



KPNP



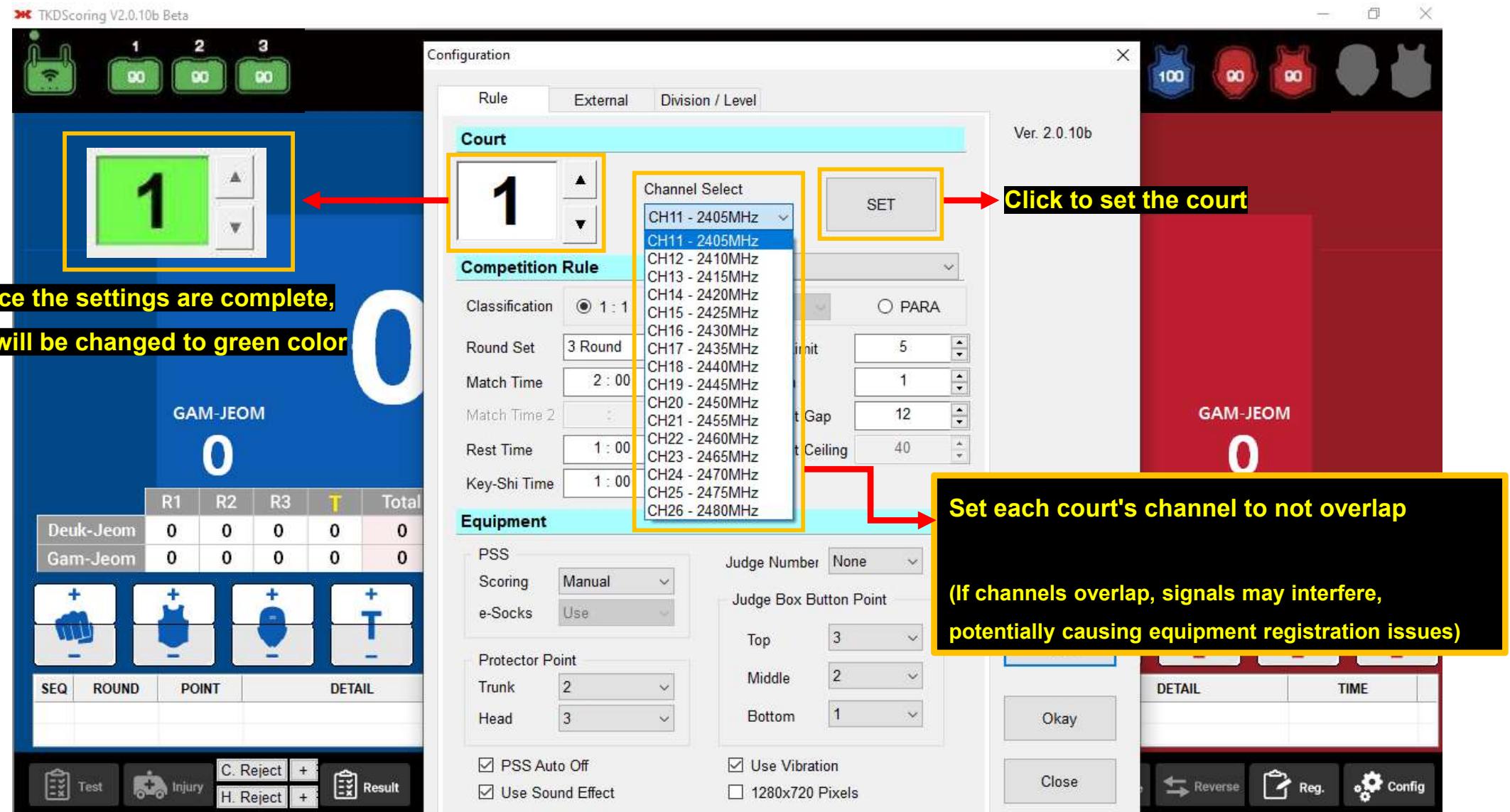
01. Functions for each icon



- P** A. Start/End Test Mode
- Q** B. Call Doctor
- R** C. Remove Video Playback Count
- S** D. Add Video Playback Count
- T** E. Display and Print Record Paper
- U** F. Chung Video Replay
- V** G. Start match
- W** H. Pause
- X** I. Keyshi
- Y** J. End Match
- Z** K. Hong Video Replay
- AA** L. Turn On/Off Scoreboard Display
- BB** M. Switch Scoreboard Screen (Chung, Hong)
- CC** N. Settings – System and Match Rules
- DD** O. Registration – Equipment and Match
- EE** P. Equipment Connection Status
- FF** Q. PSS Connection Status and Battery Level
- GG** R. PSS Hit Level

02. Court setup

Once the settings are complete, it will be changed to green color



Click to set the court

Set each court's channel to not overlap
(If channels overlap, signals may interfere, potentially causing equipment registration issues)

