



Wingman PS2 Manual

English

中文



Company: Brook



CONTENT

Connection Diagram and Notice	03
LED Display	04
Connection	05
Corresponding Buttons List	07
Turbo Function Settings	09
Clearing Turbo Function	10
Remap Settings	11
Clearing Remap Function	12
Switch the Input mode	13
Other	14
連接圖及注意事項	15
LED 顯示.....	16
連接說明	17
按鍵配置對應表	19
連射 (Turbo) 功能設定	21
清除連射 (Turbo) 功能設定.....	22
自定義 (Remap) 按鍵設定	23
清除自定義 (Remap) 按鍵設定	24
切換連接主機	25
其他	26

Connection Diagram and Notice



NOTICE

- Wireless controllers must be connected via USB cable at first time use for the purpose of registration.
- When the power supply of the wired handle is insufficient, an additional microUSB can be connected to supply power.
- Each Wingman PS2 only connects a single device.
- Wingman PS2 supports most of the accessories that are compatible with original specifications.
- To expand the number of supported accessories, firmware will be updated irregularly.
- Turbo and Remap can only be set in gamepad mode.

LED Display

Connection: The status mode of the Wingman PS2 connects to the console and controller.

LED	Frequency	Status
Green	Flashing Slowly	Successfully connected to console
Green	Flashing Fast	Enter Bluetooth pairing mode
Light blue	Permanently On	• Successfully connected to console and controller • Digital output
White	Permanently On	• Successfully connected to console and controller • Analog output
White	One Blinking	PS classic turn into X-Input mode
White	Two Blinking	X-Input mode turn into PS classic

Function: Turbo & Remap

LED	Frequency	Status
Yellow	Permanently On	Entering Turbo setting
Purple	Permanently On	Entering Remap setting

Connection

① Connects to Console

Connect the Wingman PS2 to PS or PS2 console, or connect the Wingman PS2 to PS Classic via USB. The Green LED flashing slowly indicates the connection is successful.

② Connects to Wired Controller

Connect the PS3/PS4 game controller to the converter via a USB cable. The registration of the controller starts automatically. The Permanently Light blue indicates the connection is successful.

- Some devices with high power consumption, such as PS5 and Switch Pro controller, require an external USB power source for normal use.

③ Connects to Wireless Controller

(1) PS5 / PS4 / PS3 / Switch Pro

The USB cable is removed and the controller is ready for wireless use. The Permanently Light blue indicates the connection is successful.

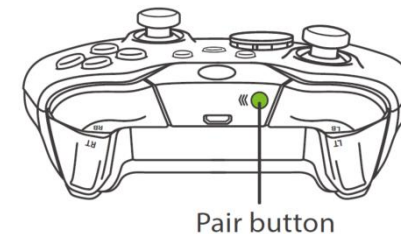
- Please note that this process only needs to be completed once.

(2) Xbox 360

Connect the wireless X360 wireless receiver to the converter through the USB port. The permanently Light blue indicates the connection is successful.

(3) Xbox One / Xbox Elite 2

Hold the **Brook Key** for 1 second to enter wireless pairing mode. Then press the **Pair button** on the wireless controller to begin pairing. The permanently Light blue indicates the connection is successful.



- If the Xbox one and Elite2 controller are plugged into the USB cable, the Bluetooth connection must be re-paired.
- If you repeatedly press the Xe key for a short period of time, it may cause the controller to crash

Corresponding Buttons List

PS3/PS4/PS5/PS Classic Controller

PS/PS2	×	●	■	▲	L1	R1	L2	R2	L3	R3	START	Select	PS Key
PS3	×	●	■	▲	L1	R1	L2	R2	L3	R3	START	SELECT	PS Key
PS4/PS5	×	●	■	▲	L1	R1	L2	R2	L3	R3	OPTION	SHARE	PS Key
PS Classic	×	●	■	▲	L1	R1	L2	R2	L3	R3	START	SELECT	-

Xbox 360/Xbox one Controller

PS/PS2	×	●	■	▲	L1	R1	L2	R2	L3	R3	START	Select	PS Key
Xbox One	A	B	X	Y	LB	RB	LT	RT	LSB	RSB	MENU	VIEW	XE key
Xbox 360	A	B	X	Y	LB	RB	LT	RT	LSB	RSB	START	BACK	Xe key
PC	A	B	X	Y	LB	RB	LT	RT	LSB	RSB	START	BACK	Xe key

Switch Controller

PS/PS2	×	●	■	▲	L1	R1	L2	R2	L3	R3	START	Select	PS Key
Switch	B	A	Y	X	L	R	ZL	ZR	L3	R3	+	-	Home

Turbo Function Settings

The following instructions are based on the PS5 controller. For those using other controller, please refer to the **Corresponding Buttons List**.

① Enter the setting mode

Press **SHARE** + **PS Key** at the same time, the **Yellow LED** will be permanently on.



② Choosing one or more turbo buttons (e.g. ■ as turbo function)

Hold **SHARE**, then press ■. More than one button can be chosen.



