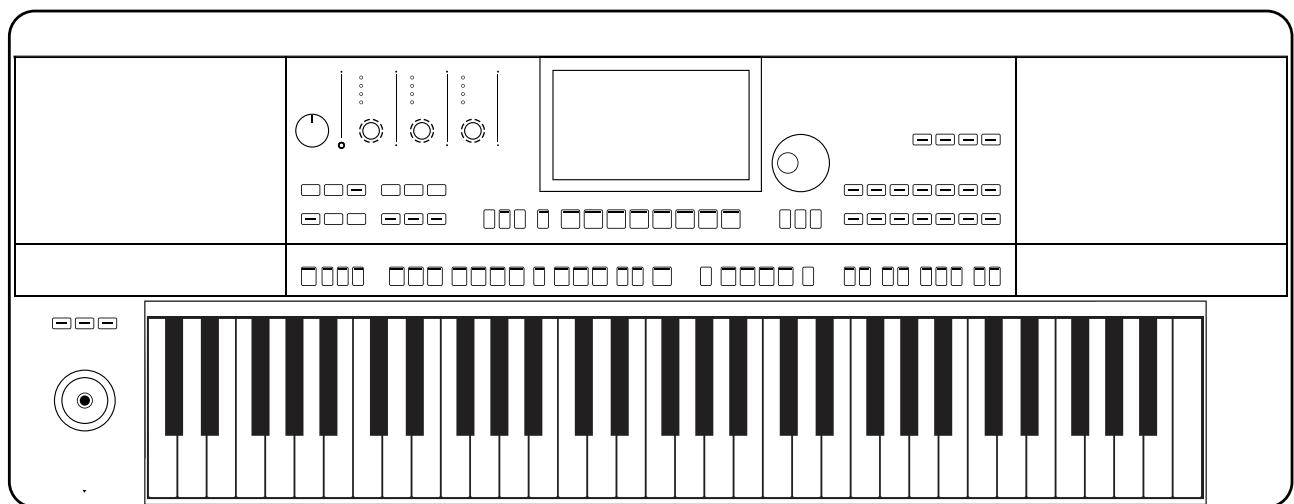


MEDELI



AKX10S
ACCOMPANIMENT KEYBOARD
QUICK START

Important Messages

Please read this page carefully before operating and keep this manual properly for convenient reference in the future.

THE FCC REGULATION WARNING (for USA)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Unauthorized changes or modification to this system can void the user's authority to operate this equipment.

CAUTION

The normal function of this product may be subject to strong electromagnetic interference. Should the circumstances arise, please follow the relevant instructions in this manual to restore the product to its default settings. Otherwise, try moving the product to another location.

PACKING LIST

Dear customer, please double-check the following items upon receiving the package:

- The instrument
- Power adapter
- Music stand
- Quick start
- Warranty

Power supply

Please connect the power adapter provided in the package to a power socket with the correct voltage. DO NOT connect to power sources with unmatched voltages. Unplug this device during thunderstorms or when the device is not in active use.

Connections

Power off all devices before making connections. This will effectively prevent potential malfunctioning & damage.

Precautions

To avoid deformation, discoloration or other more serious damages, DO NOT place this instrument in:

- direct sunlight
- extremely hot environments or too close to a heat source (such as a heater)
- severe cold such as snowy and icy outdoors
- dusty environments, or places with high temperatures, high humidity, or unstable locations where strong vibrations or displacements may occur
- proximity of strong electromagnetic fields

Interference

To avoid unwanted interference, please keep this instrument at a proper distance from televisions, radios, and cell phones.

Maintenance

Use only soft, dry cloth for cleaning. DO NOT use thinners, solvents, detergents, or wipes soaked with chemicals. DO NOT apply excessive force when handling switches & knobs.

This instrument is safe for use in tropical climates with a maximum operating temperature of 45°C.

The maximum operating altitude is determined by the selected model of the power adapter.

Handling

Please avoid getting scraps of paper, metal, or other materials inside this instrument. If this happens, unplug this unit and have it checked by a qualified maintenance personnel.

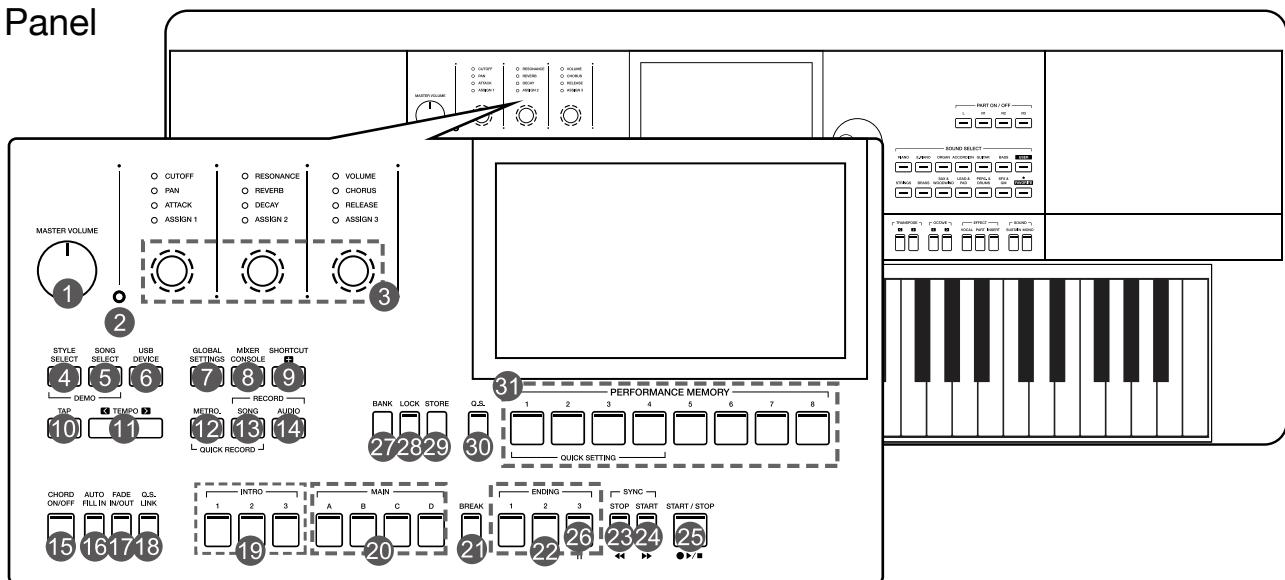
Also, unplug this unit before moving it to another location.

Contents

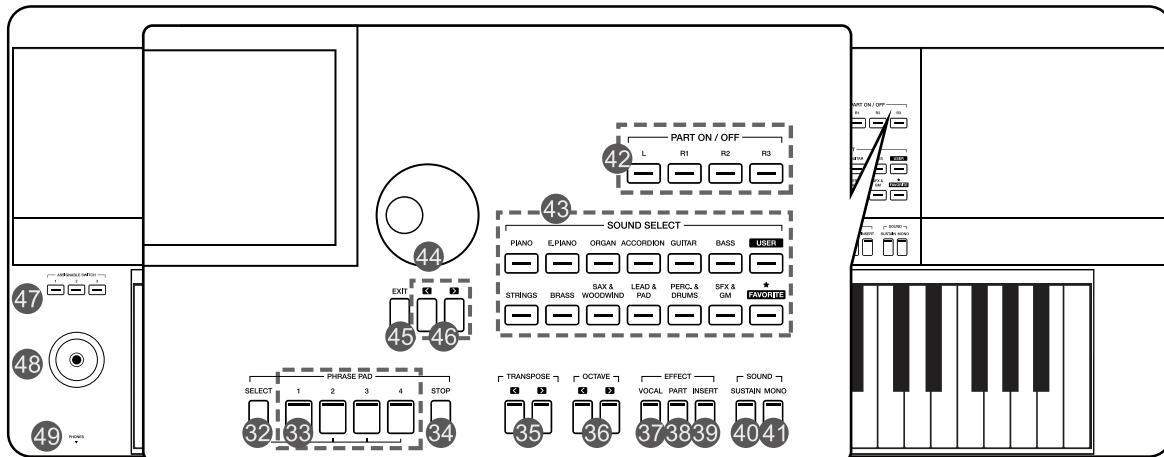
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Panel & Display

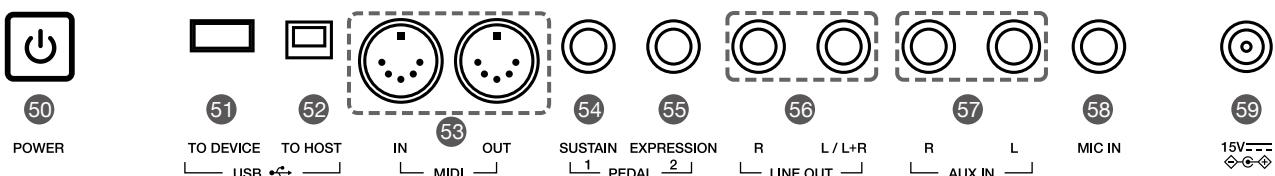
Panel



| | | |
|---------------------------|----------------------------|--|
| 1 | MASTER VOLUME KNOB | Adjust the master volume. |
| 2 | SELECT BUTTON | Select the GROUP KNOBS effect combinations sequentially. |
| 3 | GROUP KNOBS | Adjust the parameter of corresponding function. |
| 4 | STYLE SELECT BUTTON | Enter the STYLE SELECT menu. |
| 5 | SONG SELECT BUTTON | Enter the SONG SELECT menu. |
| 6 | USB DEVICE BUTTON | Enter the USB DEVICE menu. |
| 7 | GLOBAL SETTINGS BUTTON | Enter the GLOBAL SETTINGS menu. |
| 8 | MIXER CONSOLE BUTTON | Enter the MIXER interface. |
| 9 | SHORTCUT+ BUTTON | Quick access to specific function menus. |
| 10 | TAP BUTTON | Press to control the tempo. |
| 11 | TEMPO [<], [>] BUTTONS | Adjust the current tempo. |
| 12 | METRO. BUTTON | Turn the Metronome on or off. |
| 13 | SONG RECORD BUTTON | Enter the RECORD SONG menu. |
| 14 | AUDIO RECORD BUTTON | Arm Audio Recording. |
| 15 | CHORD ON/OFF BUTTON | Turn CHORD mode on or off. |
| 16 | AUTO FILL IN BUTTON | Turn AUTO FILL IN on or off. |
| 17 | FADE IN/OUT BUTTON | Turn FADE IN or OUT on or off. |
| 18 | Q.S. LINK BUTTON | Turn the Q.S. LINK on or off. |
| 19 | INTRO 1, 2, 3 BUTTONS | Play the intro part of the selected style. |
| 20 | MAIN A, B, C, D BUTTONS | Play the main part of the selected style. |
| 21 | BREAK BUTTON | Play the break of the selected style. |
| 22 | ENDING 1, 2, 3 BUTTONS | Play the ending of the selected style. |
| STYLE CONTROL | | |
| 23 | SYNC. STOP BUTTON | Turn the SYNC. STOP on or off. |
| 24 | SYNC. START BUTTON | Turn the SYNC. START on or off. |
| 25 | START/STOP BUTTON | Start or stop the style playback. |
| SONG CONTROL | | |
| 23 | RW BUTTON | Rewind the song. |
| 24 | FF BUTTON | Fast forward the song. |
| 25 | PLAY/STOP BUTTON | Play or stop the song. |
| 26 | PAUSE BUTTON | Play or pause the song. |
| PERFORMANCE MEMORY | | |
| 27 | BANK BUTTON | Enter the MEMORY menu. |
| 28 | LOCK BUTTON | Turn the LOCK function on or off. |
| 29 | STORE BUTTON | Save the current panel setup to one of the memory banks. |
| 30 | Q.S. BUTTON | Switch to Q.S. function. |
| 31 | 1-8 BUTTONS | Save or recall a panel setting. |
| QUICK SETTING | | |
| 31 | 1-4 (Q.S.1-Q.S.4) BUTTONS | Call up the panel settings that match the current style. |



| | | |
|----|--------------------------------------|---|
| 32 | PHRASE PAD SELECT BUTTON | Enter the PHRASE PAD menu. |
| 33 | PHRASE PAD 1, 2, 3, 4 BUTTONS | Start the percussion and melodic phrases playback. |
| 34 | PHRASE PAD STOP BUTTON | Stop the percussion and melodic phrases playback. |
| 35 | TRANSPOSE [<], TRANSPOSE [>] BUTTONS | Shift the keyboard pitch value in semitone steps. |
| 36 | OCTAVE [<], OCTAVE [>] BUTTONS | Shift the keyboard pitch value in octave steps. |
| 37 | VOCAL EFFECT BUTTON | Switch between microphone Vocal mode and Talk mode. |
| 38 | PART EFFECT BUTTON | Turn the keyboard PART EFFECT on or off. |
| 39 | INSERT EFFECT BUTTON | Turn the sounds INSERT EFFECT on or off. |
| 40 | SUSTAIN BUTTON | Turn the SUSTAIN on or off. |
| 41 | MONO BUTTON | Turn MONO on or off. |
| 42 | PART L, R1, R2, R3 ON/OFF BUTTONS | Turn the keyboard PART L, R1, R2, R3 on or off. |
| 43 | SOUND SELECT BUTTONS | Enter the SOUND SELECT interface and select sounds. |
| 44 | DATA DIAL | Change the value of the current selection. |
| 45 | EXIT BUTTON | Exit the current menu and return to the previous display. |
| 46 | [<], [>] BUTTONS | Change the value of the current selection. |
| 47 | ASSIGNABLE 1, 2, 3 SWITCHES | Turn the ASSIGN function on or off. |
| 48 | JOYSTICK | Control the pitch bend, modulation or assign functions of the keyboard. |
| 49 | PHONES | Connect headphones. |



| | | |
|----|-----------------------|--|
| 50 | POWER BUTTON | Turn the power on or off. |
| 51 | USB TO DEVICE JACK | Connect a USB storage Device. |
| 52 | USB TO HOST JACK | Connect to a computer. |
| 53 | MIDI IN/OUT JACKS | Connect other MIDI devices or equipment. |
| 54 | SUSTAIN PEDAL JACK | Connect a sustain pedal. |
| 55 | EXPRESSION PEDAL JACK | Connect an expression pedal. |
| 56 | LINE OUT JACKS | Connect to external speakers or mixer. |
| 57 | AUX IN JACKS | Connect external audio device to play through instrument speakers. |
| 58 | MIC IN JACK | Connect a microphone. |
| 59 | DC IN | Connect a standard DC 15V power adapter. |

Main Display

The color LCD touch screen shows basic information on all current settings at a glance. Settings can be adjusted by touching the screen.



| | | | |
|---|-------------------------|--|---|
| 1 | Sound | Displays Sound name and octave data of each part. | Use to select the sounds of each part (L, R1, R2, and R3), for example: 1. Select the R1 part by pressing the R1 display. 2. Press it again to bring up the Sound Selection Display then select a sound for R1 from the list. |
| 2 | Chord | Displays the Chord name and related information. | Press the Chord display to view and adjust: <ul style="list-style-type: none">• Chord Name• Chord Mode• Split |
| 3 | Style & Song | Displays the current Style or Song name. | 1. Press the Style/Song icon to switch between the Style mode and Song mode. 2. Press the Style name (or Song name) to select Style or Song. 3. In Song mode, you can adjust certain parameters with the function buttons on the right. |
| 4 | Performance Memory | Display the currently selected Performance Memory name. | Press the Performance Memory name to select a Performance Memory Bank. |
| 5 | Phrase Pad | Displays the currently selected Phrase Pad Bank name. | Press the Phrase Pad Bank name to select a Phrase Pad. |
| 6 | Controllers | Displays the currently assigned function names of controllers. | Press the Controller name to set the controller function. |
| 7 | Shortcut to setup pages | Displays quick entries of some setup pages. | Press "Split" to jump to the Split Setting menu. Press "Tune" to jump to the Tune setting menu. Press "Album" to jump to the Album display. Press "Effect" to jump to the Effect Setting menu. |
| 8 | Others | Displays Transpose, Recording time, Speaker setup, Bluetooth connection, Tempo, Current Position in style or song playback and Time Signature information. | |

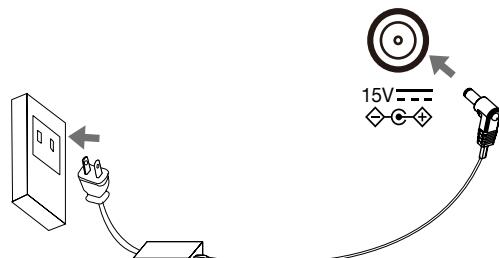
Setup

This section contains information about setting up your instrument and preparing to play.

Power Supply

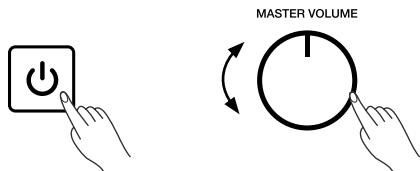
Connecting the Adapter

1. First, set the master volume level of the instrument to minimum.
2. Connect the DC adapter to the power supply jack on the rear panel.
3. Plug the power adapter into a power socket.



Turning the Power On

1. Before powering on the instrument, set the volume of the instrument and all connected devices to 0.
2. Press the [POWER] switch. The LCD will light up.
3. Rotate the [MASTER VOLUME] knob to set the desired volume level.

**Note!**

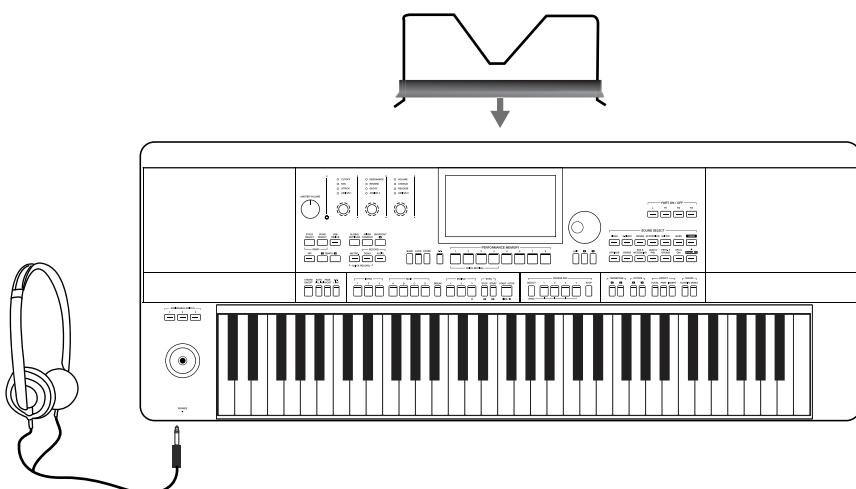
Always turn the instrument on before turning on the power of any connected external equipment. Reverse the steps when turning off the power. Turn off the external equipment first, then turn off the instrument. To prevent damage, unplug the power adapter when the instrument is not in use and during a thunderstorm.

Installing the Music Stand

A music stand is supplied with the keyboard. Insert it into the slots at the rear panel to attach it to the instrument.

Connecting Headphones

When a pair of stereo headphones (not included) is connected to the [PHONES] jack, the built-in speakers will automatically switch off so that sound will only be heard in the headphones. This is ideal for private practice or late-night playing.

**Tips:**

You have the option to unmute the speakers while using headphones. Please refer to the Owner's Manual for more details on how to change the speaker mode setting in the Utility menu.

Note!

Avoid using headphones at high volume for long periods to prevent fatigue or hearing damage.

Connecting a Footswitch/Expression Pedal

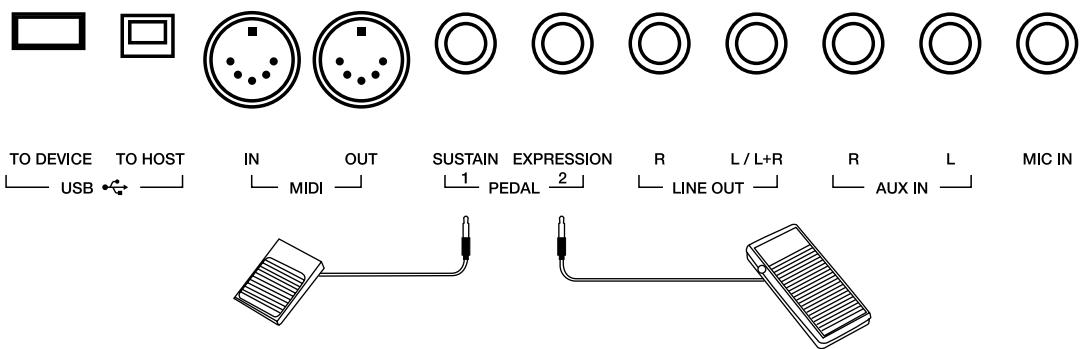
By connecting a footswitch and an expression pedal to the rear panel, you can use the pedals to control various functions.

Connecting a Footswitch

Connect a footswitch to the [SUSTAIN PEDAL] jack as shown below. By default, you can use the footswitch to turn sustain on or off. When pressed down, you can add a natural sustain effect to the notes you play.

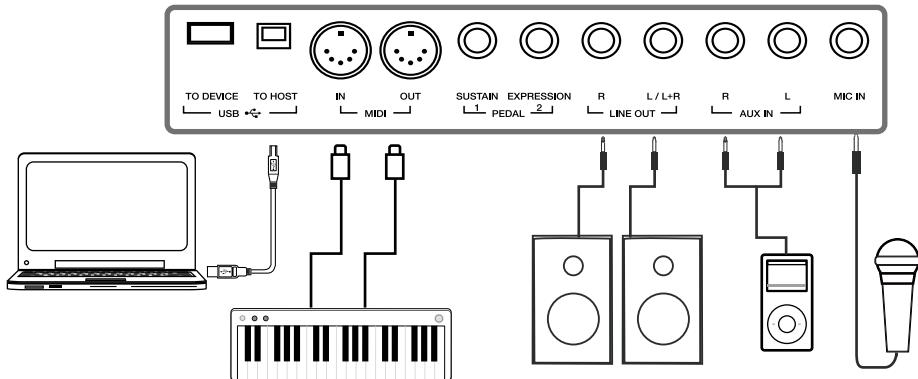
Connecting an Expression Pedal

Connect an expression pedal to [EXPRESSION PEDAL] jack as shown below. By default, you can use the pedal to control the volume of the sound parts.



Tips: You can assign different functions to the connected pedals. Please refer to the Owner's Manual for more details on how to set the pedal functions in the Controllers menu.

Connecting External Equipment



Connecting Audio Equipment

The [LINE OUT] jack sends the instrument signal output to external audio equipment such as a keyboard amplifier, stereo sound system, mixing console, or recording interface.

When audio equipment is connected to the instrument, you can use the [MASTER VOLUME] knob to adjust the overall output volume.

When a microphone is plugged into the [MIC IN] jack, the microphone sound will also be output to the connected external audio equipment.

Note!

Turn off the power to all devices before connecting or disconnecting external equipment.
To avoid damaging the speakers, set the volume of all devices to 0 before turning on the power.

Connecting an MP3/CD Player

Plug an external audio player (MP3, CD, mobile phone) into the [AUX IN] jack to play music or backing tracks through the instrument's built-in speakers.

The instrument can also play music from an external audio source via Bluetooth.

Connecting a Microphone

Connect an external microphone to sing through the instrument's built-in speakers.

1. Before connecting a microphone, make sure the microphone is turned off and its volume is set to minimum.
2. Connect the microphone to the [MIC IN] jack.
3. Turn on the microphone and slowly adjust the volume to an appropriate level.

Note!

Make sure the microphone is turned off and the volume is set to minimum before disconnecting it from the instrument.

Tips:

You can add various mic effects to your sound. Please refer to the Owner's Manual for more details on how to adjust the mic effects in the Mic Settings menu.

