

User Manual

MA-1999

● Introduction

The Bluetooth headset Bone Muve Acoustics; EVPKE is a portable hand free communication device with A2DP profile built on Bluetooth wireless technology. This headset is designed and manufactured in accordance with Bluetooth specification VR4.1 which supports adaptive frequency hopping and allows faster connection, the noise immunity within the wireless area network is better than the BT V2.1 Headset



Product standard

Bluetooth version: V4.1

Talk time: up to 18hours

Standby time: up to 600 hours

Battery standard: Rechargeable lithium polymer battery 430mah

Power adapter output: DC5V 300mA

Charging the headset

Your headset uses a rechargeable battery, you must charge

The battery fully before using the headset for the first time.

1. Plugging the charging cable in the USB charge port

2. The red indicator lamp remains solid when charging.

3. The fully charging takes 1.5 hours

4. The white indicator lamp goes out and the blue indicator

remains solid when charging completed

5. Battery Check: Music mode > detection once

6. Enable multipoint: Pairing mode > detection once

7. Disable multipoint: Pairing mode > detection once

8. Factory Reset: 1) Plug in charger cable into USB port.

2) Hold MFB for 4 seconds. White 2 times @ Bleep and 2 long beep.

3) The headset paired device list and users are all cleared.

Power on/off the headset

- a. To power on: Off mode > Hold MFB 4s Steady Blue for 1 sec
- b. To power off: Any mode > Hold MFB 4s Steady White for 1 sec

Voice Prompt

- a. When the headset is on, there will be the automatic voice prompt: power on
- b. When the headset is off, there will be the automatic voice prompt: power off
- c. When being connected successfully, there will be voice telling: connected
- d. When the battery is low, there will be voice telling: low battery

Voice Telling

When a call comes in, the headset will speak up the caller's phone number.

Pair to your Bluetooth phone

1. Pair the Bluetooth headset for the first time

- a. The distance between the Bluetooth headset and your Bluetooth phone would be better within 1 meter when Pairing, the closer the better.
- b. Press multifunction button for 6 seconds, the headset into pair status. blinking in blue and white alternatively
- c. Set the phone to search for Bluetooth device.
- d. When phone finds headset, confirm by selecting "Muve Acoustics; EVPKE" from list.
- e. Enter pin code "0000" when prompted by phone.
- f. Repeat steps B-E if the pairing was unsuccessful.
- g. If pairing was successful, starts to flash blue.

2. Connect to 2 devices at the same time

- a. Press multifunction button for 6 seconds the headset into pair status. Blinking in blue and red alternatively
- b. Set the phone to search for Bluetooth device.
- c. When phone finds headset confirm by selecting "Muve Acoustics; EVPKE" from list..
- d. Enter pin code "0000" when prompted by phone.
- e. Repeat steps B-E if the pairing was unsuccessful
- f. If pairing was successful,starts to flash blue

.Note: Bluetooth headsrt off again,re-open at this time two Bluetooth Devices will connect automatically.

Answering a call

- a. Press the answer key on your phone.
- b. Press the multifunction button on your headset.

Ending a call

- a. Press the end key on your phone.
- b. Press the multifunction button on your headset.

Rejecting a call

- a. Press the end key on your phone.
- b. Ring mode > Hold MFB 1s

Redialing the last called number

Double press the multifunction button 2 seconds when Headset is in standby mode.

Activating voice dialing

Your phone must support this function,
Standby mode > Short press MFB

Playing music

When you are listening to the music from PC(Music format
Recommended: Windows Media player).you can press play
Pause previous
Important: Please kindly note that the functions or operations
Stated in this user manual is only applicable to mobile phones which
Support Bluetooth handsfree. please carefully read your phone's
Instruction guide because the operation might be different

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions:

- (1) this device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.

Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.