

5. Install the battery cover as shown in step ⑦;

Add Bluetooth to APP (GEEK SMART)

1. App Download Instructions

A. Scan the QR code to the right you can use **Android** and **iOS** to download the APP.



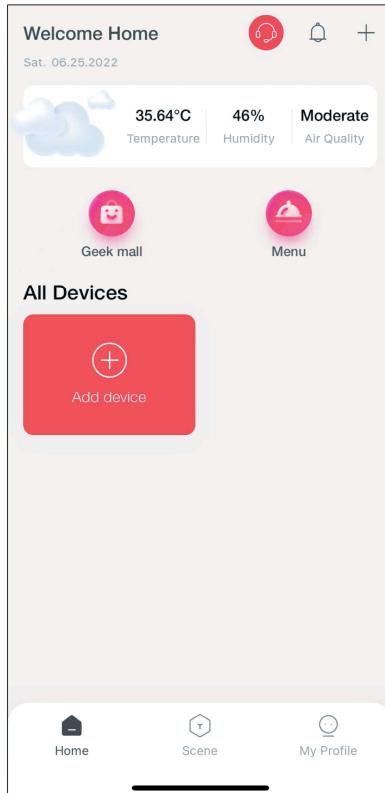
B. **Android** version software can be downloaded in the Google Play store. Search "**GeekSmart**".

C. **iOS** version of the software can be downloaded in the iPhone App Store. Search "**GeekSmart**".

2. Register and log in with your mobile phone number.

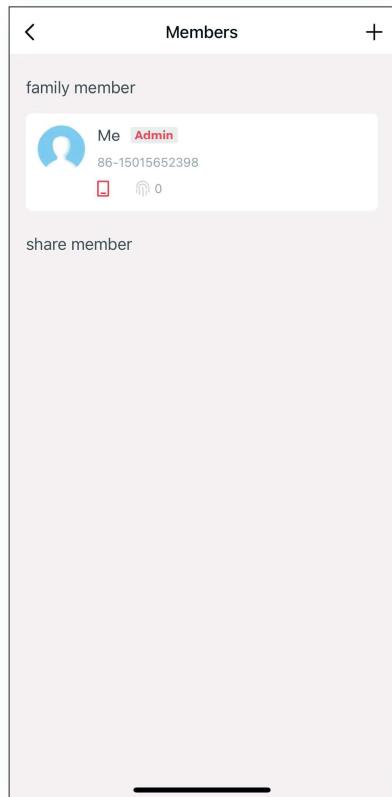
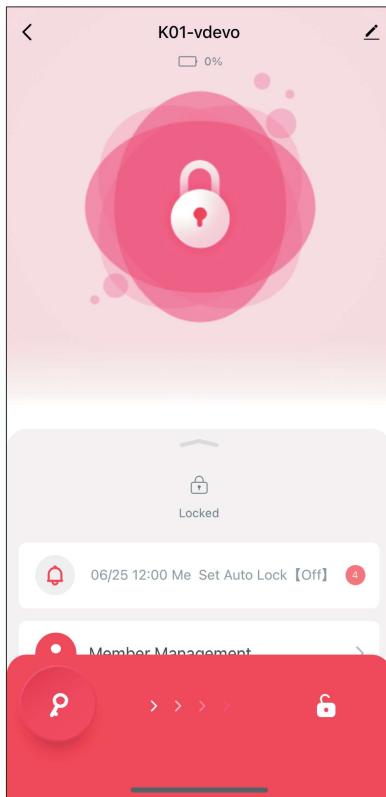
3. Press the "+" to add a device, find "**Smart lock**" and record "**K01**", click and follow the prompts to complete the device addition and use. (**Note:** Touching the fingerprint head on the APP and the lock link is faster to wake up the Bluetooth. After the link, the administrator fingerprint should be added to the