Connecting a Computer

Connect to a computer using the rear panel [USB TO HOST] jack to transfer MIDI data between the instrument and your computer. You can also adjust instrument settings with the included software.

Alternatively, you can connect the instrument directly to your computer with MIDI cables (not included).

The instrument can also send and receive MIDI data via Bluetooth.

Tips:

By default, it uses the [MIDI IN] jack to receive MIDI messages. However, when USB-MIDI and Bluetooth MIDI are connected, the interface connected later will take precedence.
The instrument supports sending MIDI messages via MIDI, USB, and Bluetooth at the same time.
Please refer to the "MIDI I/O" section for more details.

Connecting External MIDI Devices

By connecting a MIDI keyboard or other MIDI devices to the [MIDI IN] and [MIDI OUT] jacks, you can transfer MIDI data between the instrument and your devices.

- MIDI IN: Receive MIDI messages from an external MIDI device.
- MIDI OUT: Transmits MIDI messages generated by the instrument.

Tips:

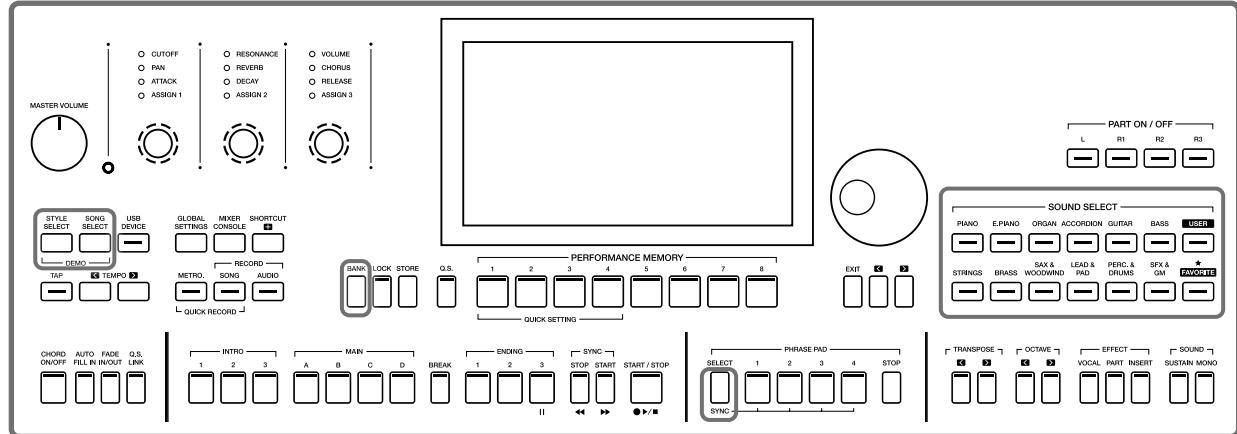
Please refer to the "MIDI I/O" section for more details.

Basic Operation

Selection Operation

The selection menus include: sound selection, style selection, song selection, phrase pad bank selection, performance memory selection, and others.

Bring up the selection menus by pressing them on the touch screen or by pressing the panel buttons shown below.



Using the Sound selection menu as an example, follow these steps to choose a file:



1. Data Location

Preset: Preset data is stored here.

User: Recorded or edited data is saved here.

USB: Data on a USB storage device is saved here.

My Favorites: Adding commonly used files to My Favorites lets you select them instantly.

2. Data Categories

Files are divided into categories according to type. Select one by pressing its name on the screen.

For example: Pressing "Guitar" will select the Guitar category.

3. File Browsing

Each page displays 10 files in the center of the screen. Use the page buttons at the bottom to switch to other pages.

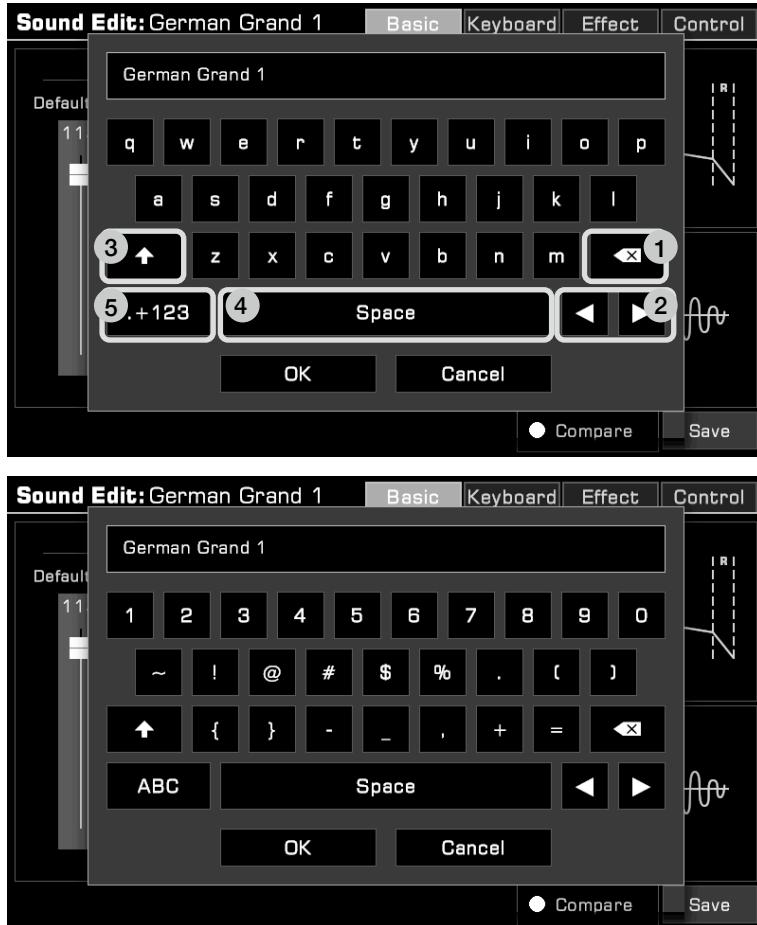
If there are over 80 files in the category, press the Right/Left arrow buttons to scroll through the pages.

4. File Selection

Select a file by pressing the file name on the screen.

Using the Soft Keyboard

When you need to name or rename a file or a folder, the soft keyboard will be called.



1. Deleting characters

Press the delete button to delete the previous character in the input field.

To delete all the characters in the input field at once, press and hold the delete button.

2. Moving the cursor

Press the right and left arrow buttons to move the cursor.

3. Entering capital letters

Press the CAPS button, and capital letters will be displayed.

4. Entering a space

Press the space button.

5. Entering numbers or symbols

Press the ".+123" button to display numbers and symbols.

When you finish editing, press the OK button to enter the new name and return to the previous display. Or, press the Cancel button to cancel the edit and return to the previous display.

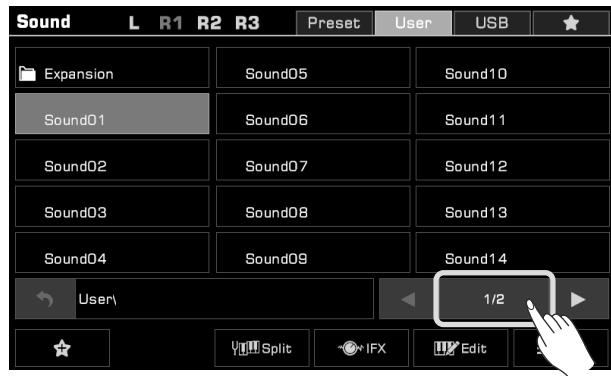
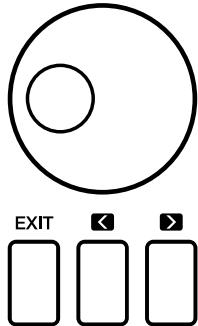
Settings Operation

The instrument has a touch screen from which you can directly select files, adjust parameters, and change settings. These operations can also be made using the [DATA DIAL] and [</>] buttons.

When adjusting parameter values, press the [<] and [>] buttons simultaneously to reset the parameter value.

To return from the current menu to the previous one, press the [EXIT] button. Press it repeatedly to return to the main display.

If there are lots of user files, click on the page position section and then use the [DATA DIAL] or the [</>] buttons to turn pages quickly.

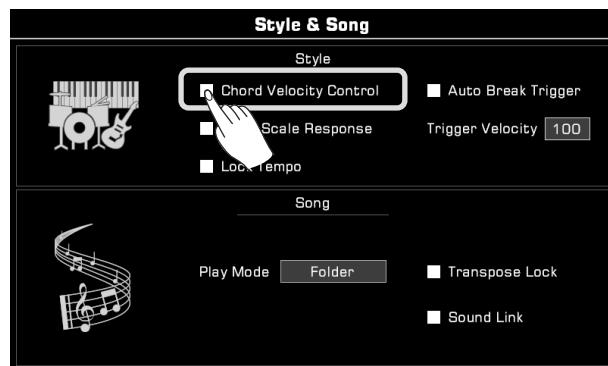


Parameter Adjustment

There are three types of parameters. The operation procedure will differ depending the type of parameters.

1. ON/OFF

Some parameters (such as the "Chord Velocity Control") feature a checkbox that can be used to turn the function ON or OFF. Press it once to turn it on, press it again to turn it off.



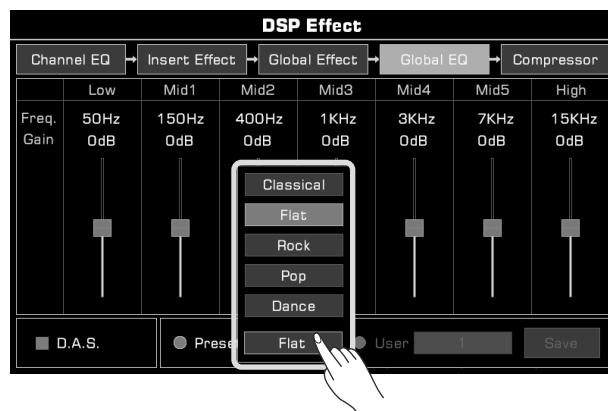
2. LIST

Some parameters (such as "EQ"), come up as a list when you press the parameter name.

There are three ways to select the parameter:

- Press the parameter name on the touch screen.
- Use the [DATA DIAL].
- Use the [</>] buttons.

The selected parameter will become highlighted. Then, press the parameter name or another area to close the list.

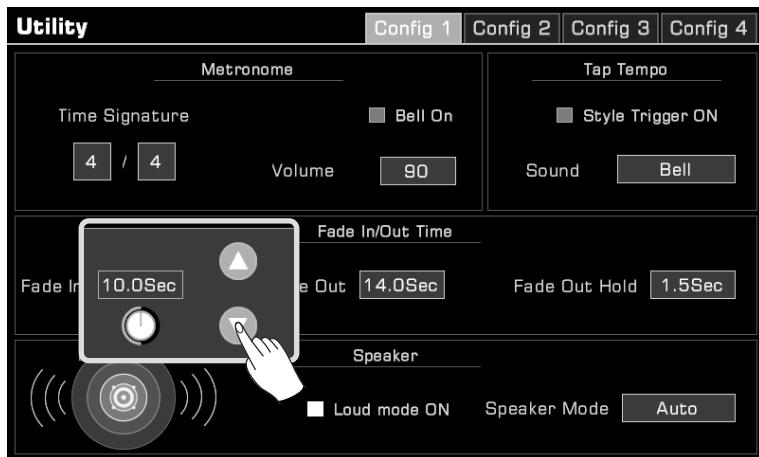


3. DATA

Some parameters (such as “Fade In Time”) feature a combo box.

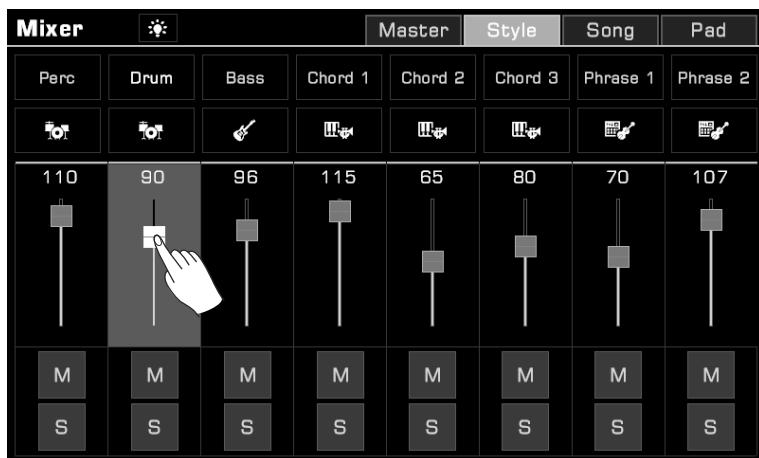
There are three ways to adjust the parameter:

- Press the up/down or left/right arrow buttons on the touch screen.
- Use the [DATA DIAL].
- Use the [</>] buttons.



In some menus, such as “Mixer” or “Master EQ”, you can even use the virtual slider to adjust values.

- Press and hold the slider, then move it up or down.
- When the slider is selected, you can also use [DATA DIAL] or [</>] buttons to adjust the value.



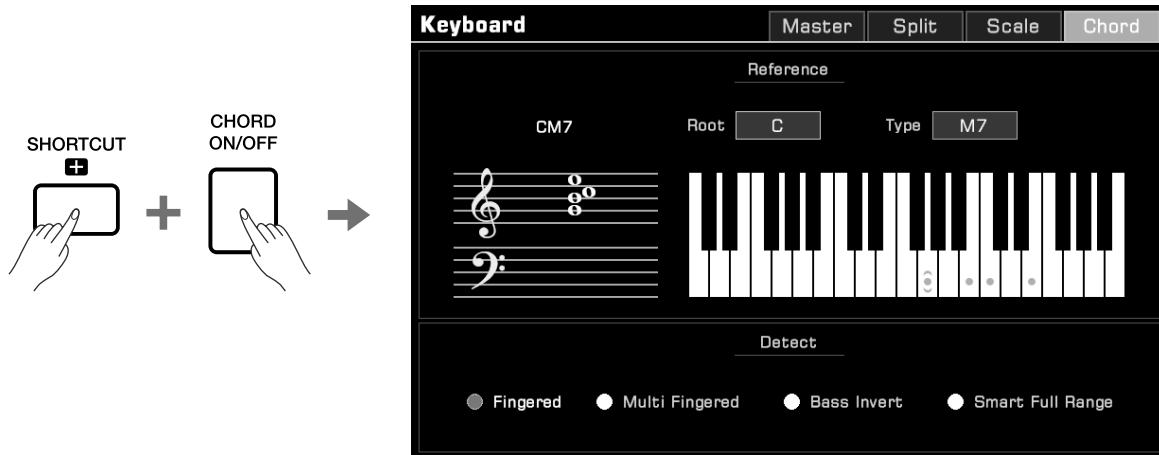
Shortcut +

Although the instrument has many interfaces, there is a way to quickly bring up the interface you need just by using the [SHORTCUT+] button.

1. Press or hold the [SHORTCUT+] button.

2. Press another button to bring up the interface most relevant to that button.

For example, press [SHORTCUT+] and then press the [CHORD ON/OFF] button to display the chord setting.



Tips: Hold [SHORTCUT+] and use the keyboard, pedal or joystick to get direct access to those menus. Please refer to the Data List for more details of using Shortcut +.

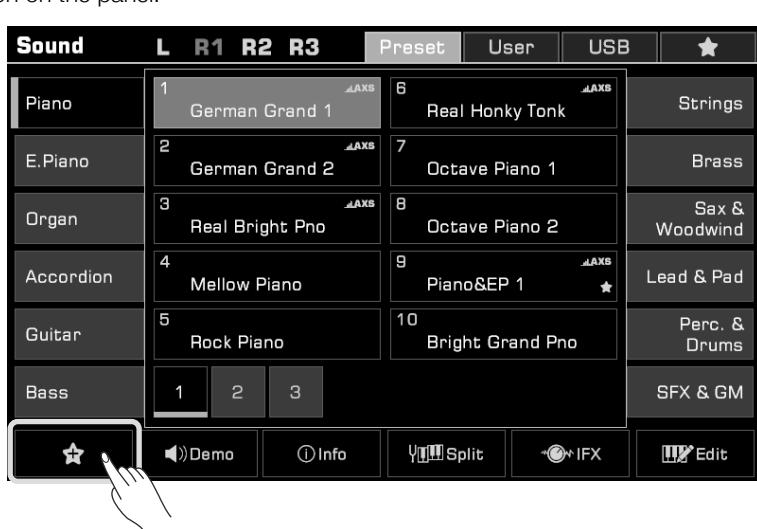
Add to “My Favorites”

The instrument provides a great deal of music data for your performance and creation. However, you can quickly locate a file whenever it's needed. Just with a tap of your fingertip, you can add sounds, styles, songs, albums and memories to “My Favorites” for easy access.

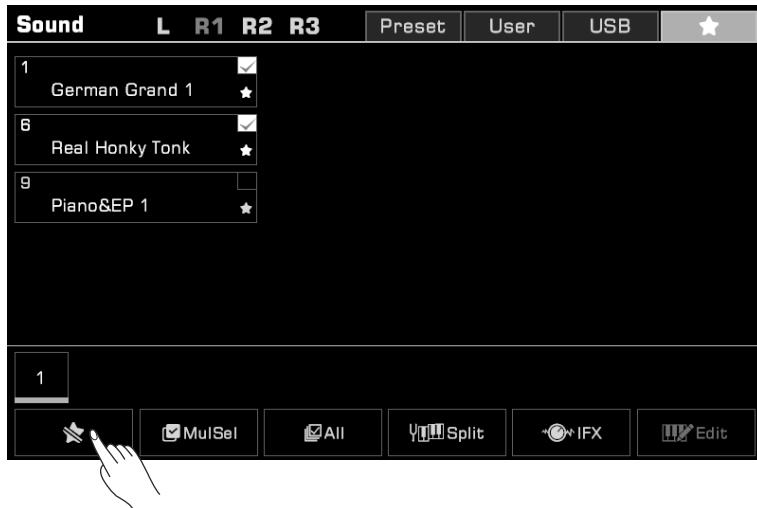
Let's take the Sounds as an example.

1. Press the “star” button to add selected sounds to “My Favorites”. A star will appear to the right of the selected sound name. Press the button again to remove it from “My Favorites”.

2. You can check them through the “star” tab on the top right. Alternatively you can directly access the tab by pressing the [FAVORITE] button on the panel.



3. In this page, you can remove any of the favorite sounds by pressing the “Remove” button.

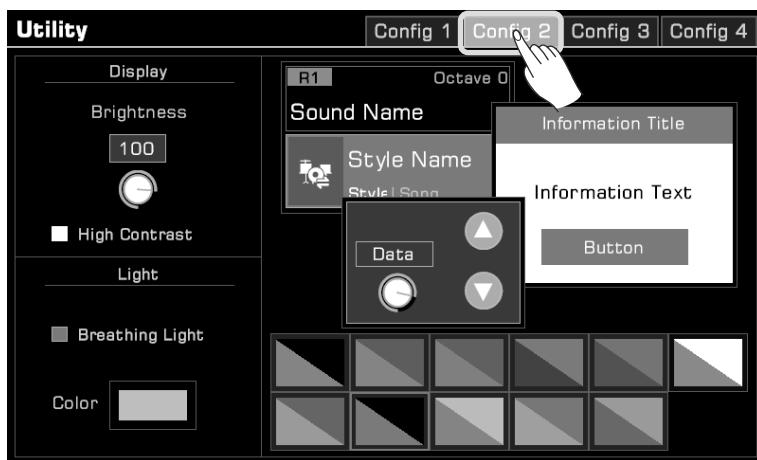


Theme Settings

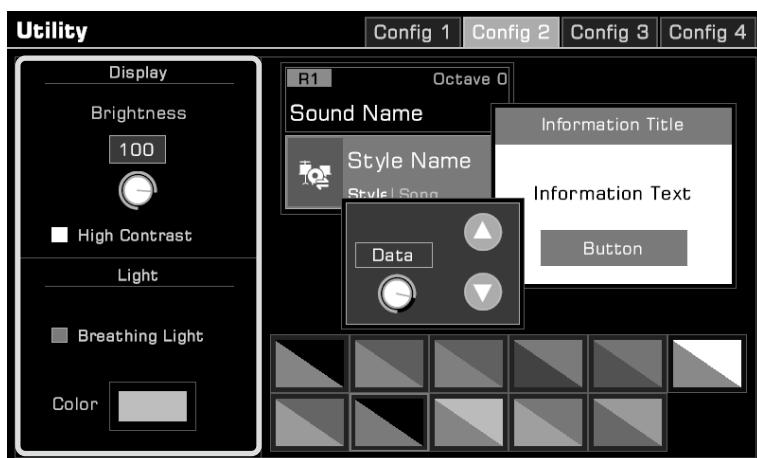
You have the option to customize the theme colors to match your performance or preference, creating a unique lighting ambiance.

When you change the theme, the color settings for the display, the panel LED lights, and the breathing lights on both sides will be adjusted to reflect the theme.

1. Access the Global Settings interface and select the Utility module. Press the “Config 2” tab in the “Utility” menu.



2. Press the color scheme to change the theme. This menu allows you to preview the effect. You can also adjust the brightness or change color of breathing lights as you like.



Language Setting

You have the option to change the language for the on-screen menu names and messages (English, Deutsch, Français, Español, Português, Italiano, Nederlands are available).

Touch to call up the language list, then select the desired one.



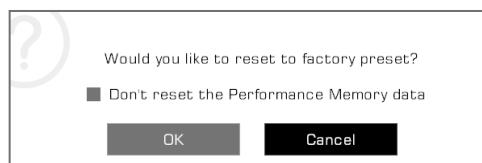
Factory Reset

You can restore the instrument to factory settings as follows:

Enter the "Global Settings - Utility" menu and press the "To Factory Preset" button in the "Config 3" tab.



When performing a factory reset, you have the option of retaining your saved data.

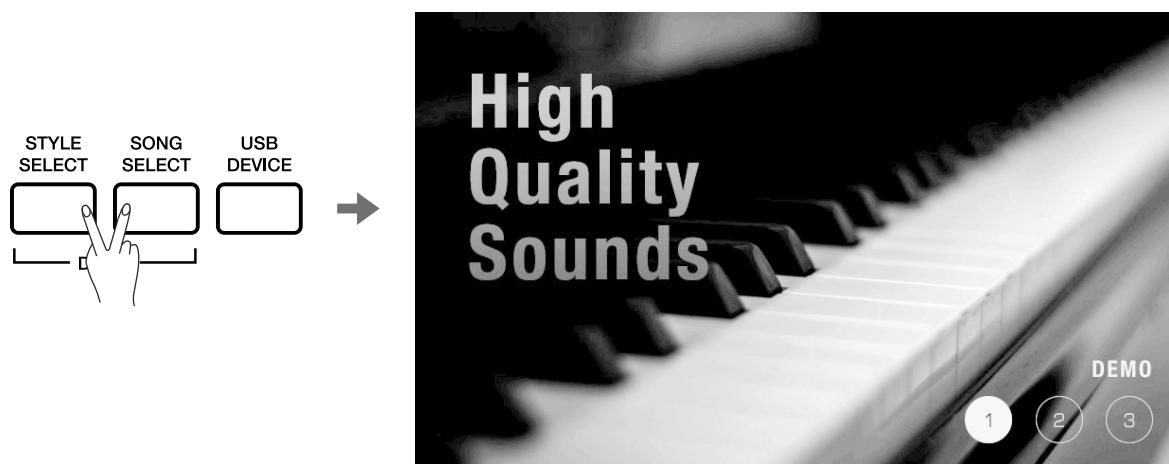


Demo

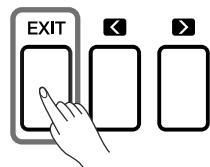
This instrument is preset with 3 Demos which give an overview of the musical properties and features/functions of the instrument.

Press the [STYLE SELECT] and [SONG SELECT] buttons at the same time to enter the Demo menu. The Demo music will begin immediately.

