



Amphibious Stunt PSYCHO

Instruction manual

Keep this instruction for future reference, as they contain important information.
IMPORTANT: Please read all "Consumer Information" before operating your vehicle.

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1. CONTENTS/FEATURES

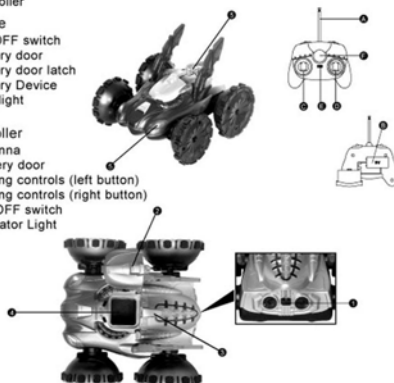
- Vehicle
- Controller

Vehicle

1. ON/OFF switch
2. Battery door
3. Battery door latch
4. Battery Device
5. LED light

Controller

- Antenna
- Battery door
- Driving controls (left button)
- Driving controls (right button)
- ON/OFF switch
- Indicator Light



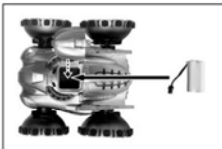
2. BATTERY INSTALLATION

Your vehicle can run on both 4.8V or 4 AA batteries. It will run up to 30% faster when you use a 4.8V rechargeable battery. One 9V battery for transmitter.

Vehicle

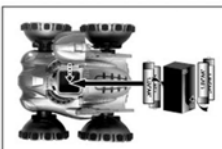
4.8 battery pack

1. Rotate the battery latch, as show, to unlock the battery door. Swing the battery door up and away from the vehicle.
2. Insert the 4.8V battery pack, with polarity (+/-) inside the battery compartment, as show, plug the wire connector into the battery compartment.
3. Replace the battery cover.
4. Turn "ON" the Power Switch, and the LED light will be flashing.



AA alkaline batteries

1. Rotate the battery latch, as show, to unlock the battery door. Swing the battery door up and away from the vehicle.
2. Make sure the AA battery adapter is firmly in place, insert the 4 AA batteries (not include), with polarity (+/-) as show inside the battery compartment.
3. Replace the battery cover.
4. Turn "ON" the Power Switch, and the LED light will blink.



Controller

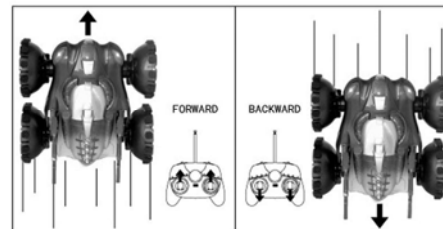
1. Remove the battery cover as show.
2. Insert one 9V battery with polarity (+/-) as show inside the battery compartment.
3. Replace the battery cover.
4. Turn your transmitter ON, then the red indicator light on transmitter will be on.



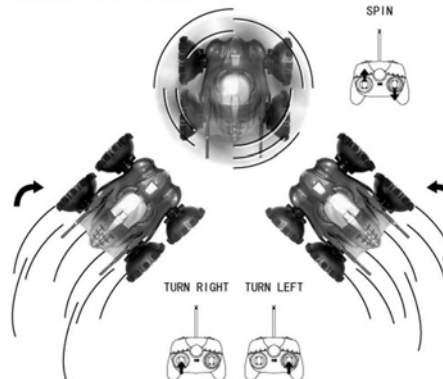
3. OPERATION ON LAND

Lights are OFF when vehicle unit is switched OFF, LED lights are ON when unit is switched ON, then you could start to operate your vehicle.

Pushing the two buttons forwards makes vehicle move forwards;
Pushing the two buttons backwards makes the vehicle move backward.

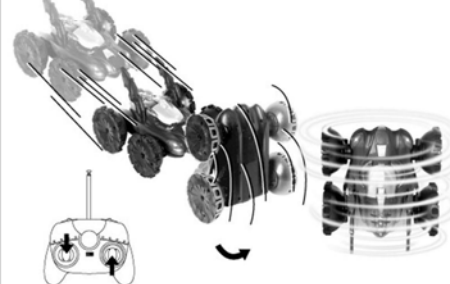


Pushing one button forwards while pushing the other backwards makes the vehicle 360° spin.
The left and right buttons on the transmitter control the left and right wheels of the vehicle.