03. Set up the rule



Configuration

Rule External Division / Level

Court

1 Channel Select: CH11 - 2405MHz SET

Competition Rule: Best of 3

Classification: 1:1 Team 3:3 PARA

Round Set: 3 Round Gam-jeom Limit: 5

Match Time: 2:00 Video Quota: 1

Match Time 2: 1 Win by Point Gap: 12

Rest Time: 1:00 Win by Point Ceiling: 40

Key-Shi Time: 1:00

Equipment

PSS: Body + Head Scoring: Body + Head Judge Number: None

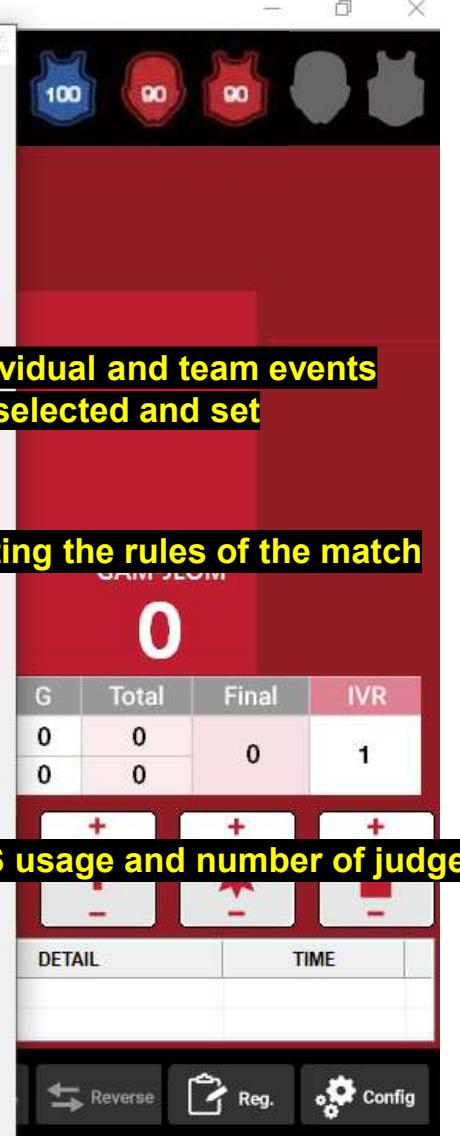
e-Socks: Use Judge Box Button Point: Top 3, Middle 2, Bottom 1

