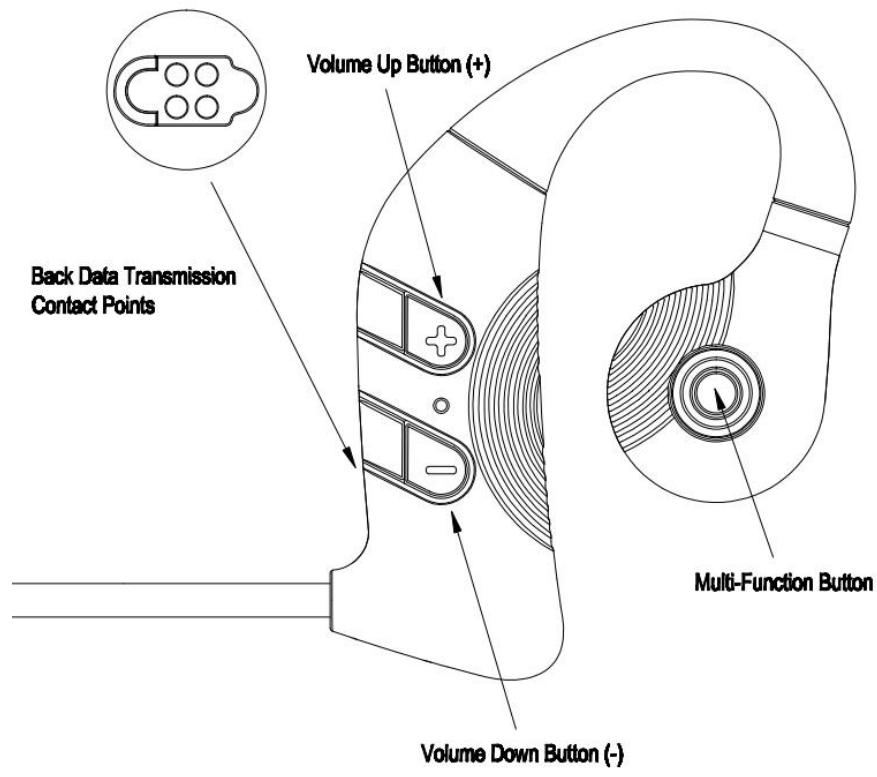


## S36 USER MANUAL

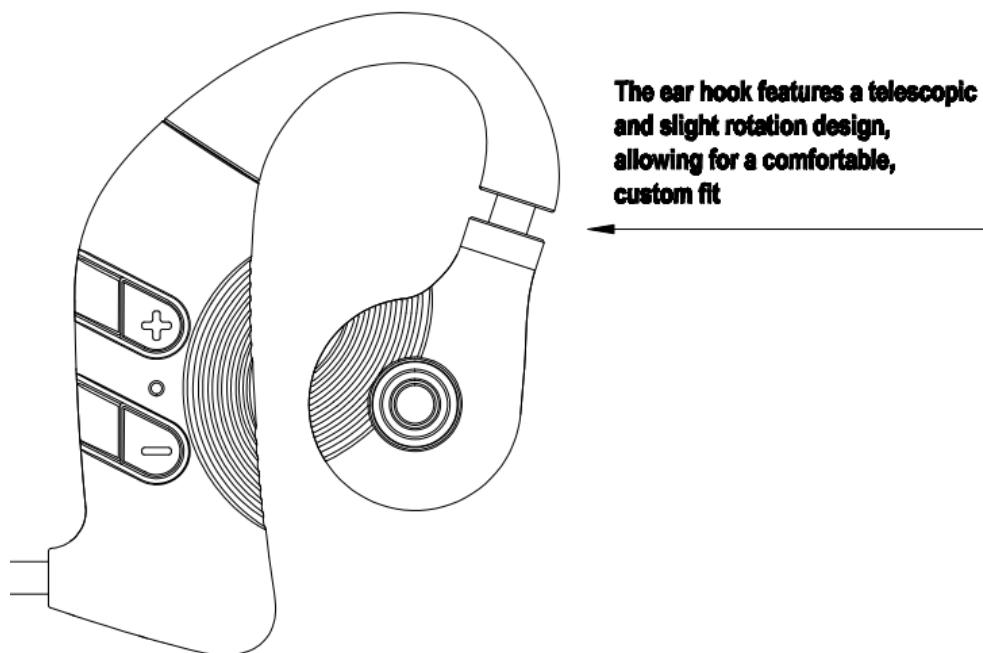
### 1. Product Function Diagram



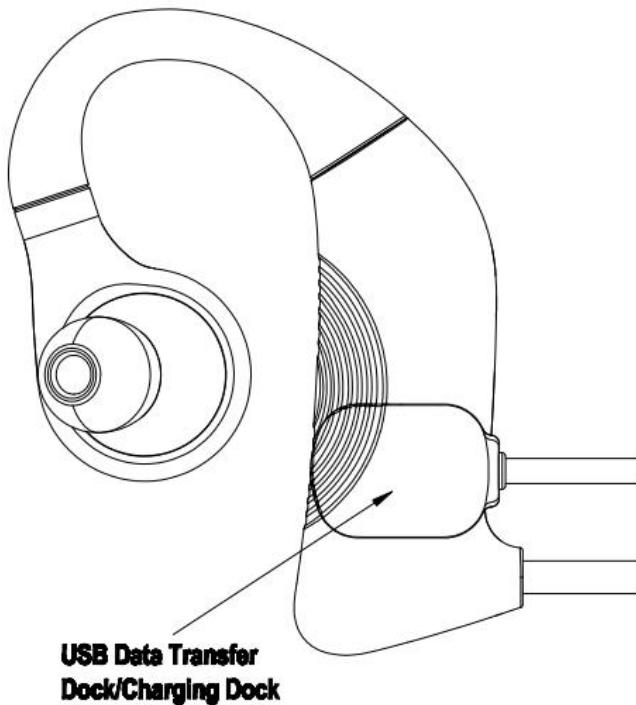
Swimming earphones

### 2. How to Wear

The wearing method is shown in the diagram below:



### 3. How to Charge and Transfer Data



By connecting the USB end of the magnetic charging cable to a computer and attaching the magnetic end (Charging Dock) to the contact points on the back of the headset, you can transfer data and charge the device.

(Note: If the contact points on the back of the headset or the charging dock are dirty, it may cause poor contact and result in charging or data transfer failures. Please keep the contact surfaces clean.)

### 4. Product Operation Instructions

- 1. Power On:** Press and hold the function button for 2 seconds to power on. The indicator light will turn blue and then turn off.
- 2. Pairing:** When the red and blue lights flash, the headset is in pairing mode. Select the device name on your phone to complete the pairing. After pairing, the blue light will flash every 4-5 seconds. Only one phone can be connected at a time. To connect another phone, manually disconnect the current phone.
- 3. Switch Between Bluetooth and Local Playback:** Double-press the function button.
- 4. Power Off:** Press and hold the function button for 3 seconds to power off.
