开关机说明

- **开机**：长按开机键 5 秒，耐心等待 25 秒左右，进入操作界面。

- **关机**：长按开机键 7 秒，显示关机菜单，默认按 A 键，进行关机。

注意：关机前请退出游戏，系统启动的时候请不要按任何按键。

充电说明

当主机红灯亮起，请及时充电，充电线连接 **DC** 接口进行充电。充满电时，红灯自动熄灭。

注意：充电状态请勿按重启键；充电器参数不能超过 5V2A。

功能快捷组合键：

修复系统 BUG：**L1+L2+R1+R2+（SELECT*3）**

游戏中快捷组合键（**PSP，NDS 除外**）：

保存游戏进度：**SELECT+R1**

载入保存的游戏进度：**SELECT +L1**

退出游戏：（**SELECT+START**）***2**

显示 FPS：**SELECT+B**

暂停游戏或取消：**SELECT+A**

RA 菜单：**SELECT+X**

游戏加速开启与取消：**SELECT+R2**

游戏截图：**SELECT+Y**

屏幕亮度调节：**FN+音量键**

PSP 游戏按键说明：

PSP 菜单：**SELECT+B**

PSP 保存游戏步骤:按 **SELECT+B** 进入 PSP 菜单选 **1.**设置 → **2.**系统设置 → **3.**自动载入即时存档 → **4.**卡槽 **1** → **5.** 返回 → **6.** 保存即时存档 已保存即时存档

NDS 游戏按键说明:

● 按 **R2**：切换横竖屏幕显示;

● 按 **L2**：显示全屏切换;

● 按压右边操纵杆：模拟笔标点击;
● 按压左边操纵杆：进入游戏后台菜单。

儿童模式如何解锁？

按 **START** 键，选择 **UNLOCK USER INTERFACE MODE** 按 **A**，依次按 **AAABA** 即可解锁。

摇杆灯光设置：

按下"**START**"键进入菜单，在"**LEDS SETTINGS**"处按下 A 键进入选项选择。
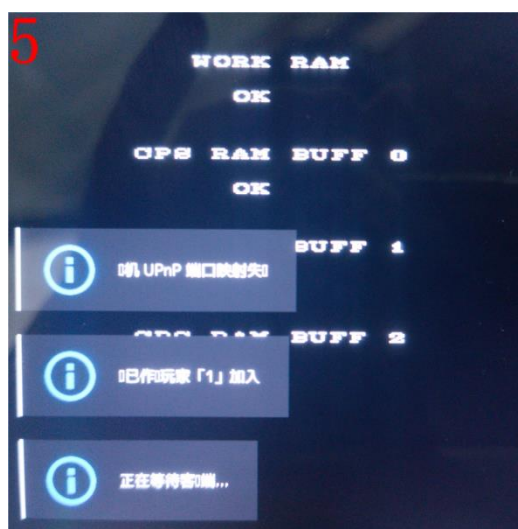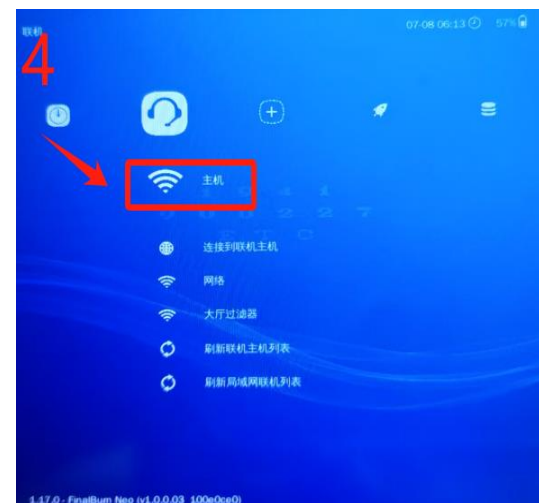
两台机器 **wifi** 联机设置（需游戏支持多人模式）：
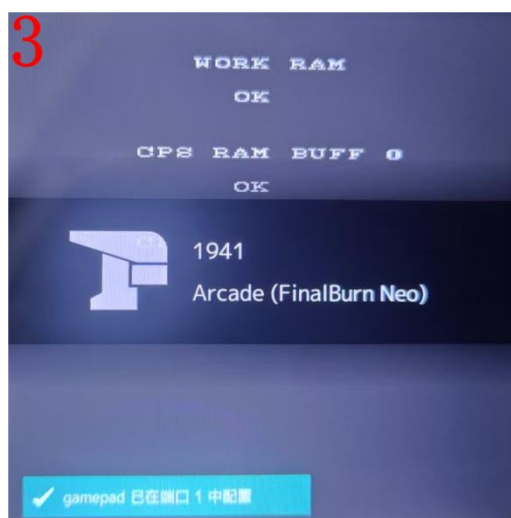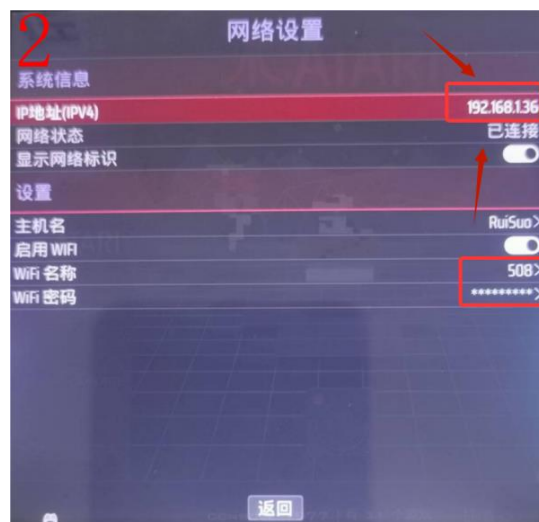
第一台游戏机设置步骤

