



## ASSEMBLY / INFLATION INSTRUCTIONS:

**⚠ ATTENTION: ALWAYS INFLATE THE LED KICKERBALL® PROPERLY PRIOR TO CHARGING IT!**

**⚠ CAUTION: DO NOT OVER-INFLATE OF UNDER-INFLATE THE BALL SINCE IT MIGHT DAMAGE THE LED LIGHT AND/OR CAUSE THE SEAMS TO BURST.**

### STEP-BY-STEP:

1. Pull the LED KickerBall® open as it will arrive to you slightly folded and compressed. Pulling on the sides of the LED KickerBall® will aid with the inflation of the ball.
2. Locate the small metal inflation needle that comes with your LED KickerBall® pump.
3. Attach the needle to the pump by screwing the threaded side of the needle into the threaded hole on the end of the pump (apposite the pump's handle).
4. Grasp the inflation tile on the LED KickerBall® and squeeze it slightly.



5. With the small metal inflation needle screwed on to the pump finger-tight, carefully insert the inflation needle into the LED KickerBall®.

**⚠ CAUTION: DO NOT FORCIBLY INSERT THE METAL NEEDLE INTO THE BALL WITHOUT ISOLATING THE INFLATION TILE FIRST AS THIS TYPE OF OVEREXERTION MAY DAMAGE THE BALL.**

6. Once you've worked your deflated LED KickerBall® out of its folded state and inserted the inflation needle, begin pumping the LED KickerBall®.

We recommend using a pressure gauge (not included) to measure the exact amount of pressure in your LED KickerBall® after inflation and prior to use.

- The recommended pressure for the LED KickerBall® to perform at its best is 0.068 – 0.137 bar (1 – 2 PSI).

However, whilst use of a pressure gauge is recommended, there is an easy way to ensure your LED KickerBall® is inflated just right:

- Make sure the ball is not FIRM to the touch – this is considered over-inflated.
- A properly filled LED KickerBall® should allow you to \*slightly\* push into the ball with both thumbs. (You should be able to push it in about ½ inch).

7. When you are done pumping up your LED KickerBall®, be sure to store the manual air pump in a safe place away from children and pets as the inflation needle is a small part and may pose a choking hazard.

**⚠ WARNING: THE INFLATION PUMP IS NOT A TOY!**

## CHARGING INSTRUCTIONS:



### CAUTION:

- **Make sure the LED KickerBall® is properly inflated prior to charging.**
- **Prior to first use, charge the ball fully.**
- **Keep the charger away from all flammable materials.**
- **Do not leave the ball unattended while charging.**

### STEP-BY-STEP:

**ATTENTION!** *The lightning bolt symbol of the charging base must be facing up.*

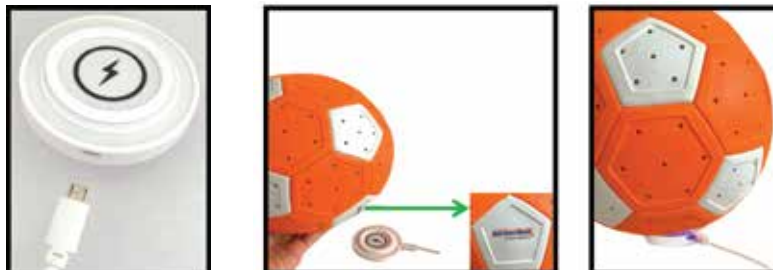
1. Insert the micro-USB plug of the supplied charging cable into the charging base.
2. Plug the USB-A plug it into a power source.  
Note: If you are connecting to an electrical wall outlet, use a 5V/1A or 5V/2A adapter to connect to the power source. The indicator light on the charging base will light up RED.
3. Place the LED KickerBall® on the base by aligning the KickerBall® logo on the ball with the lightning bolt symbol on the charging base.

**ATTENTION!** *Use only the supplied charging base as use of an unauthorized charging base will cause the product to malfunction.*

The light on the charging base will turn to BLUE while the ball is being charged.

4. The lights of the ball will start to FLICKER RED to indicate the LED KickerBall® has been fully charged.

Note: Full charge will take 1 - 2 hours.



5. Once the ball is fully charged, remove it from the charging base.
6. The LED KickerBall® is now ready for play and will light up red when you flap or kick the ball.

### OPERATING INSTRUCTIONS:

- 1. MOTION MODE:** When the LED KickerBall® is in motion, the LED light will remain lit. You can play the ball for 5-6 hours consecutively on one full charge.  
During "motion" status, the LED light will temporarily turn off if the ball remains stationary for 60 seconds.  
This is to conserve the battery charge of the ball.  
Once the ball is in play again, the light will promptly turn on again.
- 2. SLEEP MODE:** If the ball is not being played for 2 hours after having been taken off the charging base, and it has been kept stationary, the LED light will turn off.  
The lights of the ball will NOT turn on when you flap or kick the ball whilst in SLEEP MODE.  
In order to turn the lights ON again, you must recharge the ball for a few seconds to re-activate the lights into MOTION MODE.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

# LED KickerBall®

by Swerve Sports™

## 3 Easy Ways to Kick like the Professionals:

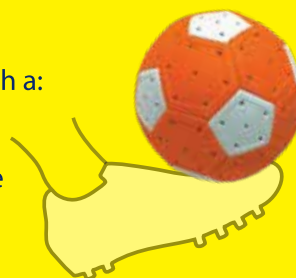
Inspired by the world's greatest athletes, our special patent-pending product design combines unique paneling and aerodynamic materials that together channel air differently than your standard soccer ball. Our LED KickerBall® gives you the ability to SWERVE, BEND, and CURVE with ease! Created for kids, adults, or ANYONE who wants to learn cool tricks; the LED KickerBall® will be your next favorite toy. (Please note: The LED KickerBall® is not a FIFA, NFHS or NCAA certified soccer ball; it is a TOY and should be used as such. Results may vary depending on your unique skill level.)



### Under the Ball

Strike the ball underneath with a:

- high-power kick to LAUNCH the ball into the sky!
- low-power kick to BUMP the ball over your friends and other players!



### Side of the Ball

Kicking the ball this way allows ANYONE to bend, curve, and swerve the LED KickerBall®.

- Kick from the Left Side and SWERVE the ball right.
- Kick from the Right Side and CURVE the ball to the left.



**PRO TIP:** for EXTREME results, make sure to follow-through when kicking from the side!

### Center of Ball

Strike the center with your laces and adjust your kicking-power to "knuckle" or BEND the LED KickerBall®!



# Play Like A Pro!



## **FCC compliance statement**

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changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

## **FCC Radiation Exposure statement**

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. This equipment should be installed and operated with minimum distance 20cm between the radiator and your body. This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.