Protector Point: Trunk 2, Head 3

PSS Auto Off Use Vibration

Use Sound Effect 1280x720 Pixels

Okay Close

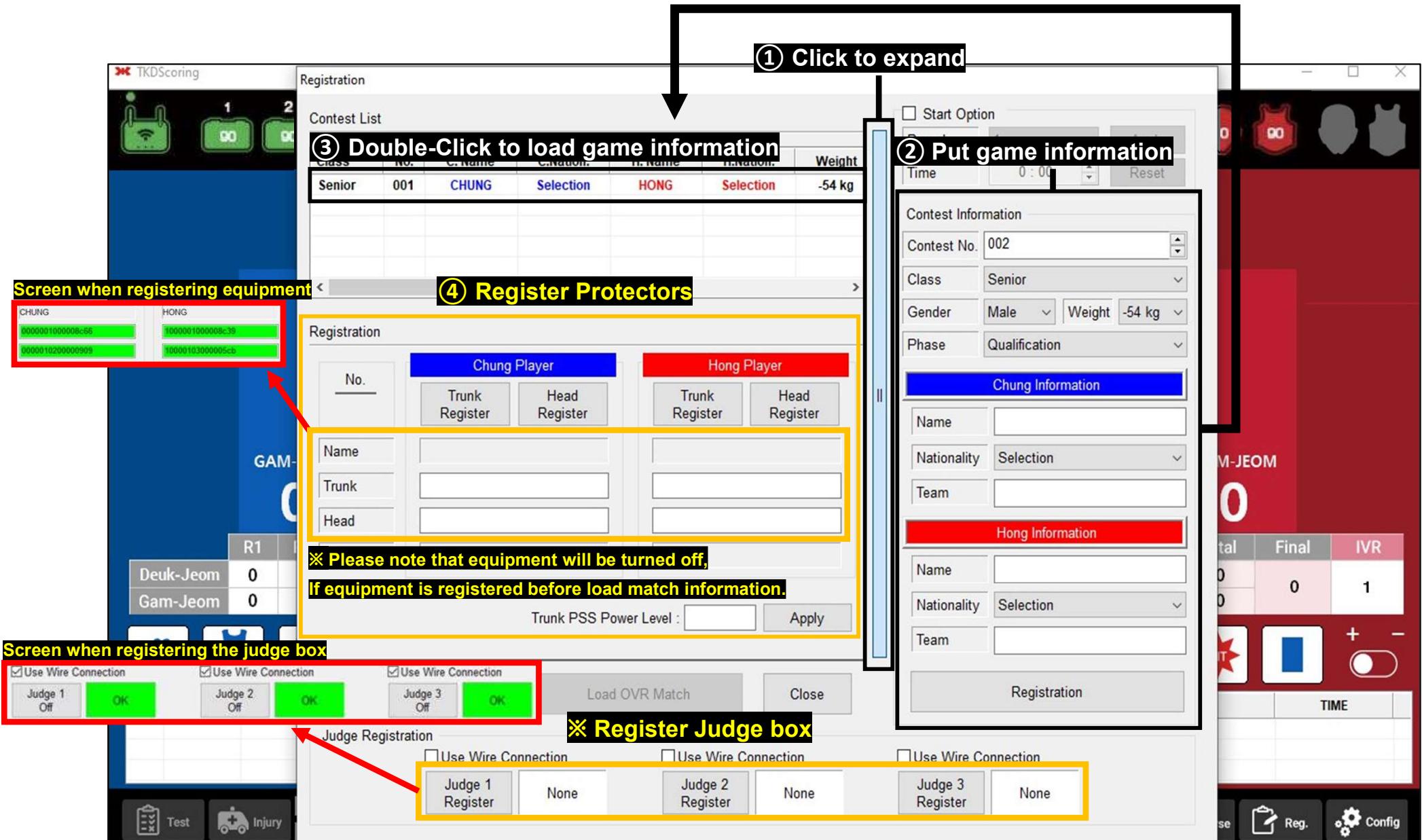


① Individual and team events are selected and set

