

MANUAL

DANCE MAT (WIRE / WIRELESS) 32 bit

Full set specification

1. Wired or wireless dance mat.
2. Wireless game box if wireless mat.
3. AV cable. For wired dance mat, the cable included together with dance mat already. There is a piece of AV cable which connects the wireless box with TV. Please note that same color plug into TV Video port when connected with TV
4. Adapter power supply.
5. USB cable(Only for wireless dance mat) . Please note that only one plug with USB port on computer and the other plug connects with wireless box. No need to connect other cable anymore, especially adapter power supply.
6. Wireless joy sticks(Only for wireless mat)

Attention! It is possible to play your own music by inserting the SD card.

Operation notice:

1. Please press "start" on the mat after you see "DANCE" or "GAME" or "FITNESS" on the TV screen and decide which part will enter.
2. You can press "Start" to continue your games or press "BACK" if you would like to quit, and back to previous menu.

Small Games Guide:

1. Tennis

Wired: Press LEFT/ RIGHT to move
Press "LEFT Button" to play

Wireless: Wave the joysticks to play

2. Ping pong

Wired: Press LEFT/ RIGHT to move and Press "LEFT Button" to play

Wireless: Press LEFT/ RIGHT on the stick to move and Press button A to play.

3. Bowling

Wired: Press UP/DOWN /LEFT/ RIGHT to move

Press " LEFT Button" to play

Wireless: Wave the joysticks to play

4. Super Archer

Wired: Press RIGHT to shoot, note that the angle of shooting depends on how long you press the button

Wireless: Press RIGHT on the stick to shoot, note that the angle of shooting depends on how long you press the button

5. Basketball

Wired: Press UP/DOWN /LEFT /RIGHT to move, Press RIGHT Button to get the ball when there is a ball under the player, then press LEFT Button to shoot.

Wireless: You can UP/DOWN/ LEFT/ RIGHT on the stick to move, and press button B to get the ball then wave stick to shoot.

6. Fruit

Wired: Press "LEFT Button" to cut when fruit coming

Wireless: Wave the joystick to cut when fruit coming

7. Dart

Wired: Press "LEFT Button" to play

Wireless: Wave the joy sticks to play

8. Baseball

Wired: press LEFT to kick.

Wireless: press button B to kick.

9. Running

Wired: You should step in the middle of the mat and press RIGHT button to control direction

Wireless: You should press RIGHT key on joystick time by time to keep running (Suggest play with mat in this game)

10. Pop Star

Wired: press UP /DOWN /LEFT/ RIGHT to move the cursor, and press the LEFT to select same color area then destroy the blocks.

Wireless: press UP/DOWN/ LEFT/ RIGHT on the stick to move the cursor, and press the button B to select same color area then destroy the blocks.

11. PokeMan

Wired: press LEFT or RIGHT to move and press LEFT to hit the cartoon cards, more balls you got you will keep more fun.

Wireless: press LEFT or RIGHT on the stick to move and press button B to hit the cartoon cards ,more balls you got you will keep more fun

12. Maze

Wired: Remember the road at the beginning of the game, then press UP /DOWN/ LEFT/ RIGHT to move and get the exit in your memory.

Wireless: Remember the road at the beginning of the game, then press UP /DOWN/ LEFT/ RIGHT on the stick to move and get the exit in your memory.

13. Star Defense

Wired: Press UP/DOWN/ LEFT/ RIGHT to move the vehicle;

Wireless: Press UP/DOWN/ LEFT/ RIGHT on the stick to move the vehicle

14. Crazy Hit

Wired:

UP——hole topside DOWN——hole down

LEFT——hole left RIGHT——hole right

UP+LEFT press together—TOP left hole.

UP+RIGHT press together—Top Right hole

DOWN+LEFT press together—Bottom Left hole

DOWN+RIGHT press together—Bottom Right hole

Wireless: Same as wired on the button of joy stick

15. Catch fish

Wired: press RIGHT or LEFT to move the hand and press LEFT to catch the fish.

Wireless: press RIGHT or LEFT on the stick to move the hand and press button B to catch the fish.

16. Thunder Race

Wired: press LEFT or RIGHT to avoid accident

Wireless: press LEFT or RIGHT on the stick to avoid accident

17. Russian Blocks

Wired: Press Left or RIGHT to move the blocks, Press LEFT to change the shape of blocks

Wireless: Press Left or RIGHT on this stick move the blocks, Press Button A to change the shape of blocks

18. Five Chess

Wired: press UP/DOWN/LEFT/RIGHT to move the cursor and press TOP LEFT to play the chess.

Wireless: press UP/DOWN/LEFT/RIGHT on the stick to move the cursor and press button A to play the chess.

19. Snake

Wired: press UP/DOWN/ LEFT/ RIGHT to control the snake.

Wireless: press UP/DOWN/ LEFT/ RIGHT on the stick to control the snake.

20. Undersea War

Wired: Press LEFT or RIGHT to move the warship and press DOWN to launch bomb.

Wireless: Press LEFT or RIGHT button on stick and press DOWN to launch bomb.

21. Bomb kid

Wired: Press LEFT or RIGHT to move the warship and press LEFT to lay up bomb

Wireless: Press LEFT or RIGHT to move the warship and press Button A to lay up bomb

22. Road Man

Wired: press UP/DOWN/LEFT/ RIGHT to control the car to push soil.

Wireless: press UP/DOWN/ LEFT/ RIGHT on the stick to control the car to push soil

23. Switch Man

Wired: press UP/DOWN/LEFT/ RIGHT to move the cursor and press LEFT to get right shape to connect pipe.

