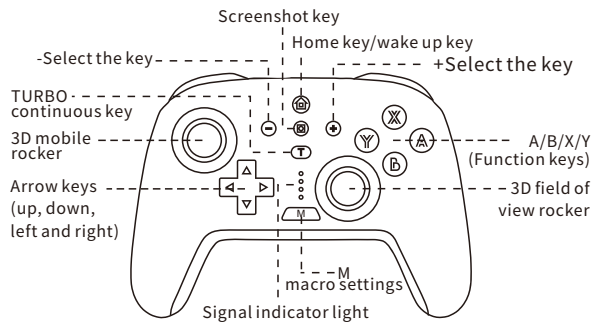


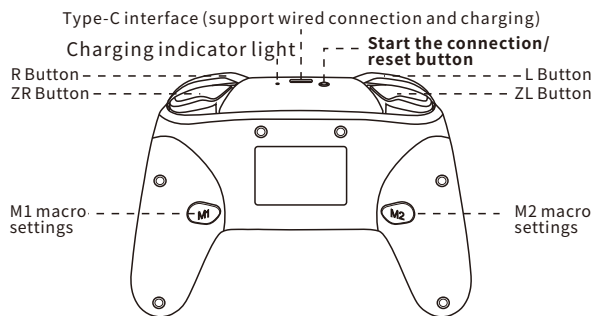
83.85 mm

115.00 mm

Wireless Controller for Switch



When charging, the red light is on, the full light is off, and the charging time is about 2.5 hours. When the running horse light flashes, it is in the search state, and the fixed green light is on in the connection state (NS)



SUITABLE FOR SWITCH/PC PLATFORM

Product function introduction

- This product is a Switch wireless Bluetooth controller, which is suitable for the Switch host platform. It can be remotely controlled and operate conveniently. It can be used for Switch host and also supports PC x-input/steam PC games.
- The handle supports one-click wake-up of the host, and is equipped with a six-axis gyroscope/double vibration motor/supports Turbo continuous/M macro setting function.
- It supports connecting 4 handles to the host at the same time, and 4 LED indicators indicate the connection port.
- The handle has a built-in 800mAh rechargeable battery, which uses the Type-c interface of the handle to recharge.
- Bluetooth 5.0 communication range: Test that the handle within 10 meters can play games normally without affecting the transmission signal strength.
- There are many hardware/software and applications for computer games, and uncertainty supports the use of six-axis somatosensory in computer simulators.



Handle to Switch host

- Wireless Bluetooth connection: Long press the handle start button for 2 seconds to enter the Bluetooth connection state. The handle has 4 channels of LED lights. Open the main interface of the NS host and then click to change the grip/order to enter the Bluetooth search state. Wait for the handle logo to appear on the host interface. Click Add to complete the connection.
- Wake function: The handle has been connected to the host once and is remembered. When the host is in the boot state or hibernate state, press the wake-up key in the Switch host and the handle light will be automatically connected to the host.

The handle is connected to the computer:

- Connect to the computer, and make sure that it supports Steam and Epic platforms (make sure that the computer has its own Bluetooth function)
- Wired connection to the computer:** wired TYPE-C data cable plug into the host base USB connection, press any function key to connect to the computer with the host response handle.
 - Wireless connection to the computer 1:** The computer comes with its own Bluetooth function, and turn on the Bluetooth function on the computer. 2. Click the Bluetooth logo in the add device to add the Bluetooth device. 3. Long press the circular start button at the top of the handle and wait for the computer to search for the device. The computer searches for the device identification Pro Controller, and click Add to complete the connection.

