Troublechooting Guide

Troubleshooting Guide.				
Problem	Cause	solution		
The light indicator on the remote controller is not working	Batteries are not installed using the correct polarity	Confirm batteries are installed with the correct polarity		
	Batteries are drained	Install new batteries		
Loss of control	Remote controller is not working	Turn the on/off switch to the "ON" position		
	Helicopter's on/off switch is in the "OFF" position	Turn the on/off switch to the "ON" position		
	Remote controller's antenna is loose or not fully pulled out	Ensure the antenna is pulled out and pointing towards the helicopter		
	It's a windy day	Always fly the helicopter in non-windy, sunny areas		
Helicopter is not flying high enough	Rotor speed is too slow	Push up on the left throttle stick		
	Helicopter is not fully charged	Ensure the batteries are fully charged before installing in the helicopter		

Safety Regulations:

When operating the helicopter, do not touch any moving parts (including the propellers, main rotor etc), as this can cause damage to the helicopter.

After flying, the motor will be hot immediately after using. Do not touch it until it has sufficiently cooled down.

- 1. When the batteries are low, the helicopter's flying distance will be shortened.
- 2. The operational range of the helicopter is 82 feet (25 meters), please play within this range. If the operational range between the remote controller and helicopter is more than 82 feet, the helicopter may lose control.
- 3. Follow the below actions to avoid damaging the battery.
- -If the helicopter does not launch properly, please stop flying
- -When you are not flying the helicopter, turn the power switch to "OFF"
- -When not in use, please remove the batteries from the helicopter and fully charge them. Ensure the power switch is turned "OFF"
- 4. If the helicopter gets damaged, repair it immediately before flying again. If the rotor becomes damaged or broken, do not fly as this may cause injury.
- 5. Please remove the batteries from the remote controller when not in use. This will prevent the batteries from leaking and damaging the controller
- 6. Please use caution when handling and flying the helicopter. Crashing the helicopter can damage the device and shorten its lifespan.

- 1.Please be responsible when playing with the helicopter as to not cause injury or damage to other people.
- 2.Please follow the instruction manual to assemble and operate the helicopter. Do not touch any moving parts on the helicopter otherwise it can cause injury to yourself or damage the helicopter.
- 3.The user is responsible for the correct operation and usage of the helicopter. Any damages or loss that may occur are the responsibility
- 4.Not recommended for users under the age of 14 years old.



- 1.Always use fully charged batteries when operating the helicopter. If the batteries are low on charge, you could lose control of the helicopter.
- 2.Do not expose to water, otherwise electrical damage may occur.
- 3.Before flying, ensure the remote controller and helicopter are operating on the same channel. 4.Use a dry, soft cloth to clean the helicopter. Do not use any solvents.
- 5.Always turn the remote controller on before connecting the helicopter battery in the helicopter Always disconnect the helicopter battery before turning off the remote controller.

Caution:

- 1. Check your surroundings before using. Always fly the helicopter in non-windy, sunny areas.
- 2. Always keep the helicopter in view when flying.
- 3.Adult supervision is suggested when children are operating the helicopter.
- 4.Before flying, ensure that others are not using anything of the same frequency as the helicopte

Controller Parts:

- 1.Infrared cabin 2. Channel selector 3. Power indicator 4. Power switch
- 5. Throttle stick 6. Light switch 7. Speed control 8. Direction stick 9. Trimmer

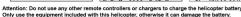
Explanation of Charging

- 1.The red light will be on when the remote controller is on. The red light will flash when the batteries are low.
- 2. The green light will be on when the battery is charging and turn off when charging is complete. The charge time is approximately 30-45 minutes. The flying time is approximately 6-8 minutes.





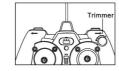














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Remote Control Helicopter's Manual

SUPER SIDE INFRARED TRANSMISSION TECHNOLOGY!

The statements should be displayed in the user manual:

changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on,

the user is encouraged to try to correct the interference by one or more of the following measures:

- -- Reorient or relocate the receiving antenna.
- -- Increase the separation between the equipment and receiver.
- -- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- -- Consult the dealer or an experienced radio/TV technician for help.

Insert 6 "AA" batteries into the battery comp ment, Confirm the batteries are inserted according to the polarity diagram (Pic 2)













Gently push the throttle stick up to raise the helicopter to about 1 % to 3 feet off the ground. When the helicopter rotates clockwise (Pic. 4) or keeps turning clockwise (Pic. 5), push and release the left trim button repeatedly until it stops turning and files straight (Pic. 9).
When the helicopter rotates counterclockwise (Pic. 7) or keeps turning and files straight (Pic. 9).

Raise the throttle sitck slowly until the helicopter is about 2 feet high in the air and hold it there. Move the throttle stick to the left to rotate the helicopter to the left. Move the throttle stick to the right to rotate the helicopter to the left. Move the throttle stick to the right to rotate the helicopter to the right. If at any time the helicopter shows signs of tipping, quickly push the throttle stick down to land the helicopter.

	Elevator	Rudder	Forward Backward
	Up† Down	Right Rotation Left Rotation	Forward Back
Controller /Mode			

Step 2- Hovering Practice

Draw a circle on the ground and practice moving or hovering within the circle. Repeat this exercise while standing next to the helicopter when you are at the front of the circle. If at any time the helicopter shows signs of tipping, quickly push the throttle stick down to land the helicopter.

After learning to hover, try flying the helicopter in patterns. First, try flying in a square, then a circle and then a figure 8. If at any time the helicopter shows signs of tipping, quickly push the throttle stick down to land the helicopter.

Sten 4- Landing Practice

Mark a spot on the ground and practice landing the helicopter on it.