- 5. Volume Adjustment:** Press the Volume down Button to decrease the volume and press the Volume Up Button to increase the volume.
- 6. Previous/Next Track:** Press and hold the Volume down Button for the previous track and press and hold the Volume Up Button for the next track.
- 7. Function Button Short Press:** Short press to pause, play, or answer calls.
- 8. Local Music Playback:** Double-press the Volume down Button to toggle between single loop, sequential play, and list loop.
- 9. Shuffle Play:** Double-press the Volume Up Button.

## 5. For Industrial Noise Isolation

- 1. Principle:** The noise isolation relies mainly on physical barriers, as the headset does not have active noise cancellation. It is crucial to select the appropriate ear tips and wear them correctly. Since ear structures vary significantly among individuals, choosing the right ear tips is essential for achieving better noise isolation and reducing external sounds.
- 2. Proper Wear:** Ensure the headset is worn correctly and secured in place. Proper fitting with the ear tips will enhance noise isolation.
- 3. Built-in Memory and Bluetooth:** The headset features built-in memory and Bluetooth functionality, allowing you to play audio at a suitable volume to mask external noise and create a comfortable working environment.

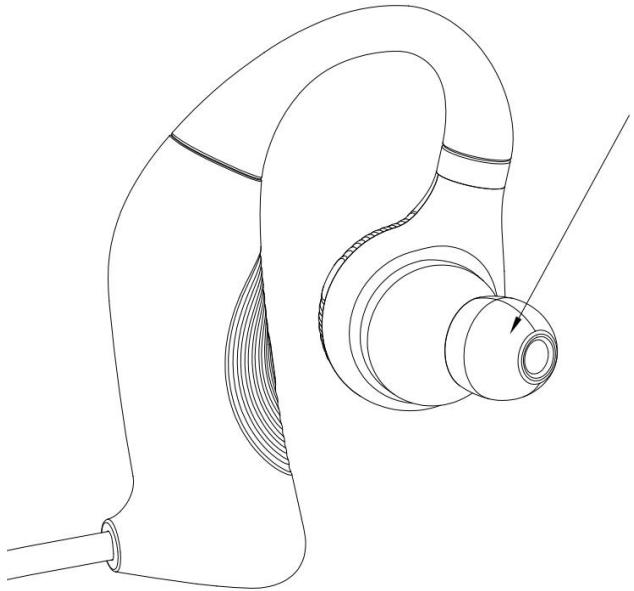
## 6. Instructions for Using the Headset While Swimming

