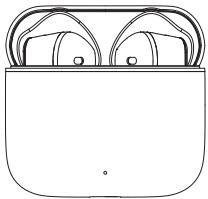


TWS Bluetooth headset

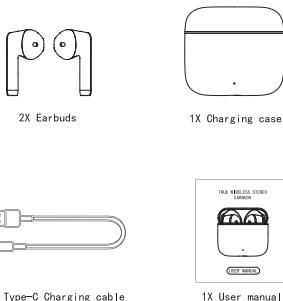
FCC ID: 2A6SL-T9



USER MANUAL

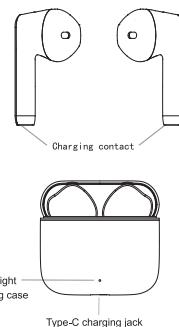
- 04 -

## 1.Package List



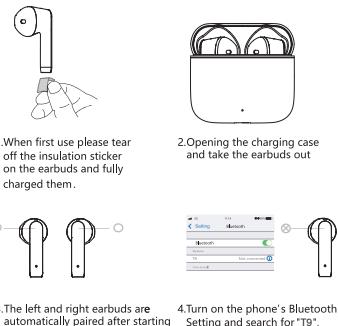
- 01 -

## 2.Diagram



- 02 -

## 3.Usage Instructions



- 03 -

## 4.Basic parameter

Bluetooth Version: V 5.3,

Charging Current: 902030-500mA/400mA ± 50mA,

Charging Current: 450911-35mA/35mA ± 5mA,

Charging Time: 2H ± 0.1H,

Standby Current/shutdown Current: ≤1mA/≤10uA,

Horn Specification/signal-to-noise Ratio: 13mm/80mA,

Bluetooth Distance: ≥10m,

The Whole Machine Plays For More Than: ≥20H,

The Earphone Plays For: 4H (75% Volume),

The Net Weight Of A Single Earphone Is: 3.8 g,

The Total Net Weight Of The Product Is: 40.5 g.

## 5. Basic operation/light/sound

1. Power on -- open the charging box and the earphone will start automatically (when the charging box is charged); the blue light will be on for 1 second; Power on prompt: Power on.
2. Power-off the headset supports manual power off, long touch r/l touch key position 5 seconds power off; when the headset goes into the warehouse, close the charging compartment cover, the headset automatically shuts off; after the headset low power alarm, the headset automatically shuts off.
3. TWS matching -- open the charging box and enter the automatic matching mode.
4. Earphone/phone pair-for the first use, open the phone Bluetooth search earphone, direct link can be used, for the second use, open the earphone charging bin can automatically connect back to the last use of the mobile device.
5. Answer Incoming calls-double-click on the R or l touch position (supported when used with one or both ears); prompt: "Dong".
6. Hang up-double-click the R or l touch position (one ear, both ears are supported); Cue: "Dong".
7. Reject call-touch the control position R or L2 seconds to hang up the phone (one ear, both ears support); Cue: "Dong".
8. Volume up-when talking/playing music, the three-touch r key increases the volume one time, and each time the volume is increased, the tone is: "Dong"(to the maximum volume of "Dong'2 sound).
9. Volume reduction-when calling/playing music, the three-touch l key lowers the volume one time, and each time the volume is lowered it prompts for "Dong"(at minimum volume, prompt for "Drip").
10. Play/pause-when playing music, double-click the R or l key to touch the control bit
11. Next song-when music is playing, touch the R track for 2 seconds to switch to the next song, Cue: "Dong".
12. Last song-play music, touch 2 seconds control bit l Song Switch on a song; prompt sound: "Dong".
13. Voice assistant-open the Voice Assistant: 4 touch the Control Bit l or R; close the Voice Assistant: 4 touch the control bit l or R; Prompt: "Dong".
14. Game mode-turn on Game mode: 5-TAP L/r TO ALERT GAME MODE; turn off Game mode: 5-TAP L/r to alert Game of, return headset to normal mode.

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## FCC Statement

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio or television reception. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

The device has evaluated to meet general RF exposure requirement. The device can be used in portable exposure without restriction.

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