users should ensure that it is permissible to be connected to the facilities of the local telecommunications company. The equipment must also be installed using an acceptable method of connection. The customer should be aware that compliance with the above conditions may not prevent degradation of service in some situations.

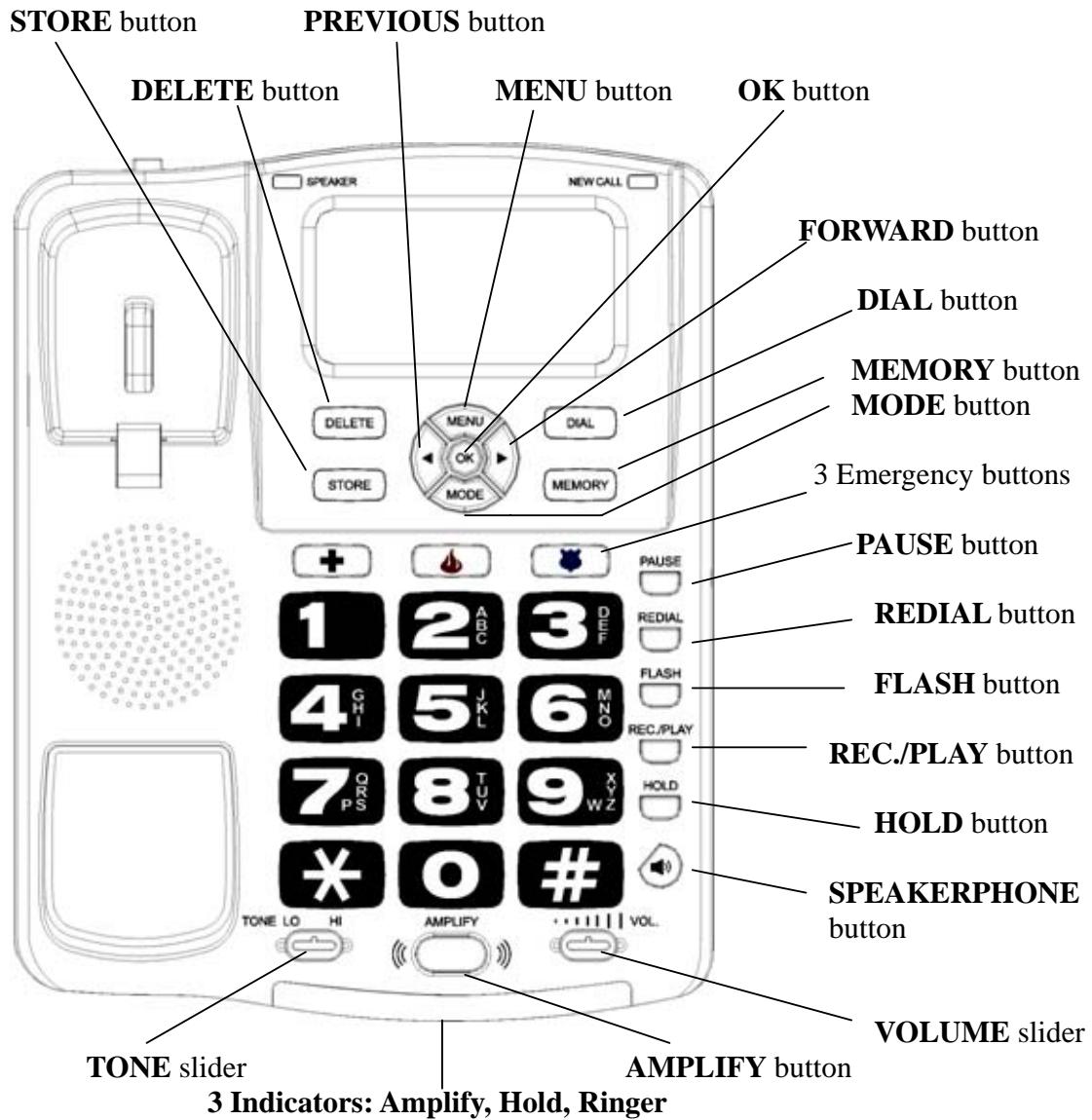
Repairs to certified equipment should be coordinated by a representative designated by the supplier. Any repairs or alterations made by the user to this equipment, or equipment malfunctions, may give the telecommunications company cause to request the user to disconnect the equipment.

Users should ensure for their own protection that the electrical ground connections of the power utility, telephone lines and internal metallic water pipe system, if present, are connected together. This precaution may be particularly important in rural areas.

Caution: Users should not attempt to make such connections themselves, but should contact the appropriate electric inspection authority, or electrician, as appropriate.

