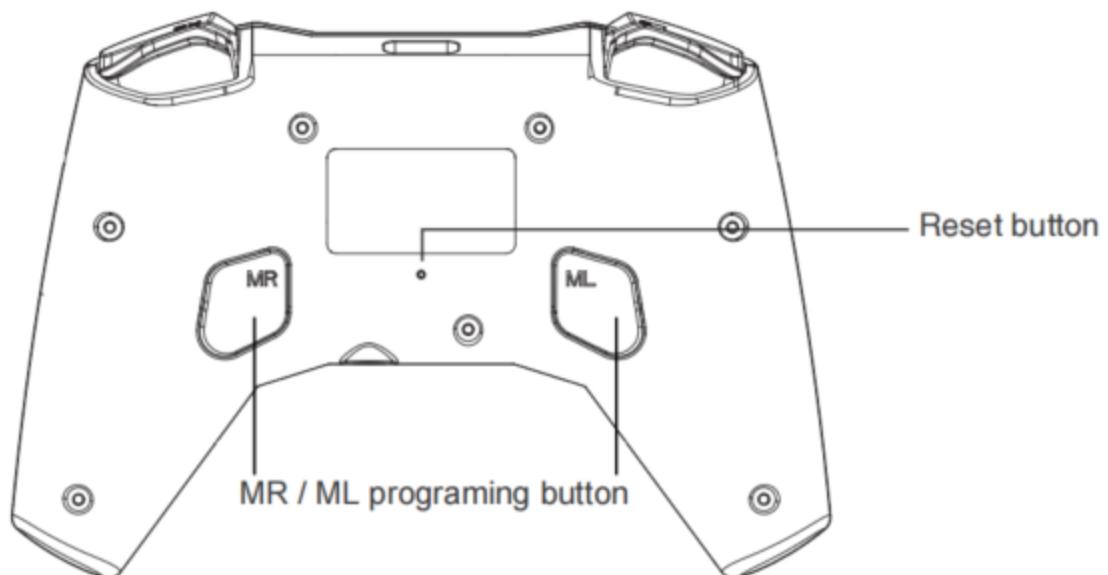
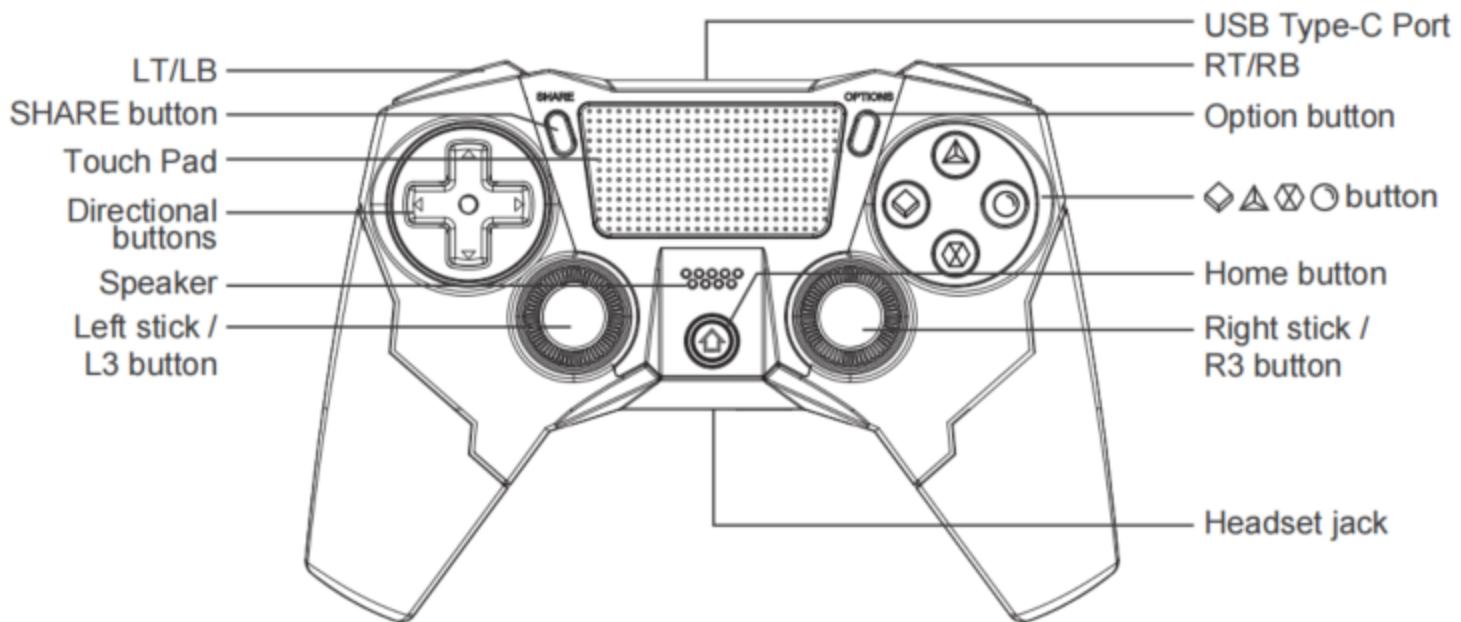


Wireless Controller

Product Manual(4022) in English

Button Illustration:



