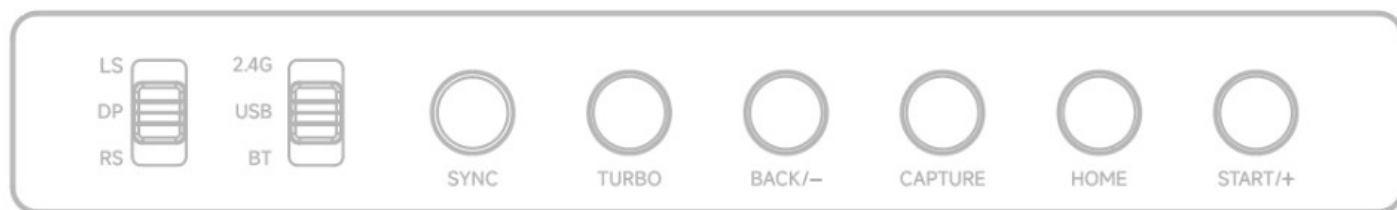
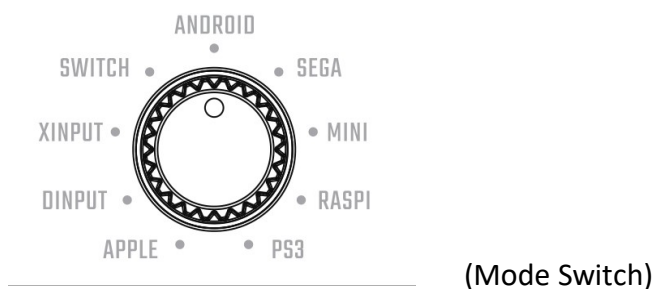


Retro-Bit Arcade Stick Quick Start



Mode switch	Compatible gaming consoles	Connection ways		
SEGA	SEGA saturn/Genesis	2.4G ✓	USB ✓	BT ✗
RASPI	Raspberry Pi	2.4G ✓	USB ✓	BT ✗
PS3	SONY PlayStation 3	2.4G ✓	USB ✓	BT ✗
Mini	SEGA mega drive/genesis mini/astro city mini; SNK neogeo mini /neogeo arcade stick pro	2.4G ✓	USB ✓	BT ✗
Apple	Apple MacBook/apple iMac/Apple ipad /iPhone	2.4G ✓	USB ✓	BT ✓
Dinput	PC dinput	2.4G ✓	USB ✓	BT ✓
Xinput	PC xinput	2.4G ✓	USB ✓	BT ✓
Switch	Nintendo switch/switch OLED/switch lite	2.4G ✓	USB ✓	BT ✓
Android	Android PAD/TV box /Android Phone	2.4G ✓	USB ✓	BT ✓

Quick Start

2.4g connection (*All Retro Bit Arcade Stick Compatible gaming consoles work with 2.4g connection)

1. Put the connection switch to 2.4G
2. Turn the mode switch to the gaming console you want to play.
3. Plug the receiver into the USB port on your gaming console.
4. Press and hold the HOME button for 1 second to turn on the arcade stick.
5. Press and hold the SYNC button for 3 seconds to enter its pairing mode. SYNC LED blinks quickly.
6. LEDs on both the arcade stick and receiver will become solid when connection is successful.

* Press home button to continue to use the arcade stick when it's already on PS3, PS4, PS5 mode.

* Switch system needs to be 3.0.0 or above for 2.4g connection. Go to System Setting > Controller and Sensors > turn on Pro Controller Wired Communication.

Bluetooth connection (* Switch, PC Xinput/Dinput, Android, iOS and macOS work with BT connection)

1. Put the connection switch to BT
2. Turn the mode switch to the gaming console you want to play.
3. Press and hold the HOME button for 1 second to turn on the arcade stick.
4. Press and hold the SYNC button for 3 seconds to enter its pairing mode. SYNC LED indicator blinks quickly.
(This is required for the very first time only)

5. Go to your gaming console's Bluetooth setting, pair with Retro Bit Arcade Stick.
(*Go to your Switch Home Page to click on Controllers, then click on Change Grip/Order if you use on Switch.)
6. LED becomes solid when connection is successful.
 - * Press home button to continue to use the arcade stick when it's already on PS3, PS4, PS5 mode.
 - * Retro Bit Arcade Stick will auto reconnect to your gaming console once it has been paired.

Wired Connection (*All Retro Bit Arcade Stick Compatible gaming consoles work with wired connection)

1. Put the connection switch to USB
 2. Turn the mode switch to the gaming console you want to play.
 3. Connect the arcade stick to your gaming console by the USB cable on Retro Bit Arcade Stick.
 4. Wait till the arcade stick is successfully recognized by your gaming console to play. SYNC LED indicator becomes solid when connection is successful.
- * Press home button to continue to use the arcade stick when it's already on PS3, PS4, PS5 mode.
- * Switch system needs to be 3.0.0 or above for 2.4g connection. Go to System Setting > Controller and Sensors > turn on Pro Controller Wired Communication.

