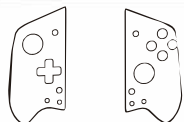


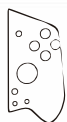
COIORVIS®

Instruction Manual

Included



Controller (L) x1

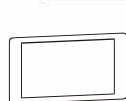


Controller (R) x1



Instruction manual x1

Platform

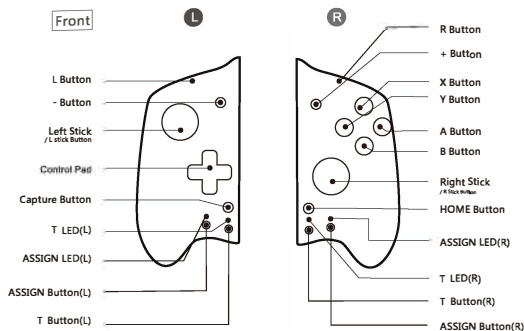


XC-8801V3 Switch

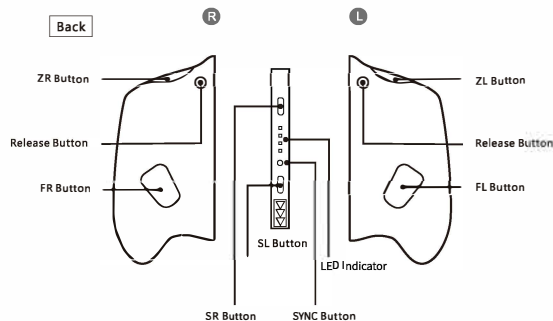
Features

1. Japan imported ALPS Joystick
2. Dual vibration motors with 4 levels adjustment
3. Dual macro programming keys
4. 3 gears of continuous settings
5. 4 mechanical keys(R/L ZR/ZL)
6. Built-in 6-axis gyro sensors
7. The original slide does not hurt the machine

Front



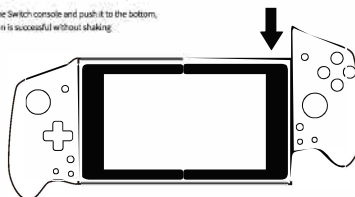
Back



First connection (Regular connection)

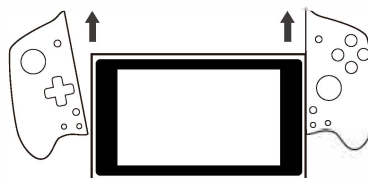
First connection (Wired connection):

Insert the controller into the Switch console and push it to the bottom, confirm that the installation is successful without shaking.

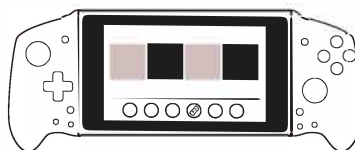


Take the Joypad out of the switch console

The controller could install to the console, but also no issue to support the TV box



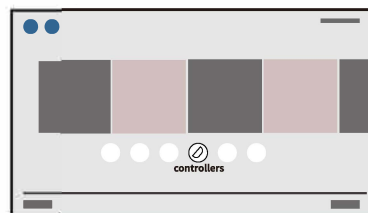
Wake up the Switch console:



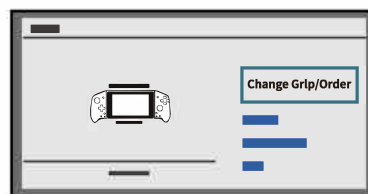
Press the home button to wake up the Switch console

First connection (Bluetooth connection)

Enter the main interface of the game, choose the controller



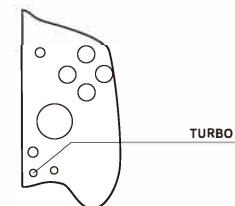
Click on the first option



Turbo Function

Buttons to set Turbo function: Left: L/ZL/L3/+
Right: R/ZR/R3/A/B/X/Y

1. Manual Turbo: Press T + setting button. After the first setting, press this button and it will be run the Turbo manually.
2. Auto Turbo: Press T + setting button. After the second setting, press this button and it will be run Turbo automatically. If press it again then it will pause.
3. Clear Turbo: Press T + setting button. After the third setting, the Turbo function will be cleared.



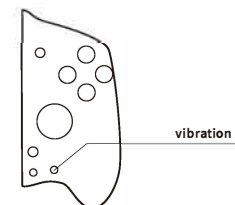
Attention:

1. Clear all Turbo: press T about 5 seconds. Cancel all function button settings of the Turbo function
2. The left or right joypad needs to be adjusted independently.

Turbo Speed Adjustment: (The default is 12 shots/s)

1. Press "Turbo" + "Rocker" up to increase to 20 shots/s
2. Press "Turbo" + "Rocker" down to reduce to 5 shots/s

Adjust Vibration



1. Built in dual vibration motors with 4 levels vibration feedback (0-20%-40%-70%-100%), provide you excellent vibration feedback to enhance the game immersion in switch games or Steam, iOS 16 games.
2. Left Joypad: Press (T + "-") button to adjust the levels of motor vibration;

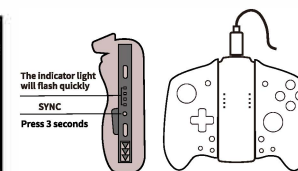
Right Joypad: press (T + "+") button to adjust the levels of motor vibration.

Attention:

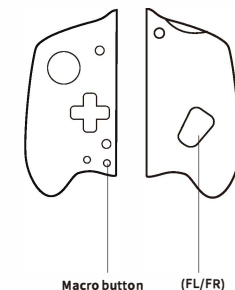
The left /right Joypad needs to be adjusted independently.

Charge instructions

1. Connect the Console to Charge together: as shown in the figure
2. Charging with the Charging Grip: Slide the Joypad into the rail and connect to a power source with a type-C charging cable. Red light flashes slowly in the charging state and the red light goes out when fully charged.
3. It takes 4-5 hours to fully charged.



Macro programming function



(Note: snapshot Home button Joystick couldn't be programmed.)

1. Press and hold the "Macro" button for three seconds, the LED flashes with red color, enter programming mode;
2. At this time, press the button you want to record, Such as A/B/X/Y, follow the sequence to press, after finish then press the "Macro" button again, then exit the Macro mode, at the same time the LED will turn off.

*Click the "FL/FR" from the back of controller once, and the recorded operation will be repeated. The red LED will be always on during the cycles, and the red LED will be off after the cycle.

*Double click "FL/FR" on the back of the controller quickly, and the recording operation will be automatically triggered.

During the cycle, the indicator LED is always red. Press any other function buttons of the controller will interrupt the Macro function cycle except moving the Joystick.

FCC Caution.

(1)§ 15.19 Labelling requirements.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

§ 15.21 Changes or modification warning

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

§ 15.105 Information to the user.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

RF warning for Portable device:

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.

According to §15.247(e)(i) and §1.1307(b)(1), systems operating under the provisions of this section shall be operated in a manner that ensures that the public is not exposed to radio frequency energy level in excess of the Commission's guidelines.

According to KDB 447498 (2)(a)(i)