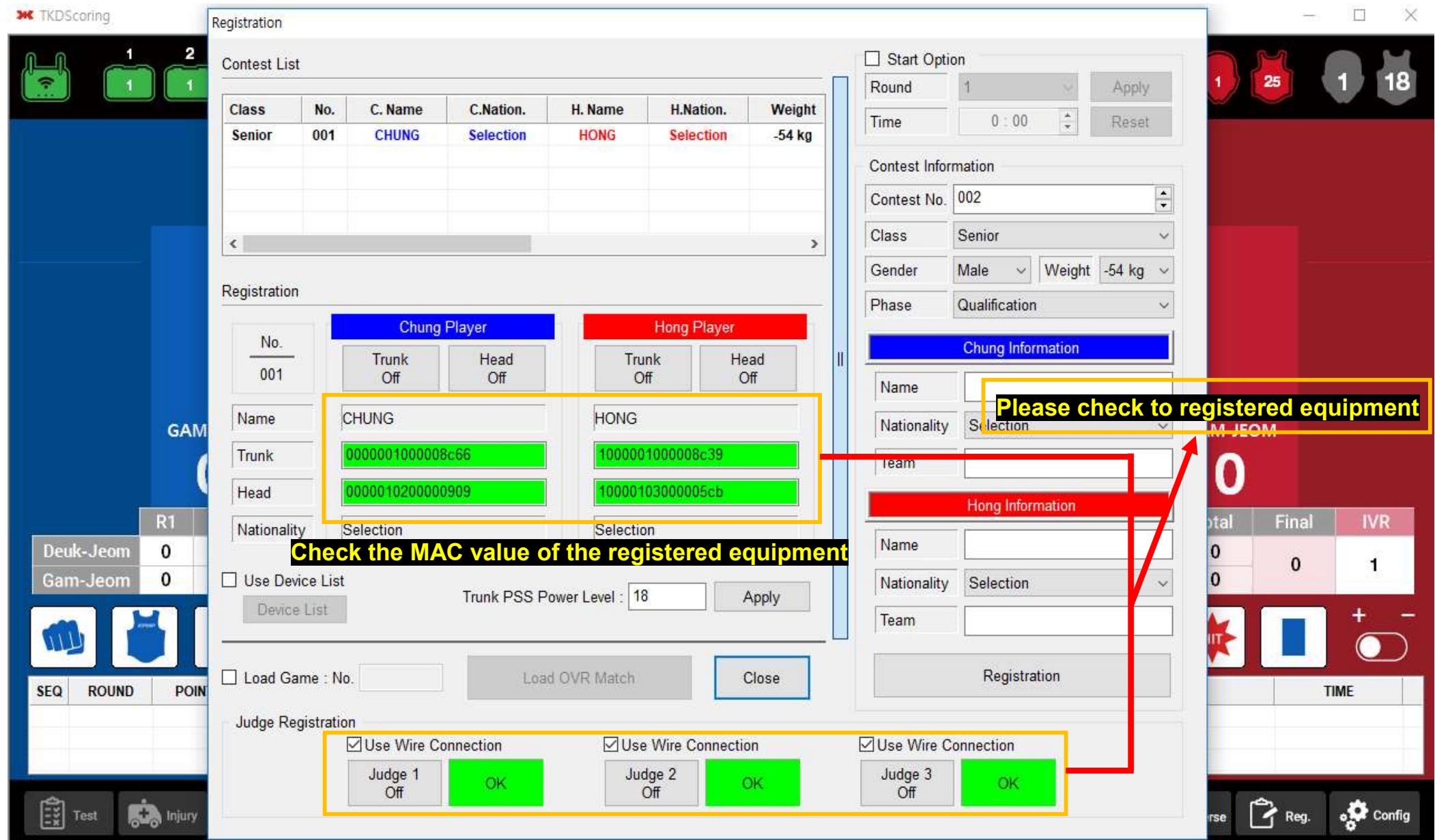
② Setting the rules of the match

③ Set PSS usage and number of judges

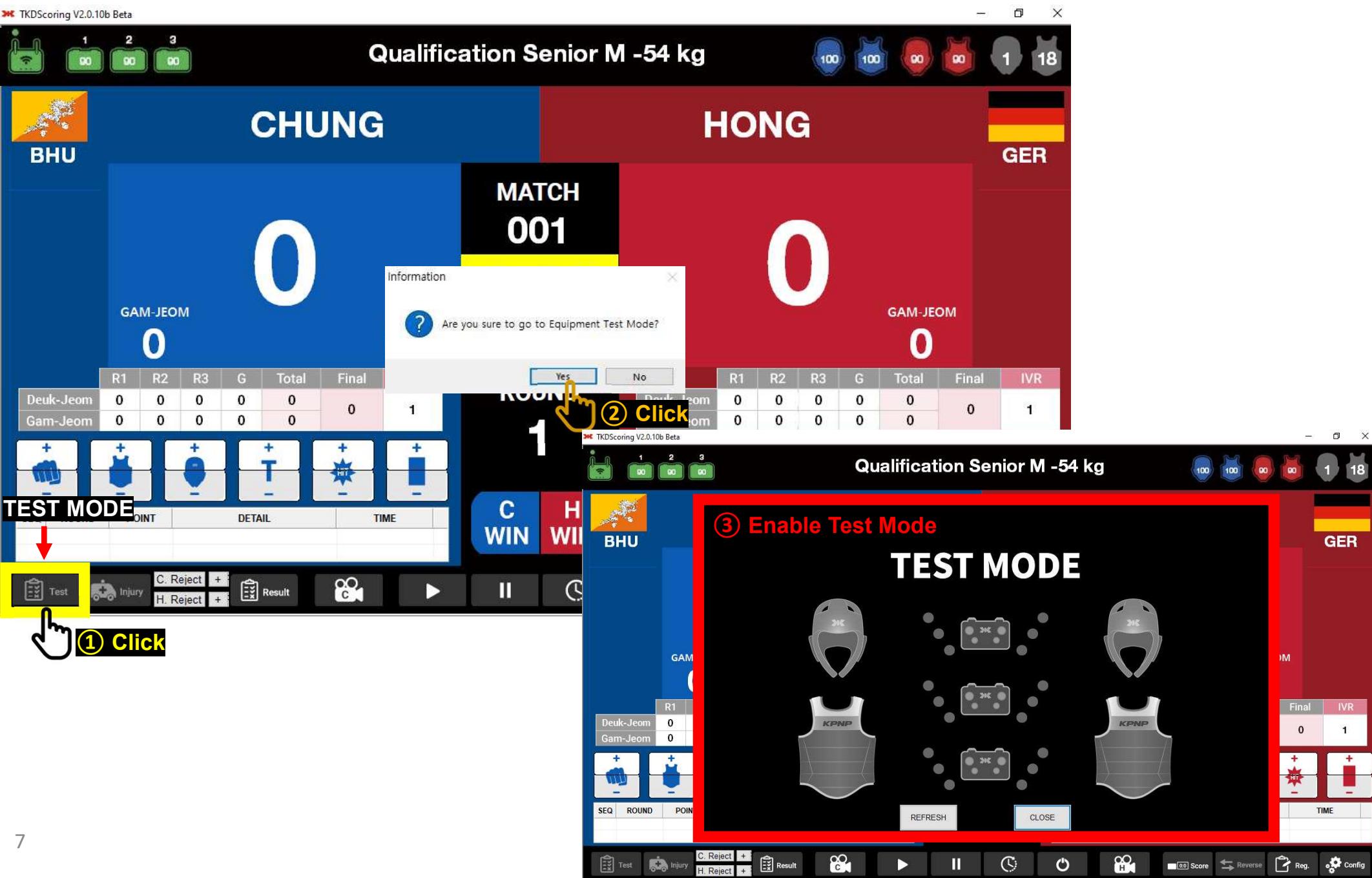
04. Enter athlete information and generate a match



