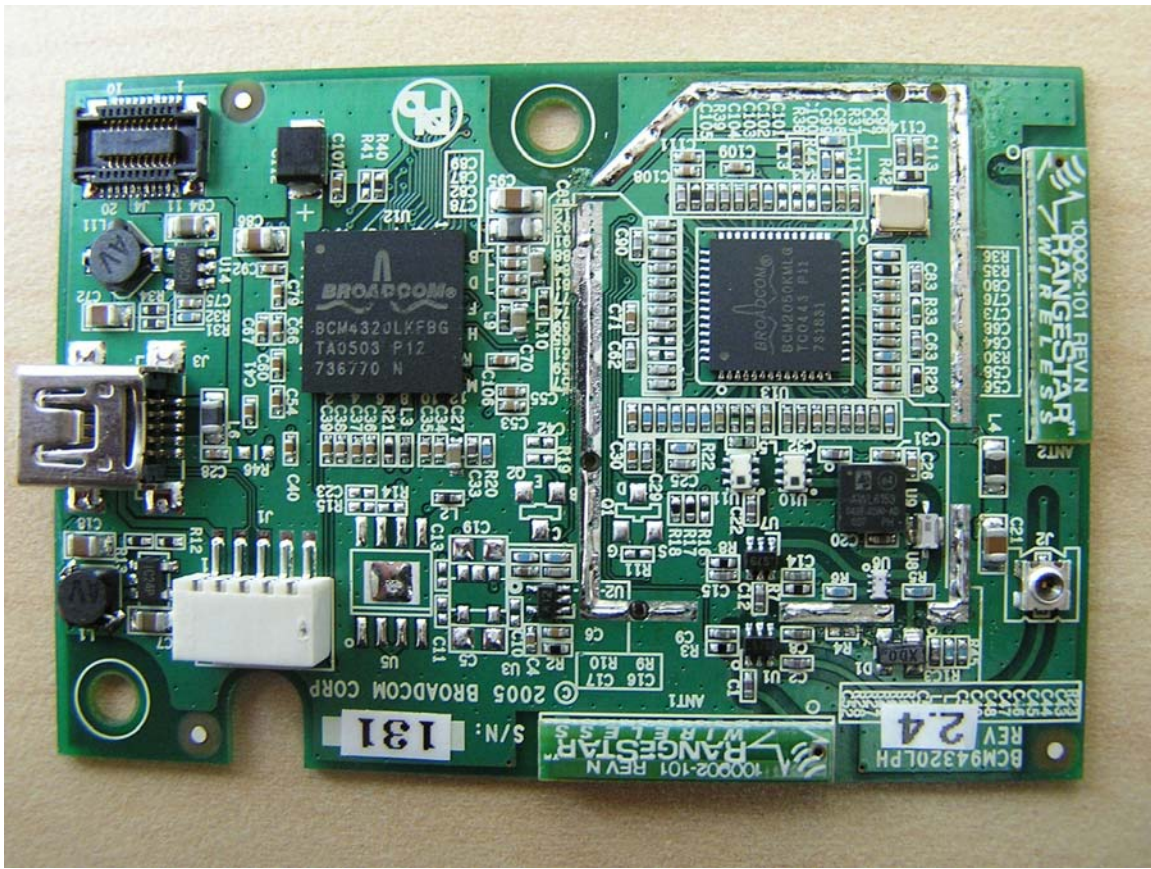
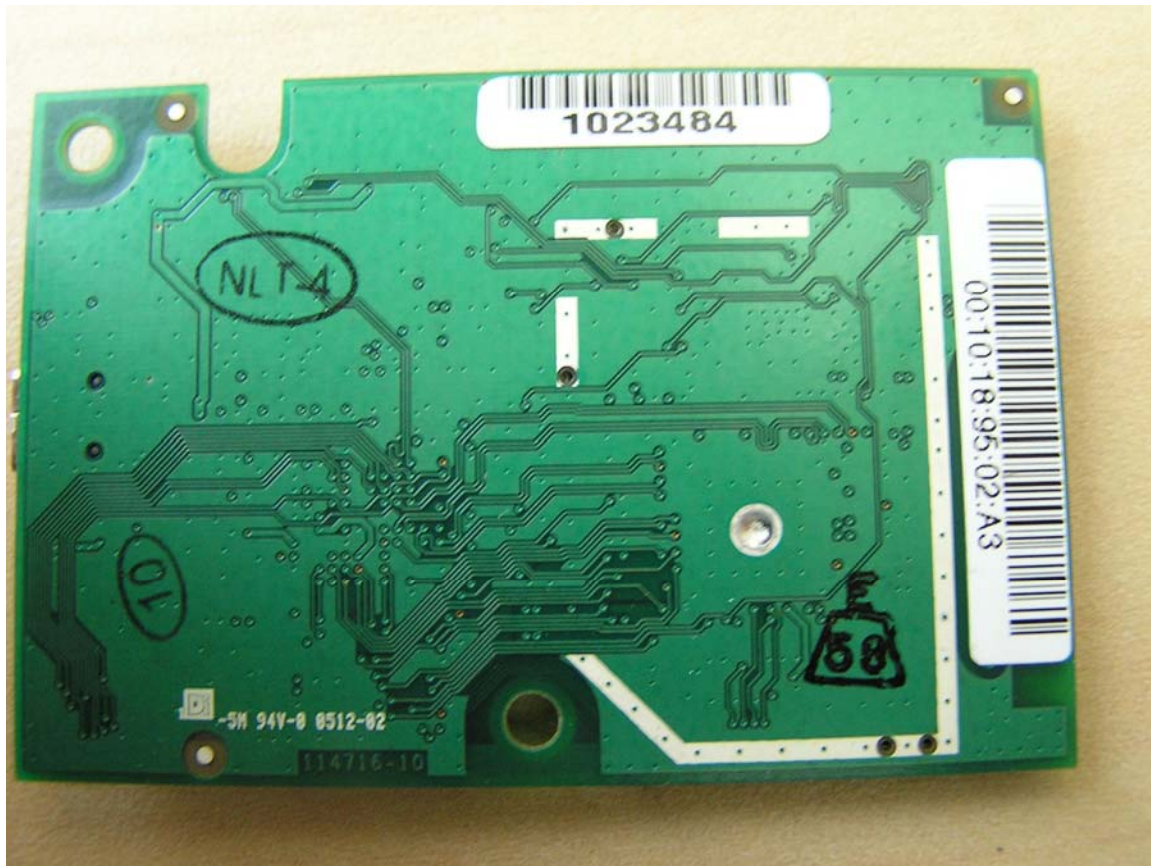




EUT – Top view Unshielded



EUT – Bottom view