Press the Demo number at the bottom right or use the [DATA DIAL] or [</>] buttons to switch between Demos. You can also adjust the Tempo, and start or stop the Demo.



Press the [EXIT] button to stop playing the Demo and return to the main display.

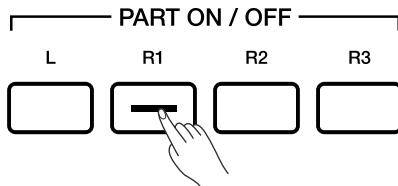


Playing Sounds

Selecting Sound

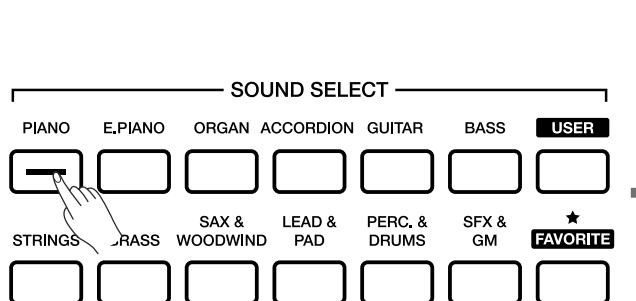
The instrument features a variety of realistic sounds, divided into several categories according to their tonal characteristics.

1. Press the the [R1] button to turn it on.



2. There are two ways to select sounds:

- Press one of the [SOUND SELECT] buttons to bring up the corresponding sound selection menu. From there, make a selection by pressing the sound name. Each category will display different sounds.



| Sound | L | R1 | R2 | R3 | Preset | User | USB | ★ |
|-----------|---|-----------------|------|------------------|--------|------|-----|----------------|
| Piano | 1 | German Grand 1 | 6 | Real Honky Tonk | | | | Strings |
| E.Piano | 2 | German Grand 2 | 7 | Octave Piano 1 | | | | Brass |
| Organ | 3 | Real Bright Pno | 8 | Octave Piano 2 | | | | Sax & Woodwind |
| Accordion | 4 | Mellow Piano | 9 | Piano&EP 1 | | | | Lead & Pad |
| Guitar | 5 | Rock Piano | 10 | Bright Grand Pno | | | | Perc. & Drums |
| Bass | 1 | 2 | 3 | | | | | SFX & GM |
| | ★ | Demo | Info | Split | IFX | Edit | | |

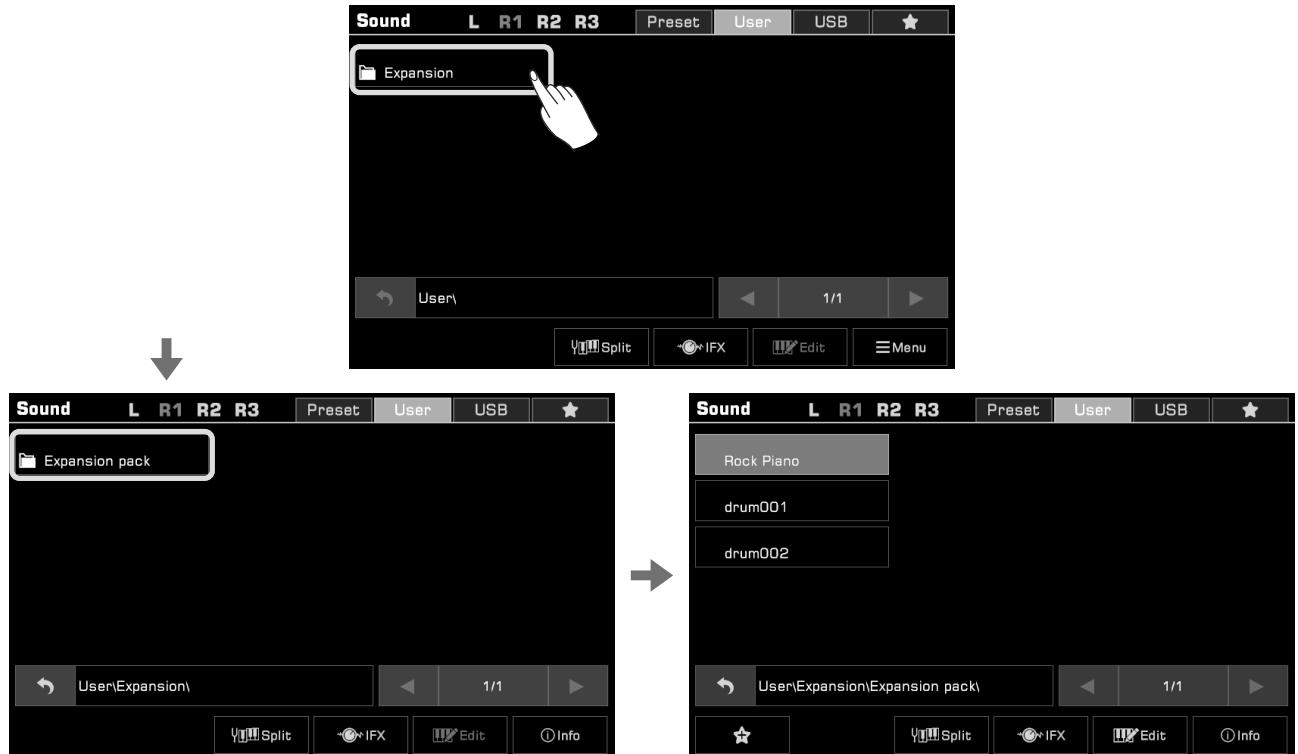
- Press the R1 area in the main display to bring up the corresponding category. From there, switch categories or pages by using the touch screen.



| Sound | L | R1 | R2 | R3 | Preset | User | USB | ★ |
|-----------|---|-----------------|------|------------------|--------|------|-----|----------------|
| Piano | 1 | German Grand 1 | 6 | Real Honky Tonk | | | | Strings |
| E.Piano | 2 | German Grand 2 | 7 | Octave Piano 1 | | | | Brass |
| Organ | 3 | Real Bright Pno | 8 | Octave Piano 2 | | | | Sax & Woodwind |
| Accordion | 4 | Mellow Piano | 9 | Piano&EP 1 | | | | Lead & Pad |
| Guitar | 5 | Rock Piano | 10 | Bright Grand Pno | | | | Perc. & Drums |
| Bass | 1 | 2 | 3 | | | | | SFX & GM |
| | ★ | Demo | Info | Split | IFX | Edit | | |

To select the User Sound, press the “User” tab or “USB” tab to bring up the menu. If you installed the expansion sound pack on the instrument, you can see them in the User menu. For more details about expansion music data, please read the Expansion chapter.

The method of selecting the expansion sound is quite similar to preset sound selection. Press “Expansion” and select a pack. Then select the expansion sound by pressing the sound name.



3. Once the sound is selected, you may begin playing. You can also create your User Sounds. Please read the Owner's Manual for more details.

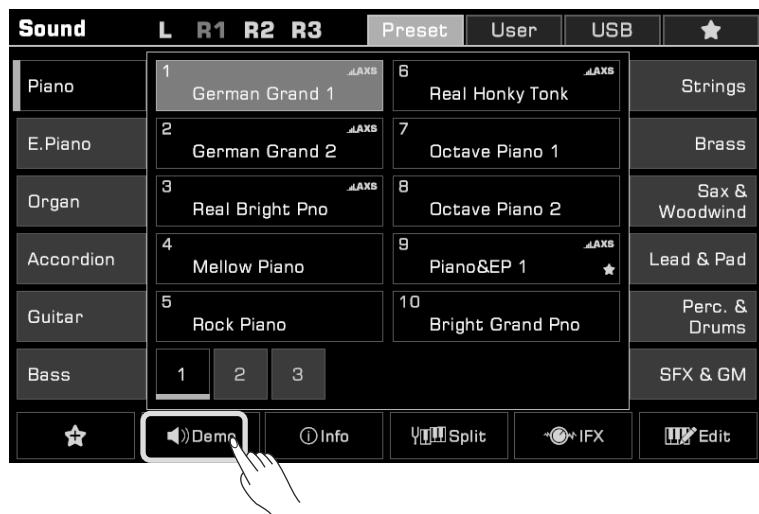
When using this instrument for music production, you can easily get the Program Change number and Bank number of all preset sounds by pressing the “Info” button at the bottom of the screen.

Tips:

- This instrument features high quality preset sounds. Sounds with an “AXS” icon are our recommended favorites.
- AXS is the abbreviation of “Acoustic Expression Sound”. This is a special term for the sounds that have samples of articulation or other playing methods (guitar sounds with finger scratches, etc.), which can be triggered by key off, pedals, or other real-time performance inputs.

Playing Sound Demo

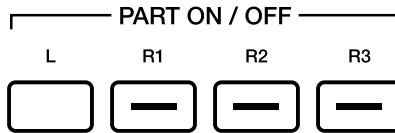
Press “Demo” on the Sound selection menu to start playing a demo of the selected sound. Press it again to stop. The button is disabled if there isn't a sound demo for the selected Sound.



Playing Sounds Simultaneously

The instrument allows two or three different sounds to be layered together to create a fuller, richer sound.

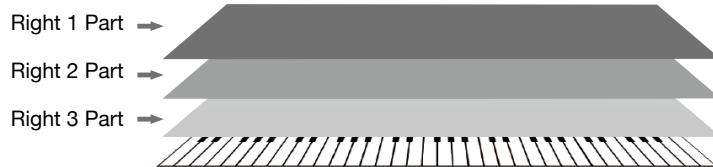
1. Press the [PART ON/OFF] buttons to turn the part on or off.



2. Enter the Sound selection menu. Press the part name on the top left corner to switch the selected part. Then, select a sound for each part.



3. After selecting a sound for each part, play the keyboard and you will hear a layered, ensemble sound combining these parts.

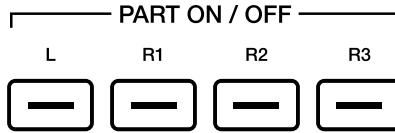


Playing Different Sounds with Both Hands

This instrument supports up to 4 parts simultaneously, one for the left hand and three for the right hand.

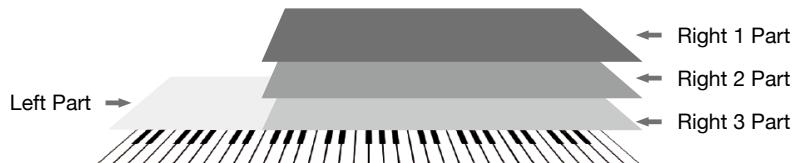
1. First, turn the upper (R1-R3) parts on.

2. To set a sound for the left hand, make sure the [L] button is turned on.



3. Select a left hand sound by pressing the [SOUND SELECT] button.

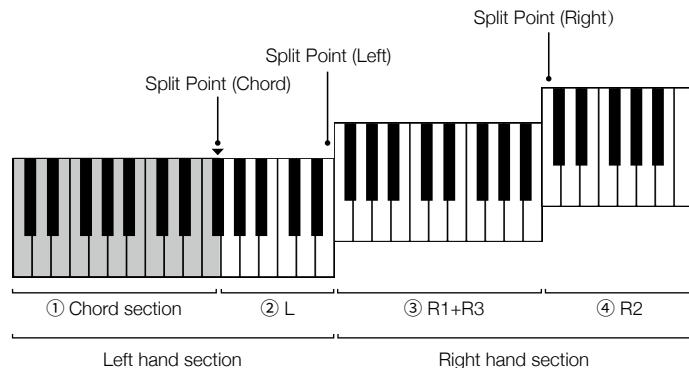
4. Play the keyboard with both hands. You will hear different sounds from the left and the right hand sections.



Setting the Split Point

The instrument allows you to split the keyboard into multiple areas, so that you can play a different sound part in each of them.

You can set up to three split points on the keyboard: Split Point (Chord), Split Point (Left), and Split Point (Right, for separating the R1+R3 from R2). The split point map is as follows:



- Split Point (Chord): (#F3 in the image) splits the left-hand section into the ①Chord Area and the ②Left Hand Part Area.
- Split Point (Left): (E4 in the image) splits the entire keyboard into the left-hand and the right-hand sections.
- Split Point (Right): (C6 in the image) splits the right-hand section into the ③R1+R3 Area and the ④R2 Area.

The icon ▼ indicates the Split Point (Chord) (#F3 in the image).

The gray bar representing C2 ~ #F3 indicates this area is not available for playing sound parts. For example, as shown in the image, you can play part L only in the area of G3 ~ E4.

When the [CHORD ON/OFF] button is turned on, the gray bar of the chord area will be highlighted to indicate this area is now the chord detection area. The notes you play in this area will be recognized as chord notes.

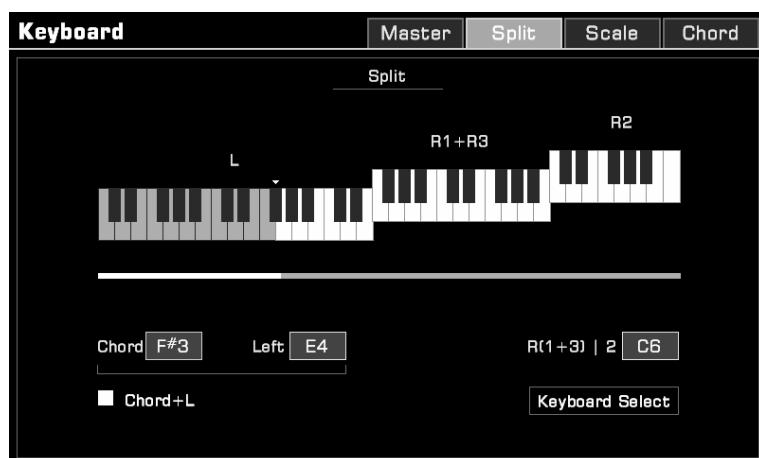
As shown in the image, you can play R1 and R3 together in the area of F4 ~ B5, and the part R2 on C6 and above.

Adjusting the split point:

Access the Global Settings interface and select “Keyboard”. Then press the “Split” tab.

1. Turn on all the parts and the [CHORD ON/OFF] button. Now you can directly adjust the three split points on the touch screen.

Alternatively, you can press the “Keyboard Select” button to activate it, then assign the split points by pressing the keyboard.



2. When you turn on/off sound parts and [CHORD ON/OFF], the interface will reflect the keyboard splitting status in real-time.
3. If you turn on the “Chord + L” switch, the Split Point (Chord) and the Split Point (Left) will overlap immediately. Adjusting one will automatically synchronize the other.

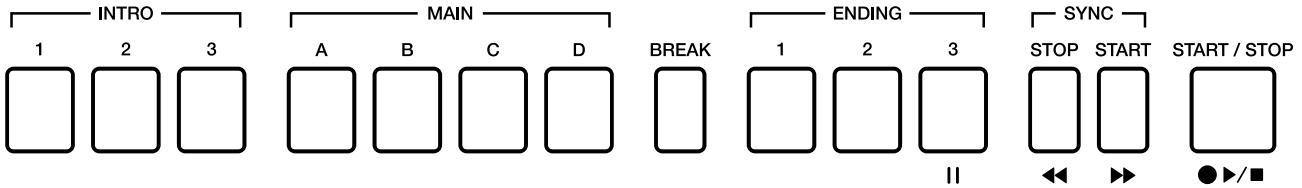
Tips:

- When part L is turned off, you can play the right hand parts across the full keyboard. When part L is turned on, the keyboard is split into the left-hand section (L) and the right-hand section (R1/R2/R3).
- Split Point (Left) cannot be set lower than Split Point (Chord), while Split Point (Right) cannot be set lower than Split Point (Left).
- If you set Split Point (Right) just next to the Split Point (Left), the three parts R1, R2 and R3 will overlap and play in the same area.
- Due to limited system resources, part R3 has much fewer applicable IFX types than the other sound parts. Thus, R3 will layer with R1, instead of playing in an individual area.
- You can set the volume of each part in the “Mixer” interface.

Playing with a Style

The instrument has a huge selection of various musical styles that put a full backing band at your fingertips. Styles are automatically divided into several groups according to musical type. All you have to do is to play chords. With auto accompaniment, even a solo performer can enjoy the experience of playing with a full band or orchestra.

As you can see, each style contains 3 Intros, 4 Main sections, 3 Endings and 1 Break. Use the section buttons on the panel to bring more variety to the performance.

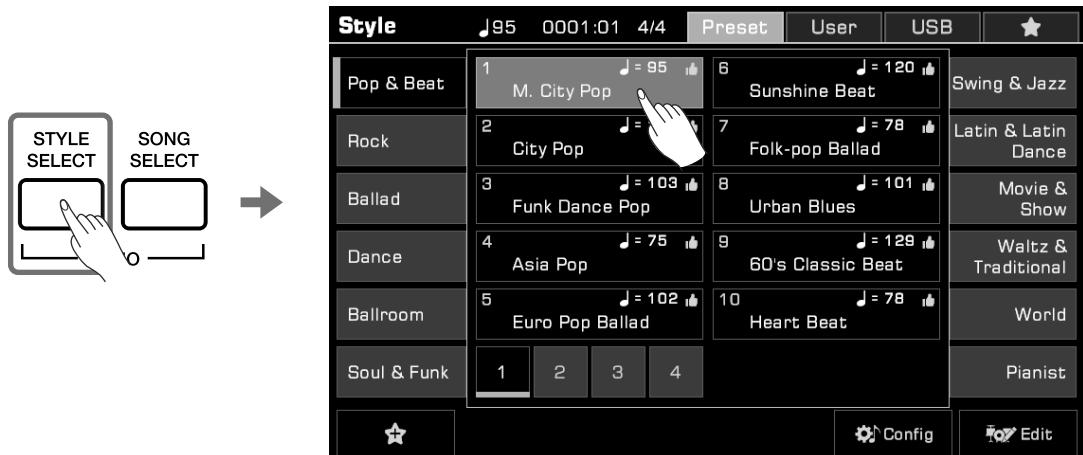


You can also create your User Styles or install the expansion styles; you are allowed to set different time signatures for different sections. Please read the Owner's Manual for more details.

Selecting Styles

1. You can select a style as follows:

- Press the [STYLE SELECT] button to enter the Style Selection menu. Choose a Style Group, then press to select a style name from the list.



- When the Style/Song area in the main display is in Style mode, press this area to enter the corresponding group display of the current style. You can jump to other pages or other groups by touching the screen. Then, press the style name to select it.



- To select a User Style, press the "User" or "USB" tab and select a file from the list. If you installed the expansion style on the instrument, you can see them in the User menu. For more details about expansion music data, please read the Expansion chapter.

The method of selecting an expansion style is quite similar to preset styles selection. Press "Expansion" and select a pack. Then select the expansion style by pressing the style name.



Tips:

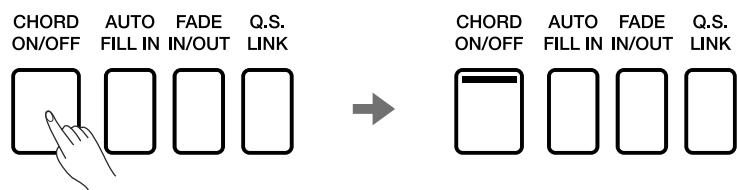
- All of the presets in this instrument feature high quality styles. Styles with a “★” icon are our recommended favorites.
- On the main display, you can switch between Style mode and Song mode by pressing the icon to the left of the style/song name.

Start a Style

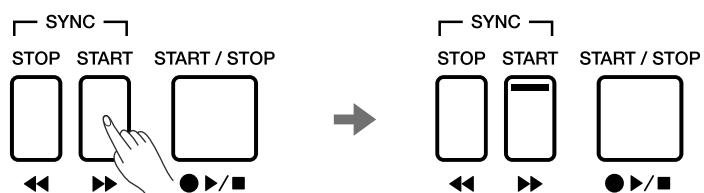
With auto accompaniment, you just need to play chords. The accompaniment will automatically follow along with the chords you play. This simulates the experience of playing with an orchestra.

Play all the tracks of a style as follows:

1. Press the [CHORD ON/OFF] button to turn on chord detection.



2. Press the [SYNC START] button to turn on the Sync Start function.



3. Press a chord in the chord area. It will start playing auto accompaniment of all tracks.
 Experiment with playing different chords with your left hand and playing the melody with your right hand.
 The automatic accompaniment will enhance your performance.

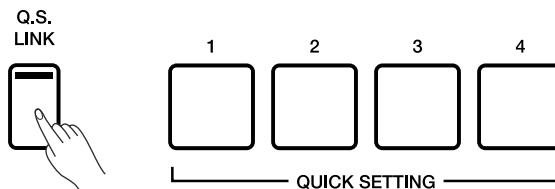
4. Press the [START/STOP] button to stop the style. After the Ending section finishes playing, the style will stop automatically.

| | |
|--------------|--|
| Tips: | <ul style="list-style-type: none"> If you press the [SYNC STOP] button to turn on the Sync Stop function, the automatic accompaniment will automatically stop when you release the chord. The preset tempo of each style is displayed above the style name. The tempo will change according to the style you select. To switch between different styles without changing the tempo, turn on the “Tempo Lock” in the “Style & Song” menu to maintain the tempo of the style that is currently playing. To adjust the volume of each track or turn some tracks off, you can make detailed adjustments in the “Mixer” menu. |
|--------------|--|

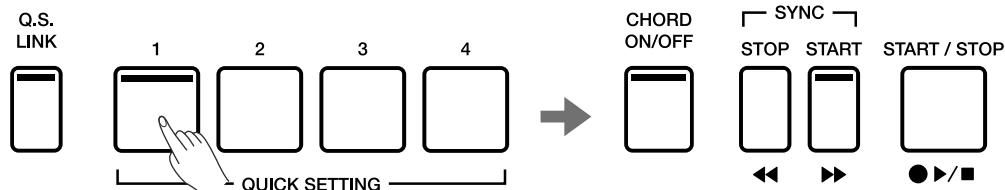
Quick Setting

When Quick Setting is switched on, you can instantly recall all auto accompaniment related settings, including sound selection and digital effects, with the single touch of a button.

1. Press the [Q.S.] button to turn on the Quick Setting function.
 The [1] - [4] buttons will act as [Q.S. 1] - [Q.S. 4].



2. Press one of the [Q.S. 1] - [Q.S. 4] buttons. The panel settings (including sound and effects) that match the current Style will be recalled instantly.



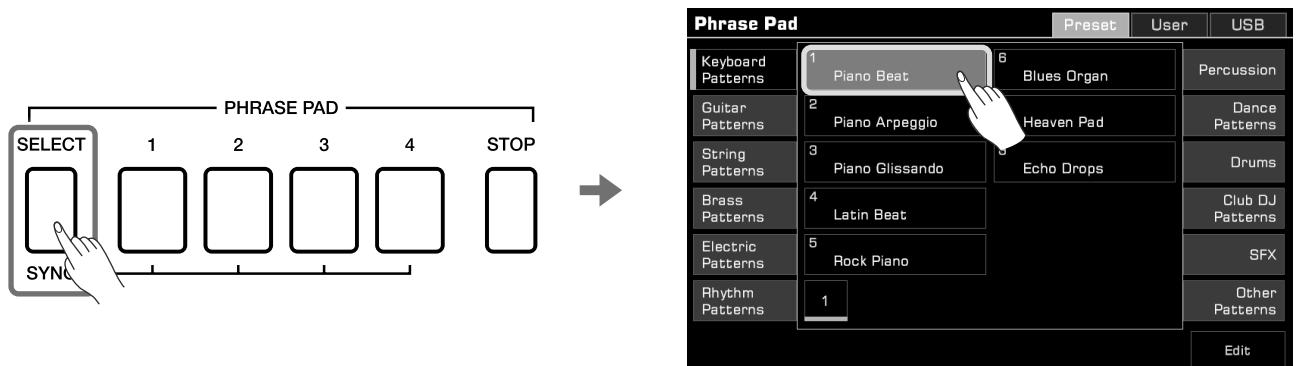
3. When you play a chord in the chord detect area, the Style will start playing automatically.
 Each style has 4 preset settings. You can press [Q.S. 1] - [Q.S. 4] as you play to try different Sounds and Effects.