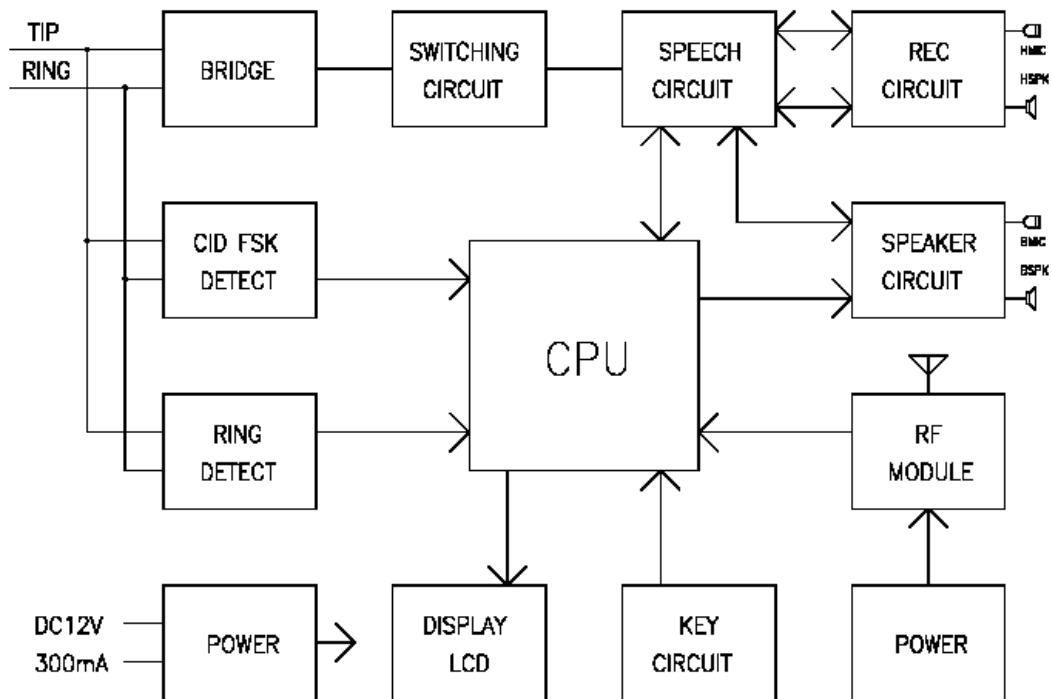
"NOTICE: The Ringer Equivalence Number (REN) assigned to each terminal device provides an indication of the maximum number of terminals allowed to be connected to a telephone interface. The termination on an interface may consist of any combination of devices subject only to the requirement that the sum of the Ringer Equivalence Numbers of all the devices does not exceed 5."

INSTRUCTION MANUAL



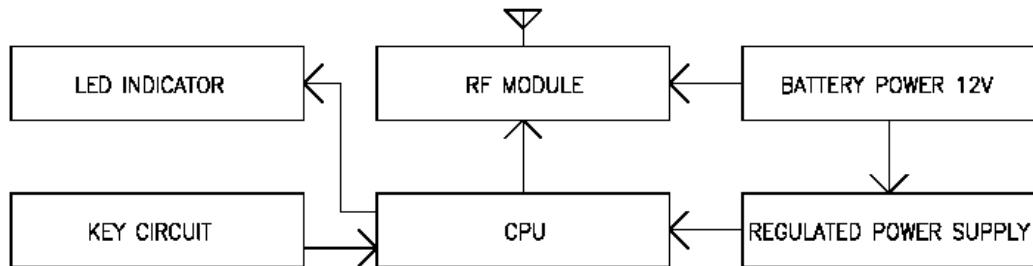
Feature list:

- Large LCD Screen with back-light.
- Powerful adjustable amplifier allows incoming volume up to 43dB
- 2-way speakerphone with adjustable volume control.
- 3 Emergency buttons for police, fire & EMS.
- Amplified Super Loud Ringer with adjustable volume up to 100dB.
- 90-entry Memory/Phonebook.
- 99 Missed Call / 20 Answered Calls.
- 20 Dialed number records.
- Review Dialed numbers / Missed / Answered calls.
- Cyclic up / down review calls.
- VIP Alert.
- Name Tagging.
- Call Back / Call Waiting.
- Super bright LED ringer.
- Adjustable ringing volume.
- Handset in compatible with hearing aid T-coil.
- Hold on music, Redial/Pause and Flash buttons.
- Tone Selector to adjust sound clarify and distinguishing similar sound words.
- Clock and Timer functions.
- 3.5mm audio jack for a headset or other assistive-listening device.
- Desk or Wall-mounted.



Remote Control Function:

- RF Remote alarm. Up to 3 pagers can be register.
- Make 10 emergency calls with the remote control.
- Dial emergency call and play the recorded message automatically.
- Recorded message length 20 seconds.
- Remote turn On/Off Speakerphone.



INSTALLING YOUR PHONE

1. Install the battery into the pager.

- Remove the binder. (Please lift up the binder and push down the top part).



- Thread the necklace through the binder's hole.



- Remove the battery compartment cover.

- Place a 12V alkaline battery into the compartment following the directional.

- Replace the cover.

- Replace the binder and switch on.

2. Install the battery into the telephone.

- Slide and remove the battery cover on the bottom of the unit.

- Remove the battery compartment cover.

- Place four AA alkaline batteries into the compartment following the directional.

- Replace the cover.

3. Connect the telephone

Plug one end of the Handset Cord (curly) into the Handset and the other end into the jack on the side of the telephone.

Desktop mounting

- Align the tabs of the phone bracket with the notches on bottom at the height of the phone. Press inward and downward firmly on the bracket until it clicks into place.
- Plug one end of the line cord (straight) into the telephone line jack **LINE** on the back of the telephone and the other end into the wall outlet.

Wall mounting

- Align the tabs of the phone bracket with the notches on bottom at the lower of the phone. Press inward and downward firmly on the bracket until it clicks into place.
- Take the handset hook out and flip it to reverse position. It will hold the handset when the phone is in a vertical position.
- Plug one end of the line cord (straight) into the telephone line jack **LINE** on the back of the telephone and the other end into the wall outlet.

4. Connect the adaptor

Plug the AC Adaptor into a standard 120VAC wall outlet and switch it. Plug the AC Adaptor lead into the power socket at the back of the phone.

If you do not subscribe to a Caller ID service, or you wish to set the TIME/DATE

The telephone will beep and the display will show **SET TIME/DATE**

Assuming you subscribe to a Caller ID service, the time and date will be automatically updated when the first call is received. After 10 seconds the display will show the number of calls received **MISSED -00-, ANSWER -00-**

NOTE: When the telephone is not in use, if the line is being used by another phone, the display shows **EXTENSION USE**.

12:00 ^{AM} 01/01 - 00 - - 00 - MISSED ANSWER	12:00 ^{AM} 01/01 EXTENSION USE
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BACK UP BATTERY

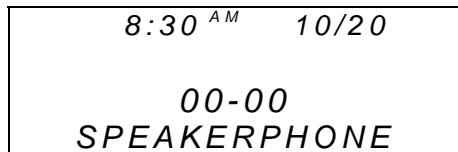
 on the screen. It means the back up battery is either low or not fitted. You need to change a new battery, or there are no functions include Speakerphone and record/play message.