4. CRAZY SPINS

Quickly push the two buttons forwards (backwards) while you make the vehicle backwards (forwards) on a certain speed, the vehicle will be 90° stand up. Then pushing one button forwards (backwards) and pushing the other backwards (forwards) at the same time makes the vehicle 360° stunt spinning.



5. FLIP OVER AND FLIP BACK

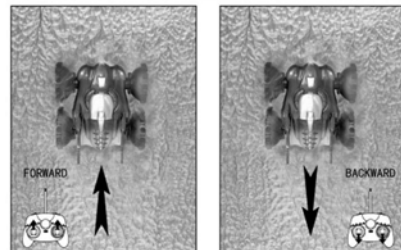
Quickly push the two buttons backwards (forwards) while you make the vehicle forwards (backwards) on a certain speed, the vehicle will be 360° flip over. Pushing the two button forwards (backwards) when the vehicle flip over can make your vehicle flip back.



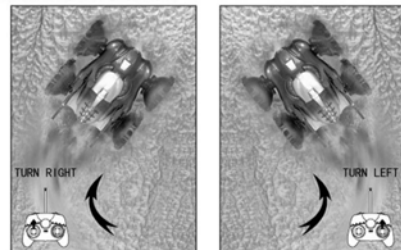
6. OPERATION ON WATER

Lights are OFF when vehicle unit is switched OFF, LED lights are ON when unit is switched ON, then you could start to operate your vehicle. Make sure the waterproof device and battery cover are on a correct position before you put the vehicle on water. (To avoid fault, do not submerge the vehicle into water.)

Pushing the two buttons forwards makes vehicle move forwards;
Pushing the two buttons backwards makes the vehicle move backward.



The left and right buttons on the transmitter control the left and right wheels of the vehicle on water.



7. IMPORTANT NOTES

1. Charge the rechargeable battery for 2-3 hours per time. The full battery can keep playing for 25 minutes on land or 20 minutes on water.
2. When your vehicle starts to lose power, it may lose functionality or performance. It's time for fresh batteries (or a recharge). Your vehicle's running time may change depending on your driving style.
3. Radio interference can affect your vehicle's performance. Interference can be caused by other R/C vehicles running on the same frequency, electrical wires, large buildings or CB radios. Try to stay away from these.
4. Point your transmitter antenna up – not down toward your vehicle. If your vehicle gets too far away, it won't work properly. If your transmitter has an antenna carry – loop feature, make sure the antenna is removed from the holder and straightened before operating.



8. BATTERY SAFETY INFORMATION

In exceptional circumstance batteries may leak fluids that can cause a chemical burn injury or ruin your product. To avoid battery leakage:

- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the product before being charged (if design to be removable).
- Rechargeable batteries are only to be charged under adult supervision.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- Do not mix old and new batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the product.
- The supply terminals are not to be short-circuited.
- Do not dispose of this product in a fire. The batteries inside may explode or leak.
- For best performance use regular or high-performance alkaline batteries. We recommend replacing them with alkaline batteries when necessary. Battery life may vary depending on battery brand.

Consumer Information:

Note to Adults: To ensure that the child's play is both safe and fun, please review all operating instructions and safety rules with your child.

Safety Tips

- Never drive your vehicle on streets, be choose the safety place to play.
- Do not pick up the vehicle while in motion.
- Keep fingers, hair and loose clothing away from the tires and the wheel hubs while the vehicle is switched ON.
- Adult supervision is recommended when this vehicle is being operated.
- To avoid accidental operation, remove all batteries when not in use.

Caution: The user is cautioned that changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

—Reorient or relocate the receiving antenna.

—Increase the separation between the equipment and receiver.

—Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

—Consult the dealer or an experienced radio/TV technician for help.