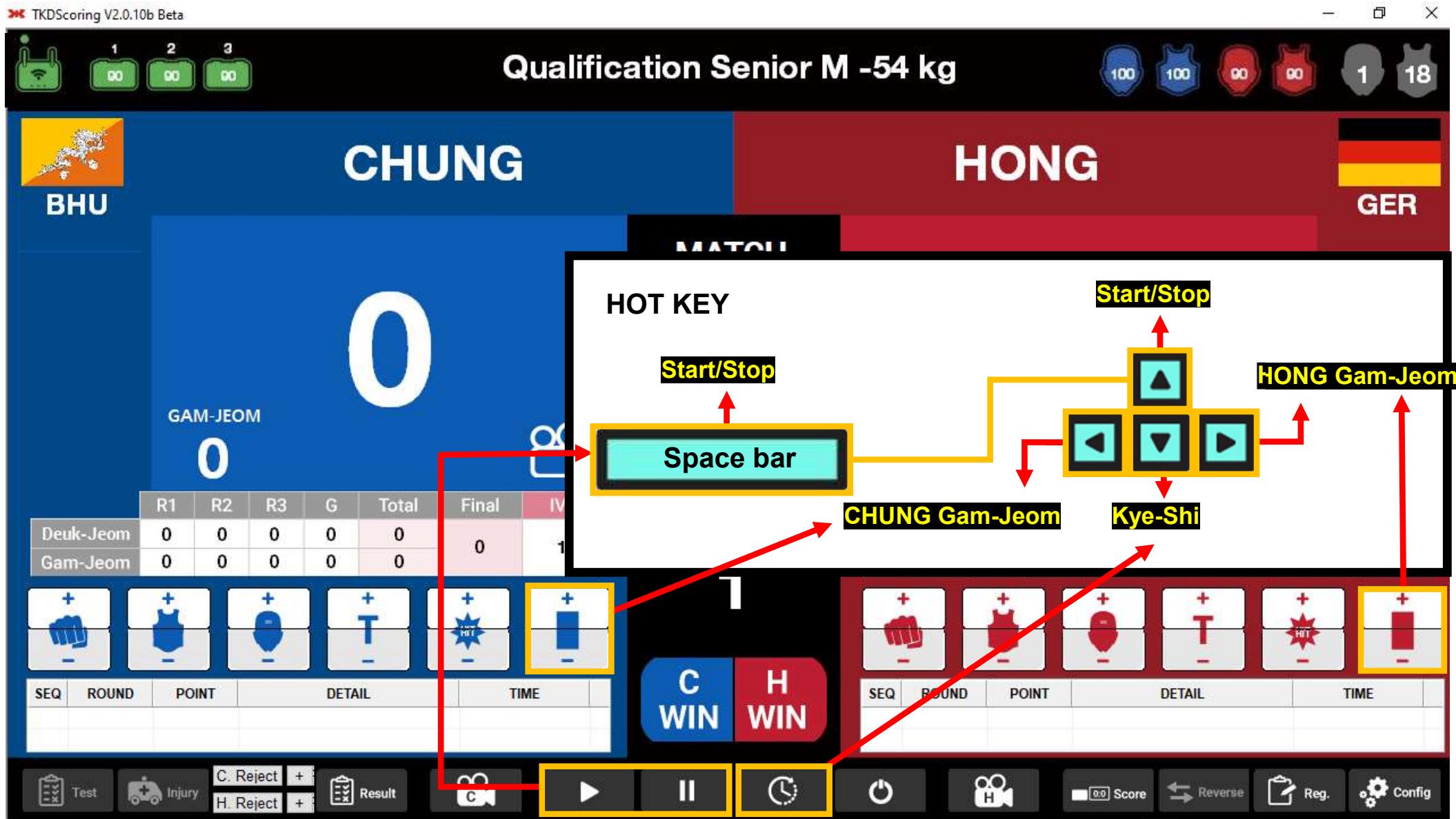
05. Connecting the equipment



06. Running test mode



07. Use of Hot keys



08. Types of icons by score

TKDScore V2.0.10b Beta

※ Remark

- If you press the icon without pausing the match, no points are added or removed.
- Pause the Match and click the icon to add or remove points.

Location Senior M -54 kg

HONG 0

GER

MATCH 001

2:00

ROUND 1

C WIN **H WIN**

Trunk Point **Tech Point** **Gam-joem Point**

GAM-JEOM 0

Deuk-Jeom 0 0 0 0 0 0 0 1

Gam-Jeom 0 0 0 0 0 0

SEQ **ROUND** **POINT** **DETAIL** **TIME**

Punch Point **Head Point** **Hit Point**

Trunk Point **Tech Point** **Gam-joem Point**

GAM-JEOM 0

Deuk-Jeom 0 0 0 0 0 0 0 0

Gam-Jeom 0 0 0 0 0 0

SEQ **ROUND** **POINT** **DETAIL** **TIME**

Punch Point **Head Point** **Hit Point**



09. Start option

TKDScoring V2.0.10b Beta

Registration

Contest List

Class	No.	C. Name	C.Nation.	H. Name	H.Nation.	Weight
Senior	001	CHUNG	BOLIVIA	HONG	GERMANY	-54 kg

Registration

Chung Player

No. 001	Trunk Register	Head Register
Name CHUNG		
Trunk		
Head		
Team BOLIVIA		

Hong Player

Trunk Register	Head Register
Name HONG	
Trunk	
Head	
Team GERMANY	

Trunk PSS Power Level : 18

Load Game : No.