OPERATION TELEPHONE OPERATION

MAKING AND RECEIVING CALLS

	HANDSET	SPEAKERPHONE
MAKING A CALL	1. Pick up the Handset from the Base. 2. Dial desired number. 3. Hang up upon completion of the call.	1. Key in desired telephone number. 2. Press DIAL (The phone goes to speakerphone mode automatically). 3. To hang up, press SPEAKER key.
RECEIVING A CALL	1. Pick up the Handset from the Base. 2. Speak. 3. Hang up upon completion of the call.	1. Press SPEAKER key. 2. Speak 3. To hang up, press SPEAKER key again.

8:30 ^{AM} 10/20 00-00 == TALK ==	8:30 ^{AM} 10/20 5551212 DIALING...
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NOTE:

While the making a call, the **DIAL KEYPAD** LED will come on
While the phone is ringing, the super bright ring flasher and the **DIAL KEYPAD** LED will light

SPEAKPHONE

You can place a call on Speakerphone mode anytime by pressing **SPEAKER** during a call, then place the Handset on the base. Also, you can transfer a call to the Handset anytime during a call by simple picking up the Handset. During the speakerphone condition, the display will show **SPEAKERPHONE**, and the **SPEAKER** LED will light.

During the handset condition, the display will show **= TALK =** and **✓** will appear.

USING SPEAKERPHONE WITH THE PAGER

During a call but you can't reach but near the telephone. You can pick up a call on Speakerphone mode by pressing the **¶** on the pager

1. Press and hold the **¶** on the pager until the indicator lights to turn on Speakerphone when the telephone is ringing. The **SPEAKER** LED will light up.
2. Speak
3. To hang up, press and hold the **¶** on the pager until the indicator lights.

CALL TIMER

When the handset is picked up or the **SPEAKER** is pressed, the call counter will begin and show the elapsed time **XX-XX** on the display screen.

LCD BACKLIGHT DISPLAY

The LCD has a backlight that will turn on under the following conditions;

- Any incoming call
- Picking up the handset
- Pressing any button

NOTE:

The backlight will switch off automatically approximately 15 seconds after the last activity.
The AC Adaptor must be plugged into the unit to enable BACK LIGHT to work.

CONNECTING AN OPTIONAL HEADSET

Your phone is equipped with a headset jack on the base. The jack allows you to connect an optional headset so you move around within the headset cord's length.

Follow these steps to use a headset:

1. Insert the headset's 3/32-inch (2.5 mm) plug into the **AUDIO** jack on the right side of the base. .
2. Place the headset on your head with the earpiece over either ear and adjust the microphone boom until it is about even with your chin.

PLACING A CALL ON HOLD

1. To place a call on hold, press **HOLD** and hang up. The **HOLD** LED will light; the display will show **< CALL ON HOLD >**.
2. To begin conversation again, pick up the handset or press **SPEAKER** or pick up an extension phone (if available), the hold will then be automatically released.

MUSIC ON HOLD

When a call is placed on hold, the telephone will play a popular melody to reassure your caller that the call has not been disconnected.

USING FLASH

Press **FLASH** to perform the switch hook operation for special services, such as Call Waiting. (see the section "SETTING FLASH TIME", default time is 600 ms)

For example, if you have Call Waiting, press **FLASH** to take an incoming call without disconnecting the current call. Press **FLASH** again to return to the first call.

NOTE: If you do not have special phone services, pressing **FLASH** might disconnect the current call.

During the memory storage procedure, you may wish to press **FLASH** to insert a flash; a '**F**' will show on the LCD between

numbers.

USING TONE SERVICES ON A PULSE LINE

If you have pulse service, you can still use special services that require tone signals, such as bank-by-phone, by following these steps.

1. Be sure **T/P** is set to **P**
2. Dial the service's main number.
3. When the service answers, press ***** or press **#**, any additional numbers you dial are sent as tone signals.
4. After you complete the call and hang up, the phone resets to pulse dialing.

PROGRAMMING THE EMERGENCY BUTTONS



3 emergency numbers are provided as one touch speed dial and can be stored. To save precious time in an emergency, store the numbers of your local police, fire department and EMS services on the Emergency Speed-Dial buttons, so that you can automatically dial them.

1. Program these numbers by pressing the **STORE** button, then the **Emergency** button.
2. Enter the phone number you wish to assign to the emergency button.
3. Press **STORE** twice.
4. Repeat in turn for each emergency service.

Note: To call any of your three local emergency services, simply lift the handset or press the Speaker button. Press the corresponding speed-dial button.

REMOTE CONTROL FEATURES

SET ALARM NUMBER

You have 10 alarm number can be set. Please set alarm number first before you use the remote control features.

1. Repeatedly press **MENU** until “**SET ALARM NO**” appears.
2. Press **OK** button, the display shows “**ALARM NO-01**”
3. Enter the phone number you wish to assign to the ALARM NO-01
4. Press **OK** to complete the setting and go to next number setting
5. Press **MENU** to complete the setting, or press **MODE** to complete the setting and return to standby mode, or you can do nothing and wait for 15 seconds to complete the setting and return to standby mode.

SET PAGER

You can use 3 pagers at the same telephone. But you must register the pager's code with telephone first before you use the remote control features.

1. Repeatedly press **MENU** until beeps once and “**SET PAGER-1** “-----“appears.
2. Press any key on the pager until the display shows a set of numbers and beeps twice for the corresponding numbers.
3. Press **OK** or **MENU** to complete the setting and go to next pager setting
4. Press **OK** or **MENU** to complete the setting, or press **MODE** to complete the setting and return to standby mode, or you can do nothing and wait for 15 seconds to complete the setting and return to standby mode.