■ Buttons that can be set as Turbo include: X / ● / ■ / ▲
/ L1 / R1 / L2 / R2 / L3 / R3

③ Save

Release all buttons, then press **OPTIONS** to save settings.



④ Exit

Press **PS Key**, the **Yellow LED** will be off.



Clearing Turbo Function

The following instructions are based on the PS5 controller. For those using other controller, please refer to the **Corresponding Buttons List**.

① Enter the setting mode

Press **SHARE** + **PS Key** at the same time, the **Yellow LED** will be permanently on.



② Erasing all Turbo function buttons

Press **SHARE** + **OPTIONS** at the same time.



③ Exit

Press **PS Key**, the **Yellow LED** will be off.



Remap Settings

The following instructions are based on the PS5 controller.
For those using other controller, please refer to the **Corresponding Buttons List**.

① Enter the setting mode

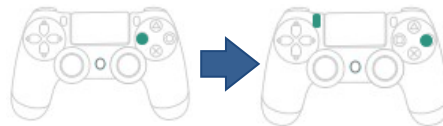
Press **OPTION** + **PS Key** at the same time, the Purple LED will be permanently on.



② Transfer a function from one button to another. (e.g., Setting ■ as ●)

Press ■ and release.

Hold **SHARE**, then press ●.



② Transfer a function from one button to multiple buttons. (e.g., Setting × as ■+●)

Press × and release.

Hold **SHARE**, then press ■+●.



④ Save

Release all buttons then press **OPTIONS** to save settings.



⑤ Exit

Press **PS Key**, the Purple LED will be off.



Clearing Remap Function

The following instructions are based on the PS5 controller. For those using other controller, please refer to the **Corresponding Buttons List**.

① Enter the setting mode

Press **OPTIONS** + **PS Key** at the same time, the Purple LED will be permanently on.



② Erasing all Remap function buttons

Press **SHARE**+ **OPTIONS**



③ Exit

Press **PS Key**, the Purple LED will be off.



Switch the Input mode

The default mode is PS classic mode.

The following instructions are based on the PS5 controller.

For those using other controller, please refer to the **Corresponding Buttons List**.

PS classic switch to X-Input Mode

Hold on select + D pad-Down for 2 seconds.



X-Input switch to PS classic mode

Hold on select + D pad-up for 2 seconds.



Other

FCC Statement:

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference.
- (2) This device must accept any interference received, including interference that may cause undesired operation.

NOTE

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates, uses and radiates radiofrequency energy, and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.
- Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

P/N: Wingman PS2 、 M/N: ZPP0062

連接圖及注意事項



注意事項

- 第一次使用無線手把前，需要透過 USB 連接的方式將其註冊
- 當有線控制器供電不足時，可額外連接 microUSB 幫助供電
- 每個 Wingman PS2 只能連接一個控制器。
- Wingman PS2 支援大部分的控制器，為了持續擴增控制器的支援數量，轉接器韌體將不定期的更新，相關資訊將於 Brook 官網及社群平台進行發佈。
- Turbo 和 Remap 只能在手把模式下進行設定

LED 顯示

連接: Wingman PS2 連接到遊戲主機或控制器的燈號顯示

燈號	Frequency	Status
綠色	慢閃	成功連接到遊戲主機
綠色	快閃	進入藍芽無線配對模式
亮藍色	恆亮	- 成功連接到遊戲主機及控制器 - 數位輸出狀態
白色	恆亮	- 成功連接到遊戲主機及控制器 - 類比輸出狀態
白色	一次閃爍	PS classic 模式轉為 X-Input 模式
白色	兩次閃爍	X-Input 模式轉為 PS classic 模式

功能設定: Turbo & Remap

LED	Frequency	Status
黃色	恆亮	進入 Turbo 功能設定模式
紫色	恆亮	進入 Remap 功能設定模式

連接說明

① 連接到遊戲主機

將 Wingman PS2 連接到 PS 或 PS2 主機，或利用 USB 將 Wingman PS2 連接到 PS Classic，綠色 LED 慢閃表示與主機連線成功。

② 連接到有線控制器

將有線 PS3 或 PS4 手把接上 Wingman PS2，手把將自動與 Wingman PS2 進行註冊。亮藍色 LED 恆亮表示與手把連線成功。

- 有些控制器的耗電量較高，例如 PS5 或 Switch Pro 手把，需額外加電源才能正常使用。

③ Wingman PS2 連接到無線控制器

(1) PS5 / PS4 / PS3 / Switch Pro

將 USB 線移除後喚醒無線控制器，亮藍色 LED 恆亮表示與手把連線成功。

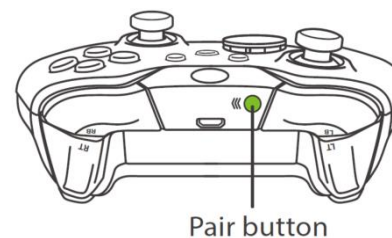
- 請注意，這個註冊流程只需在第一次使用時操作

(2) Xbox 360

將 X360 無線遊戲接收器與 Wingman PS2 透過 USB 連接，亮藍色 LED 恆亮表示與手把連線成功。

(3) Xbox One / Xbox Elite 2

按壓 Wingman PS2 上的 Brook 鍵約 1 秒進入無線配對狀態，綠色 LED 快速閃爍表示進入藍芽配對模式，按下無線控制器上的 Pair button 進行配對，亮藍色 LED 恆亮表示與手把連線成功。