步骤 1：在主界面按"**START**"键进入设置界面，找到网络设置连接可用的 WIFI（2 人以上游戏需连同一 WIFI）。

步骤 2：记录主机 IP 地址。（记录 IP 地址用于后面机器使用。）

步骤 3：打开支持多人的游戏，进入游戏界面。按"**SELECT**"+"**X**"键进入菜单设置界面，然后按"**B**"键。

步骤 4：找到"主机"启动网络游戏，第一台机器设置完毕。

1. 主菜单
EMUELEC ES V4.7-9dd30d_Dirty_20250526 IP:No Internet

LEDS SETTINGS
EMUELEC SETTINGS
- 游戏设置
- 用户界面设置
- 手柄按键设置
- 声音设置
- **网络设置**
- 游戏专辑设置
- 系统设置
- 退出

返回

2. 网络设置

系统信息
IP地址(IPV4)   192.168.1.36
网络状态   已连接
显示网络标识   ⬤

设置
主机名   RuiSuo >
启用 WIFI   ⬤
WiFi 名称   508 >
WiFi 密码   ********* >

返回

3.
WORK RAM
OK

CPS RAM BUFF 0
OK

1941
Arcade (FinalBurn Neo)

✔ gamepad 已在端口 1 中配置

4. 联机   07-08 06:13 57%

- **主机**
- 连接到联机主机
- 网络
- 大厅过滤器
- 刷新联机主机列表
- 刷新局域网联机列表

1.17.0 - FinalBurn Neo (v1.0.0.03 100e0ce0)

5.
WORK RAM
OK

CPS RAM BUFF 0
OK

BUFF 1
ⓘ 咿机 UPnP 端口映射失败

BUFF 2
ⓘ 咿已作玩家「1」加入

ⓘ 正在等待客端...