Judge Registration

Use Wire Connection None Use Wire Connection None Use Wire Connection None

Start Option

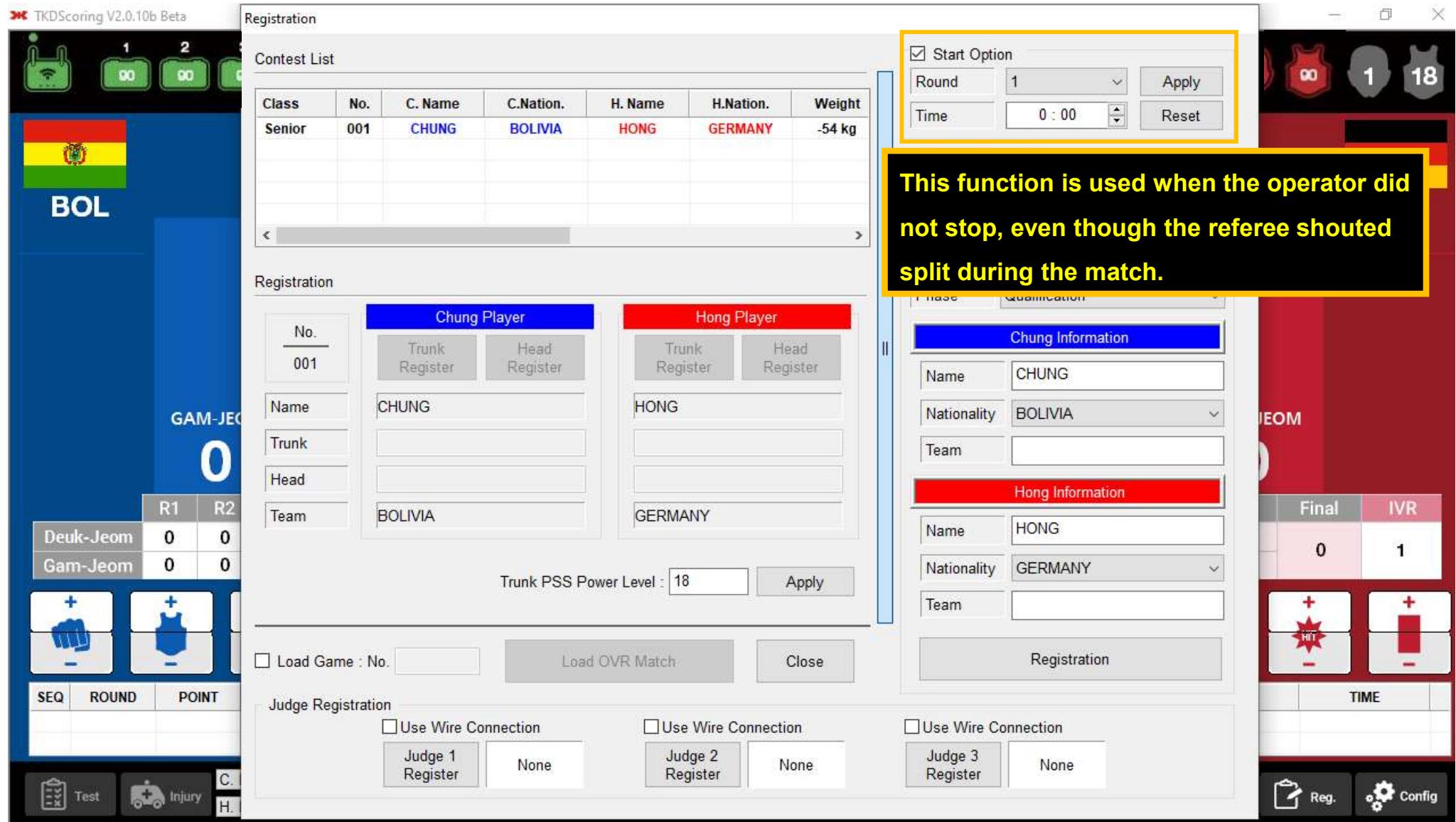
Start Option

This function is used when the operator did not stop, even though the referee shouted split during the match.

