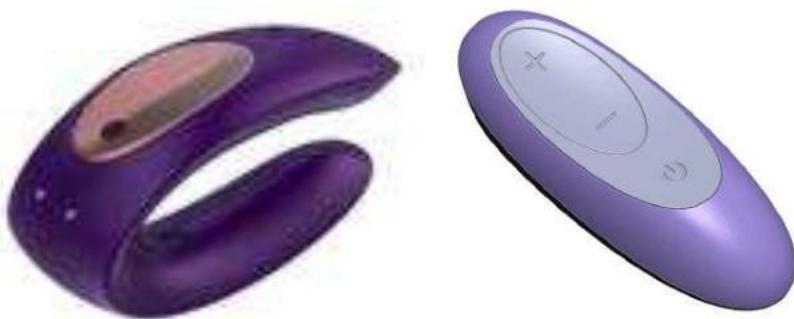


Quick Start Guide

| No. | Item | Function Description |
|-----|-----------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 1 | Product function Description without RC | <p>1. Hold on 2seconds to turn on the toy and lights flashes, which means the toy gets into stangby status. Then short press to start the first frequency;</p> <p>2. One short press to change the frequency, 10 frequencies totally. The frequency is cyclic. (2-3-4-5-6-7-8-9-10-1-2)</p> <p>3. Hold 2 seconds to turn off the toy</p> |
| | Product function Description with RC | <p>RC: "on/off"; "+" and "-" symbols</p> <p>1. When the toy gets into standby status, press "on/off" to start the first frequency. Short press "+" to start next frequency (like 2-3-4-5-6-7-8-9-10). Totally 10 frequencies. When the toy is in 10st frequency, if press "+" again, then it is still in 10st frequency.The frequency is not cyclic.</p> <p>2. When the toy is on 10th frequency (or over 2nd frequency), short press "-" to withdraw former frequency (like 10-9-8-7-6-5-4-3-2-1). When the toy is in 1st frequency, if press "-" again, then it is still in 1st frequency. The frequency is cyclic.</p> <p>3. Short press the "on/off" to get the toy into standby status.</p> <p>4. Hold on the button on toy for 2 seconds to turn off the toy.</p> |
| | Charging Info | <p>1. LED light flashes when pressing the button on toy or any button on RC</p> <p>2. LED light flashes when charging. LED lights always on when charging is completed</p> <p>3. When charging, the chip is in protection status. The toy can not be started.</p> |
| 2 | RC distance | At least 10 meters |



FCC Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Any changes or modifications to this device not explicitly approved by manufacturer could void your authority to operate this equipment.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

RF Exposure Information

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.