第二台游戏机设置步骤

步骤 1：在主界面按"START"键进入设置界面，找到网络设置连接一个可用的

WIFI。（注意：连接 WIFI 的步骤和设置第一台主机的步骤相同。）

步骤 2：WIFI 连接成功后，找到同款游戏进入游戏界面，按"**SELECT**"+"**X**"

进入设置界面再按"**B**"键。

步骤 3：找到"连接到 Netplay 主机"。

步骤 4：输入第一台主机的"IP 地址"按"**X**"键进入游戏。

步骤 5：此时两台主机显示相同画面表示连接成功，选择双人模式进入游戏。

注：优先设置"主机"作为游戏机主控启动网络联机，作为"主控手柄"。

切换模拟器核心：

如果游戏无法运行，多因模拟器核心不兼容，操作如下：

1.游戏列表选报错游戏 → 长按"A"键 2 秒 → 选倒数第二项"高级游戏选项"。

2.尝试将第一项"模拟器"换为其他核心。若所有核心都不行，可能是游戏 ROM 问题，请反馈给我查看并修正。

核心选择建议：

- **CPS1、2、3:**优先 FBAlpha2012 核心，其次是 FBNeo 核心和其他 FBA 核心;

- **FBNeo:**优先考虑 FBNeo 核心，其次是 FBAlpha2012 和其他 FBA 核心;

- **MAME:**优先考虑 FBNeo 核心，其次是 MAME2010，然后是其他核心:

- **GBA:**MGBA 支持组合键，GPSP 支持游戏修改。
- 注意优先级:个人游戏设置>模拟器设置>全局设置

设置模拟器全局、单个或单个游戏设置模拟器：

- **全局设置**：在 ES 菜单"游戏设置"；

- **单模拟器设置**："游戏设置-PERSYSTEMADVANCED CONFIGURATION"对应于不同的模拟器;

- **单个游戏设置**：选中游戏列表上的游戏长按"**A**"键，弹出菜单选择"高级游戏选项"进行设置。**注意优先级:**个人游戏设置>模拟器设置>全局设置

如何更改主题?

按下**"START"**弹出菜单，选择"用户界面设置"并按"**A**"，进入"背景主题"，

切换您喜欢的主题。

游戏显示屏比例调整：

1. 按 "**START** "弹出菜单 → 选择"游戏设置"并按"**A**"键 → 下拉选择"游戏屏幕比例"，选合适比例进行配置。

2.**X/Y:**根据屏幕分辨率选择比例进行配置，譬如：分辨率是 720x720 对应比例 1/1；640x480，1024x768 对应比例 4/3；480x272，1080x720，800x480 对于比例 16/9；游戏基本上会显示全屏(部分游戏原生自带黑边无法满屏显示)。

3.**CORE PROVIDEO:**模拟器核心的默认分辨率，对应于游戏模型的原始分辨率，可避免画面变形。譬如：GB、GBC 使用 X/Y 会严重变形，例如：游戏街机垂直射击，游戏水平显示，在 X/模式下拉伸到全屏变形。

如何将一款游戏添加到收藏夹?

游戏列表选择目标游戏 → 长按 "**A**" 键弹出菜单 → 选 "添加到收藏夹" 并按 "**A**" 键确认，游戏将加入收藏列表。

如何调整屏幕亮度?

按 "**START**"键弹出菜单 → 选择 "系统设置" 并按 "**A**"键 → 选择 "亮度"，十字键左键降低、右键增加屏幕亮度。

如何转换语言?

按 "**START**" 键弹出菜单 → 选择 "系统设置"→"语言" 按"**A**"键打开

各国语言列表 → 选择合适语言按 **"A"** 键确认选择完成 → 按**"B"**键进行返回，系统将会自动重启，语言切换成功。

如何在 fds 游戏中设置 B 侧?

fds 部分游戏需要设置 B 侧才能开始。若打开游戏提示设置 B 侧，按 **L1** 设置 B 侧后游戏将正常加载。

如何添加游戏?

