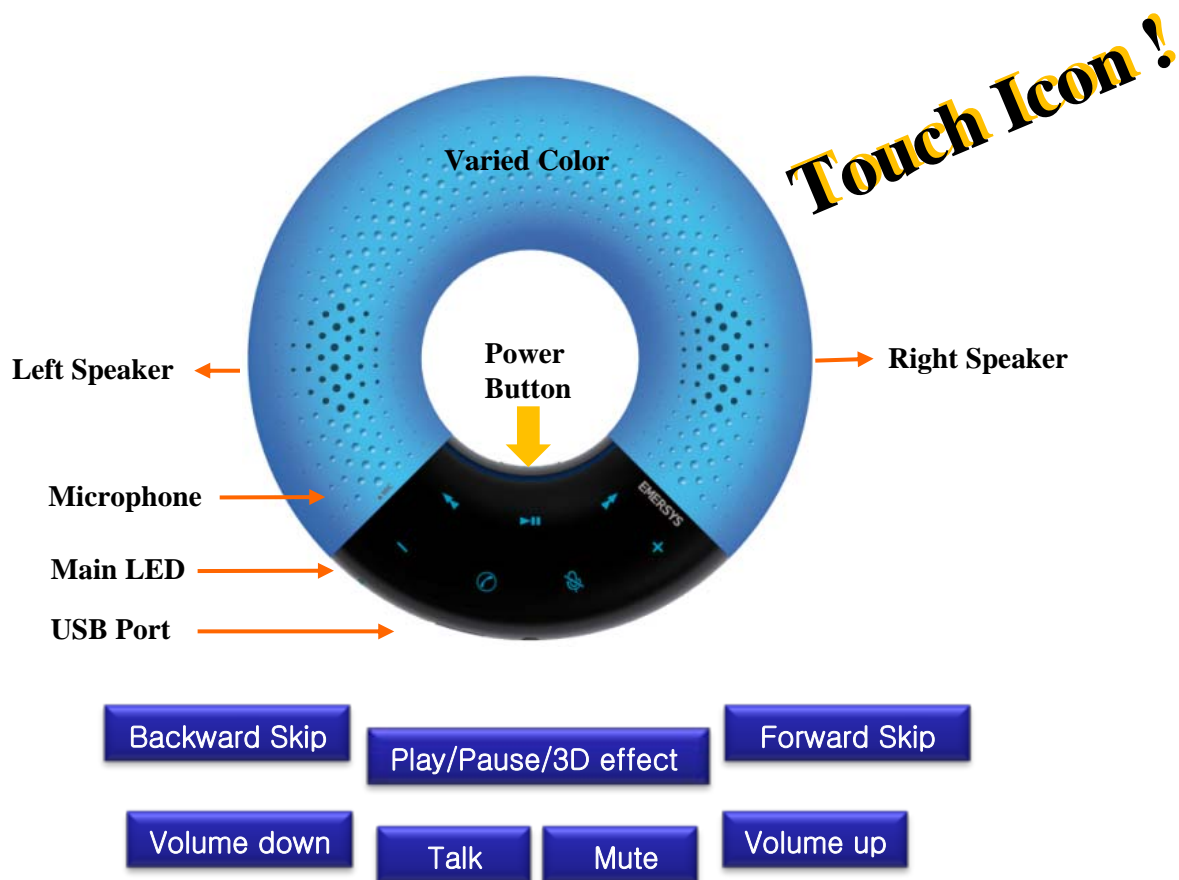


“SOUND DONUT” Quick Start Guide



Power On/Off and Pairing

Press and hold 'Power' button for 3 seconds to switch the headset on or off.

While the headset is off, press and hold 'Power' for 6 seconds to start pairing mode.

When pairing mode, select '**SOUND DONUT**' among discovered Bluetooth devices on the phone and enter the password '0000'.

Easy Pairing

"SOUND DONUT" supports easy pairing. When pairing, there is no need to enter the '0000'.

※ The other Bluetooth device(host device) also has to support easy pairing.

Connecting the Headset

Connecting from the phone: Among registered Bluetooth devices on the phone, select '**SOUND DONUT**'

Connecting from the headset: Through auto-connect function, this automatically connects to the last device it was connected to when powered on.

Making Phone Calls

Voice dial: Touch the 'Talk' icon once to activate voice dial.

※ Some phones might not support this function.

Last Number Redial: Touch and hold 'Talk' icon to redial last number.

Answering a call: When receiving a call, touch 'Talk' icon to answer the call.

Mute : While talking on the phone, touch "Mute" icon to turn off microphone.

Ending a call: While talking on the phone, touch 'Talk' icon to end the call.

