

Thank you for choosing the SKLZ® Reactive Flash™. We are dedicated to providing you with the best tools and instruction possible to help you prepare for your sport. If there is anything else we can do to help, don't hesitate to send us an email at **help@4implus.com (USA)** or give us a call toll-free at **1-800-446-7587 (USA)**.

BEFORE YOU BEGIN:

- Read all setup and usage instructions carefully before using. If the setup and/or instructions are not followed correctly, it could result in injury or damage to the product.
- Make sure you have all of the Reactive Flash components. Please contact Implus customer service toll free at **1-800-446-7587 (USA)** if you are missing anything.
- Always check for wear and tear before use. If any is found, do not use the product.

⚠️WARNING:

PHYSICIAN WARNING: Not all exercise equipment and programs are suitable for everyone. It is recommended that you consult your physician before using this equipment or beginning this or any other exercise program.

- Regularly check for wear and tear. Stop using Reactive Flash if any part of it breaks. Failure to do so could result in injury.
- When in use, make sure the Reactive Flash is set up in a clear area to avoid injury.
- When using the Reactive Flash, others should stay clear of the area to reduce the risk of injury.
- Not suitable for children under 3 years of age.
- Any alteration of this product or its components will result in a disclaimer of liability.

⚠️CAUTION:

- Do not leave Reactive Flash outdoors for extended periods of time.
- Avoid storing the Reactive Flash in extremely hot or cold environments as this could reduce the life span of the product.

⚠️**WARNING:** Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:
(1) this device may not cause harmful interference, and
(2) this device must accept any interference received, including interference that may cause undesired operation.



SCAN FOR
ADDITIONAL
INSTRUCTIONS

IN THE BOX



OPERATION INSTRUCTIONS

TURN ON:

- Hold down all 4 pods until colors are flashing.

TURN OFF:

- All Pods: Press and hold down Master Pod.
- Any Pod: Press and hold down until the light goes off.

VOICE SELECTION:

- Go to voice menu by tapping the Master Pod 3 times during the startup sound – almost immediately.

POST GAME:

- Master Pod will announce all scores based on the game & the winner if multiplayer as the LCD screen cycles through the scores.
- Press **GREEN POD** to replay the same game.
- Press **RED POD** to go back to the main menu.

ADDITIONAL FUNCTIONS:

Pairing Pods:

1. Hold down Master Pod until it is flashing white and then release.
2. Hold down 3 Auxiliary Pods at the same time through the flashing white pairing mode & release when you hear the start up sound from Master Pod and Auxiliary Pods flash their assigned color.

Storage/Stacking: Ensure all SKLZ logos are aligned, and storage insert is placed in the top pod to help prevent from turning on while not in use.

GAME SELECTION

BATTLE TAP
BLUE



ODD COLOR OUT
GREEN



WILD CARD
YELLOW



COLOR CHASE
RED



TIMER SELECTION

15 SECONDS
BLUE



30 SECONDS
GREEN



1 MINUTE
YELLOW



FREE PLAY
RED



FREE PLAY: To end the game – press and hold any pod until the buzzer sounds and all 4 pods flash the color red.

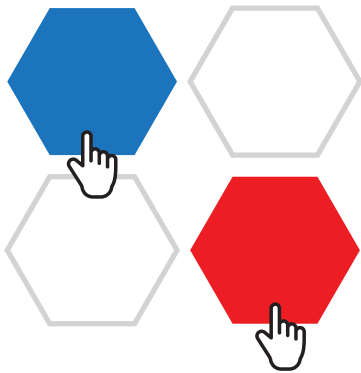
GAME MODES

BATTLE TAP

2 PLAYER

Players are battling to tap or red or blue light first – throughout selected amount of time.

Every time a pod is tapped colors will randomly switch pods.
Red/Blue = point added to corresponding team.
No color = buzzer sounds.

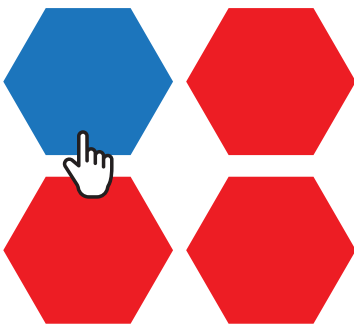


ODD COLOR OUT

1 PLAYER

Player chases odd color pod (1 is unique, 3 are the same) to accumulate as many points as possible in selected amount of time.

Pods will change color on any tap, correct or incorrect, and randomly change odd color.

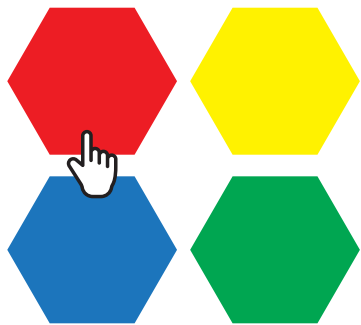


WILDCARD

1 PLAYER

Speaker will call out which color to tap and the player responds as fast as possible to accumulate as many points as possible in selected amount of time.

Each color will always appear across the 4 pods and will randomly change after every tap.
Pods will change color on any tap, correct or incorrect.

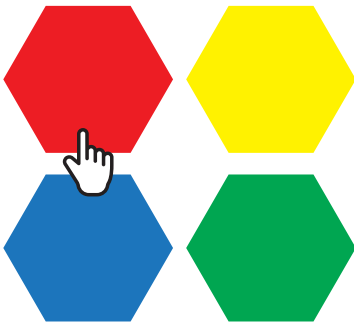


COLOR CHASE

4 PLAYER

Each player is assigned a color – red, blue, green, yellow. Players race to tap their assigned color & speaker calls out which color was tapped first.

Pods will randomly change color on any tap.



1-YEAR LIMITED WARRANTY

This warranty does not cover damages resulting from accidents, misuse, abuse or lost merchandise. Need proof of purchase for warranty coverage. ©2024 Implus Footcare, LLC • Distributed by Implus Footcare, LLC • 06/24

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Visit sklz.com/impact to learn more about our products.

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