1.TF 卡插电脑 → 进入 "EEROMS" 磁盘 → 下载的游戏放进对应模拟器文件夹；游戏图像放进 "media/screenshot" 文件夹。

2.找到 "gamelist.xml" 文件 → 记事本打开，模仿现有游戏信息，把新游戏添加进列表后保存。

3.电脑弹出 TF 卡，插入机器启动，新游戏即显示。

（若电脑不显示 EEROMS 磁盘：桌面选 "此电脑"→ 右键 "管理"→"磁盘管理"→ 找到对应磁盘 → 右键 "分配驱动器号" ）

FCC 警告

该设备符合 FCC 规则第 15 部分。操作受以下两个条件的约束：

（1） 此设备可能不会造成有害干扰

（2）此设备必须接受接收到的任何干扰，包括可能导致意外操作的干扰。

注 1：根据 FCC 规则第 15 部分，该设备经过测试，符合 B 类数字设备的限制。这些限制旨在为住宅安装中的有害干扰提供合理的保护。该设备产生、使用并可以辐射射频能量，如果不按照说明安装和使用，可能会对无线电通信造成有害干扰。但是，不能保证在特定安装中不会发生干扰。如果此设备确实对无线电或电视接收造成有害干扰，可以通过关闭和打开设备来确定，鼓励用户尝试通过以下一种或多种措施来纠正干扰：

-重新定向或重新定位接收天线。

-增加设备和接收器之间的间距。

-将设备连接到与接收器连接的电路不同的插座上。

-请咨询经销商或经验丰富的无线电/电视技术人员以获取帮助。

注 2：未经负责合规的一方明确批准，对本装置的任何更改或修改都可能使用户操作设备的权限无效。
该设备已被评估为符合一般射频暴露要求。该设备可在便携式暴露条件下使用，不受任何限制。

Instructions for Power On and Off:

Power On: Press and hold the power button for 5 seconds. Wait patiently for about 25 seconds to enter the operation interface.

Power Off: Press and hold the power button for 7 seconds to display the power-off menu. By default, press the A button to turn off the device.

Note: Please exit the game before shutting down. Do not press any buttons when the system is starting up.

Charging Instructions:

When the red light on the host is on, please charge it in a timely manner. Connect the charging cable to the DC interface for charging. When it is fully charged, the red light will automatically turn off.

Note: Do not press the reset button during the charging state. The charger must not exceed 5V2A.

Function Shortcut Combinations:

Fix System Bugs: **L1+L2+R1+R2+(SELECT*3)**

Shortcut Combinations during the Game (except for PSP and NDS):

Save Game Progress: **SELECT+R1**

Load Saved Game Progress: **SELECT +L1**

Exit the Game: （**SELECT+START**）*2**

Display FPS: **SELECT+B**

Pause the Game: **SELECT+A**

RA Menu: **SELECT+X**

Game acceleration start and stop: **SELECT+R2**

Game Screenshot: **SELECT+Y**

Adjust screen brightness: **FN + volume keys**

Instructions for PSP Game Buttons:

PSP Menu: **SELECT+B**

PSP Save Game: Press **SELECT+B** to enter the PSP menu, **select 1.settings** >

2.system > **3.Auto loadsavestate** > **4.slot 1**> **5. Back** > **6. save state for**

successful saving >**7. Exit to menu to exit.**

Instructions for NDS Game Buttons:

Press **R2** to switch between vertical and horizontal screen display.

Press **L2** to display the full-screen switch.

Press the right joystick: Use the stylus to click.

Press the left joystick: Enter the game background menu.

How to Unlock the Child Mode?

Press the **START** key, select UNLOCK USER INTERFACE MODE, press **A**, and press **AAABA** in sequence to unlock it.

Joystick light settings:

Press **START** to enter the menu and press **A** at LEDS SETTINGS to enter the selection.

How to set up a WiFi connection between two machines?

Note: It is required that the game should support the two-player or multi-player battle mode.