Using Phrase Pad

A Phrase Pad is a short rhythmic sequence or sequence of phrases. You can use them individually as short and simple styles, or use them with the style to make your performance more splendid. The instrument has 180 Phrase Pad Banks. Each contains four sequences. Some of them can response to the chord if you turned on the [CHORD ON/OFF] switch. You are encouraged to record your own phrase pad. Please refer to the Owner's Manual. These sequences vary in style and length, so experiment with them to find the sequences right for your performance.

Selecting a Phrase Pad Bank

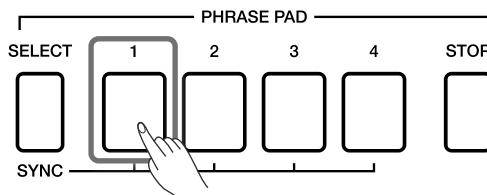
Phrase Pad can be only used in Style Mode. Press the [PHRASE PAD SELECT] button or the Phrase Pad area on the main display to enter the Phrase Pad selection menu and select a phrase pad bank.



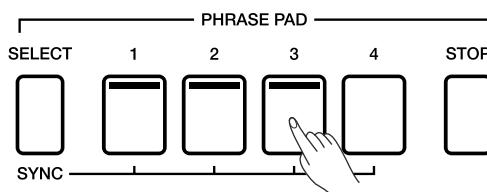
Playing Phrase Pad

Press any Phrase Pad button to start playback. Now, the LED lights of the corresponding buttons will light up and the pad will play according to the current system tempo.

During playback, if you press the same Phrase Pad button again, this phrase pad will restart from the beginning.

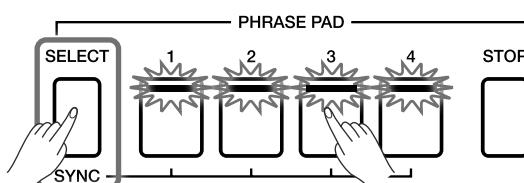


You can play several Phrase Pads at the same time. The new Phrase Pad will start immediately after pressing it.

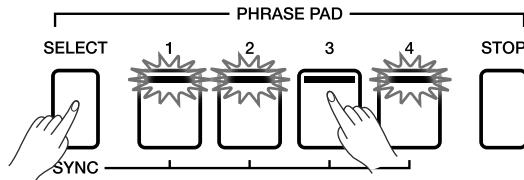


In addition to playing the Phrase Pads directly, you can flexibly engage the Phrase Pads to standby state for playback.

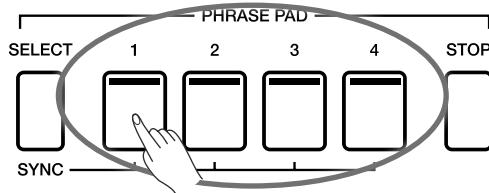
1. Press [PHRASE PAD SELECT] and hold it. Press one or more Phrase Pads at the same time. The corresponding Phrase Pad can be set to standby state with the LED lights flashing.



2. Now, press [PHRASE PAD SELECT] and hold it. Press one of the Phrase Pad buttons in standby state, it can be played immediately. Other Phrase Pads will remain in standby state.



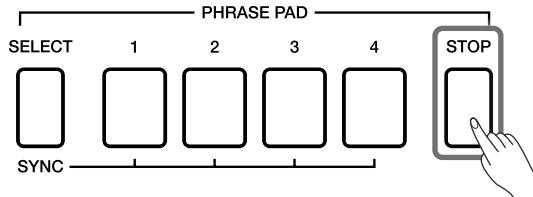
If you want to play all Phrase Pads in standby state at the same time, just press any of them.



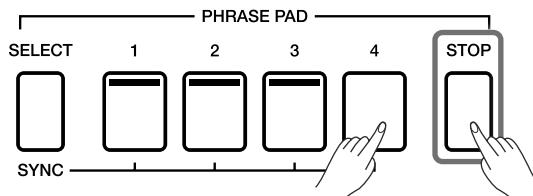
If you wish to cancel the standby state, hold the [PHRASE PAD STOP] button and press the Phrase Pad you wish to cancel. Or directly press [PHRASE PAD STOP] to cancel the standby state of all Phrase Pads, or stop the playback.

Stop Playing Phrase Pad

Press the [PHRASE PAD STOP] button to stop all Phrase Pads playback. The LED lights will all go out.



If several Phrase Pads are playing at the same time, hold [PHRASE PAD STOP] and press one of them at the same time, it will be stopped immediately. Other Phrase Pads keep playing.



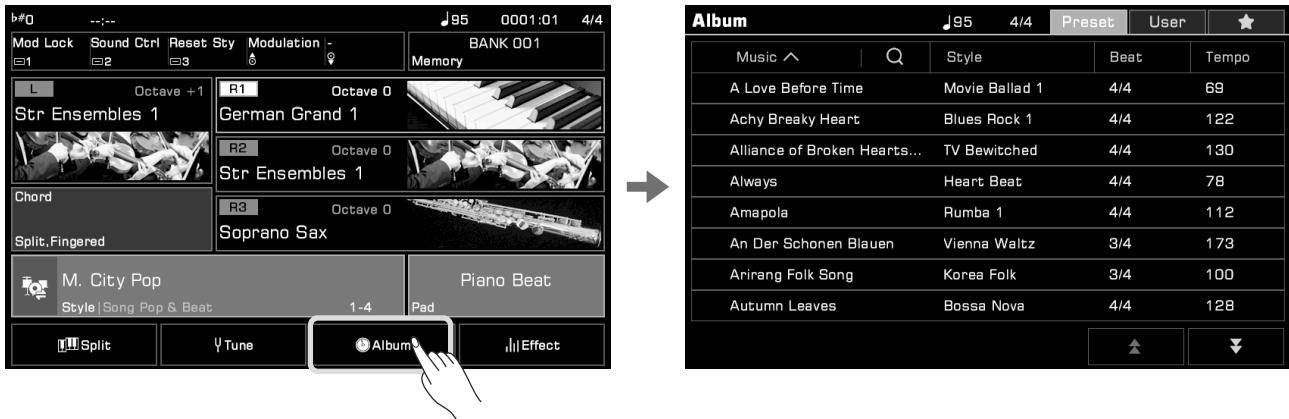
Tips:

- You can link compatible audio files on a USB storage device to Phrase Pads for easy access in your performance.
- Please refer to the Owner's Manual for more details on how to use the Phrase Pads and edit them in the Phrase Pad menu.

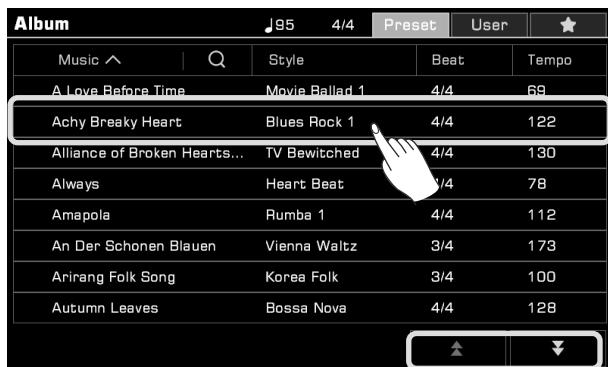
Using Album

The instrument Album feature helps you make the most of the panel settings to play songs. When you find and select a song in the Album, the instrument automatically sets the best setting for this song.

1. Press “Album” in the main display to enter the Album Selection menu.



2. Press to select an Album. All panel settings will immediately change accordingly and switch to Style mode. Scroll up and down by pressing the arrows at the bottom right.



3. Start playing the song on the keyboard.

Playing Song and Audio

This instrument features 3 preset songs. These songs include lyric data. You have the option to display the lyrics during song playback.

You can also play your own MIDI and audio files (WAV / MP3 / AAC (.m4a)) formats from a USB device through the built-in speakers. When playing audio, you may view the corresponding lyrics or text files on the screen.

This instrument also supports playing music from an external mobile device via Bluetooth.

Song Playback

1. You can select preset songs by one of the two following ways:

- Press the [SONG SELECT] button to enter the song selection menu. Press a song name to select a song.
- Select Song mode from the style/song area in the main display. Press this button to enter the song menu. Then, press a song name to select a song.



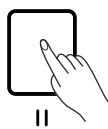
To select user songs, press the "User" or "USB" tab and select a song file from the menu.

PLAY and PAUSE

In Song mode, the [▶■] button LED will be lit. Press the [▶■] button to play the song.



Press the [■] button, the playing song will pause. Press it again to resume playing from the current position.



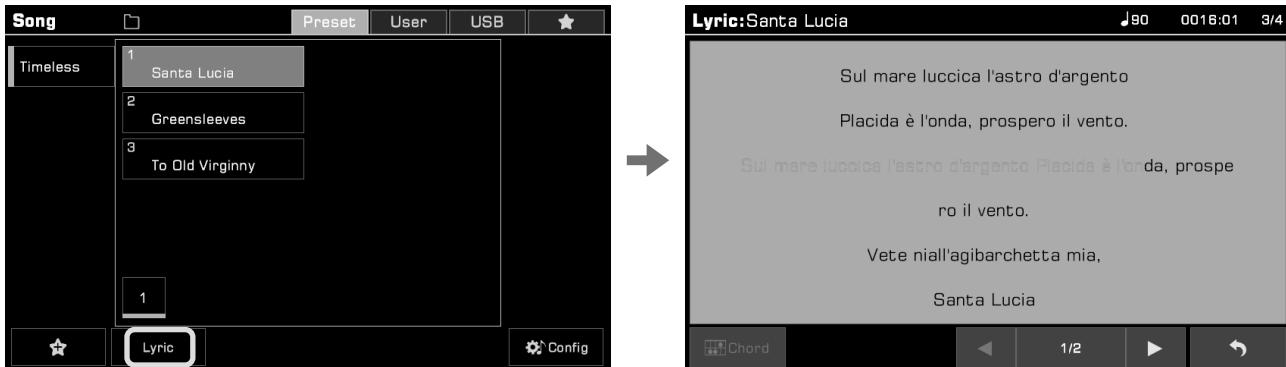
Displaying Lyrics

1. Select a song.

2. Press the “Lyric” button at the bottom of the song selection menu to display the lyrics of the current song.

If the selected song has lyric data, the lyrics will be displayed in full screen. If the song does not have lyric data, it will prompt “The file is empty!” instead.

As the song plays, the color of the corresponding line of lyrics will change along. You can use the page buttons at the bottom of the screen to switch to other pages.



These file formats, such as MIDI, KAR, and MP3, may contain lyric data. Some files may also include chord information. When you select a song that contains chord information, you can press the “Chord” button at the bottom left of the screen to enable/disable chord display.

The instrument can recognize lyric files (such as LRC format) from a USB storage device. When you play back an audio file which has a lyric file bearing the same name on a USB storage device, then you can use the “Lyric” button to display the corresponding lyrics. The lyric display will synchronize with song playback.

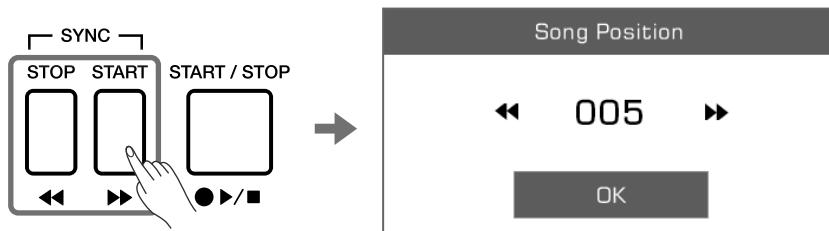
Tips:

- The instrument supports directly opening text files (.txt) on the screen. You can select a compatible text file from a USB storage device, then press the “Execute” button to open it. This operation will not interrupt the ongoing style/song playback.
- Please note that there's some limitation on the size and encoding of the text files. In case your text file cannot be opened on the instrument, you may need to process and convert it on computer. Please refer to the Owner's Manual for more details on lyrics and text display.

REWIND and FAST FORWARD

Pressing the [◀] or [▶] button allows you to jump to a certain measure of a song during playback. The Song play position will be visible.

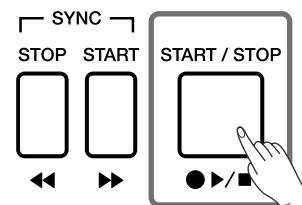
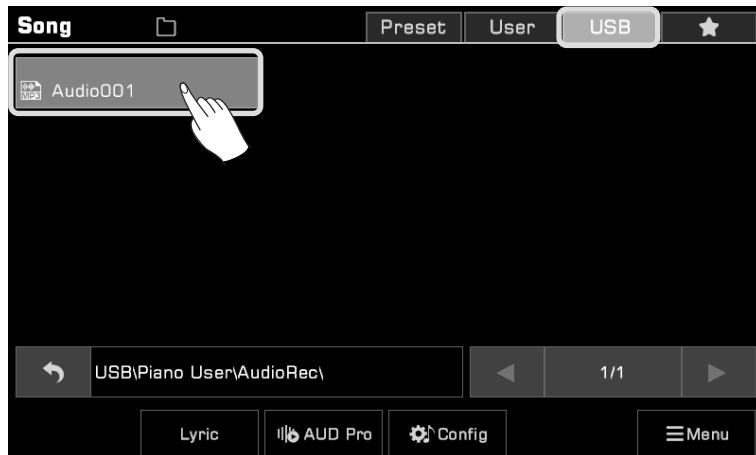
Press and hold either button to fast forward (▶) or rewind (◀).



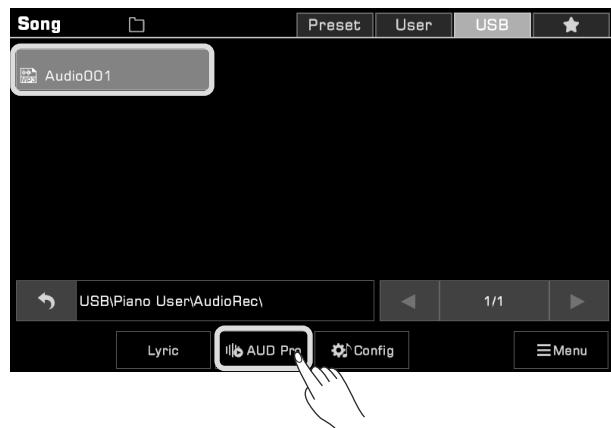
Audio Playback

1. Press the “USB” tab to display all the songs and audio files saved on the external device.
Press a file name to select it.

2. Press the [▶/■] button to start playing the audio.



The instrument's built-in audio player can also be used to process audio files. Let's select an audio file and press the “AUD Pro” button to call up the player. Please read the Owner's Manual for more information.

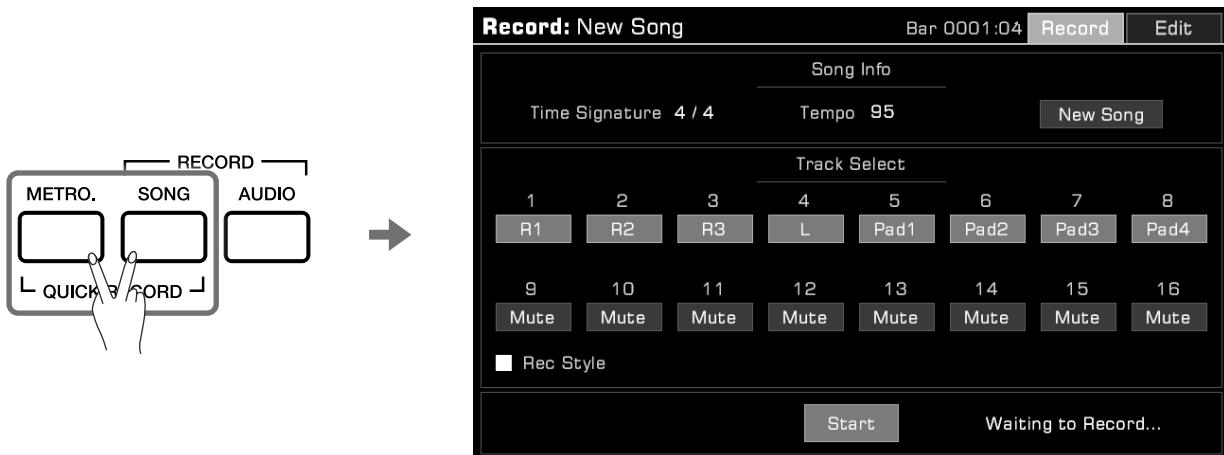


Recording Your Performance

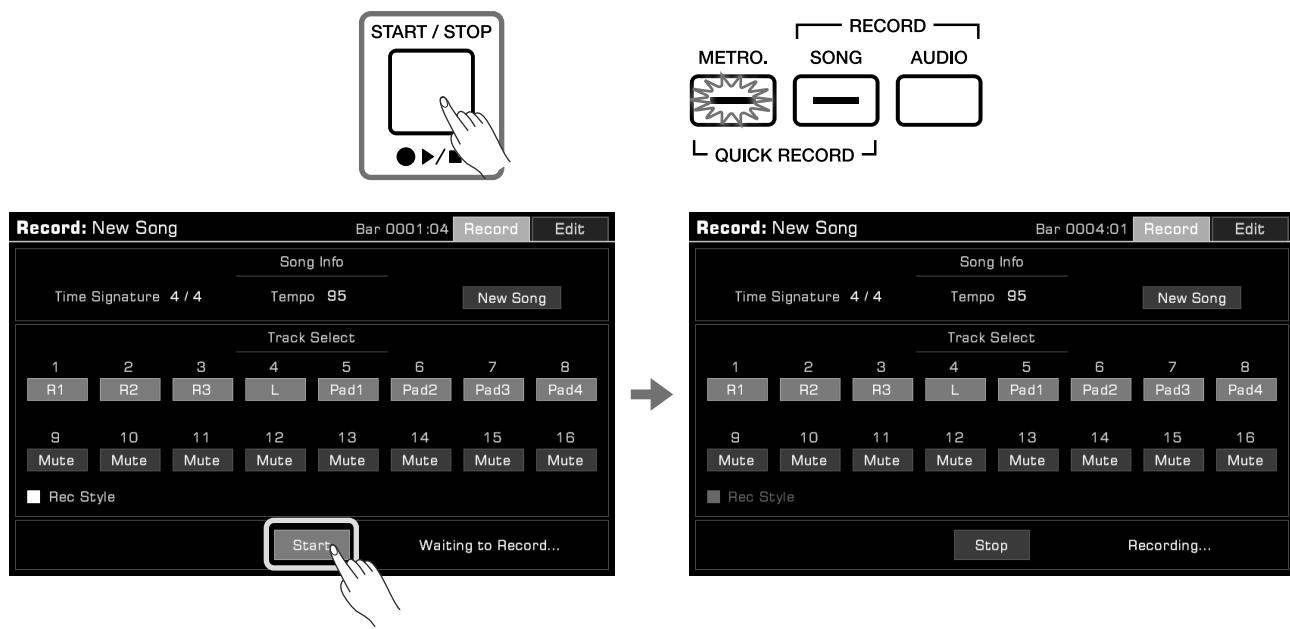
This instrument has powerful recording capabilities. You can record your performance and save it to the instrument or to a USB storage device for sharing with your family or friends.

MIDI Recording

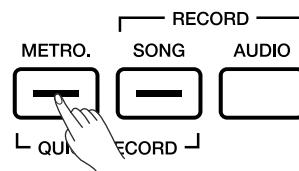
1. Press the [METRO.] and [SONG RECORD] buttons at the same time to instantly create a new song. The [SONG RECORD] LED light will flash. Now, look at your settings before you record.



2. You can set the recording parameters during the preparation state. After adjusting your settings, press the [START/STOP] button, play the keyboard or Phrase Pad (with MIDI playback only), or press the "Start" button in the menu to start recording. The [SONG RECORD] LED will stay lit.

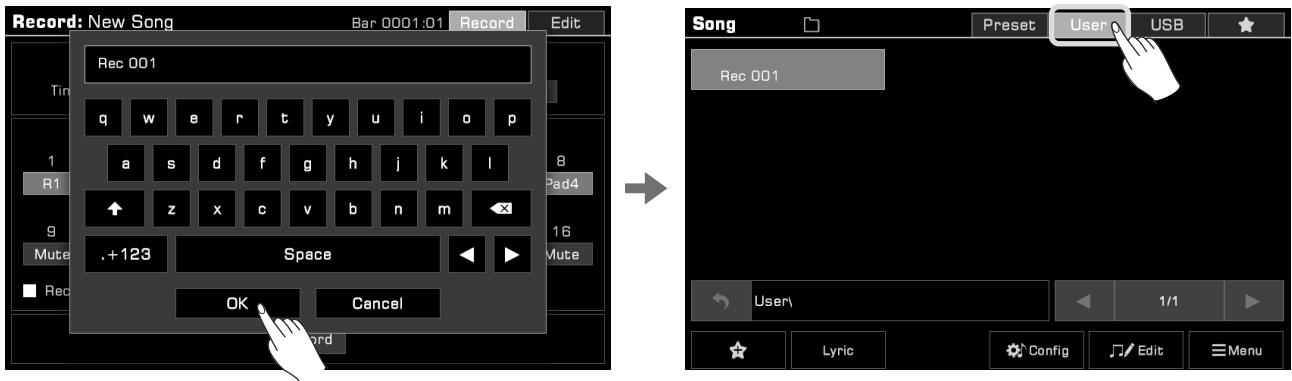


3. Turn on or turn off the metronome at any time during the recording to assist your performance. The metronome sounds will not be recorded.



4. Press "Stop" in the menu or press the [START/STOP] button on the panel to stop recording. The LED light will go off. If you also recorded a Style, press an [ENDING] button and the recording will automatically stop after it finishes playing.

5. After the recording is stopped, the soft keyboard will come up. Enter a new name and save your recorded song in the User Song category by pressing "OK".



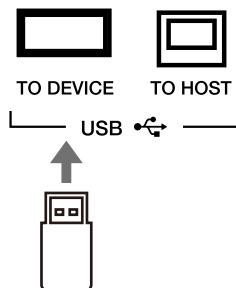
Now, you can press the [▶/■] button to play back the song you recorded. You can also go to the user song category anytime to check your user songs.

Each Song contains 16 separate tracks, and you can record each track individually, building a song track by track. Please read the Owner's Manual for detailed information.

Audio Recording

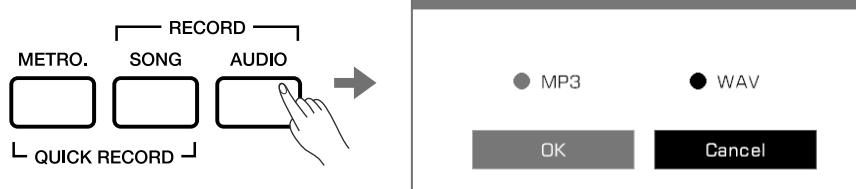
This instrument has real-time audio recording, allowing you to save your performance to a USB storage device in real time. All the sounds from this instrument can be recorded as audio, including external audio sources such as Mic In and Aux In. The metronome cannot be recorded.

1. Connect your USB storage device to the [USB TO DEVICE] jack. The audio files you record will be saved to this device. Please make sure your USB device has sufficient storage space.



2. Press the [AUDIO RECORD] button to bring up a recording format pop-up. Press to select the audio format in which to save the recording. This instrument supports the following two formats:

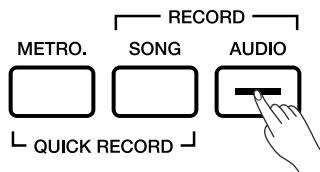
- WAV (44.1KHz, 16bit, Hi-fi stereo CD quality)
- MP3 (320Kbps)



3. Press “OK” and start recording immediately. At this time, the [AUDIO RECORD] button LED will be lit. Your playing, singing or external audio input will be recorded and saved to your USB storage device in real time. The instrument supports 90 minutes of recording. The recording time information appears at the top of the Main display.



