

ADJUSTING THE TRIM

If the helicopter spins to the left or right on its own you will need to adjust the trim.

HELICOPTER SPINS LEFT



Turn the trim knob to the right.

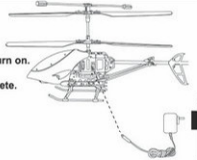
HELICOPTER SPINS RIGHT



Turn the trim knob to the left.

CHARGING

- 1: Move the Helicopter Power Switch to the OFF position
- 2: Plug Charging Adapter into a power outlet. The light will turn on.
- 3: Connect Charging Adapter to Helicopter Charge Port.
- 4: Charging Adapter light will turn off once charging is complete.
- 5: Disconnect Charging Adapter from Helicopter and wall.
- 6: Helicopter is ready for flight.



TROUBLESHOOTING

Problem	Cause	Solution
The Transmitter Indicator LED does not work	Batteries installed with the wrong polarity.	Check the polarity of the batteries and install them Correctly.
	Batteries are drained.	Install new batteries.
No control of the helicopter	Helicopter is not receiving signal from transmitter.	Extend Antenna to full length.
	Windy Conditions.	Fly helicopter in calm conditions.
Helicopter is not flying high enough	Helicopter is not receiving signal from transmitter correctly.	Test the control functions of the helicopter in a hover by applying light throttle and testing left and right controls.
	Rotor speed is too slow.	Push Left Control Stick up for more rotor speed.
	Batteries are drained.	Fully charge helicopter before use.

HERCULES UNBREAKABLE

3.5 CHANNEL REMOTE CONTROL HELICOPTER



WORLD TECH TOYS
by World Technology LLC, Inc.

AGES 8+

ITEM NO. 35850

FEATURES

- World's First Unbreakable Helicopter
- Super Strong Polymer Body
- Helicopter Body Can Take Up To 200 Pounds Of Force
- 3.5 Channel Radio Control
- Built In Gyro
- LED Lights

SPECIFICATIONS

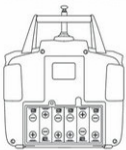
- Body Length: 15.5 Inches
- Body Width: 2.75 Inches
- Body Height: 7.75 Inches
- Main Rotor Diameter: 13 Inches
- Weight: 0.5 Pounds
- Flight Time: Approx. 8 Minutes
- Charging Time: 90 to 120 Minutes
- Max Distance: 150 Feet

REMOTE CONTROL



BATTERY INSTALLATION

- Remove the battery cover and install 6 x AA Batteries as shown.
- Please note polarity and orientation of batteries.



PREFLIGHT CONDITIONS

- Be sure that Helicopter Battery is fully charged and Remote Control Batteries are fresh.
- Helicopter will fly best in low wind conditions.
- Fly Helicopter in a wide open area with no people, pets, and other objects in the way.
- Do not fly in strong winds. This will make operation difficult and crash the Helicopter.

Caution:

The user is cautioned that changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.
Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
—Reorient or relocate the receiving antenna.
—Increase the separation between the equipment and receiver.
—Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
—Consult the dealer or an experienced radio/TV technician for help.

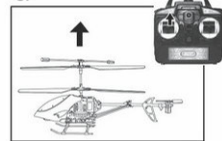
HELICOPTER TAKEOFF

- 1: Place Helicopter on a flat surface. Turn on the Transmitter and the Helicopter
- 2: Check surroundings to be sure that it is clear of people, animals, and obstructions.
- 3: Slowly push the Throttle Stick up to increase blade speed for lift.
- 4: Adjust throttle input to maintain a steady hover.

FLIGHT CONTROLS

The Left and Right Sticks will move the helicopter as follows:

UP



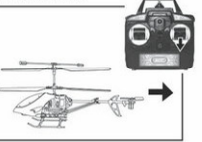
DOWN



FORWARD



BACKWARD



ROTATE LEFT



ROTATE RIGHT