Final **IVR**

0	1

TIME



10. Device list

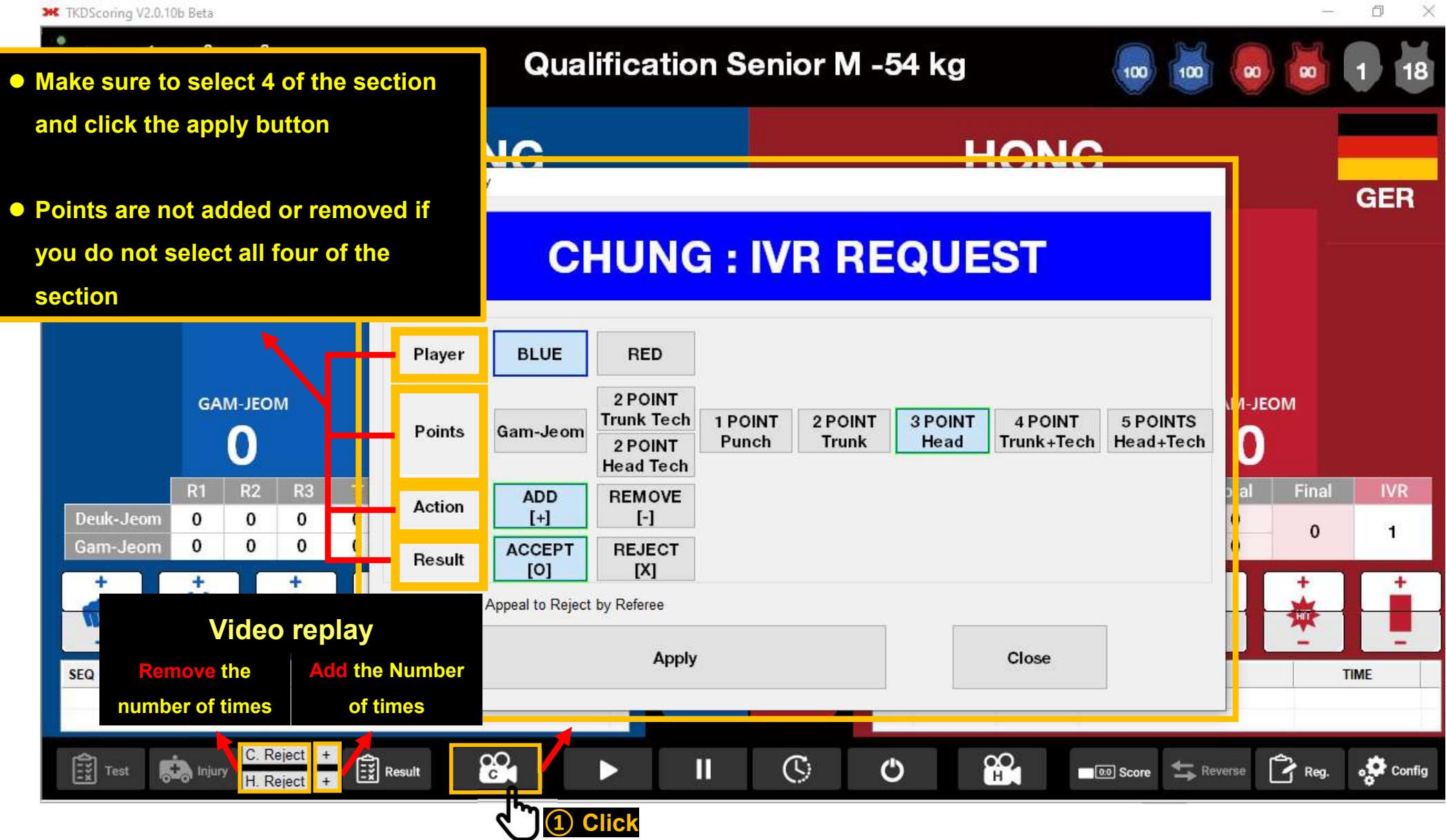


※ Reason to use device list

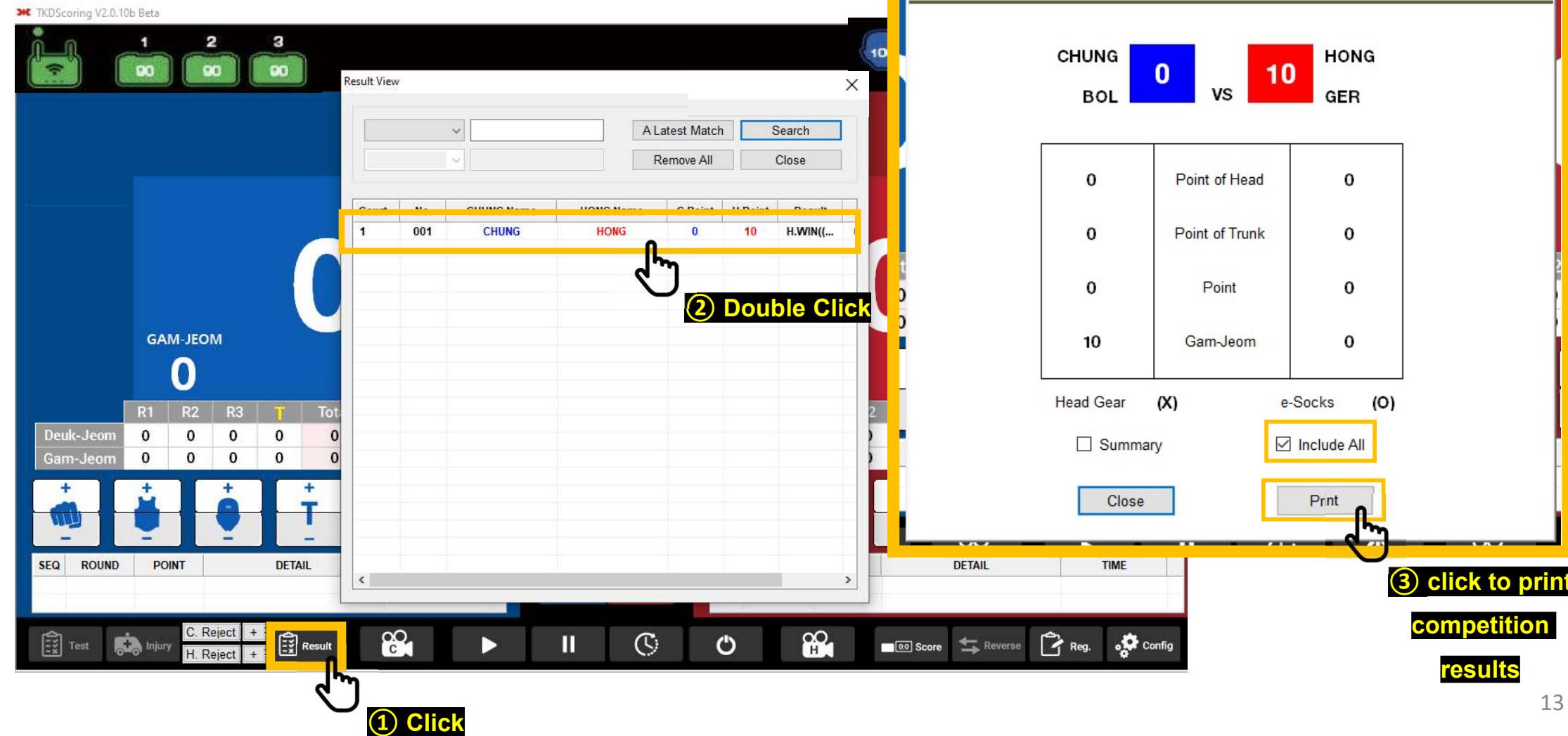
- If the equipment is registered in the court operation program by taking the MAC value of the equipment with a barcode scanner, the equipment can be registered without overlapping another court.
- If multiple courts are operated the equipment might be cross-registered to prevent this we use the device list

11. Instant video replay

- Make sure to select 4 of the section and click the apply button
- Points are not added or removed if you do not select all four of the section