- 若 Xbox One 無線控制器（藍芽規格）或 Xbox One 菁英手把二代進行無線配對後再改為有線連接時，將導致原本的無線配對紀錄被清除，此時則需重新無線配對。
- 如果短時間內重複按壓 Xe 鍵多次，則有可能會使手把發生當機的情形

按鍵配置對應表

PS3/PS4/PS5/PS Classic 手把

PS/PS2	×	●	■	▲	L1	R1	L2	R2	L3	R3	START	Select	PS Key
PS3	×	●	■	▲	L1	R1	L2	R2	L3	R3	START	SELECT	PS Key
PS4/PS5	×	●	■	▲	L1	R1	L2	R2	L3	R3	OPTION	SHARE	PS Key
PS Classic	×	●	■	▲	L1	R1	L2	R2	L3	R3	START	SELECT	-

Xbox 360/Xbox one 手把

PS/PS2	×	●	■	▲	L1	R1	L2	R2	L3	R3	START	Select	PS Key
Xbox One	A	B	X	Y	LB	RB	LT	RT	LSB	RSB	MENU	VIEW	XE key
Xbox 360	A	B	X	Y	LB	RB	LT	RT	LSB	RSB	START	BACK	Xe key
PC	A	B	X	Y	LB	RB	LT	RT	LSB	RSB	START	BACK	Xe key

Switch 手把

PS/PS2	×	●	■	▲	L1	R1	L2	R2	L3	R3	START	Select	PS Key
Switch	B	A	Y	X	L	R	ZL	ZR	L3	R3	+	-	Home

連射 (Turbo) 功能設定

以下說明使用 PS5 手把為範例，使用其他控制器請參照按鍵配置對應表

① 進入設定模式

同時按住 SHARE + PS 按鍵，黃色 LED 將會恆亮



② 選擇一個或一個以上 Turbo 鍵 (例如將 ■ 設置為 Turbo 鍵)

按住 SHARE，然後按 ■。

你也可以設置多個 Turbo 鍵



- 可設置 Turbo 的按鍵包含：× / ● / ■ / ▲ / L1 / R1 / L2 / R2 / L3 / R3

③ 儲存設定

釋放所有按鍵，然後按下 OPTIONS 儲存



④ 退出設定

按下 PS Key，黃色 LED 將會熄滅



清除連射 (Turbo) 功能設定

以下說明使用 PS5 手把為範例，使用其他控制器請參照按鍵配置對應表

① 進入設定模式

Press **SHARE + PS Key** at the same time, the Yellow LED will be permanently on.



② 清除所有 Turbo 功能

同時按住 **SHARE + OPTIONS**



③ 退出設定

按住 **PS Key**，黃色 LED 將會熄滅



自定義 (Remap) 按鍵設定

以下說明使用 PS5 手把為範例，使用其他控制器請參照按鍵配置對應表

① 進入設定模式

同時按住 OPTION + PS 鍵，紫色 LED 將會恆亮



② 將某個按鍵轉至另一個按鍵。(例如：■ 作為 ● 的功能)

按下 ■ 然後放開

按住 SHARE 再按下 ●



② 將某個按鍵轉至多個按鍵。

(例如：× 作為 ■ + ● 的功能)

按下 × 然後放開

按住 SHARE 再按下 ■ + ●.



④ 儲存設定

釋放所有按鍵，然後按下 OPTIONS 儲存



⑤ 退出設定

按下 PS Key，紫色 LED 將會熄滅



清除自定義 (Remap) 按鍵設定

以下說明使用 PS5 手把為範例，使用其他控制器請參照按鍵配置對應表

① 進入設定模式

同時按住 OPTION + PS 鍵，紫色 LED 將會恆亮



② 清除所有自定義的功能

按住 SHARE+ OPTIONS



③ 退出設定

按下 PS Key，裝置端紫色 LED 將會熄滅



切換連接主機

預設連接為 PS classic 主機模式

PS classic 切換至 PC X-Input 模式

同時按住 select + 「方向鍵下」約 2 秒鐘

PC X-Input 切換至 PS classic 模式

同時按住 select + 「方向鍵上」約 2 秒鐘

其他

低功率電波輻射性電機管理辦法

※ 第十二條

經型式認證合格之低功率射頻電機，非經許可，公司、商號或使用者均不得擅自變更頻率、加大功率或變更原設計之特性及功能。

※ 第十四條

低功率射頻電機之使用不得影響飛航安全及干擾合法通信；經發現有干擾現象時，應立即停用，並改善至無干擾時方得繼續使用。

前項合法通信，指依電信法規定作業之無線電通信。低功率射頻電機須忍受合法通信或工業、科學及醫療用電波輻射性電機設備之干擾。