

90x130mm(装订本)



1
User Notice

Warm Tips

- This product can only be used under the adults guardian.
- If the shell of this product damaged , please stop using it immediately.
- This product is strictly prohibited from exposure to direct sunlight or in extreme high temperatures.
- This product and its accessories can not be soaked in water or other liquid
- Please check the USB line regularly. If there is any damaged, please replace it in time.
- The toy can't connect with the charger over 5V (recommended power adapter specification: 5V=1A).
- Rechargeable battery can not be disassembled and replaced.

FAQ


- 1.Can't power on
- There may be out of battery, you can recharge it and start it up
- 2.Can't be recharged
- When charging , check and see if the indicator on work,otherwise please try to replace the line or adapter
- Check and if the charging interface is abnormal, if any damage,it needed to be repaired


***Please read this instruction carefully before using, so that it can be installed and used quickly.**

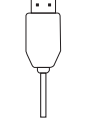
2
Product Introduction


The alilo programming robot is a high-tech product based on the concept of STEAM education. Through research education and entertainment, we cultivate children's scientific literacy centered on "solving problems, logical thinking, critical thinking and creativity".

Packing list

M7

25*Programming Puzzles

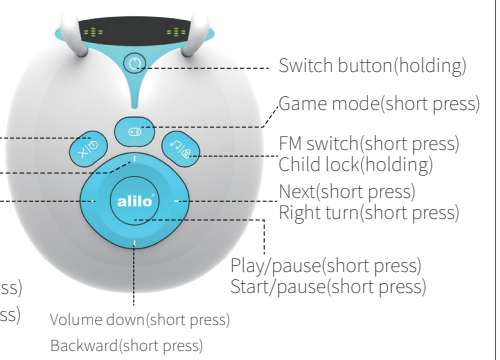
USB Charge Cable

User Manual

***If anything change of the configuration, please take physical product as prevail**

3
Product Structure

Button Description



Product Specification

- Product Size: 135*125*75mm
- Battery: 1200mAh polymer battery
- Speaker: 4R 3W Ø31mm
- USB Port: Micro
- Operation Environment: -5°C~40°C

Charging

- The switch button light would be red when charging and then turn green once it full.
- It takes 2.5 hours for full charged and can be used continuously for 4 hours at medium volume after fully charged
- Charging tips: It is recommended to charge in the off state

4
Operation Instruction

Button Programming

- 1.Long press the power button to boot
- 2.Automatically enter the game mode
- 3.Press the 4 arrow keys for personalized path programming
- 4.Press to perform the path

APP Programming

Activate the Bluetooth on your device (Apple or Android smart phone or tablet). Open the app and turn on the alilo Explorer. Put you device close to alilo Explorer and click to connect it to the alilo Explorer.

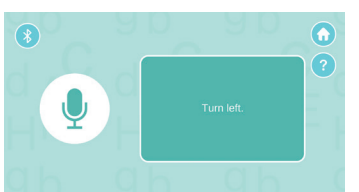
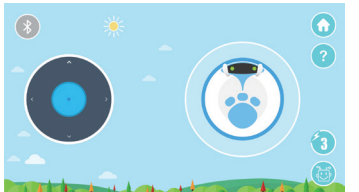
***The suggested distance for control alilo Explorer is within 10 meters**

There 4 programming modes include "Remote Control", "Voice Control", "Path" and "Blockly"



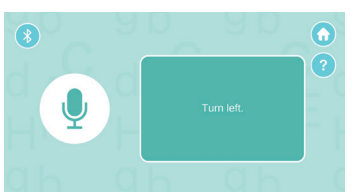
1.Remote Control

- Click into the "Remote Control"
- Drag the on the right of the interface to adjust the relative position between robot and user
- Drag the on the left of the interface to control the walking path of alilo Explorer
- Click to back to home page
- Click for instruction of current mode
- Click to adjust speed
- Click for different voice prompts and face expression



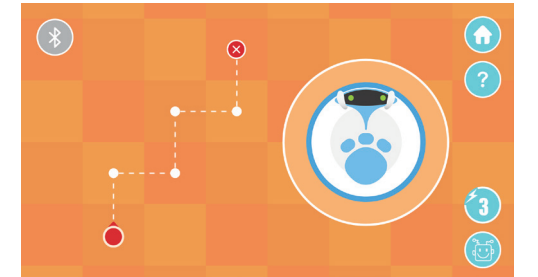
2.Voice Control

- Click into the "Voice Control"
- Press and hold the recorder key then say your command to your device
- The content box on the right of the interface will show your command in text. The alilo Explorer will follow your command.
- Click to back to home page
- Click for instruction of current mode