12. The result of the match



13. Check round lead and the previous round, the winner

TKDScoring V2.0.14h Simulation

Qualification Senior M -54 kg

ROU CHUNG HONG BUL

current round lead and score

GAM-JEOM

Score marks and current round lead

Deuk-Jeom R1 R2 R3 T Total Final IVR

Deuk-Jeom	3	3	0	0	6	6	1
Gam-Jeom	0	0	0	0	0		

Deuk-Jeom R1 R2 R3 T Total Final IVR

Deuk-Jeom	0	0	0	0	0	0	1
Gam-Jeom	0	0	0	0	0	0	

previous round winner

SEQ ROUND POINT DETAIL TIME

1	1	(+3)	Head Kick	2:00
2	2	(+3)	Head Kick	2:00

C WIN H WIN

Test Injury C. Reject + H. Reject + Result Simulation

Score Reverse Reg. Config



14. Check the current score and the winner of the previous round

WORLD TAEKWONDO KPNP

Qualification Senior -54 kg

1 18

CHUNG HONG

ROU BUL

Score marks and current round lead

3 0

Time out

ROUND 2

previous round winner

GAM-JEOM GAM-JEOM

	#WON	HITS		HITS	#WON	
GAM-JEOM	0	0	CHUNG	1	0	HONG
	1	0		0	0	

15. Finish the match after select winner

TKDScore V2.0.10b Beta

Qualification Senior M -54 kg

CHUNG HONG

BOL GER

Match 001

Time out 0:50

ROUND 3

GAM-JEOM 0 2

GAM-JEOM 1 5

Deuk-Jeon 0 0 0 0 0 0 10 1

Deuk-Jeon 0 0 0 0 0 0 0 0

Gam-Jeon 5 0 5 0 10 6 1

Gam-Jeon 5 0 5 0 0 0 0 0

Legend

Round winner

Match winner

WIN WIN

Test Injury C. Reject + H. Reject + Result

Score Reverse Reg. Config

SEQ ROUND POINT DETAIL TIME

9 3 (+)0 Gam-Jeon 1:59

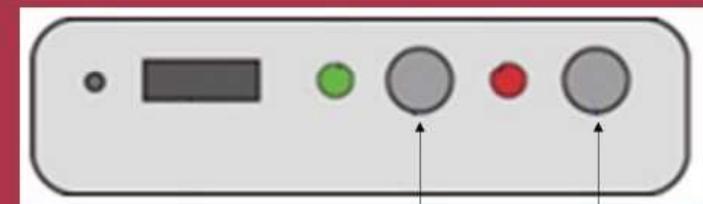
10 3 (+)0 Gam-Jeon 1:59



01

If the device is not registered

verify that the barcode number is correct → turn on the device → press the Register button of the device → and click the Register button on the program



Turn on

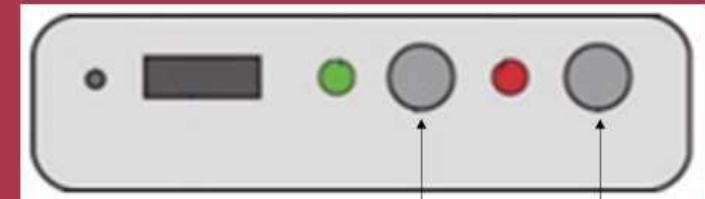
Register

KPNP
Keep Passion
Never Pause

02

When the equipment is briefly turned off

ⓐ call the athlete → Ⓠ to make sure that the equipment is turned off or on → Ⓡ turn on the device → Ⓢ press the Register button on the device → Ⓣ and then click the Register button on the program



ⓐ
Register

ⓑ
Turn on

16. AN UNEXPECTED SITUATION (3)

03

If the game is over due to a score difference or a loss of points, but the round victory is not pressed

Click the Register Program button, change the time to 1 second, press the Save button, close the window, and press the Start button to force the end of the round



17. FCC WARNING



This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

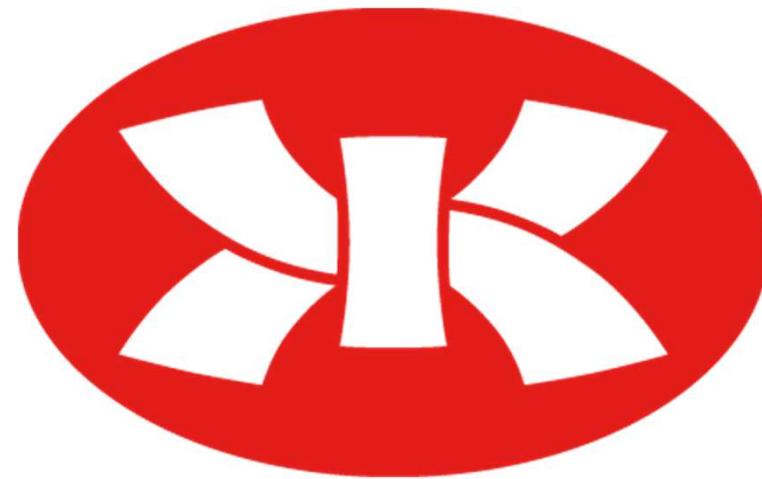
- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Note: The Grantee is not responsible for any changes or modifications not expressly approved by the party responsible for compliance. Such modifications could void the user's authority to operate the equipment.

The device has been evaluated to meet general RF exposure requirement.

This equipment complies with FCC's RF radiation exposure limits set forth for an uncontrolled environment. This device and its antenna(s) must not be co-located or conjunction with any other antenna or transmitter.





THANK YOU!