Setup Steps for the First Game Console

Step 1： On the main interface, press the "**START"** button to enter the Settings menu. Find the network settings and connect to an available Wi-Fi network.
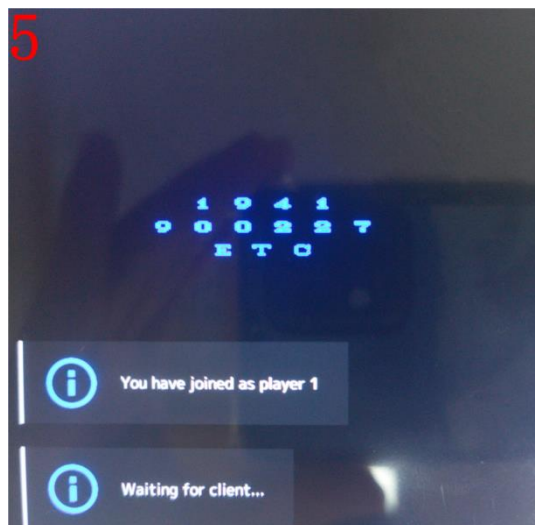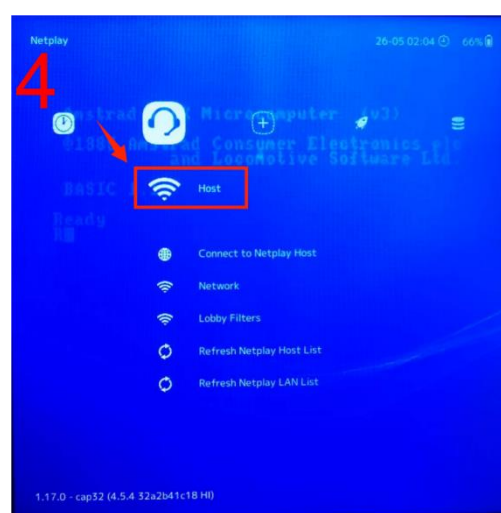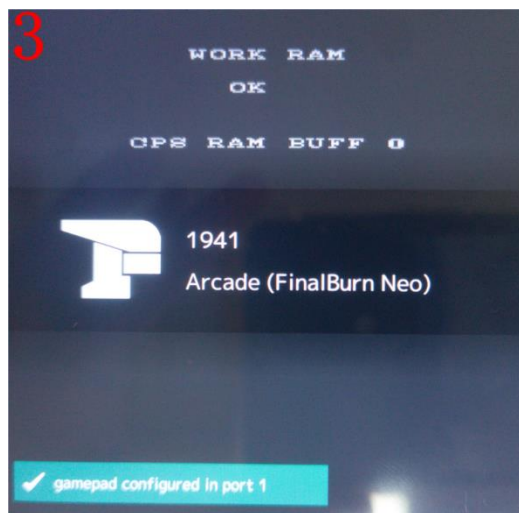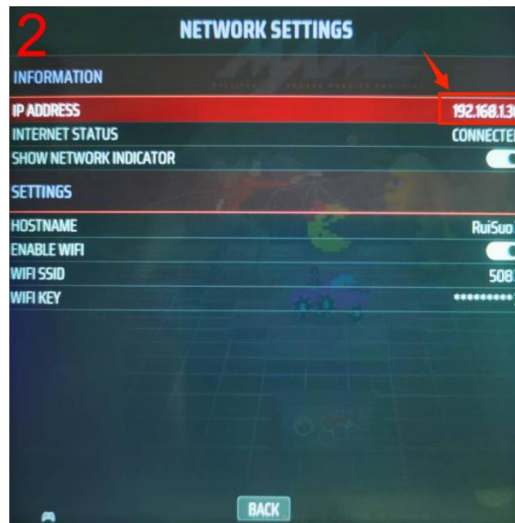
（**Note:** For multiplayer games with 2 or more players, all devices must be connected to the same Wi-Fi network.）

Step 2： Logging IP Address.（Record the IP address for later steps.）

Step 3： Open a game that supports multiplayer (2 or more players). Enter the game interface, then press "**SELECT**" + "**X**" to access the settings menu, and press the "B" button.

Step 4： Find the "Host" option to start the network game.