4. When you finish recording, press the [AUDIO RECORD] button again to stop. Use the soft keyboard to name the audio file. You can play the file or view it in the USB song tab later on.

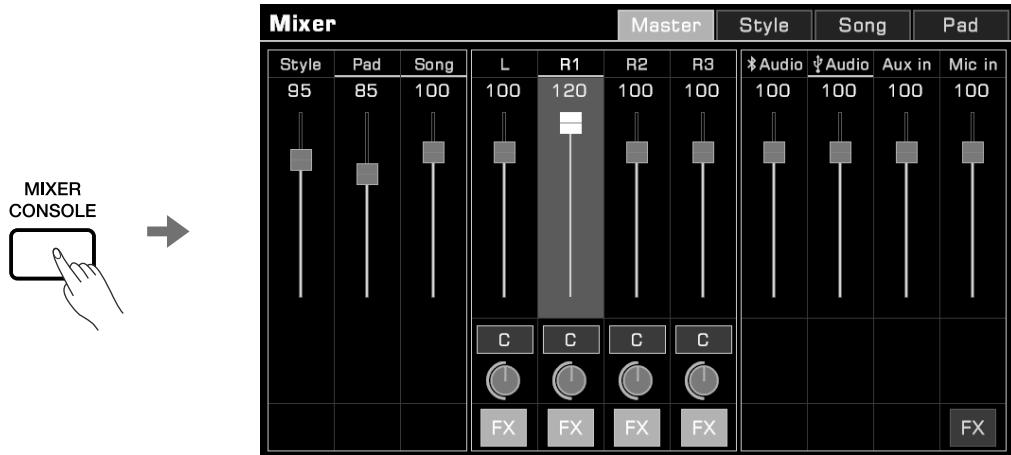


Mixer Console

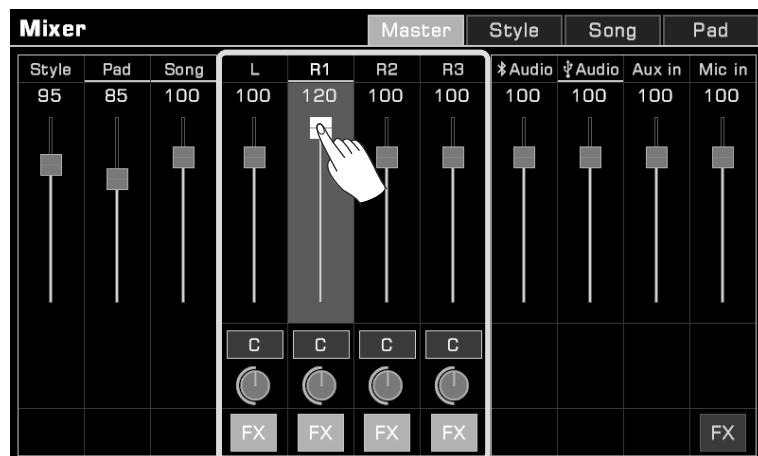
This instrument has a powerful and intuitive mixer interface, allowing you to easily adjust the volume balance across all the channels of the entire instrument.

Adjusting Volume

1. Press the [MIXER CONSOLE] button to bring up the mixer interface.



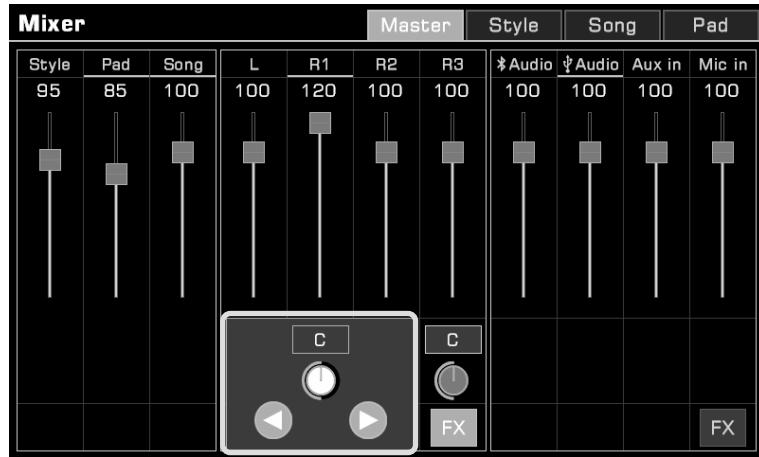
Press and hold a volume slider and move it up or down to adjust the volume. You can also use the [DATA DIAL] or [</>] buttons to adjust the volume.



In the “Style”, “Song” and “Pad” tabs, you can adjust the volume of each channel, or use the “M” or “S” button to mute or solo the selected channel.

Adjusting Pan

In the “Master” tab, you can adjust the pan of each sound part and mic input. Press the knob to bring up a combo box. Adjust the pan value by pressing the arrow, or using the [DATA DIAL] or [⟨⟩] buttons.

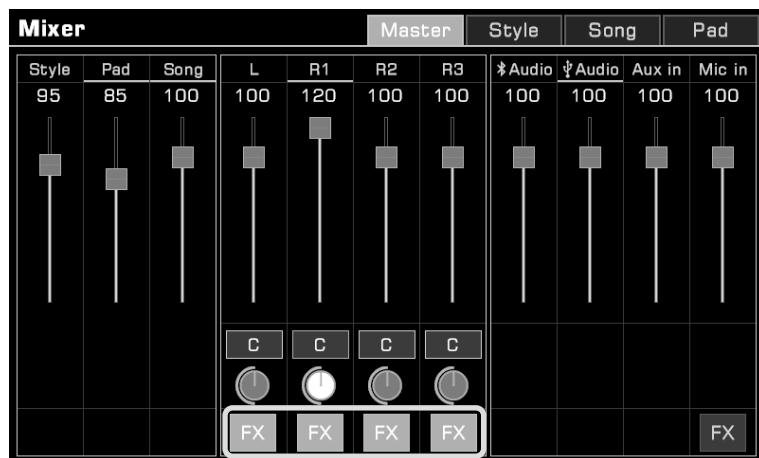


Turn On/Off Insert Effect (IFX)

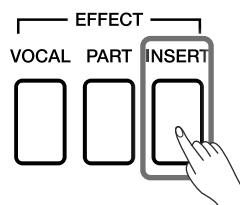
This instrument has rich and powerful Insert Effects (IFX), which gives depth to the Sound to make your performance more dynamic.

There are two ways to turn the IFX on or off:

1. In the “Master” tab, press the “FX” button under the sound parts or mic in to turn the corresponding IFX on or off.



2. Press the [INSERT EFFECT] button on the panel to turn the IFX on or off for the current part.

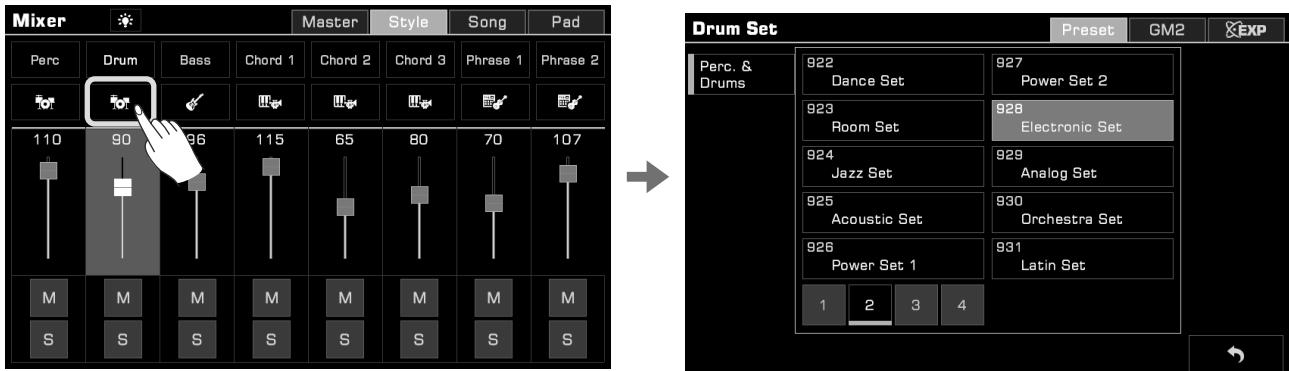


Changing the Sound of a Style Channel

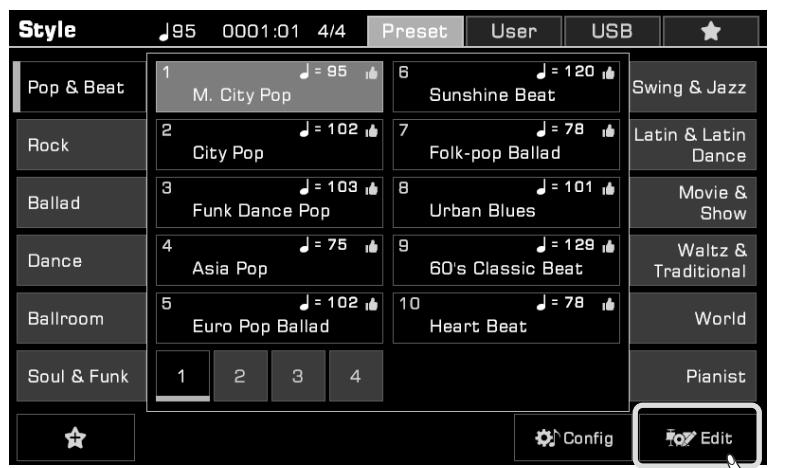
With the powerful Mixer interface, you can conveniently try out different sounds on each style channel without interrupting the ongoing style playback. When you finish setting, you can then go straight to the style editing menu to further edit the style or save the changes to a user style.

When you change the sound of style channels, ensure to save it before switching to another style. Otherwise, such changes will be lost.

1. In the “Style” tab, press the sound icon of a style channel to enter the corresponding sound selection menu, then press a sound name to select that sound for the current channel. If the style is playing, you will immediately hear the change in sound.



2. When you finish setting, then go straight to the style selection menu. During this process, ensure not to switch to another style. Press the “Edit” button to enter the style editing menu. The changes you previously made will be carried over to the style editing menu. You can further edit this style or simply save it as a user style.



For more operating information about the Mixer, please refer to the Owner's Manual.

Performance Memory

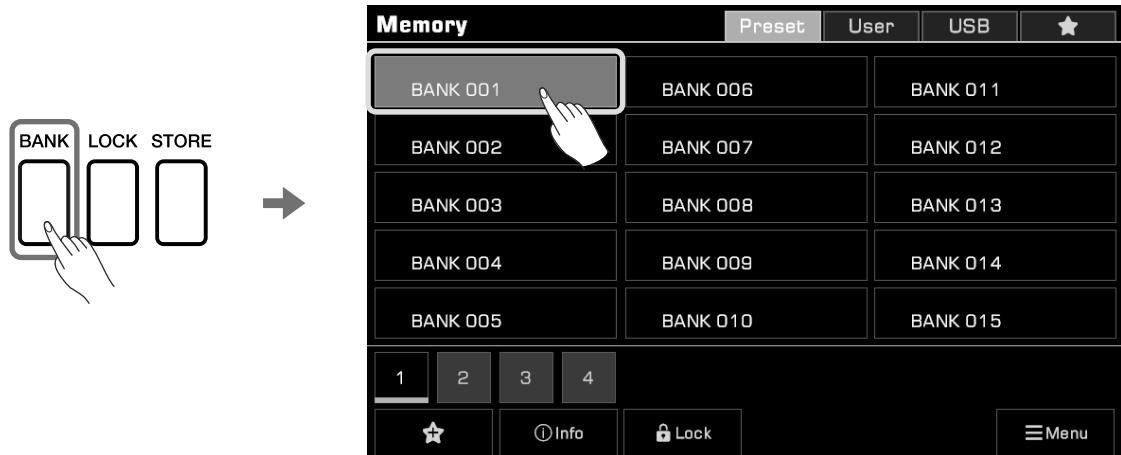
The Performance Memory feature lets you access your saved performances on the fly. Save panel settings to a Performance Memory button, then instantly recall those panel settings by pressing a single button ([1]-[8]).

Selecting a Bank and a Performance Memory

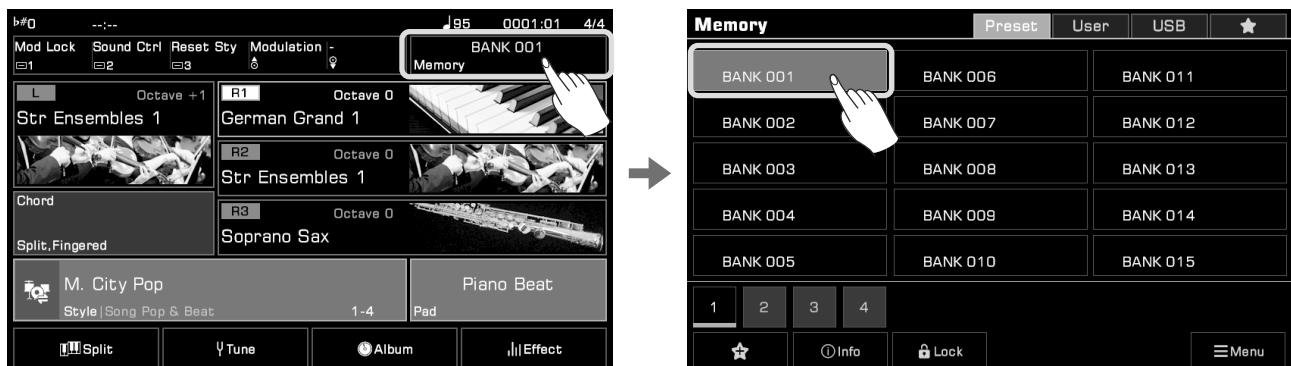
Selecting a Performance Memory Bank

There are two ways to select a Performance Memory Bank:

- Press the [BANK] button to enter the Performance Memory Bank selection menu. You can switch pages by using the page buttons, and then press the name to select it.

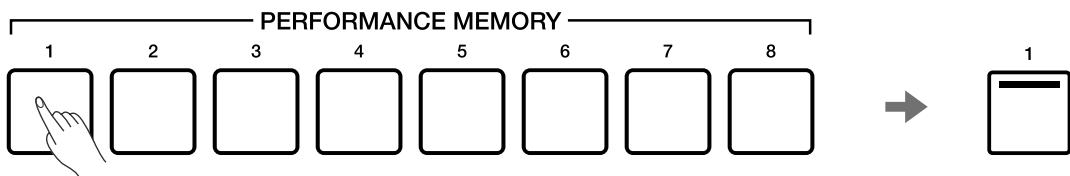


- Press the memory area in the main display to enter the selection menu. You can switch pages by using the page buttons, and then press the name to select it.



Bring up a Performance Memory

Press one of the Performance Memory buttons ([1]-[8]) to recall the panel settings stored in that memory.



Tips: Make sure the [Q.S.] switch is turned off before selecting a Memory.

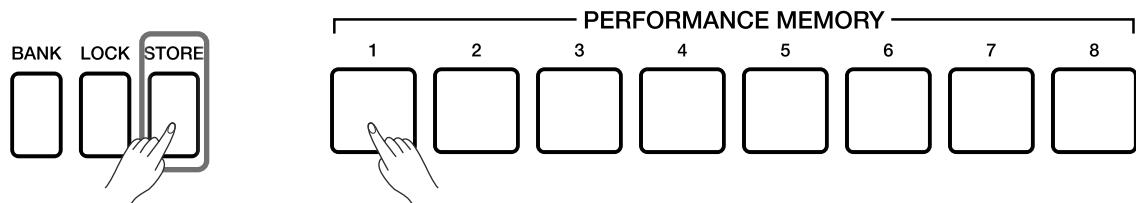
Save Settings as a Performance Memory

Save your current panel Settings as a Performance Memory as follows:

1. Select a Performance Memory Bank in which to save your settings.



2. Press and hold the [STORE] button on the panel and press one of the Performance Memory buttons ([1]-[8]) to save the current panel settings to that Memory.



When you switch Memories, you may want to keep some items of current settings, the Lock function will help a lot. Please read the Owner's Manual for more information.

Note!

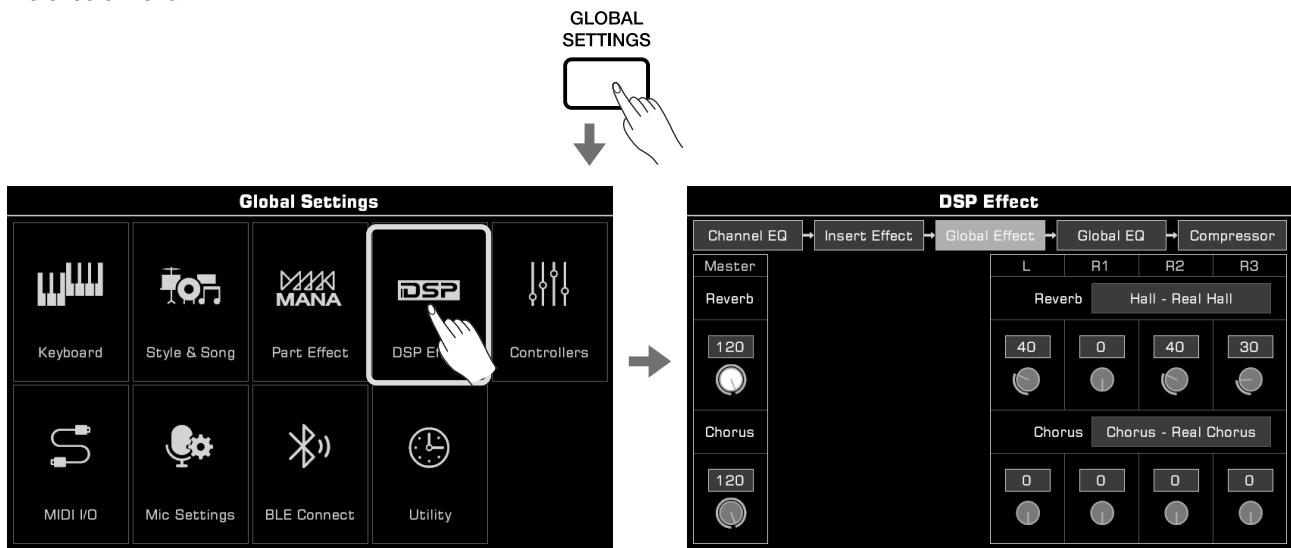
After saving the Performance Memory, the new setting will replace any existing setting. Please check the Memory settings before saving to avoid accidentally losing settings you want to keep.

DSP Effects

This instrument has powerful DSP effects divided into several module categories, which will greatly enrich the acoustics of the instrument and your performance. Here are the effect modules:

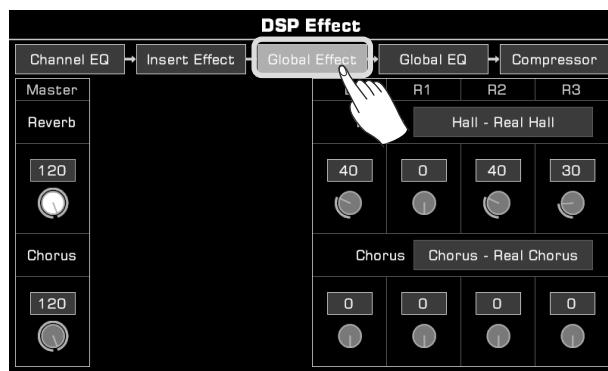
- Channel EQ: Applies to the keyboard, meant to change the keyboard sound.
- Insert Effect: This instrument has 4 Insert Effects for keyboard parts. You can distribute them as you need.
- Global Effect: Applies to every sound produced by the instrument (except for the external audio input).
This instrument has two global effects: Reverb and Chorus.
- Global EQ: Applies to the whole instrument. Use the EQ to adjust the tonal quality of the overall sound.
- Compressor: Restrains the volume within an appropriate range, helps balance every frequency range and make the overall tone sound close to CD quality.

Press the [GLOBAL SETTINGS] button on the panel to bring up the selection menu. Press the “DSP Effect” button to enter the effects menu.



In this menu, you can see a process map on the top; press one of the buttons to enter the effect selection page. Let's take Global Effect for example.

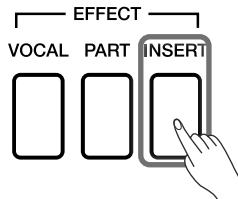
Press “Global Effect” to bring up the settings menu.



In the Global Effects module, you can select Reverb or Chorus and adjust the level of each effect. You can also adjust the Reverb or Chorus level of the individual keyboard parts.

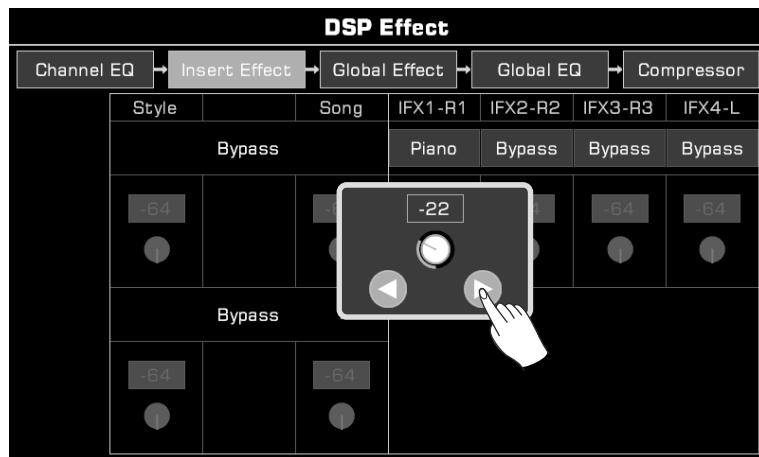
Turn On/Off Insert Effect (IFX)

The powerful IFX gives depth to the Sound to make your performance more dynamic.
Press the [INSERT EFFECT] button on the panel to turn the IFX on or off for the current part.



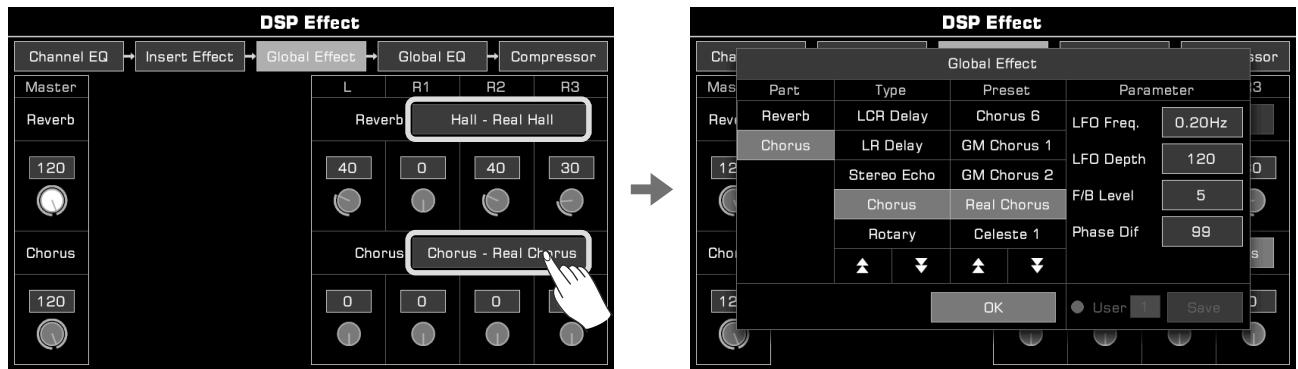
Adjusting Effect Level

Let's take the IFX as an example. In the DSP Effect settings menu, press the level number and adjust the effect levels by using the arrows on the touch screen, the [DATA DIAL] or [</>] buttons.