RECORDING/PLAYING EMERGENCY MESSAGE

NOTES:

1. You must record an emergency message in the phone. The message content is like “This is an emergency notification, your assistance is needed. After the tone, please press pound (#) and 1 to speak or press pound(#) and 2 to confirm your help.”
2. You can record new emergency message to change the old emergency message. The message can last for up to 20 seconds.

RECORDING:

1. Press **REC./PLAY** for 2 seconds on standby mode. The unit will emit a long beep and the display shows “**RECORDING**”. After the beep the display shows “**00-20**” to start recording.
2. Speak in a normal voice about 8 inches away from the microphone. The display will show “**PLAYBACK**” after 20 seconds and it automatically plays back the message
3. Or you can press **REC./PLAY** to finish recording for the recording time less than 20 seconds and it automatically plays back the message.

NOTES:

1. Follow step 1-2 to change the emergency message.

2. You must add an explanation like " Press pound (#) and 1 to speak or press pound (#) and 2 to confirm your help" in the emergency message and let the called party know how to do.

PLAYING:

1. Press **REC./PLAY** on standby mode to start playing. the display shows **"PLAYBACK"**,
2. To stop playing message just press **REC./PLAY** again.

MAKING EMERGENCY CALLS WITH THE PAGER

Your phone dials all your emergency contacts automatically.



1. Press and hold  on the pager, the indicator lights and the pager will emit a long beep then 10 short beeps to alert you. The emergency message will be played on the speaker for 3 times before starts dialing the alarm number.

Note: You can stop the alarm call procedure if you press any key on the phone for getting help locally first. Or you can



2. The phone will dial the first alarm number in the setting list (see the section of **"STORING ALARM NUMBERS"**).

Note: Press any key to turn on speakerphone or pick up the handset will stop the alarm call procedure after dialing an alarm number.

3. The called party will hear the emergency message then with a tone if they pick up the phone. The emergency message will play five times continuously with 5 seconds pause time.

The called party can press #, 1 or #, 2 on the dial keypad after the tone. The phone will stop playing and emit a tone if the called party do the two functions.

- a. If the called party press #, 1: The phone will turn on speakerphone for 1 minute. The phone will turn off the line if the called party hang up or there are more 8 seconds of silence. The phone will dial next alarm number after this procedure.

If you want to speak with the called party with no limit, you can press any key or pick up handset or press the speaker key on the pager. And the phone will discard the alarm call procedure.

- b. If the called party press #, 2: The phone will emit a tone to confirm and turn off the line. And the phone will discard the alarm call procedure.

Notes:

1. The phone will dial each alarm number make a cycle with three times if the called party don't pick up phone and press #, 2 to confirm.
2. The phone will dial the setting police, fire department and EMS services on the Emergency Speed-Dial buttons in turn if there were no alarm numbers were set.
3. The phone will sound beep continuously if the phone is in use when an alarm call procedure is proceeding.

AMPLIFICATION FEATURES

INCOMING VOICE VOLUME

You can adjust the volume of incoming calls by simply sliding the VOL control. This gives you up to 18 dB. If you want more amplification, follow the directions below.

1. While pick up handset, press **AMPLIFY** to turn the incoming voice amplifier on or off. When **AMPLIFY** is on, the **))** icon appears and **AMPLIFY** LED comes on.
2. Adjust the volume in the earpiece by moving the VOL slide control. With **AMPLIFY** on; incoming volume will be up to 43dB louder.

In standard use, the amplifier turns off whenever you hang up the telephone. This is a useful feature if many people use the phone. If you want the amplifier to always remain on, slide the switch underneath the phone to **AUTO**.

Caution: The handset volume will be up to 43 dB louder if you slide the switch underneath the phone to **AUTO**. Please be careful if you pick up handset.

NOTE: (AUTO/MANUAL switch on the back of the phone)

The amplifier will turns off when you switch to Speakerphone mode

INCOMING VOICE TONE

The product provides extra amplification at the sound frequency you need to boost. The identify the sound frequency range that best suits your need, follow these steps:

1. While pick up handset and hear a voice on the line, press **AMPLIFY**.
2. Adjust the TONE slide control to suit you hearing.

RINGER VOLUME

While the phone is ringing, you can adjust the ringer volume of your telephone by moving the **RINGER VOL.** switch, located at the right side of the telephone, to the desired **OFF/LO/HI** position

BASE SPEAKER VOLUME

While on a call, press **VOLUME + or -**, located at the right side of the telephone, to the desired level.

HANDSET VOLUME

While on a call, adjust the **VOL** switch, located at the front side of the telephone, to the desired level.

HANDSET TONE

While on a call, adjust the **TONE** switch, located at the front side of the telephone, to the desired tone level.

ADJUSTING RINGER TONE

While the phone is ringing, you can adjust the ringer tone of your telephone by moving the **RINGER TONE** switch, located at the right side of the telephone, to the desired **HI/LO** position.

MEMORY OPERATION

Note: 90 phone numbers can be programmed into the **MEMORY** of your telephone
Each memory location can store a maximum of 32 digits and 15 letters.

- You must complete each step within 15 seconds.
- You can store the phone number with the handset on or off hook (except hold mode).