NOTE: At this point, the setup for the first game console is complete.

Setup Steps for the Second Game Console

Step 1：Press the "start" key in the main interface to enter the setting interface, find the network setting to connect an available WIFI. （Note: The Wi-Fi connection steps are the same as for setting up the first console.）
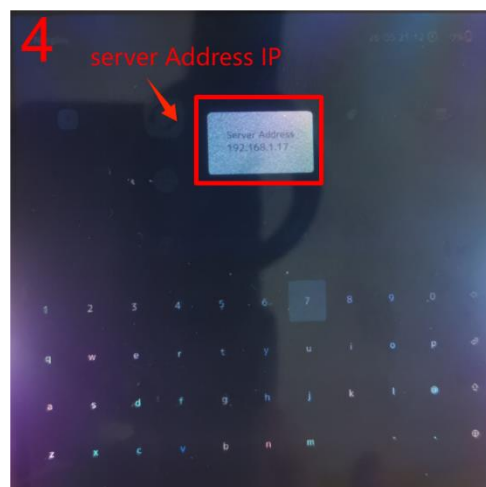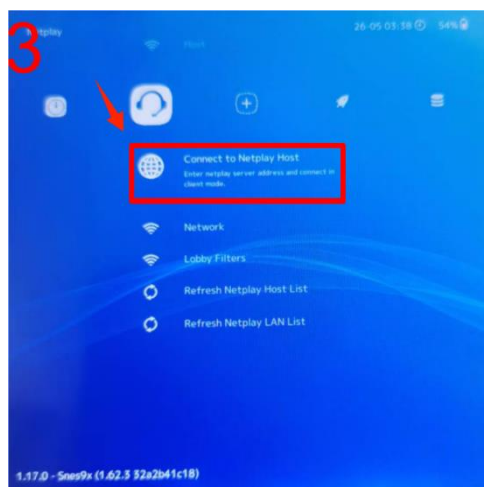
Step 2: Once the Wi-Fi connection is successful, open the same game and enter the game interface. Press "**SELECT**" + "**X**" to access the settings menu, then press the "B" button.

Step 3: Find the "**Connect to Netplay Host**" option.

Step 4: Enter the IP address of the first console and press the "**X**" button to join the game.

Step 5: If both consoles display the same screen, the connection is successful. Select the multiplayer mode to start the game.

NOTE：Prioritize the setting to find the "**host**" as the main control of the game console to start the network game console and use it as the "Main Control Handle"

1. ①Press the start key in the main interface to enter the setting interface, find the network setting to connect an available wifi. ②Record the IP address for later use, and then find a double game. ③Enter the game interface and press "**select**"+"**X**" key to enter the setting interface and then press the "**B**" key. ④ Find host to start the network game. ⑤At this time the first console is set up.

2. After the WiFi connection of the other device is successful, find the same game to enter the game interface, and press "**select**"+"**X**" to enter the setting interface and then press "B" key. ①Find "connect to Netplay host". ②Enter the IP address of the first host press the "**X**" key to enter the game. ③At this time the two hosts show the same screen indicates that the connection is successful, select the double mode to enter the game.

How to Switch the Emulator Core?

If the game cannot run, the main reason is that the emulator core does not support the game, which can be solved by changing the emulator core. Please

select the game name with an error in the game list, hold down the "**A**" key for two seconds, select the second-to-last item "Advanced Game Options", and try to change the first item "Emulator" to a different core. If all the cores in the list cannot run the game, there may be a problem with the game ROM. Please provide feedback to me so that I can correct it! Core Selection Suggestions:

(1) **CPS1, 2, 3:** Give priority to the FBAlpha2012 core, followed by the FBNeo core and other FBA cores;

(2) **FBNeo:** Give priority to the FBNeo core, followed by FBAlpha2012 and other FBA cores;

(3) **MAME:** Give priority to the FBNeo core, followed by MAME2010, and then other cores;

(4) **GBA:** MGBA supports shortcut combinations, and GPSP supports game modification.