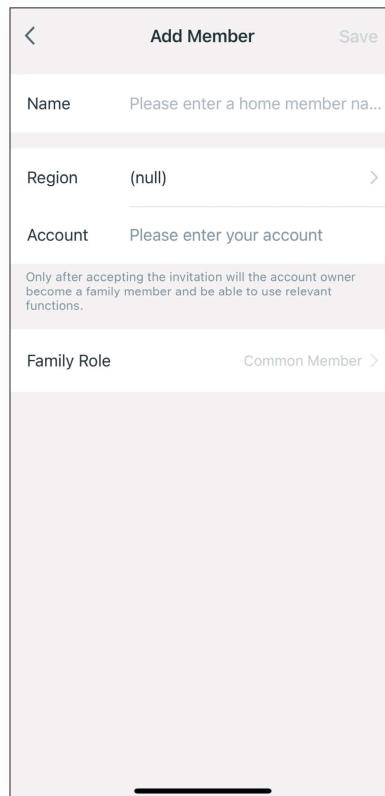
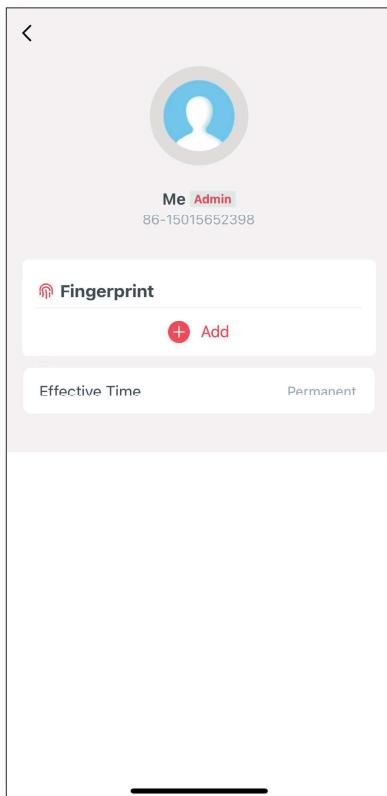
lock end. If only Bluetooth is connected without adding a fingerprint, the lock is still in the factory experience mode).



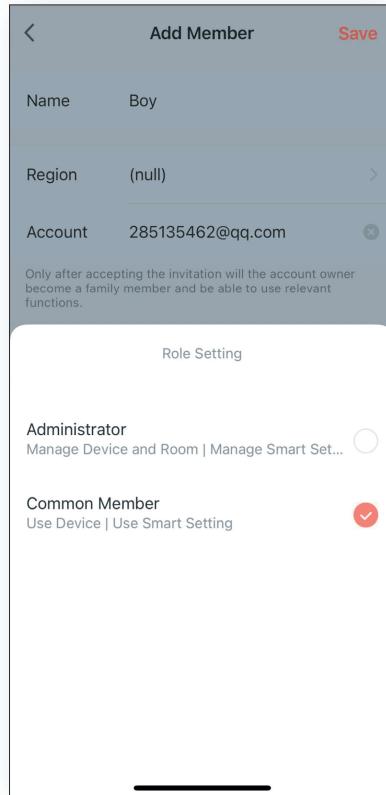
4. Add administrator fingerprint (to operate on the lock side)

Member management → Members → click “+” → fill in name and other data → Role setting choose “**Administrator**” → back to Members interface → click the account you just create → click (add) → (operate according to the prompt displayed on the mobile phone), after the addition is successful, the fingerprint can be unlocked.



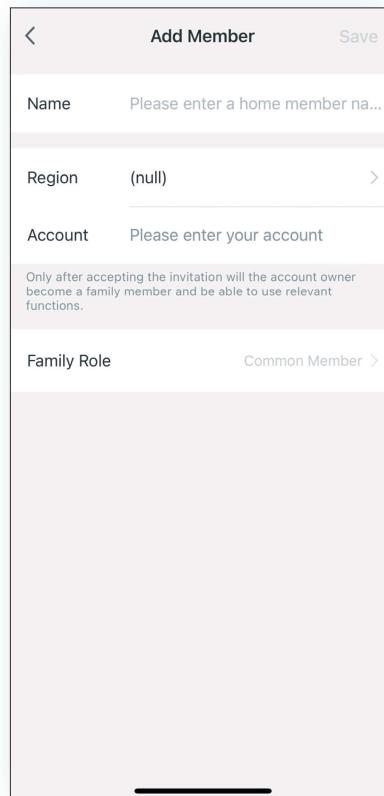


NOTE: ONLY the first BLE connected mobile phone can be the priority Admin, who have the authority to manage the lock, including adding or deleting the fingerprint, BLE unlock; any other users or admins don't have the authority to manage the lock, BLE unlock or remote control.