Specifications

- | | |
|-----------------------------|--------------------------------------|
| 1. Voltage: DC3.7V | 6. Working current: <70mA (static) |
| 2. Battery capacity: 500mAh | 7. Charging Voltage: 5V |
| 3. Static current: <10uA | 8. Charging current: <300mA |
| 4. Charging hours: 2 hours | 9. Support BT version : 3.0 or above |
| 5. Ransmission distance ~8M | |

Product applicability descriptions:

1. This product able to support P4, P3, IOS 13.0 or above and PC.
2. Using the bluetooth to connect between the device and the gamepad. Ensure to provide a reliable signal (within 8 meters)
3. Built-in LED for "Home" button to identify the players: 1P: Blue | 2P: Red | 3P: Green | 4P: Pink
4. Built-in left and right asymmetric motors, supporting dual motors and dual vibration functions.
5. Built-in 3D acceleration sensor and gyroscope sensor, with six-axis sensing function.
6. Equipped with speakers and 3.5mm headset jack, which able to output game audio signals through the handle's speakers and headphones.
7. The structure accords with ergonomics and feels comfortable.
8. Gamepad without any motion will go to sleeping mode in 15 mins, the gamepad signal light will turn off.
9. Support dual-point capacitive sensing touchpad.
10. PC USB online upgrade product program, to support the latest upgrade system of PS4 host. It can avoid the console upgrade system issue.
11. Power on with simulation engine sound and vibration effect. While the controller is waiting for connection, the "Home" button will flashing between blue, green and red.

*Due to the official game platform software upgrade or source code changes and other not resist factors cause of some games can not be played or connected with our gamepad. Our company has no responsibility, we reserves the right of final interpretation for this.

Instruction Manual:

P4 Mode

1. Turn on the P4 console, using the Type-C USB cable to connect between P4 console and gamepad.
2. Press "Home" button to connect. Once they connected, the light bar will be always on. Then unplug the USB cable.
3. The light bar will identify each user, the console will automatically pair each controller.
1P: Blue | 2P: Red | 3P: Green | 4P: Pink
4. Six-Axis correction
Turn off the gamepad, press the "Option" button and "Home" button at the same time. When the light bar turn red, then press "Option" button. Once the light bar form red to green and blue, the correction has been done(place the gamepad on the table during the correction)
5. Press "Home" button for 10 sec to turn off the controller

Connect P3/PC

1. PC wired mode : Using the Type-C USB cable to connect between gamepad and console usb port. Once the light bar turn green, the gamepad will default as X-360 ver. Press "Home" button to switch D-INPUT and X-360 ver, D-INPUT ver the LED light bar will turn red.
2. P3 wired mode : Turn on P3 console, using the Type-C USB cable to connect between P3 console and gamepad. Once they connected, the light bar will turn blue. Unplug the Type-C USB cable and press "Home" can switch as wireless mode. During the Home page and press "Home" will displayed the number of the players, keep pressing "Home" pop up the option menu (turn off the console/ turn off the controller)
3. P3/PC do not support 6-axis. Connect and play with out any drivers.

IOS MFI Game Mode:

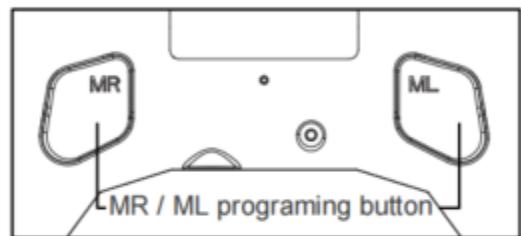
1. Pairing step : Turn off the gamepad, press "Share" + "Home" button to turn on the gamepad to pairing mode. "Home" button will flashing.
2. In the IOS Bluetooth list, find and click "DUALSHOCK 4 Wireless Controller" to pair. Once the pairing is successful, the blue light is always on.
3. When pairing successful, you can play MFI-certified games.
4. Support some cloud gaming. Download the app via the app store.

Charging Status

1. Low battery : When the battery voltage getting down, the light bar will keep flashing to remind you to charge the controller
2. Charging instruction : When the gamepad is off, plug the Type-C USB cable to charge the gamepad. During the charging mode, the light bar will turn yellow. Once it finished, the light bar will turn off.

Programming Function

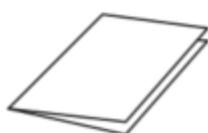
1. ML /MR programming key on the back of the controller can be set according to your habits.
2. Each programming key can be mapped to a single action key or multiple keys.
3. Setting Method: Press and hold the programming key to be set and "OPTIONS" key for 3 seconds at the same time, the guide light starts to flash blue, red and green and release the keys to enter the setting mode.
4. Press one or multiple function keys to be copied (◊/△/⊗/○ / L1/ L2/ R1/ R2/ up/ down/ left/ right)
5. Press programming key again to exit, complete the setting, and the guide light restores to the state before the setting
6. CLEAR programming setting: Press and hold the programming key to be cleared and "OPTIONS" key for 3 seconds at the same time, the guide light starts to flash blue, red and green and release the keys to clear last setting.
7. RESET to default settings: Press and hold 2 programming keys and "OPTIONS" key for 3 seconds at the same time, when the guide light starts to flash blue, red and green release keys, and lights will turn on, complete reset to default settings;



Accessories List



Wireless gamepad x 1



User Manual x 1



Type-C cable x 1

FCC Warning Statement

Changes or modifications not expressly approved by the party responsible for compliance could void the user' s authority to operate the equipment. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- - Reorient or relocate the receiving antenna.
- - Increase the separation between the equipment and receiver.
- - Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- - Consult the dealer or an experienced radio/TV technician for help.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.