Wireless: press UP /DOWN/ LEFT/ RIGHT on the stick to move the cursor and press button A to get right shape to connect pipe

24. Tank Tank

Wired: Press UP/DOWN/LEFT/RIGHT to move the tank, Press TOP LEFT to shoot;

Wireless: Press UP/DOWN/LEFT/RIGHT on the stick to move the tank, Press Button A to shoot

25. Cross Street

Wired: Press LEFT or RIGHT to move and press LEFT to jump, press UP to cross the street

Wireless: Press LEFT or RIGHT on the stick to move and press button A to jump, press UP to cross the street

26. Long Jump

Wired: press LEFT to run and press UP to jump.

Wireless: press button B to run and press UP to jump.

27. Javelin Throw

Wired: press LEFT to run and press UP to throw.

Wireless: press button B to run and press UP to throw

28. Shoot

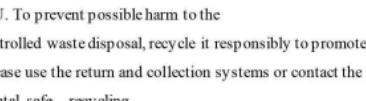
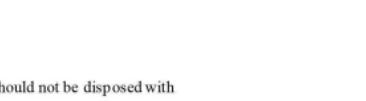
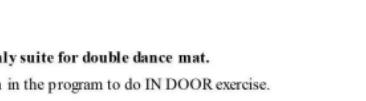
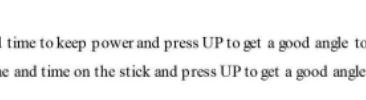
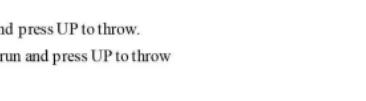
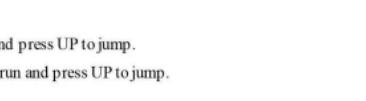
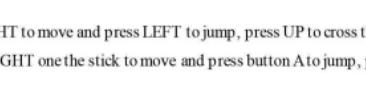
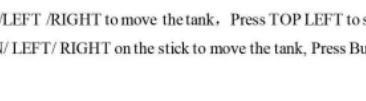
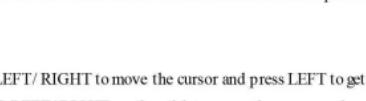
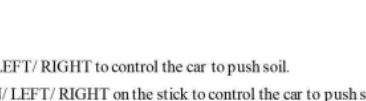
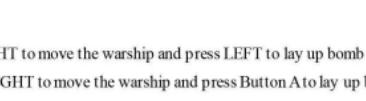
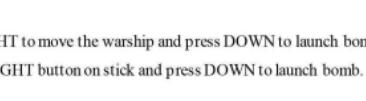
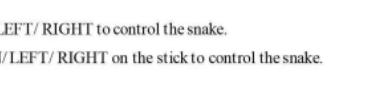
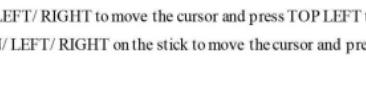
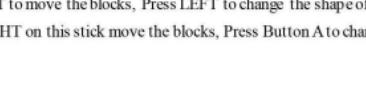
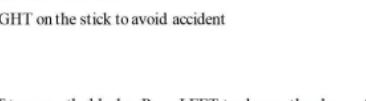
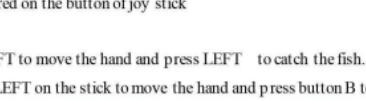
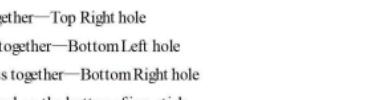
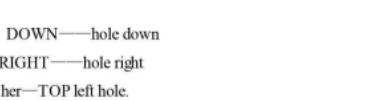
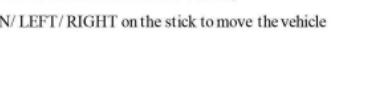
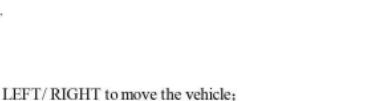
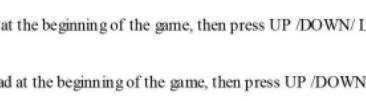
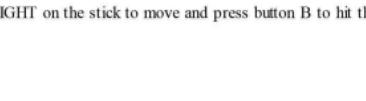
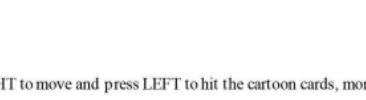
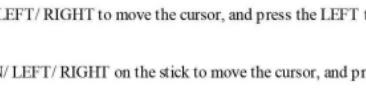
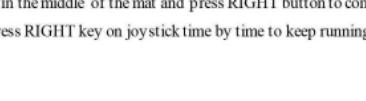
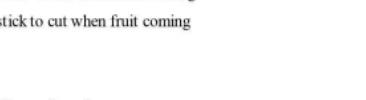
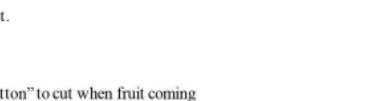
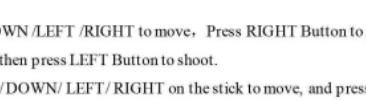
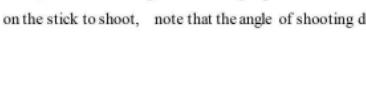
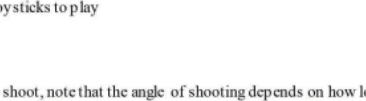
Wired: press LEFT time and time to keep power and press UP to get a good angle to shoot.

Wireless: press button B time and time on the stick and press UP to get a good angle to shoot.

Fitness

Please note that aerobic only suite for double dance mat.

And please follow the coach in the program to do IN DOOR exercise.



FCC Warning:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Any changes or modifications to this device not explicitly approved by manufacturer could void your authority to operate this equipment.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. This equipment should be installed and operated with minimum distance 0cm between the radiator and your body.