5. Add ordinary user fingerprint (operate on the lock side)

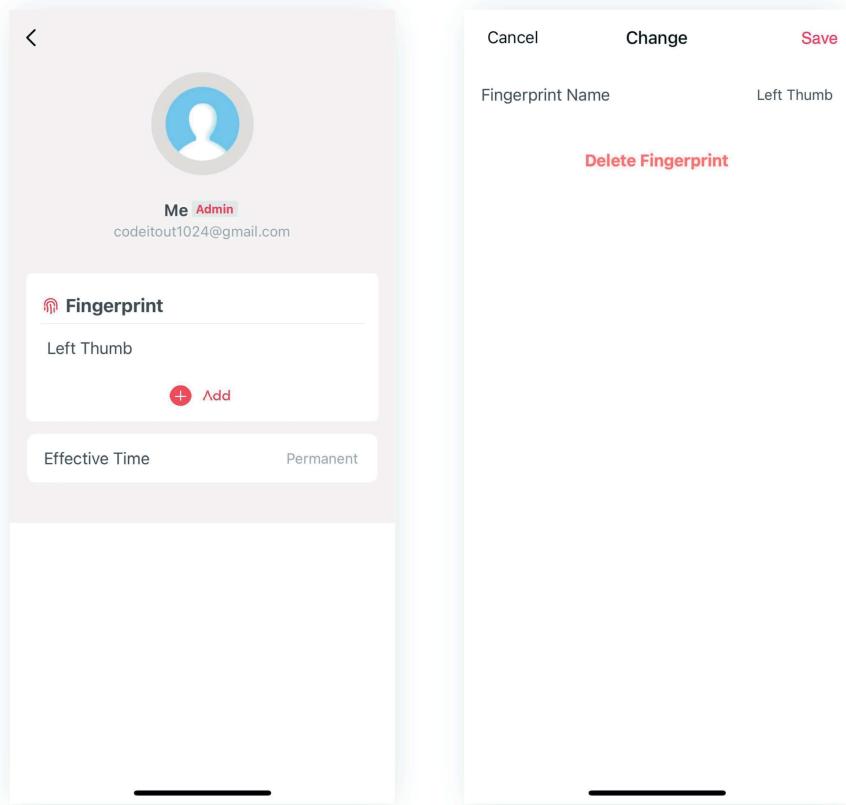
Member management → Members → click “+” → fill in name and other data → Role setting choose “**Common Member**” → back to Members interface → click the account you just create → click (Add) → (operate according to the prompt displayed on the mobile phone), after the addition is successful, the fingerprint can be unlocked.



6. Delete fingerprint (operate on the lock side)

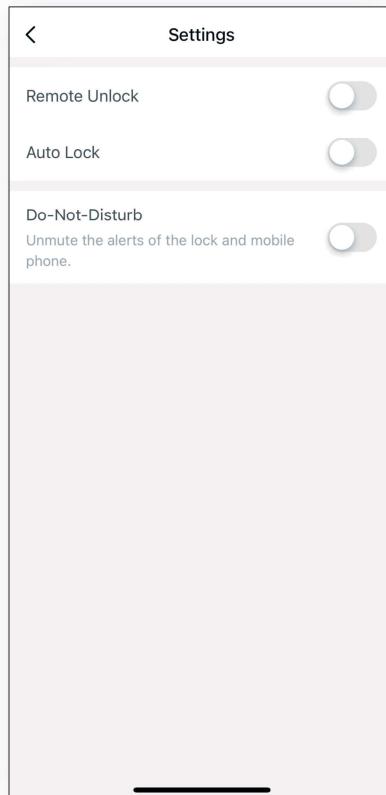
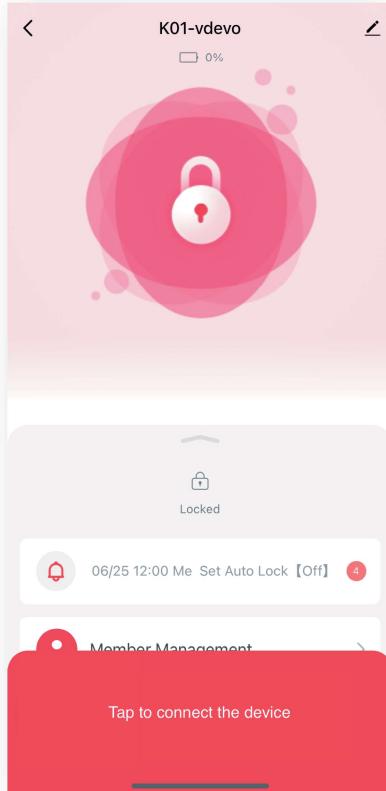
Member management → click (fingerprint icon) of XXXX → click (fingerprint to be deleted) → (operate according to the prompt displayed on the mobile phone), after the deletion is successful, the fingerprint cannot be unlocked.