### 6.1 Preparation Before Swimming:

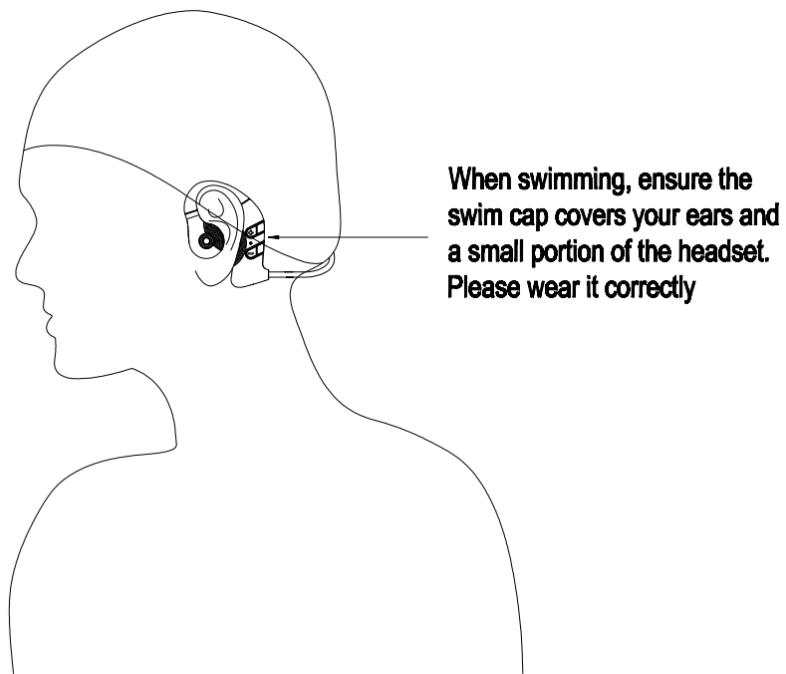
1. Switch the headset to MP3 mode before use while swimming. Choose suitable swim-specific ear tips and install them on the headset.
2. Position the headset correctly on your ears: L for the left ear and R for the right ear.
3. After placing the headset, put on a swim cap and tuck the headset cable inside the swim cap to prevent the headset from falling off.

### 6.2 Precautions

1. If water enters the ear tips or sound holes, shake it out to avoid sound distortion.



2. The magnetic charging dock and cable are not waterproof—keep them dry.
3. Do not use the headset in saltwater (oceans).
4. Bluetooth doesn't work well underwater; use local music playback while swimming.
5. Avoid using the headset where hearing your surroundings is essential for safety.
6. Follow all rules at public or private swimming facilities.
7. The headset is suitable for freshwater, pool water, tap water, and sweat—not for other liquids.
8. Water in the ears or headset may cause muffled sound; remove it if needed.
9. Avoid high volumes for long periods to protect your hearing.
10. After swimming, dry the headset with a towel or air-dry in a ventilated area.



Swimming Wearing Diagram

## 7. Basic Specifications

- **Wireless Version:** 5.3
- **Supported Protocols:** A2DP v1.3, AVRCP v1.5, HFP v1.6, HSP v1.2
- **Battery:** Lithium Polymer Battery
- **Music Playback Time:** Approximately 7-8 hours
- **Talk Time:** Approximately 8-9 hours
- **Standby Time:** Approximately 150 hours
- **Charging Time:** About 2 hours
- **Charging Port:** Magnetic Dock
- **Wireless Transmission Range:** 10-15 meters (in open space)
- **Built-in Microphone**
- **Headphone Type:** In-ear
- **Battery Indicator for iOS Devices**
- **Main Materials:** PC/ABS
- **Headphone Weight:** Approximately 30g/1.06oz
- **Dimensions (L\*W\*H):** 61mm \* 46mm \* 28mm
- **Internal Memory:** Built-in memory card
- **Waterproof Rating:** IPX8

## 8. Packing List

Earphones x1  
USB Magnetic Charging Cable x1  
User Manual x1  
Regular Ear Tips (Large, Medium, Small) x1  
Swimming Ear Tips (Large, Medium, Small) x1

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.