STORING AN ENTRY

Eg : To program MYTECH telephone number, 0295993577 into memory

1. Press **STORE** (Display shows **STORE TO ?**)
2. Press either a one-touch memory location or **MEMORY** (Display shows **NUMBER ?**)
3. Enter the phone number **0 2 9 5 9 9 3 5 7 7** using the keypad
4. Press **STORE or OK** (Display shows **NAME ?**)
*Enter the name **M Y T E C H** using the keypad
(6 99 8 33 222 44)
5. Press **STORE or OK** (Display shows **VIP ALERT OFF**)
6. Press **▶** or **◀** to choose VIP ALERT ON/OFF.
7. Press **STORE or OK**, the phone will beep and the display will show **STORED**

If you do not want to store a name, skip step 4

Figure 1

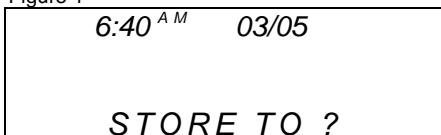


Figure 2

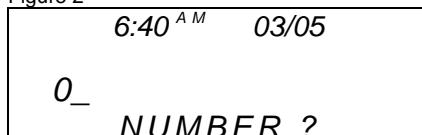


Figure 3

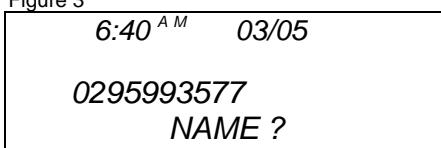
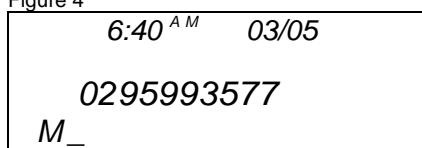


Figure 4



NOTE:

- To add a space before another word, press number **1** once.
- If you make a mistake while entering the number, or name. Press **▶** to move the cursor right, press **◀** to move the cursor left and press **DELETE** to delete the letter.
- Letters are always inserted to the left of the cursor
- Always store area code together with telephone numbers. This will be useful for CID purposes

Key	1st Press	2nd Press	3rd Press	4th Press	5th Press	6th Press	7th Press	8th Press	9th Press
1	-	'	()	&	,	.		1
2	A	B	C	2	A	B	C	2	A
3	D	E	F	3	D	E	F	3	D
4	G	H	I	4	G	H	I	4	G

5	J	K	L	5	J	K	L	5	J
6	M	N	O	6	M	N	O	6	M
7	P	Q	R	S	7	P	Q	R	S
8	T	U	V	8	T	U	V	8	T
9	W	X	Y	Z	9	W	X	Y	Z
*	*	*	*	*	*	*	*	*	*
0	0	0	0	0	0	0	0	0	0
#	#	#	#	#	#	#	#	#	#

PAUSE

During the memory storage procedure, you may wish to press **PAUSE** to insert a pause between numbers. (This is sometimes useful for accessing a switchboard, telephone banking or long distance dialing).

Pressing **PAUSE** more than once will increase the pause between digits.

Each time **PAUSE** is pressed, a '**P**' will show on the LCD to indicate a pause time (see the section "SETTING PAUSE TIME" default time is 2000 ms) in the dialing sequence. Each pause counts as one digit.

NOTE: press *****, upper **o** appears; or press **#**, lower **o** appears

REVIEW A NUMBERS FROM THE MEMORY

Press **MEMORY** (Display shows **ITEM -XXX-**, **XXX** is the number of memories stored in the MEMORY), enter the first letter of the name (e.g "E" for EMMA): Press number 3 twice and scroll with **▶** until the display shows the name and number that you want to review.

NOTE:

- If the numbers is longer than 15 digits, the number will shift left(1second) automatically until the end of the number has been reached. The phone will exit automatically approximately 15 seconds after the last activity.

DIALING A NUMBERS FROM THE MEMORY

There are three different ways to dial a stored speed dial number, depending on your preference.

Way 1: Pick up the handset and follow the sequence '**REVIEW A NUMBERS FROM THE MEMORY**' until the display shows the name and number that you want to dial, and then press **DIAL**.

Way 2: Press **SPEAKER** and follow the sequence '**REVIEW A NUMBERS FROM THE MEMORY**' until the display shows the name and number that you want to dial, then press **DIAL**.

Way 3: Follow the sequence '**REVIEW A NUMBERS FROM THE MEMORY**' and check the LCD shows the correct information. Pick up handset the number will be dialed. Or press **SPEAKER** or press **DIAL** (the phone enters speakerphone mode and dials the displayed number)

USING THE ONE-TOUCH SPEED DIAL MEMORY

There are two ways to dial a one-touch speed dial memory

Way 1: Press a one-touch memory key, the display shows the emergency number that you want to review or dial out, then pick up handset or press **SPEAKER** or press **DIAL**. The number displayed on the LCD will be dialed.

Way 2: Pick up the handset or press **SPEAKER**, then press a one-touch memory key. The phone will dial the number automatically

CHANGING A SPEED DIAL NUMBER

1. During one-touch memory or **MEMORY** review.
2. Press **OK**, the display shows **NUMBER?** and the cursor prompt on the right of the last digit
3. Move the cursor to the number you would like to edit by using **▶** or **◀**
4. Press **DELETE** to delete the number then key-in the desired number using the keypad
5. Press **STORE** or **OK**, the cursor prompt on the right of the last letter
6. Move the cursor to the letter to be edited by using **▶** or **◀**
7. Press **DELETE** to delete the letter then key-in the desired letter using the keypad
8. Press **STORE** or **OK** (Display shows **VIP ALERT OFF**)
9. Press **▶** or **◀** to choose VIP ALERT ON/OFF.
10. Press **STORE** or **OK**, the phone will beep and the display will show **STORED**

CLONING A SPEED DIAL NUMBER

1. During one-touch memory or **MEMORY** review.
2. Press **STORE**, the display shows **STORE TO?**
3. Press either a one-touch memory location or **MEMORY**, which place you wish to store the number
4. The display shows **NUMBER?** and the cursor prompt on the right of the last digit
5. Move the cursor to the number you would like to edit by using **▶** or **◀**
6. Press **DELETE** to delete the number then key-in the desired number using the keypad

7. Press **STORE** or **OK**, the cursor prompt on the right of the last letter
8. Move the cursor to the letter to be edited by using **►** or **◀**
9. Press **DELETE** to delete the letter then key-in the desired letter using the keypad
10. Press **STORE** or **OK** (Display shows **VIP ALERT OFF**)
11. Press **►** or **◀** to choose VIP ALERT ON/OFF.
12. Press **STORE** or **OK**, the phone will beep and the display will show **STORED**

NOTE: One-touch memory locations accept duplicate phone numbers, but the MEMORY does not. If the number that matches the one stored in MEMORY, the phone will show **REPLACE?**. Press **STORE** or **OK**, the phone will beep and the display will show **STORED**

DELETING A SPEED DIAL NUMBER

1. During one-touch memory or MEMORY review.
2. Press **DELETE** (Display shows **DELETE ?**)
3. Press the **DELETE** or **OK**
4. The phone beeps and the display shows **DELETED**.