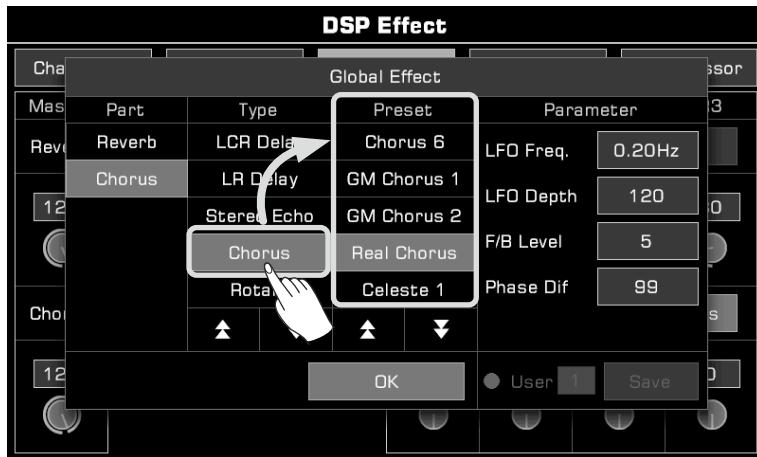


Selecting Global Effect

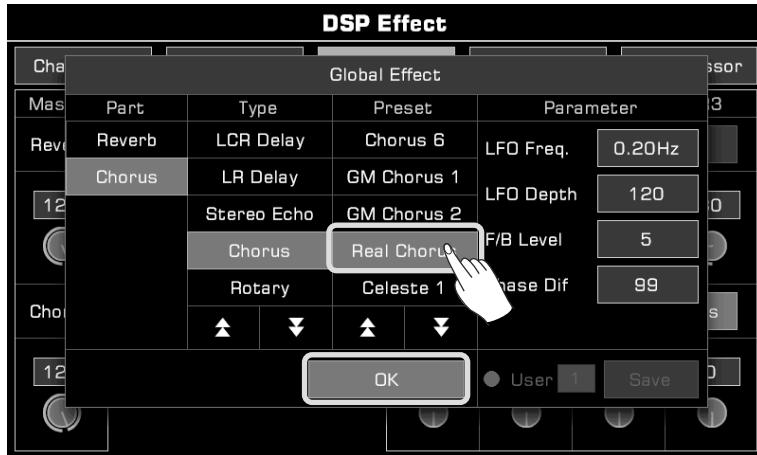
1. Press the effect "Type name" to bring up the global effect pop-up window.



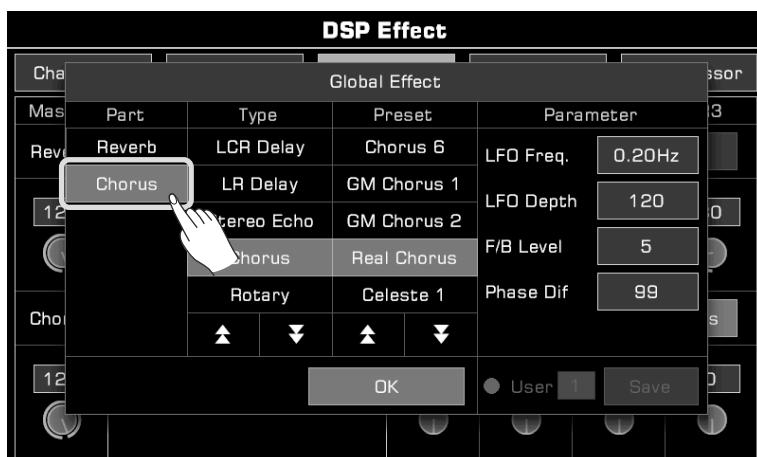
2. Select an effect from the effect preset list. There are many preset effects for each type.
Press the arrows to scroll through the effects types and presets.



3. Press to select the effect from the list and the effect will be applied immediately. Press "OK" to close the pop-up menu.

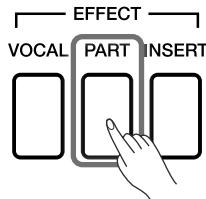


4. In the Global Effect selection pop-up, press "Reverb" or "Chorus" on the left to choose whether to modify the Reverb or the Chorus.



Part Effects

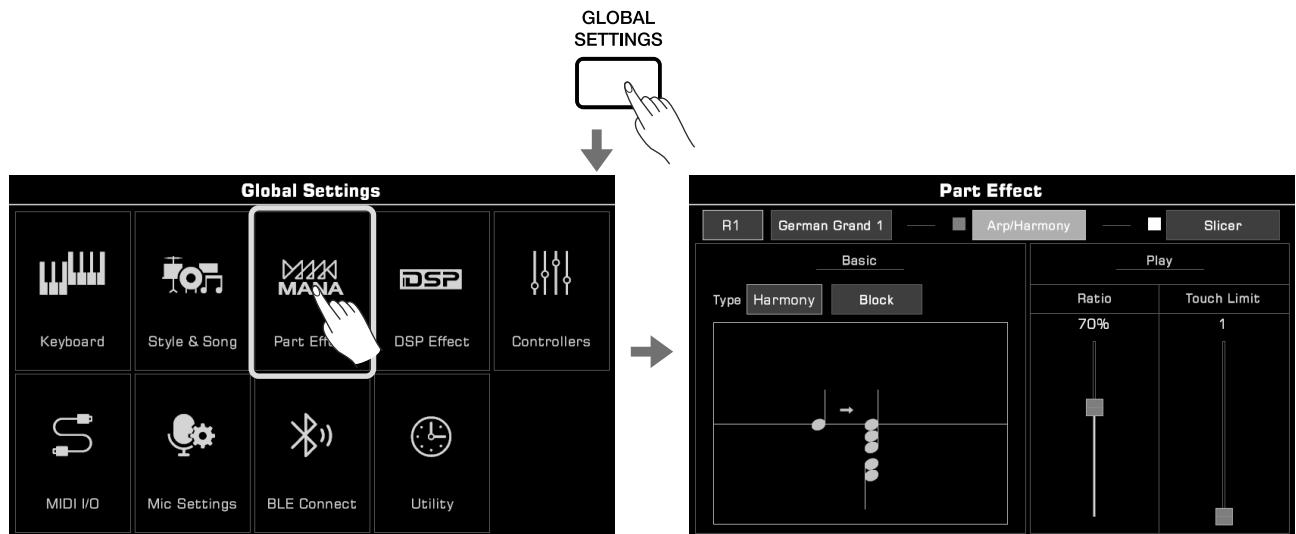
This instrument has powerful effects for the keyboard parts. Try adding these effects to your performance for some creative inspiration. You can turn on/off the Part Effect very conveniently by using the [PART EFFECT] switch on the panel.



There are three kinds of part effects:

- Harmony: It will automatically add harmony to your performance, giving it a fuller feel. Harmony only applies to the right hand parts (R1, R2 and R3).
- Arpeggio: Convert one or more keys you play on a keyboard into a series of notes that are played in chronological order according to certain settings. Arpeggios can be applied to all keyboard parts.
- Slicer: It allows you to play notes with rhythmic filters and volume changes. This is a popular effect in electronic music production.

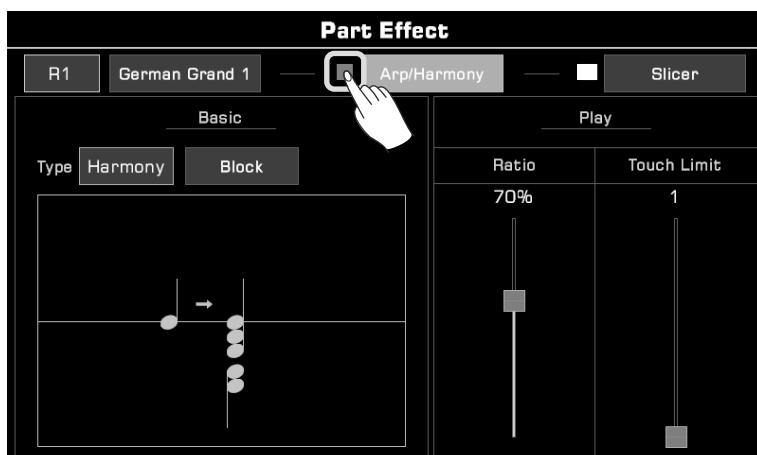
Press the [GLOBAL SETTINGS] button on the panel to bring up the menu. Press the “Part Effect” button to enter the settings menu. The R1 part effect is turned on by default.



Turn On Arpeggios/Harmony

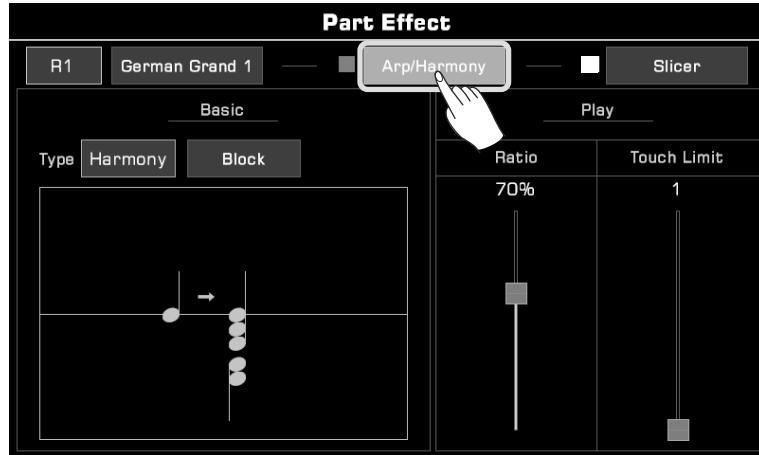
Arpeggios and Harmony cannot work simultaneously on the same keyboard part. You can select one of them for the current part.

Press the “Arp/Harmony” switch to turn on/off the Arp or Harmony.

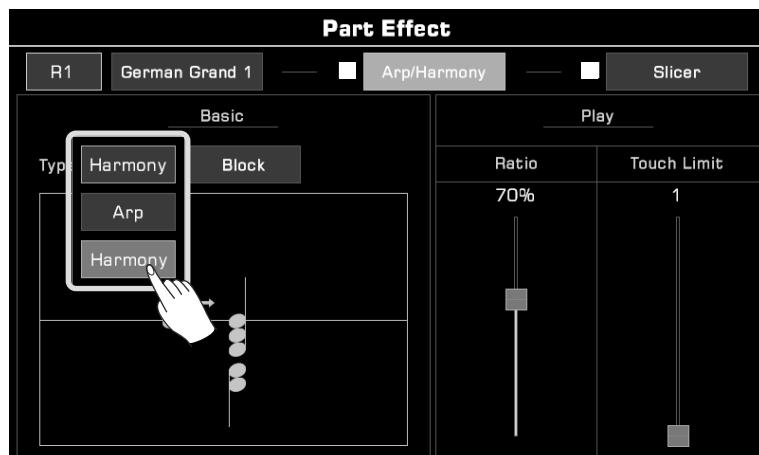


Selecting Arpeggios/Harmony

1. In the Part Effect setting menu, press “Arp/Harmony” to bring up the settings menu.



2. Press the name of the part effect and select “Arp” or “Harmony” from the list.



For both of the effects, we offer some parameters that you can adjust to get the best results you want. Please read the Owner's Manual to get the detailed information.

Tips:

Some Harmony types will work only in Chord mode and respond to chord change. If you are using Harmony, make sure the [CHORD ON/OFF] button is turned on, then play chords in the chord area and play melody with your right hand to hear the rich harmonic effect.

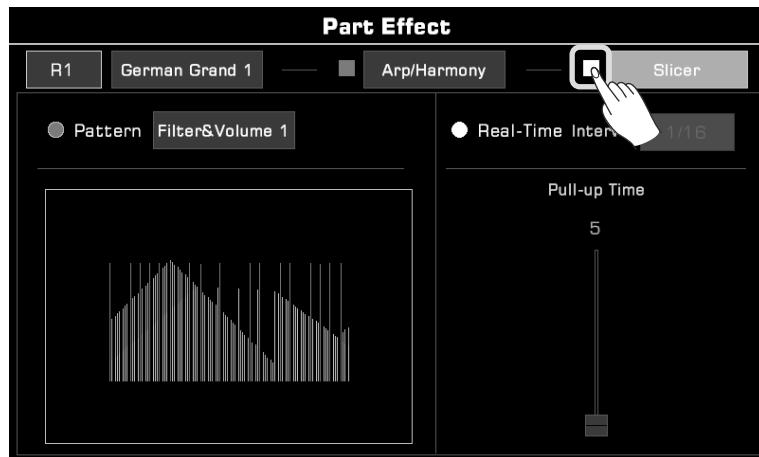
Select and Turn On Slicer

Add a slicing effect to the keyboard sound as follows:

1. Press "Slicer" to bring up the effects settings menu.



2. Press to turn on the "Slicer" option of the current keyboard part. The default slicer pattern will be immediately applied.



Note!

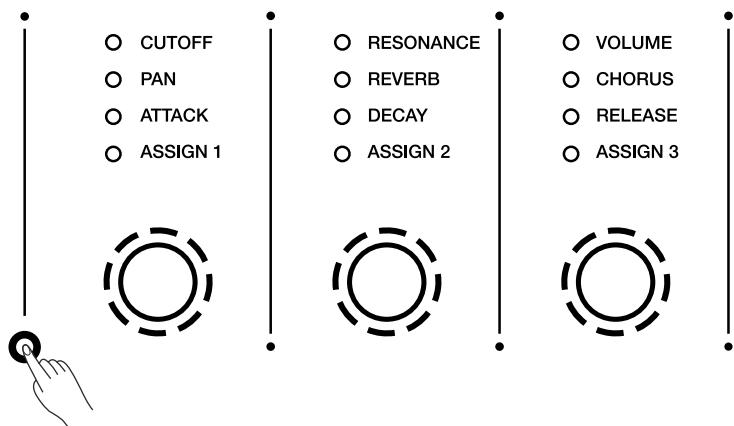
When you select a new sound, the part effect is set to the default type. You can use the Sound Edit function to modify this setting. Please refer to the "Editing Sounds" section on the Owner's Manual for more information.

Setting Functions for Controllers

This instrument has powerful assignable controllers including knobs, foot pedals, assignable switches and joystick, which give you great flexibility over your performance.

Knobs

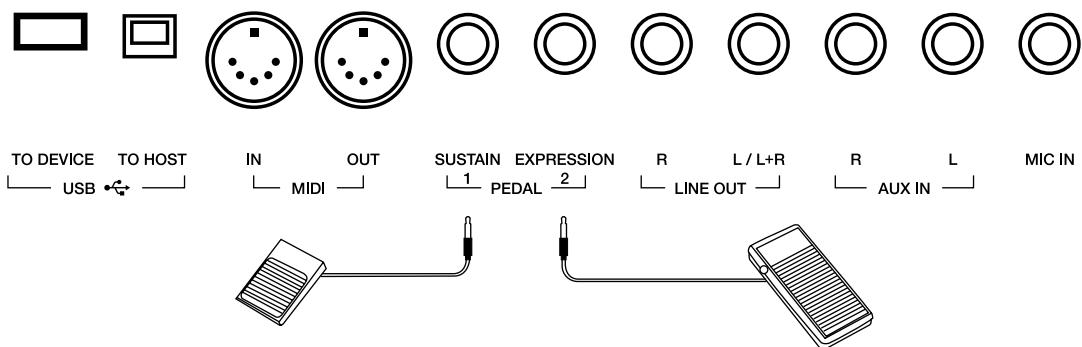
The instrument has three multi-function knobs for adjusting several parameters in real time during a performance. When you rotate the knobs clockwise or counterclockwise, the ring lights of the knobs will indicate the parameter value. Press the [KNOB FUNCTION] button to switch the functions of each knob set. The LED lights of the corresponding group will be lit.



Foot Pedals

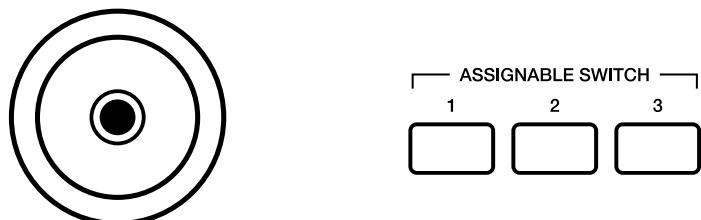
This instrument has 2 assignable pedals. The default settings are:

[PEDAL 1]: for connecting a switch pedal. The default setting is Sustain.
[PEDAL 2]: for connecting a controller pedal. The default setting is Volume.



Assignable Switches & Joystick

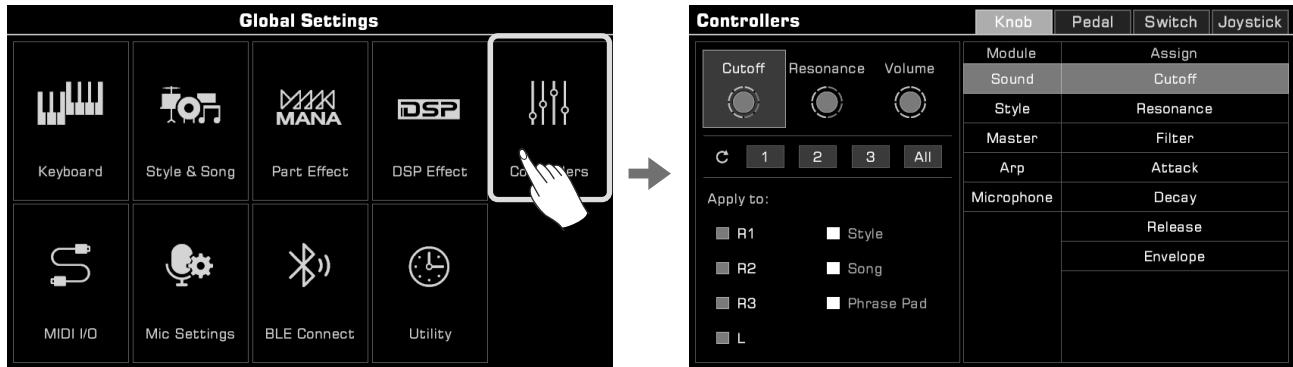
This instrument has 3 Assignable Switches and a four-direction joystick. The joystick can be pulled any direction and will automatically return to the center position after being released.



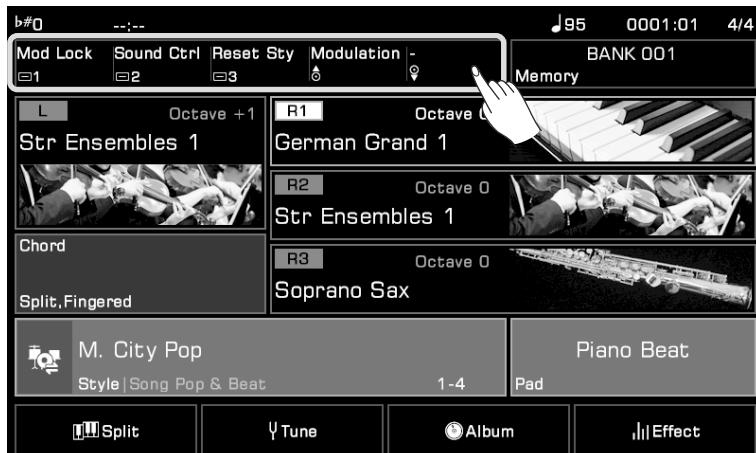
Assign Functions for Controllers

Let's take the knobs as an example to show you how to assign the functions for controllers.

Press the [GLOBAL SETTINGS] button on the panel to bring up the selection menu. Press the “Controllers” button to enter the menu.

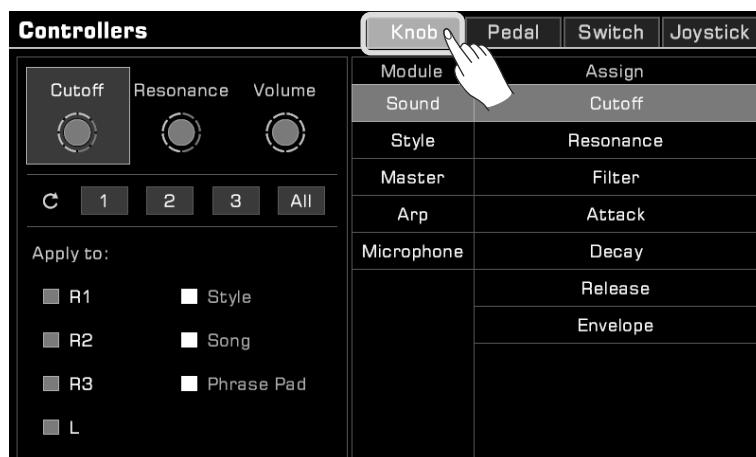


Or you can press the controller area on the main display to enter the Controllers menu.

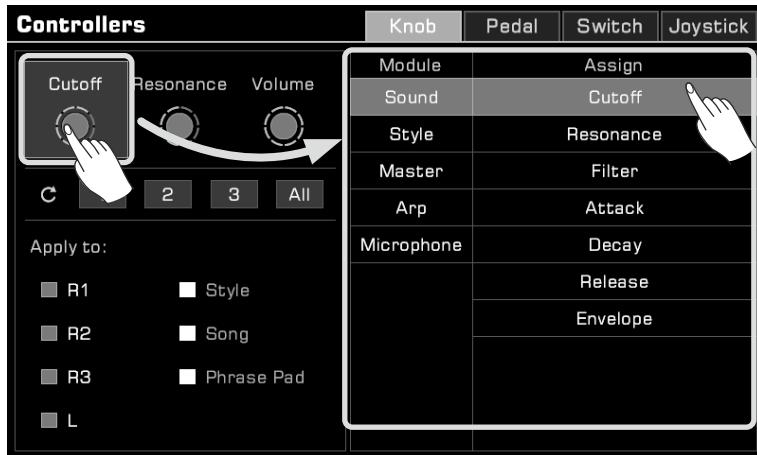


The knob functions are assignable. Adjust them as follows:

1. Press “Knob” to enter the knob settings menu.

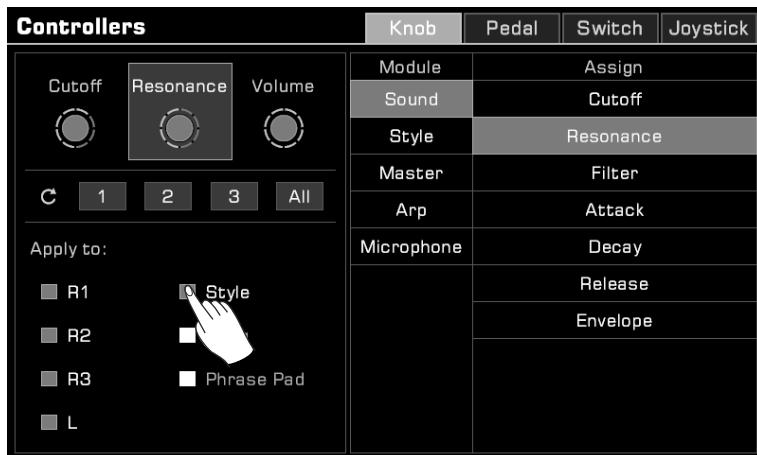


2. Press to select a knob. The available functions appear on the right. Select a Module, then select a function to assign to the knob.

