

## Pairing:

- The AudioStick can connect to maximum 2 headphones and memorize maximum 4 headphones.
- The data of first paired headphone will be overwritten if a fifth headphone is paired, and so on.



Set the headphone to pairing mode.



Hold down one of the buttons **for 3 seconds**.  
The light will start flashing and stop once paired with a headphone.

## Pairing a 2nd headphone:



Once the AudioStick is paired with the 1st headphone,  
set the 2nd headphone to pairing mode.



Hold down the **B** button **for 3 seconds**.  
The light will start flashing and stop once paired with a headphone.

## Spacer:



## Reconnection:

- The AudioStick will automatically connect to a previously paired headphone.
- The AudioStick will switch to **SLEEP MODE** after **ONE MINUTE** if no headphones are connected. Press one of the buttons to wake it up.



Press one of the buttons **ONCE** while the headphone is activated

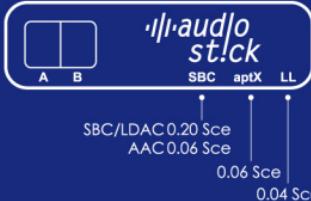
## Reconnecting the 2nd set:



Press the **B** button **ONCE** while the 2nd headphone is activated

## Low Latency:

- The lights on AudioStick indicate the headphones' bluetooth codes.
- The SBC light will be on when AudioStick is connected to AirPods/AirPods Pro (AAC) or SONY headphones (LDAC).



## Reset:



Hold down **both** buttons **for 3 seconds**.

## Voice Chat:

- Voice Chat will decrease the sound quality due to technical bottlenecking.
- The Voice Chat function is on by default in some games. You can turn it off as follows:
  1. Plug the AudioStick in after entering the game.
  2. Enter the game and go to "Settings/Options". Disable "Voice Chat" in "Audio". If there is no change in sound quality, please switch from "Default System Device" to "Default Communication Device" to reboot the AudioStick.

### **FCC Warning**

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

NOTE 1: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

NOTE 2: Any changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.