Battery

Status

HOME LED Indicator

Low battery mode >>>>>>>>>>>>Red LED blinks

Battery charging >>>>>>>>>>>>>>Red LED stays solid

Battery fully charged >>>>>>>>>> Blue LED stays solid

*Built-in 1000mAh Li-on battery with 18 hours of play time on 2.4g connection.

*Rechargeable with 3.5 hours charging time

TURBO

- The 8 function buttons (A/ B/C/X/Y/Z/L/R) can be set for TURBO.
- To set Turbo for individual buttons, press and hold the button that you wish to set TURBO for, and the button “TURBO” on the fighting stick. You’ll find that the TURBO LED will flash, and the setting is finished.
- To remove the setting for that specific button, press and hold the button you previously set Turbo for and the TURBO button. To clear all Turbo settings for all buttons, quickly press the TURBO button twice within half of a second.

How to Upgrade?

1. Double click on the firmware and leave the firmware window open on your screen.
2. Press and hold "Start" and "Select" button on the Arcade Stick
3. Connect the Arcade Stick directly to a USB interface on your PC, still holding "BACK" and "START" button at entire time.
4. As soon as the updater window indicates under "Device" that the Arcade stick has been recognized, you may release "Start" and "BACK" button.
5. Select "Update"
6. Do not disconnect the device until you are informed that the update was completed successfully.

PC(Xinput) Xbox360	① A	② B	③ X	④ Y	⑤ LB	⑥ RB	⑦BAC K	⑧STR AT	X/Y Axis	Z Axis	POV	Z+ LT	Z- RT	HOME	
PC(Dinput)	②	③	①	④	⑤	⑥	⑨	⑩	X/Y Axis	Z Axis	POV	⑦	⑧	⑬	

Android/iOS	①	②	④	⑤	⑦	⑧	⑪	⑫	X/Y	Z Axis	POV	⑨	⑩	⑬	
PS3 Controller	×	○	□	△	L1	R1	SELECT	START	LS	RS	DPAD	L2	R2	PS	
SEGA MD	A	B	X	Y	L	Z		START			DPAD	R	C		
SEGA SS	A	B	X	Y	L	Z		START			DPAD	R	C		
Switch	B	A	Y	X	L	R	-	+	LS	RS	DPAD	ZL	ZR	HOME	Capture
Mac OS	②	③	①	④	⑤	⑥	⑨	⑩	X/Y Axis	Z Axis	DPAD	⑦	⑧	⑬	⑭
Mega drive mini	A	B	X	Y		Z	MODE	START			POV	C			
Genesis mini	A	B						START			POV	C			
Neogeo arcade stick	B	D	A	C	Wh ite Up	Gra y Up	SELECT	START			JOYSTI CK	Whit e Up	Gray Dow n	Option s	
Neogeo mini	B	D	A	C			SELECT	START			JOYSTI CK				

***FCC Warning:**

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.

FCC Statement: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

ISED Statement: This device complies with Part 15 of FCC Rules [and contains license-exempt transmitter(s) that comply with innovation, Science and Economic Development Canada's licence-exempt RSS Standar(s)]. Operation is subject to the following two conditions:

- (1) This device may not cause interference; and
- (2) This device must accept any interference received, including interference that may cause undesired operation

The digital apparatus complies with Canadian CAN ICES 3 (B)/NMB 3(B). This device meets the exemption from the routine evaluation limits in section 2.5 of RSS 102 and compliance with RSS 102 RF exposure, users can obtain Canadian information on RF exposure and compliance. This equipment complies with Canada radiation exposure limits set forth for an uncontrolled environment.

French: L'émetteur/récepteur exempt de licence contenu dans le présent appareil est conforme aux CNR d'Innovation, Sciences et Développement économique Canada applicables aux appareils radio exempts de licence. L'exploitation est autorisée aux deux conditions suivantes:

(1) l'appareil ne doit pas produire de brouillage, et

(2) l'appareil doit accepter tout brouillage radioélectrique subi, même si le brouillage est susceptible d'en compromettre le fonctionnement. l'appareil numérique du ciem conforme canadien peut 3 (b) / nmb 3 (b).

cet appareil est conforme à l'exemption des limites d'évaluation courante dans la section 2.5 du cnr - 102 et conformité avec rrs 102 de l'exposition aux rf, les utilisateurs peuvent obtenir des données canadiennes sur l'exposition aux champs rf et la conformité.