

# Wireless gamepad manual

Model: 8653

## User Manual (V1.1)

Thank you for choosing our gamepad. To bring you a pleasant gaming experience, please read this manual in detail. Please keep it after reading.

- All pictures, statements and text information in this manual are for reference only, please refer to the actual product. If there are content updates, these updates will be compiled into a new version of the manual.
- Available features and additional services may vary by device, software or service provider.



### 1. Product features

1. This product is a wireless game controller that uses a receiver connection and is compatible with different devices such as X 360 consoles and Windows computers, P3 consoles, and Android TVs.
2. Use a receiver connection on the X360 host, and the handle can be paired with the receiver before use.
3. On the P3 host, use the handle to connect to the 2.4G receiver, which can be wirelessly connected and used on the P3 host.
4. Use a receiver connection on a PC that is compatible with the Windows platform. (X360 mode requires downloading and installing drivers)
5. Adopting 2.4G wireless connection technology, it can provide reliable signals within 10 meters and automatically connect wirelessly. Not affected by other wireless devices.
6. The product comes with 7 LED lights, which can adjust different effects.

### 2. Controller and X360 host connection operation

- 1) Start the X 360 host. Then insert the receiver into the USB port of the host computer, and the receiver indicator light flashes, directly entering the pairing state.
- 2) The battery box on the back of the handle contains 2 AA batteries. Press and hold the navigation key of the wireless controller for about 2 seconds, and the four LED lights of the handle navigation key quickly light up for 1 second to enter the pairing mode; After the handle is successfully paired with the receiver, the receiver LED remains on, and the single LED of the handle remains on.
- 3) Eight function keys: A, B, Y, X, LB, LT, RT, and RB. Control the different movements of characters within the game.
- 4) Channel indicator light: Always on to indicate the player number light currently using the controller.
- 5) Cross key: Select the options in the game from top to bottom, left to right.
- 6) Left and right 3D rocker: Controls the movement of characters or the direction of the entire game screen within the game.
- 7) When connecting to a 360 host, it can simultaneously support four handles and a receiver to connect to the host. The game must support multiplayer operation.

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8) Connect the 360 host computer, and if there is no action on the handle, the handle will enter a sleep state for about 10 minutes. Briefly press the navigation key on the handle to wake up the handle and reconnect..

### **3. Connection operation between controller and PC:**

- 1) On the PC host, insert the receiver into the USB port of the host, the receiver indicator light flashes, and the receiver enters the pairing state.
- 2) The battery box on the back of the handle contains 2 AA batteries. Then press and hold the navigation key of the wireless controller for about 2 seconds, and the four LED lights of the handle navigation key quickly light up for 1 second to enter the pairing mode; After the handle is successfully paired with the receiver, the receiver LED remains on, and the single LED of the handle remains on. The wireless handle can be used normally on the computer. Support PC side xinput mode games.

### **4. Connect with P3 host:**

- 1) Start the P3 host. Then insert the receiver into the USB port of the host computer, and the receiver indicator light flashes, directly entering the pairing state.
- 2) The battery box on the back of the handle contains 2 AA batteries. Press and hold the navigation key of the wireless controller for about 2 seconds, and the four LED lights of the handle navigation key quickly light up for 1 second to enter the pairing mode; After the handle is successfully paired with the receiver, the receiver LED remains on, and the single LED of the handle remains on. The wireless handle can be used normally on the host.

### **5. Connect Android device:**

- 1) Plug the receiver into the USB port of the Android TV device, and the receiver LED flashes to enter the pairing state.
- 2) Press and hold the menu key in the middle of the wireless controller for about 2 seconds, and the four LED lights of the handle navigation key quickly light up for 1 second to enter pairing mode. After the handle is successfully paired with the receiver, the receiver LED remains on, and the single LED of the handle remains on. Can be used normally on the device. Support for standard HID mode games.

### **6. The switch on the back of the handle controls the operation of 7 LED lights: the LED lights on the handle are turned off by default.**

The first time you press the button on the back, the 7 LEDs on the handle will stay on,

Press the button on the back for the second time. In PC testing or gaming, when the motor vibrates, the seven LEDs will flash from slow to fast. The faster the motor rotates, the faster the LED flashes. When the motor stops vibrating, the seven LEDs will also stop flashing.

Press the button on the back for the third time to turn off the seven LED lights on the handle. Seven LED lights are in a normally off state.

### **7. Notes on using battery**

- 1) When the battery voltage is above 2.7V, the handle channel indicator remains on.
- 2) When the battery is 2.60-2.68V, the channel LED of the product flashes a low voltage alarm. The handle enters a low power state. The battery needs to be replaced promptly.
- 3) After the battery is lower than 2.55V, the handle turns off and the channel LED goes out.

Remarks: 1. According to different games, the functions of the handle buttons in the game will be different, and the actual operation in the game shall prevail.

2. This product does not support the headset function. Does not support the charging function.
3. DC 2.7-3.0V 2 AA batteries totaling 3.0V,
4. Usually, it uses AA battery with a voltage of 1.2V/1.5V and a capacity of 2700mAh.

### **8. Electric parameters**

Item and condition	Reference Value
Working current	10-50mA

Vibrating current	50–200mA
Working voltage	DC 2.7–3.0V
Wireless connection distance	≤10M
Product Size	152*113*70mm
product weight	About 236 grams (including the receiver)

The above parameters are for reference only, they are subject to actual products.

## 9. Precautions

- 1) Gamepad button function may vary in different games as games are different, actual operation prevails.
- 2) Please don't store this controller in moist or high temperature places;
- 2) Don't knock, beat, pierce, or try to disintegrate the product so as not to cause unnecessary damage to the product;
- 3) Non-professional personnel are not allowed to disassemble the product, otherwise the controller won't be within the scope of after-sales warranty.

### FCC Requirement

changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) this device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy, and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.