DELETING ALL MEMORY ENTRY

1. Press **MEMORY** (Display shows **ITEM -XXX-**)
2. Press **DELETE** (Display shows **CLEAR MEMORY ?**)
3. Press **DELETE** or **OK** to confirm your choice and the phone beeps and the display shows **DELETED**.

REDIAL

If you want to redial the last number dialed,

1. Press **REDIAL** and the display will show the latest dialed number. Then press the **DIAL**; the telephone will redial the last number dialed (the phone enters speakerphone mode and dials the displayed number). Or
2. Pick up the handset or press **SPEAKER**. Press **REDIAL**, the telephone will redial the last number dialed.

NOTE:

- The redial memory stores the first 32 digits of any number dialed. If the number you dialed exceeds 32 digits, the redial memory will store the first 32 digits only.

Caller ID/MEMORY

USING CALLER ID

To make use of these features, you must first subscribe to phone company's Caller ID Service. There is usually a fee for this service, and may not be available in all areas.

SETTING THE LONG DISTANCE CODE

The Long Distance Code has a default setting of 1. You can change the code to "9" if you use a PBX telephone system or "0" if your telephone system requires operator assistance to make a long distance call.

NOTE: If you do not complete each step within 15 seconds, the phone exits setup. Start again at Step 1.

1. Press **MENU** until-1- and "SET LDS CODE" appear. **1** flashes.
2. Repeatedly press **►** or **◀** to set the long distance code to **1**, **9** or **0**.
3. Press **OK** or **MENU** to complete the setting and go to next setting, or press **MODE** to complete the setting and return to standby mode, or you can do nothing and wait for 15 seconds to complete the setting and return to standby mode..

SETTING THE AREA CODE

NOTE: If you do not complete each step within 15 seconds, the phone exits setup. Start again at Step 1.

1. Repeatedly press **MENU** button until ---- and "SET AREA CODE" appears. The first - flashes
2. Press **►** to increase the setting, **◀** to decrease the setting. Or use the keypad buttons to set the code manually following the cursor position.
3. Press **OK** to move between the different settings.
4. Press **MENU** to complete the setting and go to next setting, or press **MODE** to complete the setting and return to standby mode, or you can do nothing and wait for 15 seconds to complete the setting and return to standby mode.

NOTE:

The default AREA CODE setting is none.

PHONE RECORD

When you use this telephone with the Caller ID service, you will see the number of the calling party (unless the call is blocked or is from a silent number) before you answer the phone. This telephone will store and display information about the last 99 missed calls received and the last 20 answered calls received. Each call is numbered in the call history, together with the time and date the call was received. When the memory is full, the oldest call information is deleted to make room for new incoming call information.

This telephone also store and display information about the last 10 dialed numbers (max 11 digits)

CALLER ID ON CALL WAITING

This feature allows you to see the number of the calling party (unless the call is blocked or is from a silent number) and **CW** icon appears on the display while you are on call. However, you must first subscribe to Telephone company's Caller ID Service and activate your call waiting service.

CALLER ID SUMMARY

The display will show the caller ID summary (**MISSED -XX-, ANSWER -XX-**) in standby (where **XX** is the missed (answered) number of calls stored in the memory)

CALL REVIEW

To review call information, you can press **MODE**. This menu provides functions as MISSED CALL, ANSWERED CALL, DIALED NUMBER. During review, you can use function key to call, store or delete related phone number.

MISSED CALL

1. Press the **MODE**, until the display will show primary function **MISSED CALL -XX-**.
2. Use the **▶** or **◀** to view the missed calls. The **new call** LED will flash if there are new missed call store in the call history

6:40 AM 03/05 -05- MISSED CALL	6:40 AM 03/05 ^{NEW} _{CALL#} 01 555-1212 JOHN SMITH
--	---

When all missed calls have been reviewed, the **new call** LED will stop flashing.

ANSWERED CALL

1. Press the **MODE**, until the display will show primary function **ANSWERED CALL -XX-**.
2. Use the **▶** or **◀** to view the answered calls.

6:40 AM 03/05 -06- ANSWERED CALL	6:40 AM 03/05 _{CALL#} 01 555-1212 JOHN SMITH
--	--

DIALED NUMBER

20 dialed numbers can be stored into the redial memory. When the redial memory is full, the oldest dialed information is deleted to make room for new dialed information.

1. Press the **MODE**; until the display will show primary function **DIALED NUMBER -XX-**.
2. Use the **▶** or **◀** to view the dialed calls.

6:40 AM 03/05 -06- DIALED NUMBER	6:40 AM 03/05 _{CALL#} 01 5551212 00-45
--	--

Press **MODE** can return standby

DELETING A CALL FROM THE CALL HISTORY

To delete a call from the call history;

1. Use the **▶** or **◀** until the screen displays the information you wish to delete.
2. Press the **DELETE** once and the display will show **DELETE ?**
3. Press the **DELETE** or **OK**.

The phone will beep once, the displayed call record will be deleted and the display will show **DELETED**.

DELETING ALL CALLS

To delete all calls from three primary functions individually, the display must be showing one of the primary functions MISSED CALL, ANSWERED CALL or DIALED NUMBER

1. Press the **DELETE** once and the display will show **DELETE ALL ?**

2. Press the **DELETE** or **OK**.

The phone will beep once, all call records will be deleted and the display will show **DELETED**.