How to Set Global Settings, Single Emulator Settings, and Single Game Settings?

EE has three methods for setting games. The first is the global settings: Set it in the "Game Settings" section of the ES menu; the second is the emulator settings: "Game Settings-PERSYSTEMADVANCED CONFIGURATION" corresponds to different models; the third is the single game settings. Press and hold the A button on the game name and set it in the "Advanced Game Options" that appears. **Note the priority:** Individual game settings > Emulator settings > Global settings.

How to Change the Theme?

Press START to pop up the selection menu, select User Interface Settings, press A to enter the settings: Background Theme, and switch to the theme you like.

Adjustment of the Game Display Aspect Ratio:

(1) Press START to pop up the selection menu, select Game Settings, press A to enter the settings, pull down to select the game screen aspect ratio, and select the appropriate screen aspect ratio.

(2) **X/Y:** Select according to the screen resolution. For example: A resolution of 720x720 corresponds to an aspect ratio of 1:1; resolutions of 640x480 and 1024x768 correspond to an aspect ratio of 4:3; resolutions of 480x272, 1080x720, and 800x480 correspond to an aspect ratio of 16:9. Games will basically display in full screen (some games have native black bars and cannot be displayed in full screen without them).

(3) **CORE PROVIDEO:** The default resolution of the emulator core corresponds to the default resolution of the game model. This setting can ensure that the game screen is fully displayed according to the original ratio without distortion. For example, if an arcade vertical shooting game is displayed horizontally, it will be stretched to full screen in the X/ mode, resulting in serious screen distortion. However, using COREPROVIDEO can ensure that the original ratio remains unchanged. Also, for GB and GBC games, if you use X/Y full screen, they may be seriously distorted.

How to Add a Game to the Favorites?

Select the game you want to collect in the game list, hold down the A key to pop up a menu, select Add to Favorites, press the A key to confirm, and the selected game will be added to the favorites list.

How to Adjust the Screen Brightness?

Press the **START** key to pop up the selection menu, select System Settings, press the **A** key to enter the System Settings menu, select Brightness. The left key of the directional pad is to decrease the brightness, and the right key of the directional pad is to increase the brightness.

How to Convert the Language?

Press the start key to pop up the selection menu, select System Settings, Language, press **A** to enter the language selection, select the language suitable for you, press **A** to confirm. Changing the language requires a restart. After selection, return to the previous menu, enter the exit option, and select Restart.

How to Set the B Side in an fds Game?

Some fds games require setting the B side to start. If you open the game and are prompted to set the B side, press L1 to set the B side, and the game will load normally.

How to Add a Game?

Insert the TE card into the computer, enter the disk named EEROMS, put the downloaded game into the corresponding emulator folder, put the game image into the media/screenshot folder, and then find the file named gamelist.xml. You can choose to open it with Notepad, add the newly added game to the list by imitating the existing game information, and then save it. Eject the TF card from the computer, insert it into the device, start it, and the newly added game will appear. (If the EEROMS disk is not displayed on your computer, select This PC on the desktop, right-click, select Manage, Disk Management, scroll down to this disk, select it, right-click, and assign a drive letter to it.)

FCC Warning

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

NOTE 1: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in

a residential installation. This equipment generates, uses and can radiate radio

frequency energy and, if not installed and used in accordance with the

instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular

installation. If this equipment does cause harmful interference to radio or

television reception, which can be determined by turning the equipment off

and on, the user is encouraged to try to correct the interference by one or

more of the following measures:

- Reorient or relocate the receiving antenna.

- Increase the separation between the equipment and receiver.

-Connect the equipment into an outlet on a circuit different from that to which

the receiver is connected.

-Consult the dealer or an experienced radio/TV technician for help.

NOTE 2: Any changes or modifications to this unit not expressly approved by

the party responsible for compliance could void the user's authority to operate

the equipment.

The device has been evaluated to meet general RF exposure requirement. The

device can be used in portable exposure condition without restriction.