Rejecting a call: While receiving a call, touch 'Play/Pause' icon to refuse the call.

Volume Control: Use '+' / '-' icon to adjust the volume level.

Call transfer: During a phone conversation, touch 'Talk' icon twice to switch the call between the headset and the phone.

Listening to Music

Play/Pause

1. Touch '▶ ||' icon to launch the phone's MP3 player and to start listening to music.
2. While MP3 player is in use, touch '▶ ||' icon to pause or to resume play.
3. Touch and hold '▶ ||' icon to end music playback.

Song Selection

While MP3 player is in use, touch '◀ ◀' or '▶ ▶' icon to select songs.

Rewind/Forward

While music is playing, touch and hold '◀ ◀' or '▶ ▶' icon to rewind or forward the song

* Some phones may not support this function

Answering Call While Listening to Music

1. When receiving a call, touch 'Talk' icon to answer the call.
2. Touch 'Talk' icon while on the phone to end the call
3. When receiving a call, touch ▶ || icon to reject the call.
 - Music will resume playing when the call is rejected.

Volume Control

Use '+' / '-' icons to adjust the volume level.

Line in /out

You can use the line in cable to listen to music through the stereo speaker from an external device. To touch and hold Mute icon, you can listen to music and make a phone call using earphone.

Multi Pairing

Multi Pairing Method

1. All Bluetooth devices to be used in multi pairing must be first paired individually using appropriate profiles. (HSP or HFP for phone conversation, and A2DP for high quality audio)
 - ※ Each profile cannot be used to connect more than one device simultaneously. See 'Notice' below for more details.
 - ※ The auto connect function of the headset will connect each profile to the last connected device.
2. Once the host devices are paired, connections can be made by:
 - a. Turning the headset off and on (Auto connect function will take effect).
 - b. Or connecting from host devices.

Notice

1. In multi pairing, one profile cannot be used to connect more than one device. For example, it is NOT possible to use the phone's MP3 player and the computer's MP3 player at the same time, because both devices try to connect through the A2DP profile. On the other hand, it is possible to connect the phone using HSP, while the computer is connected using A2DP. This way, you can listen to the music from the computer and answer phone calls at the same time.
2. In multi pairing mode, the use of some functions maybe restricted depending on host devices and the environment in which it is used.
3. We do not guarantee the compatibility of all combination of devices and functions for multi pairing.

3D Sound

Using 3D Sound





5 types of 3D sound effect are programmed in the order below.

While in Play/Pause mode, double touch the '▶||' icon to select the 3D sound effect of your choice.

Types of 3D Sound Effect

1. Normal: No 3D sound effect is applied.

※ Two beeping sound will indicate that the headset is in Normal mode.

2.  Delivers much wider and affluent surround sound images based on the acoustic stalk cancellation technology for stereo loudspeakers.
3.  Delivers natural and soft 3D sound field effect simulating that of a live performance.
4.  Widely spread main vocal and center-placed instruments by providing a panoramic 3D audio image.
5.  Not only delivers wide stereo sound image, but also enhances low-frequency sound to provide rich and deep bass tones.

Resetting the Headset

In case the headset needs to be reset, press 'Power' button and 'Volume Up' icon together simultaneously.

LED Light Messages

Headset Status	Main LED Status
Powering on	Blue LED light is on
Powering off	Red LED light dims and disappears
Low battery	Red LED light continues to blink
Recharging	Red LED light stays on
Recharging complete	Blue LED lights stays on
Pairing Mode	Blue and Red LED lights flash rapidly
Connection complete	Blue LED light blinks every two seconds
Receiving a call	Blue LED light flashes rapidly
Talking on the phone	Blue LED light repeatedly brightens and dims
Playing music	Blue LED light repeatedly brightens and dims

※ After connecting with another Bluetooth device, if you don't touch any icon for about 40 seconds, blue LEDs on icon turn off. To just touch front black panel, icon-LEDs turn on, and then touch wanted icon.

Headset Specification

Bluetooth Version:	Version 2.1
Supported Profiles:	A2DP, AVRCP, HFP, HSP
Frequency Spectrum:	2.4~2.4835GHz
Working Distance:	10m
Operating Temperature:	-20 ~ 55°C
Operating Time:	Talk 11 hours / Music 9 hours
Standby Time:	450 hours
Product Size:	5.3 x 1 in (136 x 26 mm) (Doughnut)
Product weight:	4.5oz(130g)
Average charging time:	4.5 hours

※**Note:** The headset specification is subject to change in the production version.

FCC Information to User

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution

Modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

FCC Compliance Information : This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation