

225 mm

NOISE JUNIOR

TRUSTED BY PARENTS, LOVED BY KIDS.

Noise Junior is your child's first smart companion—a playful guardian, curious co-pilot, and learning buddy designed for growing, inquisitive minds.

At Noise Junior, we're reimagining tech for little explorers by blending learning, fun, movement, and healthy habits into one smart wearable. It's made to keep kids curious, active, and safe, while giving parents the tools to stay connected and in control.

We combine safety, education, and fun in wearables that spark imagination, encourage independence and autonomy, and make kids feel super cool and secure every step of the way.

Because kids aren't just part of the tech future—they're leading it.

And we're here to make sure it's safe, smart, and full of discovery.

REGISTER YOUR WARRANTY

CHAMP 3

FCC Statement

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures.

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.

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POWER ON

Press and hold the side button for few seconds to turn on the watch.

POWER OFF

Press and hold the side button for few seconds select 'Shut down' and confirm to power off.

WAKING UP THE WATCH

To preserve battery, the watch screen turns off when not in use. To turn the screen back on, you can wake up the watch by:

- Pressing the side button.
- Turning on the raise to wake.

CHARGING THE WATCH

- Plug the USB cable into a power adaptor.
- Plug the power adaptor into an electrical socket. (Power adaptor not included).
- Place the magnetic charger on the magnetic charging points of the watch.
- Use a 5V, 1A charger for best results. Fast charging may affect battery health.
- While your watch is charging, the screen will show the charging progress.
- Once the battery is fully charged, remove the charger.

PAIR THE WATCH

- Open the Noise Junior app and allow the Bluetooth and GPS positioning to be turned on.
- Enter your personal information and create a complementary child profile.
- Go to 'Pair Device' page in the app, select the watch name and MAC address and link the watch.

OR you can follow the steps below:

- Turn on the watch.
- Scan the QR code from the Noise Junior app on your phone.
- Select 'Pair with device' and wait for it to pair.

NOISE USER MANUAL

For the detailed user manual, scan the QR code and search "Noise Junior Champ 3 user manual".

USER MANUAL

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