How to use the built-in functions

- The four-speed adjustment of the motor vibration:** the turbo key + the left 3d rocker key can adjust the vibration intensity up and down, 0-->30%-->70%-->100% adjustable; the power-on defaults to 30%, increase up and down.
- Turbo continuous speed classification:** turbo key + right 3d up and down can adjust the Turbo speed, 5Hz-->12Hz-->20Hz adjustable, default state 12Hz, handle automatic Turbo does not sleep.
- Turbo continuous function:** press the setting button for the first time, then press Turbo, which is semi-automatic TURBO, the second operation enters the fully automatic continuous function, and the third operation cancels the continuous operation (add fully automatic TURBO)
- Six-axis correction:** minus key + HOME: In the hibernation state, first press the minus key to keep the same, then press HOME to enter the sensor calibration mode, (the handle indicator light flashes blue and green alternately) put the handle in the horizontal position, then press the '+' key and release it, and the handle enters the calibration.
- Macro programming function setting mode 1:**
 - Press the MACRO programming setting key and the + key at the same time. At this time, the channel light flashes slowly to enter the programming state. When there is a key programming, it will flash to end the programming slowly.
 - Press the action keys that need to be programmed in order, such as the left rocker (up and down, left and right), cross key (up and down, left and right), ABXY, L\RL\ZL\ZR\LR\ZR\LR\ZR\LR\ZR for input. After the key input, the channel light will flash quickly a few times, indicating that the key has been recorded;
 - After editing, press the M1 or M2 programming key, and the channel indicator light is always on. (Each set of macro programming can program 16 action keys. When the action keys exceed 16, the channel light no longer flashes quickly to prompt the key to automatically exit the macro definition state.) This programming mode can record the order of keys and the time [the interval between the two keys can record up to 2.5s]
- Macro programming function setting mode 2:**
 - Press the MACRO programming setting key and - key at the same time. At this time, the channel light flashes slowly to enter the programming state (red light indicator)
 - Press the action key that needs to be programmed, such as the cross key (up, down, left and right), ABXY, L\RL\ZL\ZR\LR\ZR for input. After the key input, the channel light will flash quickly a few times, indicating that the key has been recorded;
 - After editing, press the M1 or M2 programming key, and the channel indicator light will always be on.
- Clear the programming function:** 1. Press the macro programming setting key at the same time, and then press and hold the + key (or - key). At this time, the channel light slowly flashes into the programming state. 2. Press the programming setting key again to clear the programming of the macro key. After clearing, the channel light is on.
- Handle ambient light off and adjustment:** (It can be adjusted when the handle is connected to the host)
RSB+T is the combination key to switch the light mode: first press and hold the middle point of the right 3D joystick key, and then press the T key to change the handle light color or turn off the ambient light.

Switch无线手柄



适用于SWITCH/PC平台

产品特性

- 本产品是一款Switch无线蓝牙手柄, 适用于Switch主机平台, 可远距离遥控, 操作便捷, 可用于Switch主机/同时也支持PC x-input/steam类PC游戏。
- 手柄支持一键唤醒主机, 配置六轴陀螺仪/双震动马达/支持Turbo连发/M宏设置功能。
- 支持同时连接4个手柄连接在主机上, 4个LED指示灯指示连接端口。
- 手柄内置 800mAh 充电电池, 使用手柄的Type-c接口循环充电。
- 蓝牙5.0通讯范围: 测试10米内手柄可以正常游戏, 不影响传输信号强度。
- 手柄本身内置陀螺仪体感, 支持SWITCH使用, 电脑游戏硬/软件与应用繁多, 不确定性支持电脑模拟器使用六轴体感。



手柄连接 Switch 主机

- 无线蓝牙连接:** 长按手柄启动键2秒手柄进入蓝牙连机状态, 手柄4个通道LED灯跑马快闪状态, 打开NS主机主界面再点击更改玩法/顺序 进入蓝牙搜索状态, 等待手柄标识出现在主机界面, 点击添加即完成连接。
- 唤醒功能: 手柄与主机已连接过一次被记忆, 主机在开机状态下或者休眠状态下, 按下Switch主机中的 键手柄灯亮起会自动连接到主机。