NOTE:

New missed calls can not be deleted until they have been reviewed.

TRANSFERRING A CALLER ID NUMBER TO SPEED DIAL MEMORY

1. Use the **►** or **◀** to scroll through the call history.
2. When you locate the number you wish to transfer
3. Press **STORE** when the number displayed is correct. The display will show **STORE TO?**.
4. Press either a one-touch memory location or **MEMORY**, which place you wish to store the number
5. The display shows **NUMBER?** and the cursor prompt on the right of the last digit
6. Move the cursor to the number you would like to edit by using **►** or **◀**
7. Press **DELETE** to delete the number then key-in the desired number using the keypad
8. Press **STORE** or **OK**, the cursor prompt on the right of the last letter
9. Move the cursor to the letter to be edited by using **►** or **◀**
10. Press **DELETE** to delete the letter then key-in the desired letter using the keypad
11. Press **STORE** or **OK** (Display shows **VIP ALERT OFF**)
12. Press **►** or **◀** to choose VIP ALERT ON/OFF.
13. Press **STORE** or **OK**, the phone will beep and the display will show **STORED**

NOTE: One-touch memory locations accept duplicate phone numbers, but the **MEMORY** does not.

If the number that matches the one stored in **MEMORY**, the phone will show **REPLACE ?**. Press **STORE** or **OK**, the phone will beep and the display will show **STORED**

SPEED DIALING FROM THE CALLER ID LIST

DIFFERENT AREA CODE

When the phone number's area code does not match the area code you stored, the phone provides two different dialing number selections. Press **OK** once, the display first shows the ten-digit number (three digits of the area code plus seven digits of the phone number, for example, **818-555-1212**). Press **OK** again and **1** appears before the ten-digit number (**1-818-555-1212**).

SAME AREA CODE

If the phone number's area code matches the area code you stored, the phone provides four different numbers.

Repeatedly press **OK**, the phone cycles through and displays four patterns for dialing numbers.

- Seven-digit number — for example, **555-1212**.
- Eight-digit number ("1" plus the phone number) — for example, **1-555-1212**.
- Ten-digit number — for example, **817-555-1212**.
- Eleven-digit number ("1" plus the area code plus the phone number) — for example, **1-817-555-1212**.

You must store your home area code for Callback to work correctly. If the call came from your home area code, the display shows only the seven-digit number (without an area code). Follow these steps to dial a phone number from Caller ID records.

1. Repeatedly press **►** or **◀** to select the desired phone number.
2. Then, repeatedly press **OK** to select the suitable dialing pattern for that phone number.

To callback a phone number from Caller records with the speakerphone, press **DIAL**. Then, after the phone dials the number, **SPEAKERPHONE** appears, and the phone starts to count the time.

DISPLAY INFORMATION

CALL DISPLAY MESSAGES

PRIVATE on the screen means;

- The caller has chosen to block their number
- A call from an old type of telephone network exchange
- A call from a silent number subscriber
- A call from any analogue cellular mobile telephone

OUT OF AREA on the screen means;

- A call coming from overseas

TOLL on the screen means

If your phone company sends information indicating that the incoming call is long distance, **TOLL** appears.

REPEAT XX on the screen means

If there is the same number entry, the caller's data and the "**REPEAT XX**" appear alternately. There will be a display on the screen of alternate the Caller's record and repeat counter. The maximum repeat counter is 7

6:40 AM 03/05 ^{NEW} CALL# 01 5551212 JOHN SMITH	6:40 AM 03/05 ^{NEW} CALL# 01 555-1212 REPEAT 01
--	--

REVIEWING THE CALL FORWARDING INFORMATION

If you subscribe to your phone company's call forwarding service, the phone company will forward the phone call from the main telephone to the assigned telephone so you will not miss the phone call. To see the call forwarding information, be sure to connect the phone to the assigned telephone. The phone company offers three call forwarding services — Call Forward Universal, Call Forward Busy, and Call Forward Unanswer.

If you subscribe to the Call Forward Universal Service, the phone company directly forwards any phone call from the main telephone to the assigned telephone and "**CALL FORWARD**" appears.

If you subscribe to the Call Forward Busy Service, the phone company will forward the phone call to the assigned telephone when the main telephone is busy and "**CALL FWD BUSY**" appears.

If you subscribe to the Call Forward Unanswer Service, the phone company will forward the phone call to the assigned telephone when the main telephone does not answer the call, and "**CALL FWD UNANS**" appears.

"**END OF LIST**" or "**TOP OF LIST**" on the screen means;

- You have reached the end or start of the caller id history information.

MISSED -00- on the screen means;

- No missed calls are stored in the missed caller id history

ANSWER -00- on the screen means;

- No answered calls are stored in the answered caller id history

NO RECORD on the screen means;

- No any calls are stored in the caller id history

ADVANCED USER OPTIONS MENU**VIP**

When the phone number of an incoming call is matched with the exact number stored in MEMORY, the symbol **VIP** will be displayed

- If the phone number set VIP ALERT ON and the VIP function is setting ON in the section "SETTING VIP ON/OFF", The telephone will sound a special VIP tone to alert you to an incoming VIP call.

SETTING VIP ON/OFF

1. Repeatedly press **MENU** until "**SETTING VIP OFF**" appears.

2. Press **►** or **◀** to choose **SETTING VIP OFF** / **SETTING VIP ON**.

3. Press **OK** or **MENU** to complete the setting, or press **MODE** to complete the setting and return to standby mode, or you can do nothing and wait for 15 seconds to complete the setting and return to standby mode.

NOTE:

With VIP alert set to ON, the symbol **(●)** will be displayed.

The default VIP alert setting is ON.

