

INSTRUCTION MANUAL: SPIDER

FOR
AGES 3+

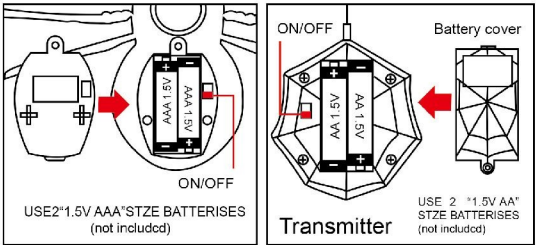
The statements should be displayed in the user manual: changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

PLAY YOUR SPIDER

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.



USING YOUR GLOWSTRIKER

This RC Spider has it all.



1 Eight Legs of Terror
Imagine this monster crawling around a darkened hallway – the ultimate Halloween prank!

2 Cool RC Transmitter
Control all the action with this pocket sized transmitter. Now you are a master of beasts!

SPOOKY SPIDER



BACKWARD ROTATION

FORWARD



3 Glows in the Dark
In low light this spider really shines! High quality illumination gives it a very creepy vibe!

GLOWING IMAGE

Tip. For lights out play, make sure to grab a hangdy flashlight and charge all the green components. Glowg-in-the-dark green needs to be charged with light before it magically glows!