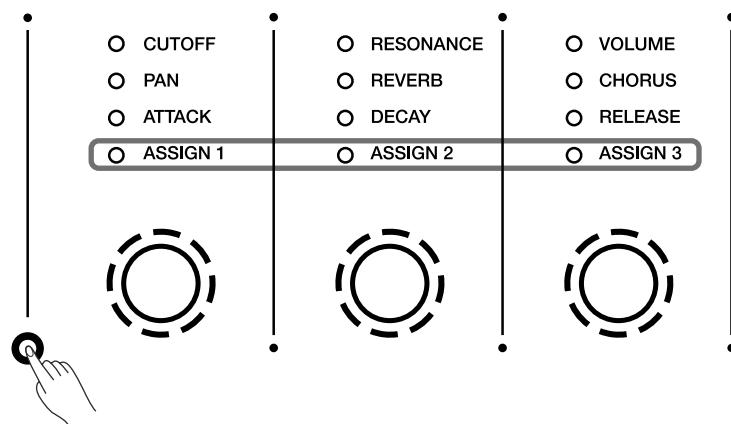


Press both the [<] and [>] buttons to reset the selected knob to its default setting.

3. Different knob functions can be applied to different parts. Check the Part boxes to apply the current function to the parts you want to control in real time.



4. Now, you can use the assigned knobs to control your performance in real-time.

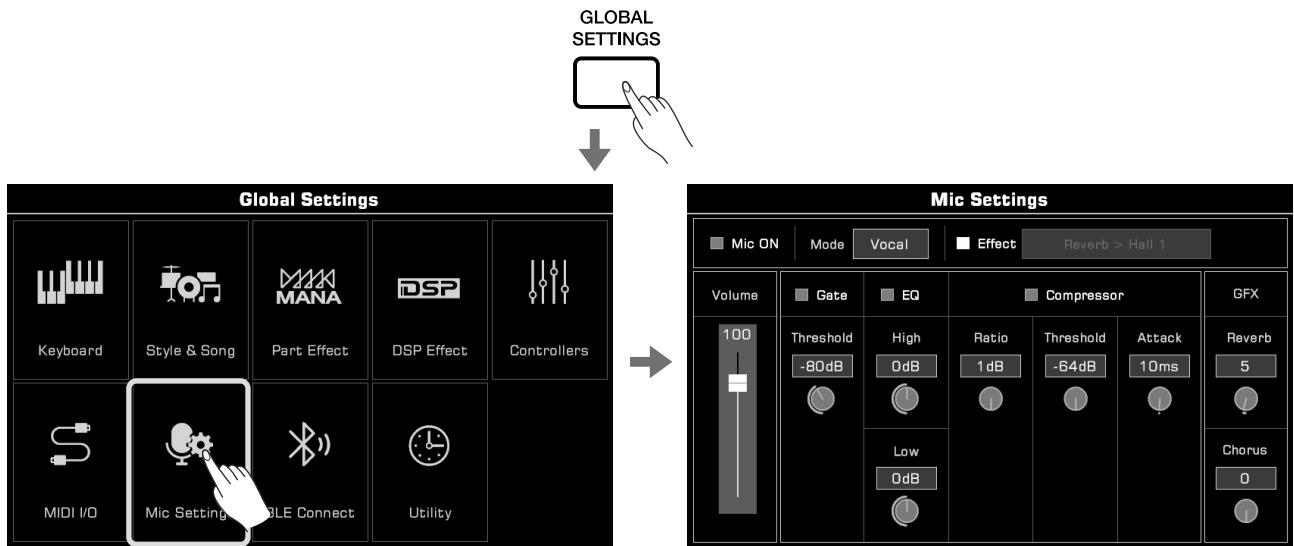


You can use similar procedures to assign functions to other controllers.
Please refer to the "Controllers" section on the Owner's Manual for more information.

Microphone

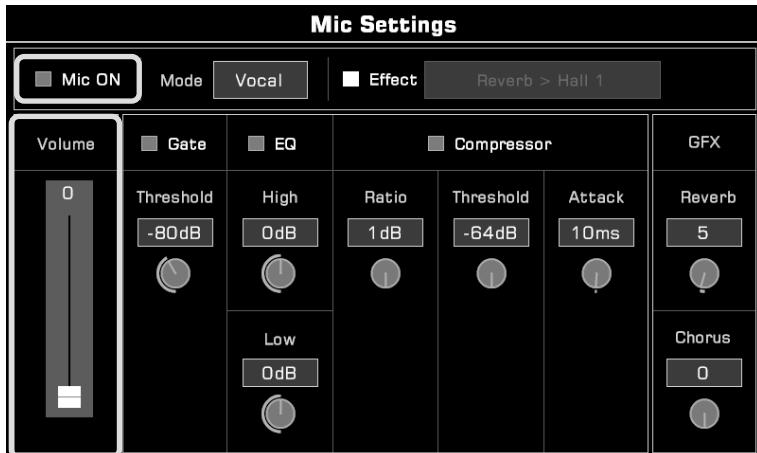
This instrument is set up for a microphone connection. You can also add rich microphone effects to your voice and then record the music you play and sing.

Press the [GLOBAL SETTINGS] button on the panel to bring up the selection menu. Press "Mic Settings" to enter the microphone settings menu.



Turn On Microphone

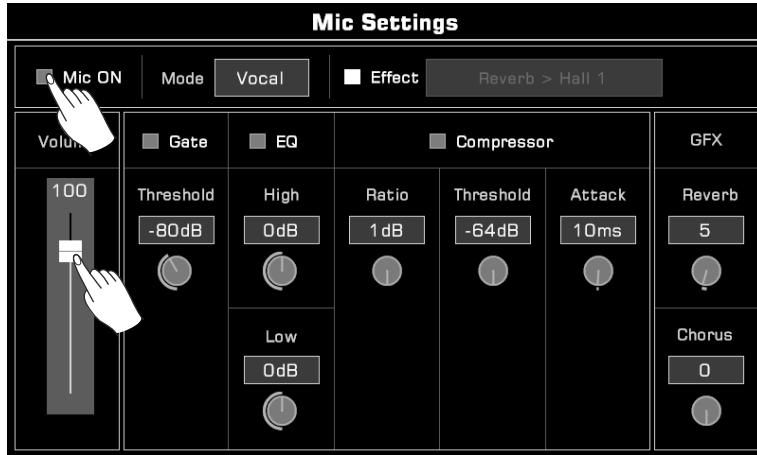
1. Make sure your microphone is turned off before connecting. Also, make sure the microphone volume on the touch screen menu has been set to zero.



2. Connect the microphone to the [MIC IN] jack on the rear panel and then turn the microphone on.



3. Check the “Mic ON” box and adjust the volume as you speak into the microphone.



Selecting Microphone Mode

There are two microphone modes: Talk and Vocal.

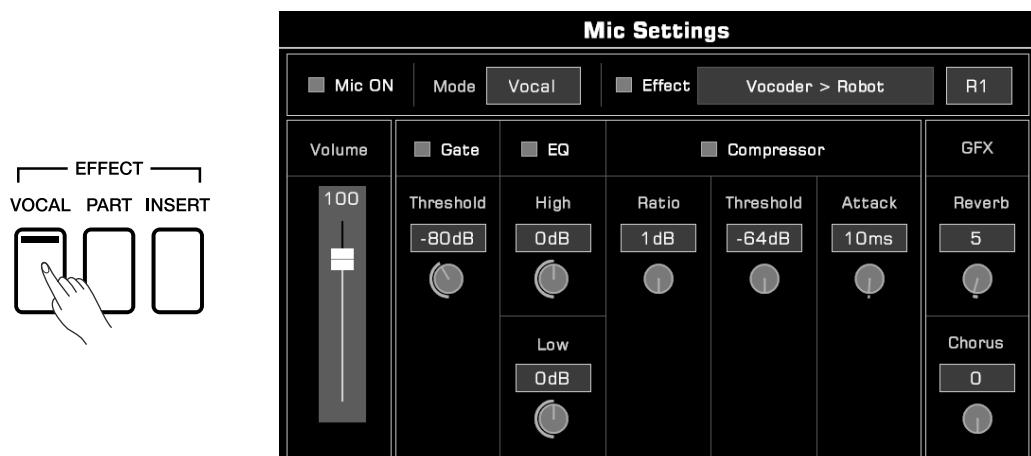
“Talk” mode is generally used for speech and broadcasting. Selecting this mode will turn off the microphone effects.

“Vocal” mode is generally used for singing performance. In this mode, you can add various effects, Vocoder, or Vocal Harmony to your voice.

Press the mode name to bring up the selection list.



Press the [VOCAL EFFECT] button on the panel to switch to “Vocal Mode”.



In addition to the detailed parameters for adjustment, the instrument offers two interesting effects only for microphone, Vocoder and Vocal Harmony.

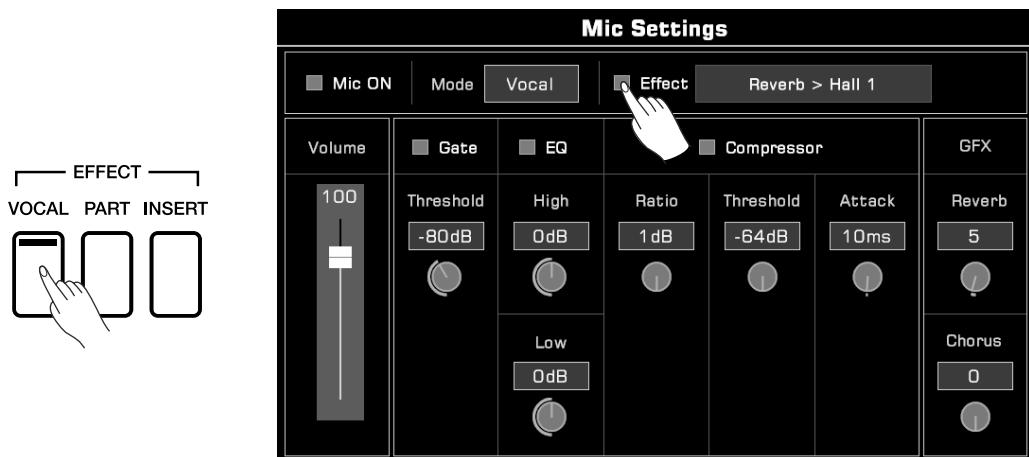
- Vocoder is an effect which processes the microphone input sound to produce a robot-like vocal effect. You can trigger the vocoder with a keyboard part and use the pitch to process your voice.
- Vocal Harmony is an effect which processes the microphone input sound to produce a natural multi-part harmony. The harmony added to your singing will depend on the chord you are playing.

These two effects will make your singing more colorful and interesting.

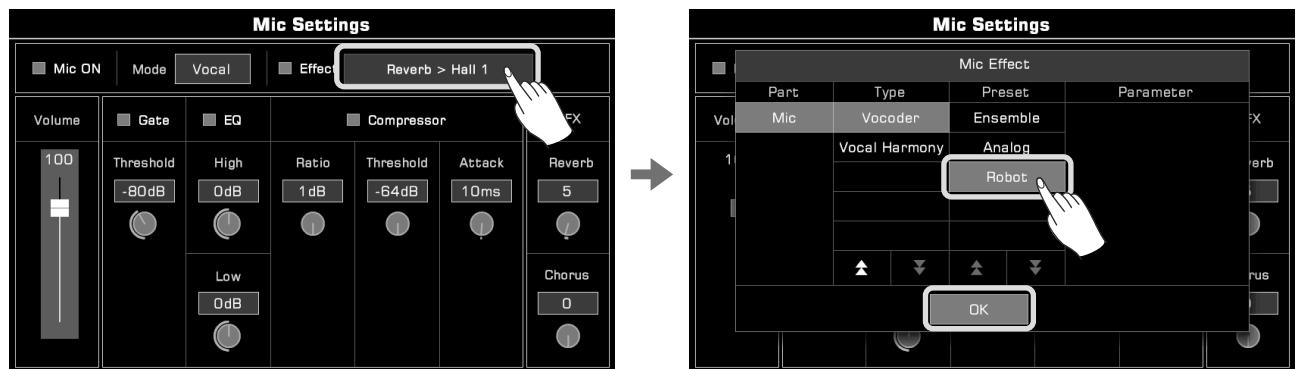
Turn On and Select Mic Effects

You can add rich microphone effects in Vocal mode.

Press the [VOCAL EFFECT] button on the panel to switch to “Vocal Mode” and check the “Effect” option to apply the currently selected microphone effect.



Press the microphone effect name to bring up a pop up menu. Select the effect you want to apply to the microphone.



Please refer to the “Microphone” section on the Owner’s Manual for more information.

MIDI I/O

Expand the features of this instrument with the MIDI function. This section will briefly explain what MIDI is, what MIDI does, and how to use MIDI on this instrument.

MIDI Introduction

MIDI is an abbreviation of Musical Instrument Digital Interface. It is the industry standard for musical data transmission.

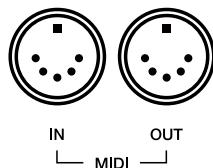
Electronic instruments can use MIDI to communicate with each other by sending and receiving compatible notes, control conversions, program conversions, and various types of MIDI data or messages.

Through MIDI, the instrument can control an external MIDI device and also be controlled by external MIDI devices. Controllable functions include: note on/off, controller, sound, parameter changes and so on.

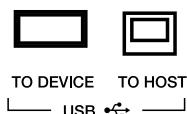
The MIDI Interface

In order to exchange MIDI messages between different MIDI devices, they need to be connected to each other by MIDI cables.

This instrument has two MIDI ports: MIDI IN and MIDI OUT. The MIDI IN port is used for receiving MIDI messages from other MIDI devices or a computer. MIDI OUT is used for transmitting messages of this instrument to other MIDI devices.



The instrument can also send or receive MIDI signals through the USB TO HOST interface and Bluetooth.



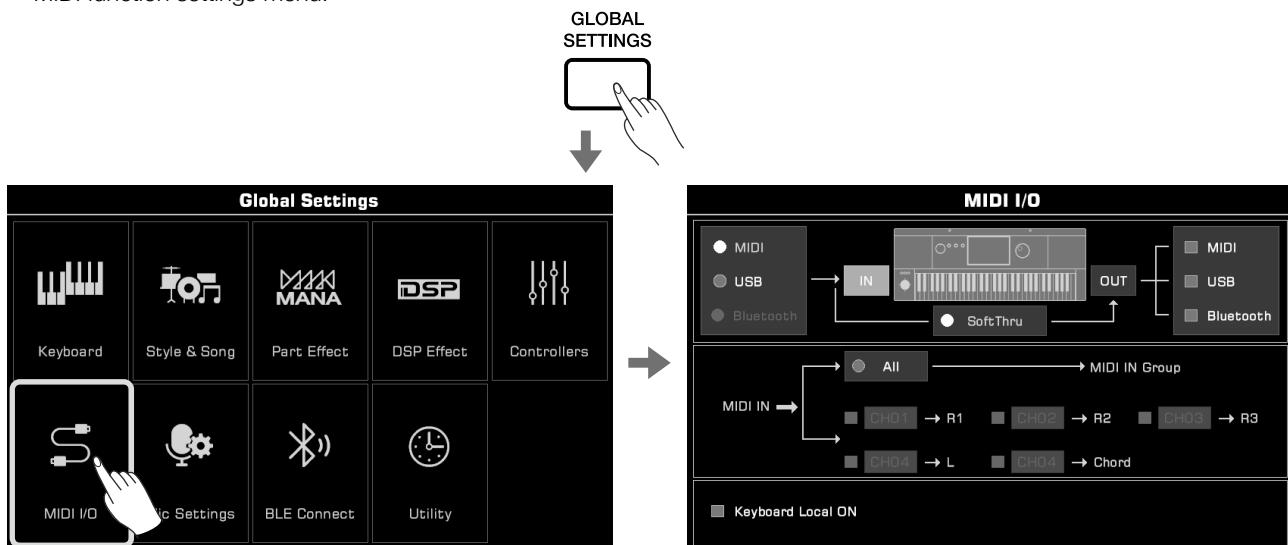
Note!

Before connecting this instrument with a USB cable, make sure your computer is awake from sleep or standby mode. Connect the USB cable to the instrument and computer before powering on.

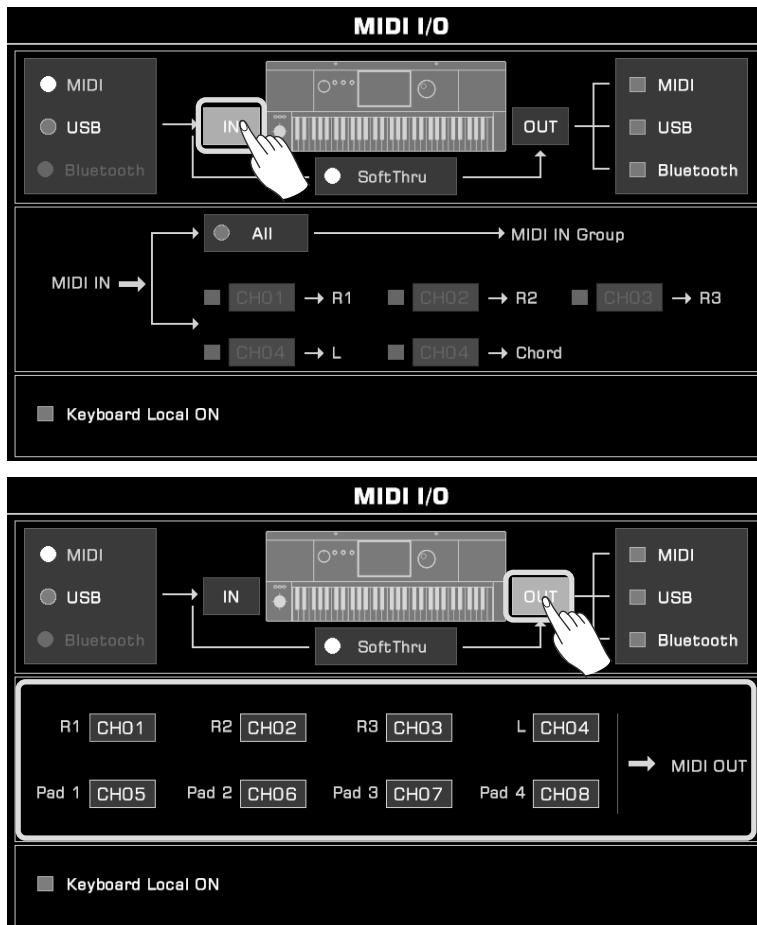
MIDI Settings

Set up the MIDI IN function of this instrument as follows:

1. Press the [GLOBAL SETTINGS] button on the panel to bring up the selection menu. Press “MIDI I/O” to enter the MIDI function settings menu.



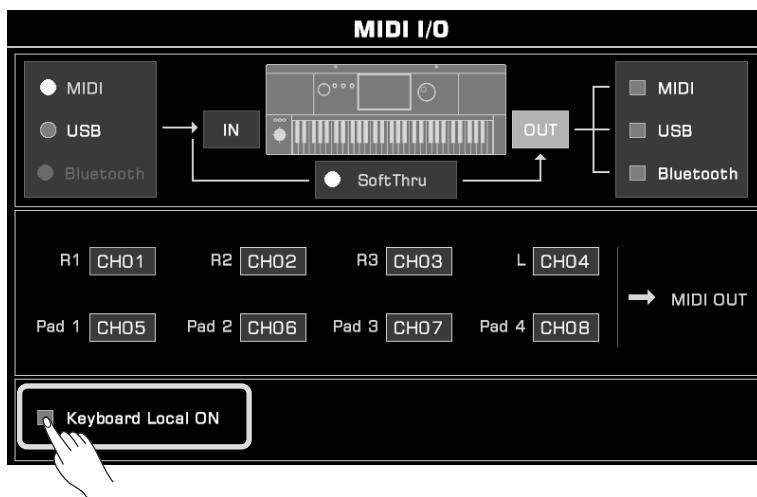
In this menu, you can press the “IN” or “OUT” button to switch the corresponding setting menu. Please refer to the “MIDI I/O” section on the Owner’s Manual for more information.



Turn Off the Local Sound

When the “Keyboard Local ON” is enabled, the instrument will work alone, as a master keyboard.

When the “Keyboard Local ON” is disabled, the instrument will be controlled by the connected device and it will not produce sound when you play, but will still output MIDI messages.



Note! Please make sure that all external devices have been connected properly.

Bluetooth

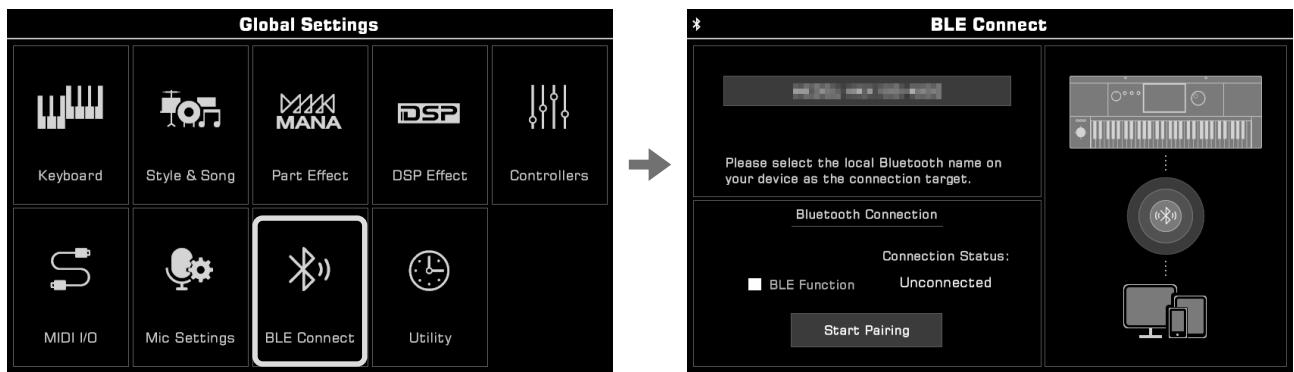
This instrument is equipped with Bluetooth functionality. It can be paired via Bluetooth MIDI and Bluetooth Audio with external devices such as a smartphone, tablet or computer, to allow for interaction with Apps/Software on the external device, and playing back sounds from the external device through the instrument's speakers.

Do not place the external device too far away from the instrument. Bluetooth connection may become unstable, interrupted or even disconnected, if there are too many obstacles, such as walls, between the instrument and the devices or when the distance is too far.

You can follow the procedures below to connect the instrument to a Bluetooth-equipped device.

1. Enable the Bluetooth function on the smart device. Turn on the instrument.

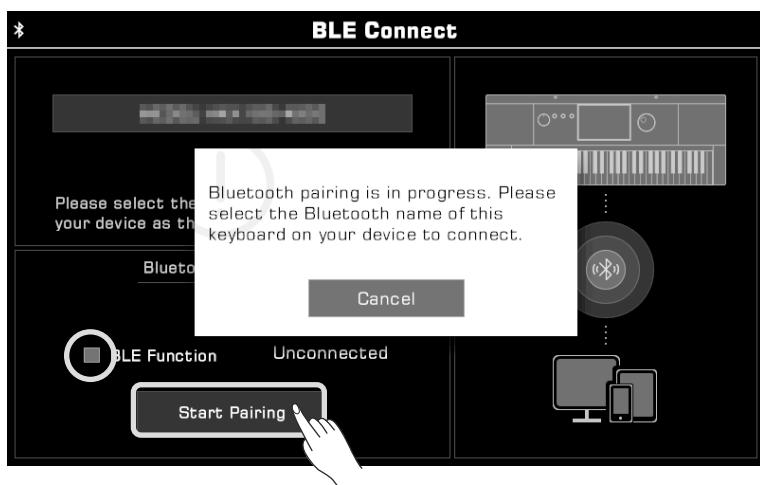
2. Press the [GLOBAL SETTINGS] button on the panel to bring up the selection menu. Press "BLE Connect" to enter the Bluetooth menu.