Note: The lock end should retain an administrator fingerprint.



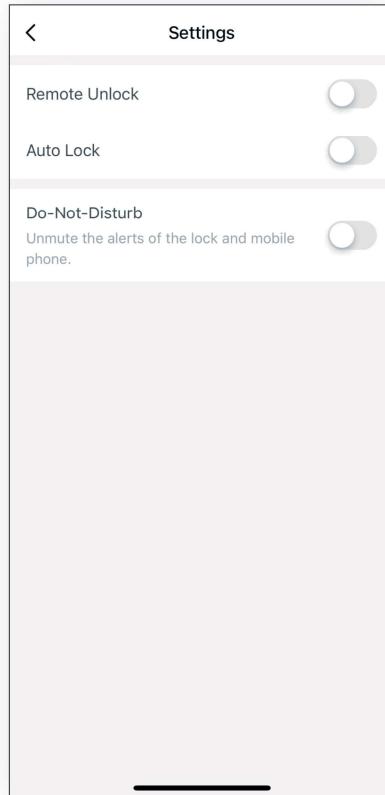
7. Remote unlocking

Settings→Remote unlock click (Open icon). Note: The gateway can only be unlocked remotely.



8. Automatic lock

Settings→Auto-lock (icon is on), it can be automatically locked after the delay time; Auto-lock (icon is off), fingerprint or mobile phone APP will not be automatically locked after starting (normally open), continue APP It will be automatically closed after it is automatically locked (the icon is turned on) and unlocked with a fingerprint or mobile phone APP.

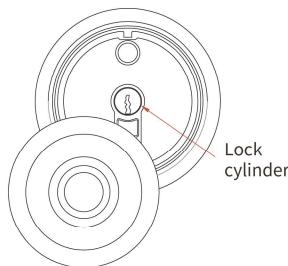
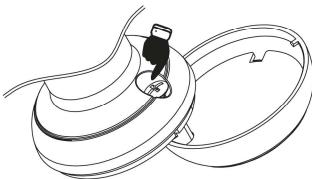


Note: Other operations are performed according to the prompts on the mobile APP interface.

Key Unlock

Press the screw in the back of the front knob, the fingerprint head cover will come out for you to easily pull and turn.

Pull out the fingerprint head cover, turn the key 90° to unlock, then turn the front ball to open the door.



Indicator Light

1. Add fingerprint

The link is successful (the fingerprint head light turns blue to indicate the prompt).

2. Fingerprint, mobile phone APP unlock

Success (the buzzer beeps once, and the fingerprint headlight flashes green to indicate prompt).

Failed (the buzzer beeps twice, the fingerprint headlight flashes red to indicate prompt).

3. Low power

After the fingerprint and mobile APP are successfully unlocked (the buzzer beeps once, the fingerprint head flashes green and then flashes red).

Other Instructions

1. In the factory state, any fingerprint can be unlocked.
2. How to get back to factory state? Use Pin to press the setting button in the back Knob for 5 second (the buzzer beeps once, the fingerprint head flashes green) Back to factory state succeed.

FCC Warning

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.



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