NAME TAGGING

When the phone number of an incoming call is matched with the exact number stored in MEMORY, the name stored in the MEMORY will automatically be displayed together with the caller id number. It is useful because the name stored in the speed dial memory can be personalised to suit your particular situation.

Example

If the number '5551212' and the name 'JOHN SMITH' is stored into MEMORY and the caller id number '5551212' is sent by the Caller ID network, the name 'JOHN SMITH' will be automatically displayed together with the phone number, time and date of the call.

NOTE:

You must subscribe to a Caller ID Service for this feature to work.

TIP:

- Always store names with the numbers in your MEMORY to maximize the benefit of this feature.

SETTING THE LANGUAGE

You can choose ENGLISH (default), FRENCH (FRANCAIS), SPANISH (ESPANOL), DUTCH, GERMAN, ITALIAN, CZECH language as message showing.

1. Press **MENU** display shows “**ENG FRN SPN DUT GER ITA CZE**” and the current setting language flashes.
2. Press **►** or **◀** to choose language ENGLISH, FRENCH, SPANISH, DUTCH, GERMAN, ITALIAN, CZECH
3. Press **OK** or **MENU** to complete the setting and go to next setting, or press **MODE** to complete the setting and return to standby mode, or you can do nothing and wait for 15 seconds to complete the setting and return to standby mode.

SETTING TIME/DATE

Follow these steps so the phone can record the correct time and date each call record.

Note: If you do not complete each step within 15 seconds, the phone exits setup. Start again at Step 1.

1. Repeatedly press **MENU** button until “**SET TIME/DATE**” appears and the hour flashing.
2. Press **►** to increase the setting, **◀** to decrease the setting. Or use the keypad buttons to set the time and date manually following the cursor position. Press **►** or **◀** to choose AM, PM.
3. Press **OK** to move between the different settings. The default time/date setting is 12:00 am 01/01(hh:mm mm/dd). The local clock will also be updated automatically when a caller ID is received.
4. Press **MENU** to complete the setting and go to next setting, or press **MODE** to fail the setting and return to standby mode, or you can do nothing and wait for 15 seconds to fail the setting and return to standby mode.

LCD CONTRAST

1. Press **MENU** until **-5-** and “**LCD CONTRAST**” appear. **-5-** flashes.

2. Use the dial pad to key in the value or press **►** to increase the setting, **◀** to decrease the setting.

Note: The phone has six (1–6) display contrast settings.

3. Press **OK** or **MENU** to complete the setting and go to next setting, or press **MODE** to complete the setting and return to standby mode, or you can do nothing and wait for 15 seconds to complete the setting and return to standby mode.

The default **LCD CONTRAST** setting is 5.

CALL WAIT ID ON/OFF

1. Repeatedly press **MENU** until “**CALL WAIT ID OFF**” appears.

2. Press **►** or **◀** to choose CALL WAIT ID ON/ CALL WAIT OFF.

3. Press **OK** or **MENU** to complete the setting, or press **MODE** to complete the setting and return to standby mode, or you can do nothing and wait for 15 seconds to complete the setting and return to standby mode.

NOTE:

The default CALL WAIT ID setting is OFF.

SETTING FLASH TIME

1. Repeatedly press **MENU** until “**FLASH TIME**” and the current setting value appears.

2. Press **►** or **◀** to choose 600, 100, 300 (ms).

3. Press **OK** or **MENU** to complete the setting, or press **MODE** to complete the setting and return to standby mode, or you can do nothing and wait for 15 seconds to complete the setting and return to standby mode.

NOTE:

The default FLASH TIME setting is 600ms.

SETTING PAUSE TIME

1. Repeatedly press **MENU** until “**PAUSE TIME**” and the current setting value appears.

2. Press **►** or **◀** to choose 2000, 4000, 6000 (ms).

3. Press **OK** or **MENU** to complete the setting, or press **MODE** to complete the setting and return to standby mode, or you can do nothing and wait for 15 seconds to complete the setting and return to standby mode.

NOTE:

The default PAUSE TIME setting is 2000 ms.

RESETTING THE PHONE

If your phone stops working properly, use a straightened paper clip to press **RESET** on the back of the phone to reset the phone.

FCC Requirements

Federal Communications Commission Requirements

This equipment complies with Part 68 of FCC Rules and the technical Requirements for connection to telephone network published by ACTA. A label on the BASE UNIT of this equipment contains, among other information, the Registration Number and the Ringer Equivalence Number (REN) for this equipment. You must, upon request, provide this information to your telephone company.

The REN is also useful in determining the number of devices that you may connect to your telephone line and still allow all of these devices to ring when your telephone number is called. In most areas, but not all, the sum of the RENs for all devices connected to one line should not exceed five (5.0). To be certain of the number of devices you may connect to your line, contact your local telephone company.

If your equipment should cause harm to the telephone network, the telephone company may temporarily disconnect your service. If possible, they will notify you in advance that temporary discontinuance of service may be required.

However, when advance written notice is not possible, the telephone company may temporarily discontinue service without notice if such action is necessary under the circumstances.

The telephone company may make changes in its communication facilities, equipment, operations, or procedures where such action is reasonably required in the operation of its business and is not inconsistent with the rules and regulations of the Federal Communications Commission.

Do not attempt to repair or modify this equipment. Changes or modifications not expressly approved by the party responsible for its compliance could void the user's authority to operate the equipment.

This equipment should not be used on coin telephone lines. Connection to party line services are subject to state tariffs. If trouble is experienced, disconnect this equipment from the telephone line to determine if it is causing the malfunction. If the equipment is determined to be malfunctioning, its use should be discontinued until the problem has been corrected.

Current FCC regulations specify that any direct connections to a telephone company line be done using only standard phone jacks and plugs (USOC type RJ11C) that is TIA-968-A compliant.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio / TV technician for help.

NOTICE TO HEARING AID WEARERS: This telephone has been registered with the FCC as hearing aid compatible