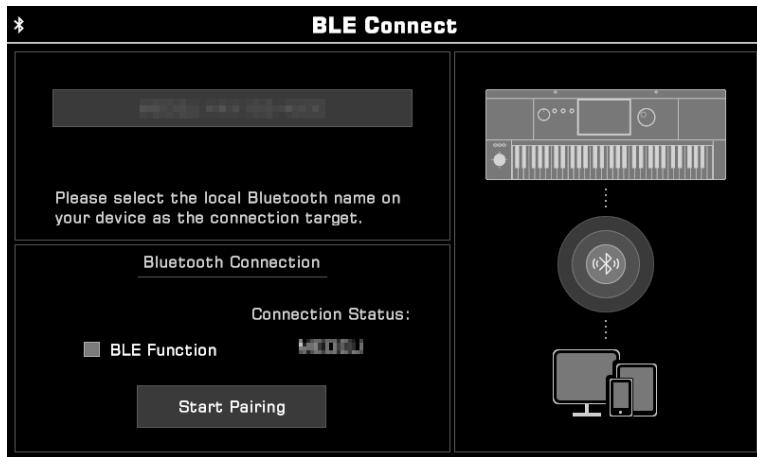
3. Turn on the "BLE Function" switch to enable the Bluetooth function, then press "Start Pairing". A message will pop up to indicate the instrument is ready for pairing.

Now you can search for the instrument's Bluetooth IDs (one for MIDI and one for audio) in your smart device, then tap those IDs to pair the device with the instrument.

The icons on the smart device may differ depending on the operating system.



4. When pairing is completed, the pop-up message will disappear. The instrument will display the name of the paired device in the Connection Status area. The Bluetooth icon will appear on the top left corner of the main display.



When paired up via Bluetooth MIDI, the instrument can interact with Apps/Software on the smart device. When paired up via Bluetooth audio, the instrument can play back the sounds of the smart device through the built-in speakers.

For the purpose of device safety, the Bluetooth function will be automatically disabled each time when the instrument is turned off. If you wish to re-connect with a recently paired device, first, enable the Bluetooth function on your smart device, then press the "Start Pairing" button in the instrument's Bluetooth menu.

You can disable Bluetooth of the instrument at any time by turning off the "BLE Function" switch.

Using a USB Storage Device

Connect a USB storage device to the instrument to save all kinds of data and files you created on the instrument. You can also read data from USB storage devices, import data and files and install the expansion data to the instrument. You can also record your performance directly into the USB storage device with the audio recording function.

USB Storage Device Compatibility

This instrument supports USB storage devices in the format of FAT 32.
Capacity: Up to 512GB.

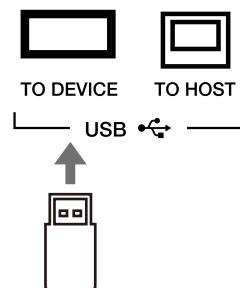
Note!

- To prevent your data from being damaged or lost, please use a USB device produced by a trusted manufacturer.
- The [USB TO DEVICE] jack cannot be connected to other USB devices, such as a USB Hub, smart phone, computer keyboard, video game console or large-capacity mobile hard disk.
- It is recommended that you use the “Format” function to format the USB storage device before using it to store files produced by the instrument.

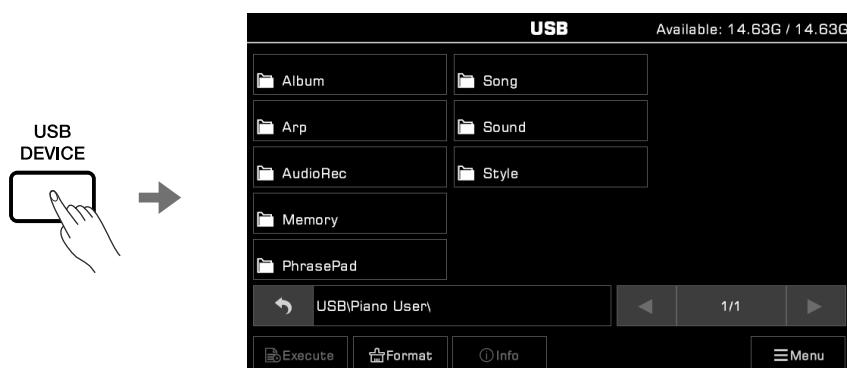
File Operations

Open the USB storage device menu as follows.

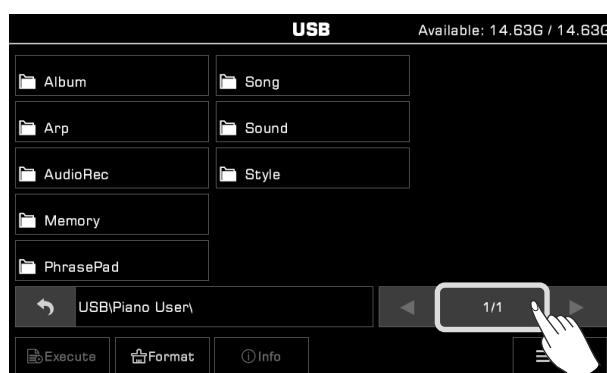
1. Insert a USB storage device into the [USB TO DEVICE] jack on the rear panel.



2. Press the [USB DEVICE] button on the panel to bring up the menu. Now, it will display the files and folders in the root directory of the USB storage device.



You can turn the [DATA DIAL] or [</>] buttons here for quick page turns.



Tips:

- In other file selection menus, other User Files in the USB storage device will also be displayed. These can be saved, renamed, deleted and so on.
- If you save an edited file to the USB storage device, the instrument's system will automatically create a folder called "Piano User" under the device root directory. Your music data will be stored in this folder.

Execute Files

Press "Execute" to run the file according to its specific type.

For example, when a sound file is selected and executed, the sound file will be applied. When an expansion file is selected and executed, it will be installed.

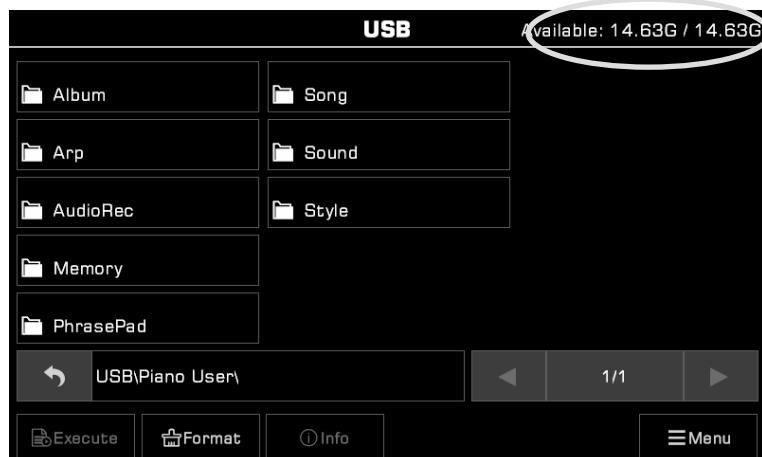


Please refer to the Owner's Manual for more details on how to format the USB storage device or view file information.

View USB Storage Device Usage

The connected USB storage device capacity will be displayed at the top. Some files will be saved directly on the USB storage device when you use some features.

It is recommended that you pay attention to the amount of space left on the USB storage device, before using features such as audio recording.



Expansion

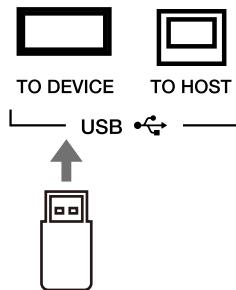
This instrument supports using expansion data. After installing an expansion pack, you can select and use the expansion music data from the Expansion folder under the User category.

You can also create or manage your own expansion data with the official software GrandSuite.

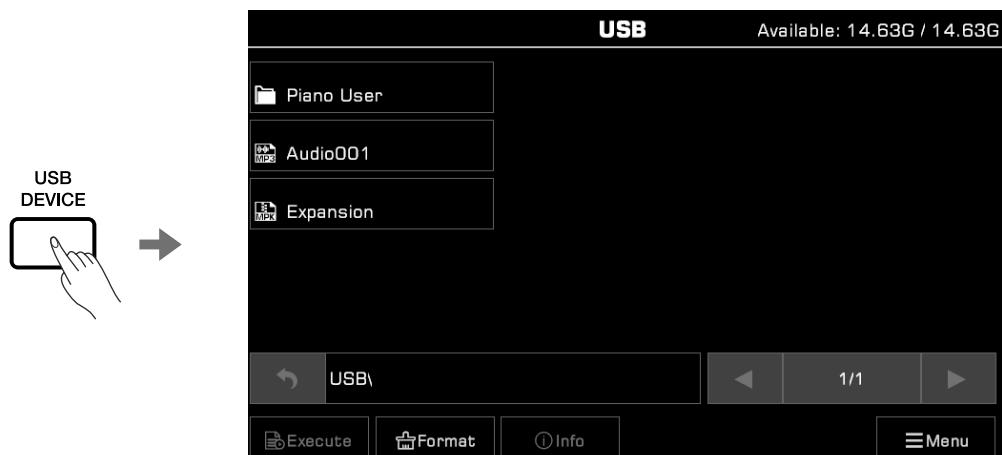
This instrument has 768MB for user expansion data. By installing the expansion data, you can add up to 768MB of expansion sounds and expansion music data.

Installing the Expansion File

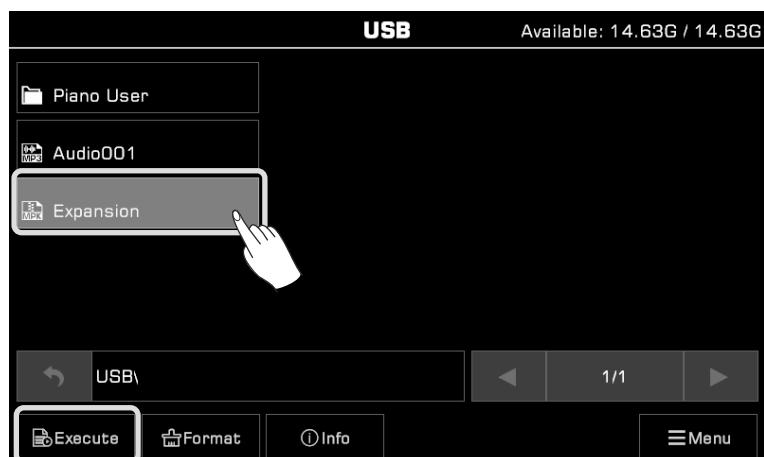
1. Insert a USB storage device into the [USB TO DEVICE] jack on the rear panel.



2. Press the [USB DEVICE] button to enter the USB menu.



3. Select the expansion installation file and press the "Execute" button. Then follow the on-screen messages to complete the installation.



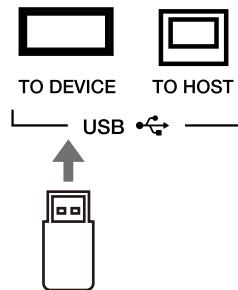
| | |
|--------------|--|
| Note! | <p>This information is very important. Please read it carefully.</p> <p>Expansion music data (such as expansion styles) will be overwritten each time when a new expansion pack is installed. Once overwritten, the original expansion music data cannot be recovered.</p> <p>Please check it carefully before installing a new expansion pack. You may use the official software GrandSuite to merge multiple expansion packs.</p> <p>As long as the new expansion pack doesn't contain any expansion sound, it will not overwrite the existing expansion sounds on the instrument when the new expansion pack is installed.</p> <p>Here are some examples:</p> <ul style="list-style-type: none"> • The instrument has expansion sounds. If the new expansion pack contains expansion sounds, it will overwrite the existing expansion sounds when the new expansion pack is installed. • The instrument has expansion sounds. The new expansion pack contains only music data (such as expansion styles) but doesn't include any expansion sound, then it will only overwrite the existing expansion music data, leaving the existing expansion sounds unchanged. • The instrument has expansion music data (such as expansion styles) but doesn't have any expansion sounds. If the new expansion pack contains expansion sounds, it will overwrite all existing expansion data when the new expansion pack is installed. • The instrument has expansion music data (such as expansion styles) but doesn't have any expansion sounds. If the new expansion pack doesn't contain any expansion sound, it will overwrite all existing expansion data when the new expansion pack is installed. <p>Please do not disconnect the USB storage device when installation is in progress. Otherwise, it will cause system malfunction!</p> <p>Please do not power off the instrument when installation is in progress. Otherwise, your expansion data will be damaged and lost.</p> |
|--------------|--|

Exporting the Instrument Information File

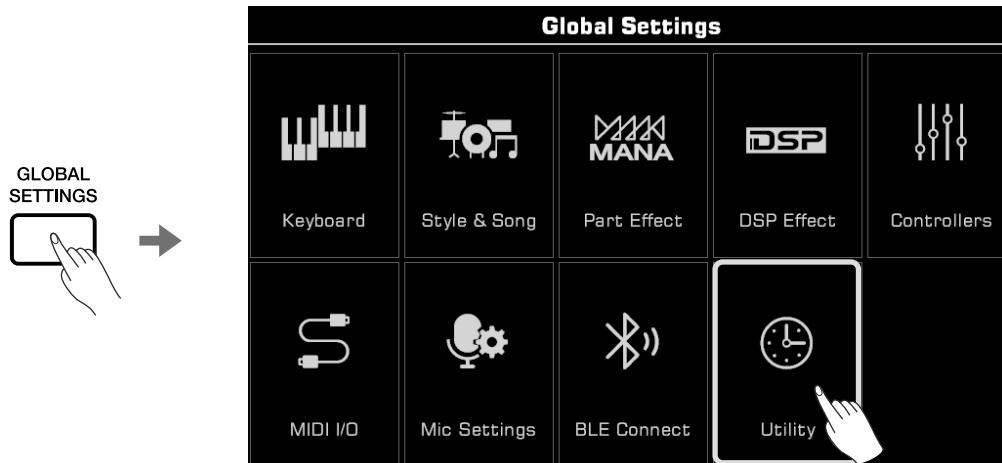
For the consideration of data and copyright protection, when purchasing an expansion pack, you may need to provide the instrument information to the other party in order to protect the rights of both parties. This means that the expansion pack you purchase cannot be used on other devices.

You can export the instrument information to a USB storage device by using the "Export Information" feature in the "Utility-Config 4" menu.

1. Insert a USB storage device into the instrument.

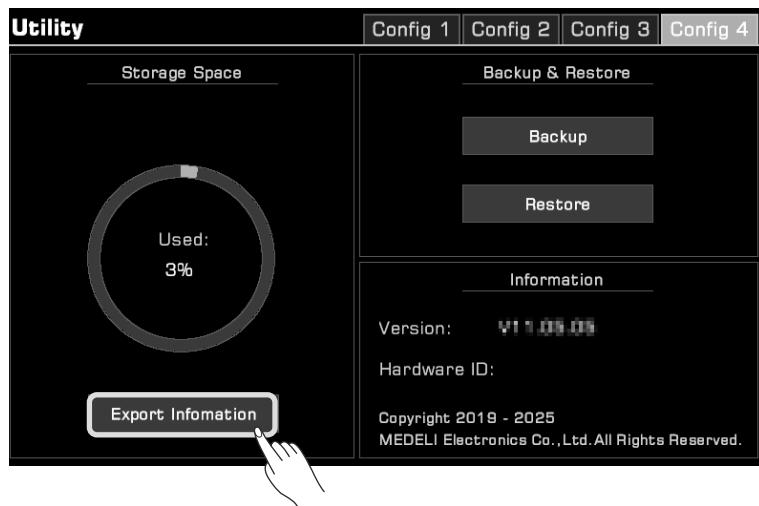


2. Press the [GLOBAL SETTINGS] button, then go to Utility. Press the “Config 4” tab to enter this menu.



3. Press the “Export Information” button. Read the on-screen message and confirm, then it will export the instrument information in a file (.mif) to the USB storage drive.

You can see this file in the USB menu of the instrument or on a computer. This file contains information of your instrument.



Download & Support

Be sure to visit the following websites soon and often! It's your source for important things such as:

- Owner's Manual, Data List, etc.:
http://www.mecldata.com/download/assets/AKX10S_manual.zip
- Software GrandSuite:
<http://www.mecldata.com/download/assets/GrandSuiteV2.zip>

Please make sure that the letter case should be the same as the above links.

Troubleshooting

| Problem | Possible Cause and Solution |
|--|--|
| The speakers produce a “pop” sound whenever the power is turned ON or OFF. | This is normal and is no cause for alarm. |
| The button LED light suddenly turns off. | When using some features, some of the panel buttons will become unavailable or because the music data stored in the button is removed. |
| There is no sound when the keyboard is played. | <p>The master volume may be set too low. Please adjust it to the appropriate level.</p> <p>The speaker mode may be set as “Always OFF”.</p> <p>The volume of individual parts may be set too low. Please adjust them to an appropriate level.</p> <p>The [FADE IN/OUT] switch may be turned on. Please turn it off.</p> <p>All the keyboard part switches may be turned off. Please turn on at least one part.</p> <p>The playing channel may be muted. Please enter the MIXER interface menu to turn it on.</p> |
| There is noise from the instrument. | Using a mobile phone in close proximity to the instrument may produce interference. To prevent this, please use it further away from the instrument. |
| The sound is distorted or noisy. | <p>Some settings related to volume may not be adjusted properly. Please check and adjust them.</p> <p>Some effects parameters may be not set to reasonable values. Please check and make adjustments.</p> <p>Some effects will produce noise when adjusted. This is normal and is no cause for alarm.</p> |
| No sound after selecting a sound in the selection menu. | <p>Check if the sound of the corresponding part is selected and the part switch is turned on.</p> <p>Check if the split point is set properly.</p> |
| Different keys have similar pitch or sound when some Sounds are selected. | This is normal and is no cause for alarm. |
| No sound after pressing [START/STOP] to start Style playback. | A piano style may be selected. Pressing [START/STOP] will play a percussion channel first, but piano style doesn't have a percussion channel. |
| No response after pressing “Cancel” chord in the chord area. | Check whether the current chord detect mode has been set to “multi-fingered” or “bass invert” mode. Cancel and Cancel 2 can only be triggered in these 2 modes. |
| The Vocal Harmony sounds out of tune or distorted. | The Vocal Harmony effect may produce an unstable pitch when the vocal pitch remains unstable. When the song is playing, it may be because the microphone is too close to the speaker or other sounds nearby are being input into the microphone. Please try to adjust. |
| MIDI file or Style file cannot be opened. | This is usually due to large files. In this case, the system will remind you. |
| Part of the text is displayed in squares. | This is because the file name contains characters that the system does not recognize. |
| The boot time seems to be getting longer. | When there is too much user data in the instrument, the boot speed may be slightly longer. |

Specifications

| | |
|-----------------------|---|
| Keyboard: | 61 Electronic Organ Keys with Touch Response |
| Touch Response: | Soft1.2.3 / Normal 1.2 / Hard1.2.3 |
| Display: | 7", 800x480 colored TFT LCD, Capacitive Touch Screen Theme and brightness setting |
| Language: | English, Deutsch, Français, Español, Português, Italiano, Nederlands |
| Polyphony: | 256 |
| Sounds: | 1133 Sounds, 51 Drum Kits, 124 Acoustic Expression Sounds 256 GM2 Sounds, 500 User Sounds(max), Sounds Edit Function |
| Keyboard Part: | Left / Right 1 / Right 2 / Right 3 |
| DSP Effects: | Channel EQ 45 Reverb + 76 Chorus + 30 User Reverb + 30 User Chorus 48 Insert Effects + 30 User Insert Effects 5 Global EQ + 30 User EQ, D.A.S. Compressor |
| Microphone Effects: | EQ, Compressor 47 DSP Effects, 3 Vocoder, 3 Vocal Harmony |
| Part Effects: | 13 Harmony + 4 Echo + 4 Tremolo + 4 Trill 6 Basic Arpeggio + 100 Arpeggio Patterns + 500 User Patterns(max) 5 Real-time Slicer + 15 Slicer Patterns |
| Chord: | 39 Chord Types Fingered, Multi Fingered, Bass Invert, Smart Full Keyboard Chord Reference |
| Style: | 300 Preset + 1000 User Styles(max) Supports multi time signature Style |
| Style Control: | Style Select, Start/Stop, Sync Start, Sync Stop Intro × 3 + Fill In × 4 + Main × 4 + Ending × 3 + Break × 1 Chord ON/OFF, Auto Fill In (Supports half bar), Q.S./Q.S.Link, Fade In/Fade Out |
| Quick Setting: | 4 for each Style |
| Style Recording: | 8 Tracks Real-time Recording, Track Edit and Quantize, Notes Edit, Q.S. Setting |
| Song: | 3 Preset + 500 User Songs(max) Supports SMF(0, 1) / MP3 / WAV / AAC (.m4a) format |
| Lyric / Text Display: | Lyric Display, Chord Information Display, Text Display |
| Song Control: | Song Select, Start/Stop, Pause, FF, REW |
| Song Recording: | 16 Tracks, Quick Recording, Multi-track Recording, Track Editing and Quantization 500 songs, 35000 Events max for each song |
| Album: | 126 Preset + 1000 User Albums(max) |
| Audio Recording: | WAV (44.1KHz, 16bit, Stereo), MP3 |
| Audio Playback: | Support WAV / MP3 / AAC (.m4a) format Vocal Remover, Tempo change ±30%, Transpose -5~+6 semitones |
| Demo: | 3 |
| Phrase Pad: | 4 × 180 Banks, 500 User Phrase Pads(max) Phrase Pad Edit and Real-time Recording Function Support for linking audio files |
| Tempo Range: | 5~320, Tap Tempo |
| Scale Setting: | Transpose, Octave (-2~+2), Tuning, 9 Scale Tuning + 30 User |
| Performance Memory: | 500 Banks × 8 (1~8) , Lock |

| | |
|------------------------|---|
| Real-time Controllers: | 3 Assignable Knobs, 2 Assignable Pedals, Assignable Joystick (Pitch Bend, Modulation), 3 Assignable Switches |
| Mixer: | Master Volume, Channel Volume, Pan, Track Mute or Solo Supports Real-time change of Style channel sound |
| Other Controllers: | Volume Knob, Date Dial, </> Button, Exit, Transpose+/-, Octave+/-, Vocal Effect, Part Effect, Insert Effect, Sustain, Mono, Sound Selection Buttons, Part Switches, Q.S., Global Settings, Mixer Console, Shortcut+, Tempo+/-, Metronome, Tap Tempo |
| Internal Storage: | Save User Sounds and Memory etc. |
| USB Storage Device: | Save User Data (User Sounds ,User Songs, Memory, etc.) Play User Songs (SMF (0, 1), MP3 / WAV / AAC (.m4a)) Phrase Pad audio link (WAV) Text file display (TXT) Support up to 512G USB Storage Device |
| Connectivity: | Headphone, 2 AUX IN (L, R), 2 LINE OUT (L/L+R,R), MIC IN, Sustain Pedal (Assignable), Expression Pedal (Assignable), USB to Device, USB to Host (USB MIDI & USB Audio), MIDI IN, MIDI OUT, BlueTooth 5.0, A2DP & BLE MIDI Profile |
| Other Setting: | Metronome, Fade In/Out, Tap Tempo, Speak Mode, Loud Mode, Date & Time, Auto Power Off, Restore to Factory Preset, Clean User Data, Brightness Control, Theme |
| Expansion Data: | PC software kit and APP which can edit user data User Sample (Customer Sound) 768MB |
| Software & APP: | Grand Suite V2 |
| Power: | DC 15V |
| Amplifier: | 15w × 2 + 25w × 2 |
| Speakers: | 12cm × 2 + 3cm × 2 |
| Dimensions: | 1007 (Width) × 392 (Depth) × 130 (Height) mm |
| Weight: | 9.6KG |

FCC Statement:

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) this device

must accept any interference received, including interference that may cause undesired operation. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:—Reorient or relocate the receiving antenna.

—Increase the separation between the equipment and receiver.

—Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

—Consult the dealer or an experienced radio/TV technician for help.

Caution: Any changes or modifications not expressly approved by the party

