

Instruction

Model:E06

FCC ID: 2AGQJE06

Charging:

DC 5V 500mA for charging, the LED indicator light on, said it is on charging, indicator light off, charging finished.

Noted: Charging in Power on state, the earphone will turn off automatically and enter charging status.

ON/OFF:

Power on: Keep pressing the “MFB” button for more than 3 seconds, blue light on and “POWER ON” voice prompt.

Power off: Keep pressing the “MFB” button for more than 3 seconds, red light on and “POWER OFF” voice prompt.

Bluetooth Mode:

Pair: Keep pressing the “MFB” button to the light flashing fast, Pairing mode start. Search for Bluetooth device until find out “E06”, select it, then the indicator keeps flashing slowly and voice prompt that paired successfully.

(Noted: if the pass code is required, please enter “0000”)

If you want to disconnect the Bluetooth connection and back to code match state, please double click the “+” and “-” keys twice at the same time when no music playing.

Noted: 1. When the Bluetooth connection disconnect accidentally, short press the “MFB” button, the Bluetooth will reconnect.

2. If you want to reset the connected Bluetooth devices list, please long press the “+” and “-” keys at the same time.

Music Playing:

Short press “MFB” button , Play/Pause;

Short press“ - ”button, Volume decrease; long press“ - ”button, Previous song;

Short press“ + ”button, Volume increase; long press“ + ”button, Next song.

Voice Dial:

When in paired status, long press “ + ” button, then say the name out you want to call.

Noted: Please make sure voice dial function is supported on your smartphone.

Call Mode :

In Bluetooth connected status, double click the “MFB” button to dial the last call again.

While calling incoming, short press the “MFB” button to pick up the call; long press the “MFB” button to reject the call.

On talking status, short press the “MFB” button to hang up; press the “+” and “-” keys at the same time to mute the microphone, and press the “+” and “-” keys at the same time again to resume talking; double click the “MFB” button to switch the telephone back and forth between the earphone and mobile phone.

When the third party calls, short press the “MFB” button to pick up the phone and the current call will reach the awaited state; long press the “MFB” button to hang up the third party call.

When in third party call, press the “+” and “-” keys at the same time to switch back and forth the two calls.

Low Power Warning:

In working status, when the power is low, there will be a voice prompt “Battery low”

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions:

- (1) this device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.

Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.