手柄连接 PC/电脑

连接电脑, 连接电脑后确定支持Steam (Steam平台要打开Pro手柄输入开关) 和Epic平台 (一定要确保电脑有自带蓝牙功能, 或者你自己有配备支持手柄的蓝牙接收器)

- 有线连接电脑:** 有线TYPE-C数据线插主机底座USB连接, 按下任意功能键即主机响应手柄连接电脑。
- 无线连接电脑1:** 电脑自带蓝牙功能, 在电脑上打开蓝牙功能 2. 在添加设备中点击蓝牙标识 添加蓝牙设备 3. 长按手柄顶部圆形启动键等待电脑搜索到设备, 电脑搜索到设备标识 Pro Controller, 点击添加即可完成连接。

内置功能使用方法

- 马达震动四档可调:** turbo键 +左3d摇杆键上下可以调节震动强度, 0-->30%-->70%-->100%可调; 上电默认30%, 向上增加, 向下减档。
- Turbo连发速度分级:** turbo键 +右3d上下可以调节Turbo速度, 5Hz-->12Hz-->20Hz可调, 默认状态12Hz, 手柄全自动Turbo时不休眠。
- TURBO连发功能:** 第一次按下设定键, 再按下TURBO即半自动TURBO, 第二次操作则进入全自动连发功能, 第三次操作即取消连发 (增加全自动TURBO)
- 六轴校正:** 减键+HOME: 休眠状态下, 先按下减键保持不变, 然后按下HOME, 进入sensor校准模式, (手柄指示灯蓝绿交替闪烁) 把手柄放于水平位置, 然后按下 '+' 键并释放, 手柄进入校准, 校准结束后, 手柄指示灯蓝绿常亮约3S自动进入休眠。
- 宏编程功能设定模式1:**
 - 同时按下MACRO编程设置键和 + 键, 此时通道灯慢闪进入编程状态, 当有按键编程时会快闪结束编程慢闪 (蓝灯指示)。
 - 按顺序按下需要被编程的动作键, 如左摇杆 (上下左右)、十字键 (上下左右)、ABXY、L\RL\ZL\ZR\LR\ZR 进行输入, 按键输入后通道灯会快速闪烁几下, 指示按键已经记录;
 - 编辑结束后按下M1或M2编程键, 通道指示灯常亮。(每一组宏编程, 可编程16个动作键, 当动作键超过16个时, 通道灯不再快速闪烁提示按键录入自动退出宏定义状态。) 此编程模式可以记录按键的先后顺序, 以及时间 [两个按键间的间隔时间最大可以记录2.5s, 超过2.5s, 当做2.5s处理];
- 宏编程功能设定模式2:**
 - 同时按下MACRO编程设置键和 - 键, 此时通道灯慢闪进入编程状态 (红灯指示)
 - 按下需要被编程的动作键, 如十字键 (上下左右)、ABXY、L\RL\ZL\ZR\LR\ZR 进行输入, 按键输入后通道灯会快速闪烁几下, 指示按键已经记录;
 - 编辑结束后按下M1或M2编程键, 通道指示灯常亮。(每一组宏编程, 可编程1个动作键。)
- 编程功能清除:** 1. 同时按下macro编程设置键, 再按住 + 键 (或者 - 键), 此时通道灯慢闪进入编程状态。
- 2. 再次按下编程设置键, 即可清除宏按键的编程。清除完成通道灯长亮。
- 宏编程功能回出厂设置:** 同时按住TURBO按键和编程设置按键5S, 回到出厂设置 (默认按键无功能需要编程才有功能)
- 手柄氛围灯光关闭与调整:** (在手柄连接主机状态下才可以调整)
RSB+T为灯光模式切换组合键: 先按住右3D摇杆键中点不放再按T键可以更换手柄灯光颜色或者关闭氛围灯光。

FCC Warning

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

NOTE 1: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

NOTE 2: Any changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.