

FLASHER PRO

MOTION DUCK DECOY

INSTRUCTIONS



TO OPERATE:

1. Mount Flasher Pro to desired body position [Fig. 1] by sliding pole into the dual-position mounting port [A]. Use elastic strap to secure around T-handle [B]. Unfold and securely seat wings (see below).
2. Press the power button [C]. Decoy is now in Standby mode, and indicator light [D] will glow green.
3. Press Mode button [E] once for constant motion, twice for timed sequence, or three times to re-enter standby mode.

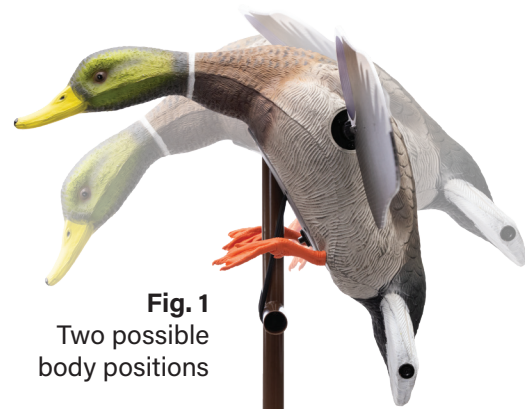


Fig. 1
Two possible
body positions

TO CHARGE:

Plug charger into wall outlet. Attach magnetized two-prong charger to charging port [F]. Solid red light indicates charging. Solid green light indicates full charge. Unplug once fully charged, as leaving charger connected for long periods of time could damage battery.

FOLDING / UNFOLDING WINGS:

To unfold wings, pull wing mechanism straight out until hinge is free to fold [Fig. 2]. Fold each wing back toward the decoy's tail [Fig. 3]. Wing will secure to tail by aligning embedded magnets [Fig. 4].

Reverse process to fold wings for storage or transport.

CARE AND MAINTENANCE:

Decoy is water resistant, but should not be submerged. If decoy is accidentally submerged, make sure to completely dry out the decoy and components before use. Store in a cool, dry environment. See battery safety sheet for more care instructions.



Fig. 2



Fig. 3



Fig. 4

USING OPTIONAL REMOTE:

If your Flasher Pro model came with a remote, it is already paired with your decoy. The optional remote (item #94120) may be paired with up to 20 Flasher Pro decoys.

See reverse for pairing instructions and more information.



WARNING! DO NOT LEAVE BATTERY CHARGING UNSUPERVISED. WARNING! THIS ITEM IS NOT A TOY.

DEVICE INFORMATION - REMOTE & RECEIVER

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

For more information, photos, videos and frequently asked questions, visit our website:

www.higdonoutdoors.com

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FLASHER PRO

MOTION DUCK DECOY

USING OPTIONAL REMOTE:

If the Flasher PRO model you purchased includes a remote, it will already be paired to your decoy.

All Flasher Pro Decoys are remote ready. Should you have purchased a Flasher PRO and remote separately, or if you want to pair more decoys to one remote (up to 20 decoys), please follow pairing instructions below.



INDICATOR LIGHT

POWER BUTTON

MODE BUTTON

TO PAIR THE REMOTE AND RECEIVER:

1. Be sure decoy and remote batteries are charged.
2. Press and release the POWER button on decoy receiver to enter standby mode. Indicator light will shine solid green when ready.
3. Press and hold down the “MODE” button on the decoy for two seconds, until the indicator light (green) on the receiver starts to flash
4. Press and release the “START” button on the remote. The indicator light (green) on the decoy will flash five (5) times to indicate successful pairing. After successful pairing, use the remote control to operate the corresponding functions. Repeat this process for additional Flasher Pro decoys. The same remote control can pair up to 20 decoys.

REMOTE CONTROL BUTTONS, START, STOP, TIMER:

Use START and STOP buttons for “on-demand” continuous wing spinning mode.
Press “TIMER” button for the pre-programmed intermittent timer mode.

DECOY RECEIVER BUTTONS: POWER, MODE:

Press “POWER” button to power decoy on and off. When decoy is initially powered on, it is in standby mode, and ready to be activated (solid green indicator light).

You may initiate wing spinning modes by pressing the MODE button on decoy receiver.

1. Press decoy “MODE” button once for continuous running mode. (green indicator light flashes twice).
2. Press decoy “MODE” button twice for pre-programmed incremental timer mode (green indicator light flashes three times).
3. Press decoy “MODE” button a third time to cycle back to “standby” mode (green indicator light flashes four times).

INDICATOR LIGHT GLOWS SOLID RED:

Internal Lithium-Ion battery has less than 5% charge remaining. Please fully recharge battery using included charging cable. (*Charging block light will glow red when charging, green when fully charged*).

POWER OFF:

To power off, press and release the “POWER” button on the decoy. Indicator light will not illuminate.

REMOTE CONTROL CONTAINS A 3V CR2032 LITHIUM BATTERY

⚠ WARNING

- **INGESTION HAZARD: DEATH** or serious injury can occur if ingested.
- A swallowed button cell or coin battery can cause **Internal Chemical Burns** in as little as **2 hours**.
- KEEP new and used batteries **OUT OF REACH OF CHILDREN**.
- **Seek immediate medical attention** if a battery is suspected to be swallowed or inserted inside any part of the body.
- For treatment information call: **1-800-498-8666**.



REMOTE BATTERY INSTALLATION

- Ensure the batteries are installed correctly according to polarity (+ and -).
- Do not mix old and new batteries, different brands or types of batteries, such as alkaline, carbon-zinc, or rechargeable batteries.
- Remove and immediately recycle or dispose of batteries from equipment not used for an extended period of time according to local regulations.
- Always completely secure the battery compartment. If the battery compartment does not close securely, stop using the product, remove the batteries, and keep them away from children.

BATTERY SAFETY

- Remove and immediately recycle or dispose of used batteries according to local regulations and keep away from children. Do NOT dispose of batteries in household trash or incinerate.
- Even used batteries may cause severe injury or death.
- Call a local poison control center for treatment information.
- Identification of compatible battery type
- Nominal battery voltage
- Non-rechargeable batteries are not to be recharged.
- Do not force discharge, recharge, disassemble, heat above (manufacturer's specified temperature rating) or incinerate. Doing so may result in injury due to venting, leakage or explosion resulting in chemical burns.

