



Special

Product characteristics

1. |PX4-rated waterproof
2. The charging box allows 2 to 3 full charges.
3. Answer and hang up calls. bluetooth headset, allowing one sided use.
4. Reduces delays in game mode.

Specifications

Version Specification: V5.3

Supported profiles: HFP,HSP,A2DP AVRCP

Standby time: 300 hours (headphones off) Talk time: 5 hours (volume 80%)

Music playing time: 7 hours (80% of volume)

Earphone charging time: 1 h

Charging voltage: DC5V/ 500 mA

Frequency Range:2.400 GHz-2.485GHz

Ambient temperature:-200C/+ 450C

Transmission distance: 10 m

Headphone pool capacity: 3.7V/30mah

Capacity: 3.7V/320mAh

Driver Specifications

Actuator unit: 10 mm

Sensitivity: 119 dB + 3 dB

Current: 320 mA ± 15%

Frequency response 20-20000 Hz

How to use

Definition of Robot

1. Answer the call: Tap once in the touch area
2. Hang up the call: Tap twice in the touch area
3. Recharge Tea Motor: press once in the touch area
4. Touch/pause: Click in the touch area
5. Next Track: click 2 times on the right touch area
6. Previous: Tap the left touch area twice
7. Voice Assistant Tap and hold the left touch area for 2 seconds
8. Game mode: Tap and hold the right touch area for 2 seconds

Indicator Status

1. LED Indicator Status:

1. When pairing headphones, the white and green lights will blink and the finished light will go off.
2. Place the headset in the charging case and close the charging cover. The white light on the headset is always on and off when fully charged.

2. LED charging case indicator:

1. When the lid is closed to charge the headset, the green LED on the case will light up for 1 second and then go out.
2. When charging the headset over the cable, the green LED on the case will flash.
3. When the box is fully charged, the green LED will remain lit.
4. When the box battery is low, the red LED will flash.
5. The indicator light on the side of the charging case indicates the battery level: 3 green LEDs light up (charge between 75% - 100%); 2 green LEDs light up (charge between 50% - 75%); 1 green LED light up (charge between 25% - 50%); 1 red LED lights up (charge less than 25%).

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

FCC warning:

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to

part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference

in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not

installed and used in accordance with the instructions, may cause harmful interference to radio

communications

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

Reorient or relocate the receiving antenna.

Increase the separation between the equipment and receiver.

Connect the equipment into an outlet on a circuit different from that to which the receiver is connected

Consult the dealer or an experienced radio/TV technician for help.

The device has been evaluated to meet general RF exposure requirement.

The device can be used in portable exposure condition without restriction.