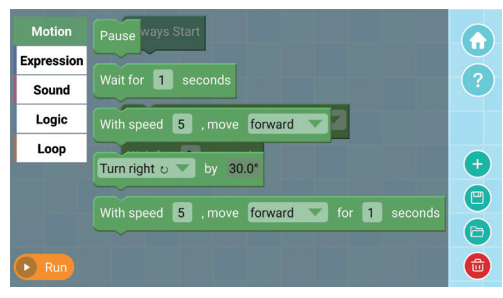
3.Path

- Click into the "Path"
- Drag the on the right of the interface to adjust the relative position between robot and user
- The indicate the walking direction of alilo Explorer. Just draw the path!
- Click to make alilo Explorer execute the path. Click to delete the route and start over.
- Click to back to home page
- Click for instruction of current mode
- Click to adjust speed
- Click for different voice prompts and face expression



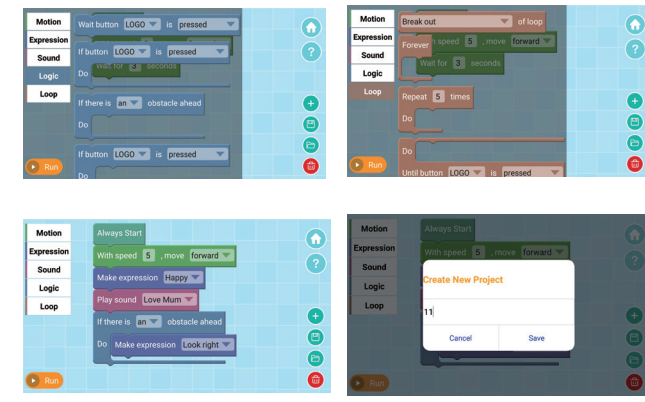
4.Blockly

- Click into the "Blockly"
- Select instructions from "Motion", "Expression", "Sound", "Logic" and "Loop". Put these instruction pieces in your own order and get your personalized path and program
- Click to perform the path and program
- For deleting instructions, just press and drag instructions into
- Click to save the path and program to Easy to view next time
- Click to check/copy/delete the saved program
- Click to create new program




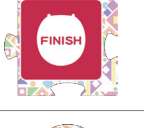



How to get the APP:

- 1.Search "alilo explorer" on App Store or Google play
- 2.Find and download and install it



Scene Programming Card Introduction

*NOTE: To run alilo Explorer on scene programming, please keep alilo Explorer stay on the cards

Card	Card Name	Card Explanation
	Start	The route begins and the alilo Explorer goes one step forward. *Note: (Please place the alilo Explorer according to the corresponding direction of the graphic. (If this start card is the start point of all the route, please make sure every programmed routes begin from it
	Finish	Stop move, route ends
	Forward	Go one step forward along current direction
	Right Turn	Turn 90 degrees in a clockwise direction, then move one step forward after turning.
	Left Turn	Turn 90 degrees in a counter-clockwise direction, then move one step forward after turning.

Boat

Voice prompt "Get a boat; it can be used to cross a river" and go one step further.

River

When alilo Explorer walk on the river card, A has already gotten the boat, go one step forward and voice prompt: "Let's paddle to across the river" B hasn't gotten the boat yet - stop move and voice prompt: "There is a river in front you must get a boat to cross the river please read the route for treasure or get a boat first"

Candy

Voice prompt "get candy" and go one step further.

Direction Choice

When alilo Explorer walk on the direction choice card, it'll A. get the candy - voice prompt "get candy and turning left" and turn 90 degrees in a counter-clockwise direction, then move one step forward after turning. B. get the ice cream - voice prompt: "get ice cream and turning right" and turn 90 degrees in a clockwise direction, then move one step forward after turning. C. get both candy and ice cream - voice prompt: "get candy ice cream and go straight" D. get neither of candy and ice cream - stop move and voice prompt: "Wrong!Wrong!try it again!"

05.Beginner-5

06.Beginner-6

Reference

01.Beginner-1

02.Beginner-2

03.Beginner-3

04.Beginner-4

07.Beginner-7

08.Beginner-8

09.Intermediate-1

10.Intermediate-2

11.Intermediate-3

12.Intermediate-4

13.Intermediate-5

14.Advanced-1

15.Advanced-2

16.Advanced-3

17.Advanced-4

Sweetie, try to add your inspiration to the puzzle cards placement. You'll have more fun! Come on and create your world!

Local Audio Playback

- 1.Long press the power button to boot
- 2.Short press for audio mode and switch audio

5
FCC ID User Manual Warning

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

FCC RF Radiation Exposure Statement Caution: To maintain compliance with the FCC's RF exposure guidelines, place the product at least 20cm from nearby persons

WARNING
HAZARDOUS MOVING PARTS
KEEP FINGERS AND OTHER BODY PARTS AWAY

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions : (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

The device must not be co-located or operating in conjunction with any other antenna or transmitter.