

2.4G Receiver

User manual

Operation usage mode:

Bluetooth mode:

Applicable system	Android System		iOS system	
	work pattern	The Android V3 game mode	The Android standard HID mode	iOSMFI pattern iOS V3 Game mode
Mode pairing (press 2 seconds)		The A key + the HOME key	The X key + the HOME key	The B key + the HOME key
pilot lamp		LED 1	LED 3	LED4
remarks		Play games downloaded in the Android Market	Play game hall games	Play ShanWan MFI app, inside games

Other Bluetooth modes:

work pattern	PS3 host	PS4 host	SWITCH Host machine	The PC is in a Bluetooth mode
Mode pairing (press 2 seconds)		Interoperate USB pairing	Interoperate USB pairing	The R1 key + the HOME key
pilot lamp		LED 1+LED 3	LED 1+LED 3	LED2+LED3
remarks		Play the PS3 games	Play the PS4 games	Play the SWITCH games

The PS4 Bluetooth mode has no feature in the Android version

2.4G pattern:

Applicable system	Windows System	The PS3 game consoles	Switch Game console
work pattern		2.4G, in a wireless mode	2.4G, in a wireless mode
Mode pairing (press 2 seconds)		The L1 key + the HOME key	The L1 key + the HOME key
pilot lamp		LED 1+LED 2	LED 1+LED 2
remarks		Wireless receiver is required. Power on the default bit X-Input 360 mode, press SELECT + START key for 2 seconds to cut to D-Input mode	Wireless receiver required

Wired mode:

Applicable system	Windows System	The PS3 game consoles	Switch Game console
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work pattern	USB wired mode	USB wired mode	USB wired mode
Pattern pairing		Inserting the USB for automatic identification	Inserting the USB for automatic identification
Unrecognized status		LED1 LED2 LED3 LED4 Flashing	LED1 LED2 LED3 LED4 twinkle
Identify the state		X-INPUT: LED1 D-INPUT: LED2	The corresponding channel light is always on
remarks		MODE press 5 seconds to switch X & D INPUT interconversion	

PC device / smart TV / TV box / PS3 host 2.4G wireless connection operation method:

1. Plug the 2.4G wireless receiver into the USB interface of the PC device / smart TV / TV box;
2. After pressing the L1 key + HOME key, the handle enters the wireless pairing mode, and the LED1 and LED2 indicators flash;
3. After wireless connection OK, LED1 and LED2 indicator lights will turn on;
4. you can start operating the PC device / smart TV / TV box / PS3 console to download and install the game.

Handle charging / hibernation / wake-up function:

1. When the handle is shut down (press HOME to open / turn off), the LED4 indicator light flashes slowly and always shines after filling. When charged under Bluetooth connection, the LED4 indicator light flashes slowly and lights on long after filling.
2. Sleep / wake up function: The game controller will be dormant when not in use for 5 minutes. When you need to be reused, press the HOME key to wake up to connect back; 3. When the battery power is low, the LED4 indicator light flash prompt.
4. The LED4 does not do the charging indication in the wired mode

Cable USB mode operation method and precautions:

1. Insert USB and wire, and the handle will automatically identify the current inserted device (no HOME button in wired mode);
2. USB: the LED1 LED2 LED3 LED4 flashes after insertion, and the indicator light after successful USB identification in PS3 and Switch host mode will be automatically allocated according to the channel issued by the host (1,2,3,4 channels corresponding to LED1, LED2, LED3, LED4).

Electrical parameters:

1. Working voltage: DC 3.7V
2. Operating current: <18 mA
3. Continuous use: 20H
4. The resting current is set at: 0 uA
5. Charging voltage / current: DC 5V/5A
6. Bluetooth transmission distance: <8M
7. Standby time: place for 30 days of full charge

FCC Warning

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

FCC RF exposure statement:

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.